```
newAlternative.field.Field
+ EventManager< Integer
  > trueNumberFoundEvent
+ EventManager< Integer
  > changeInPossibleNumbers
  Event
+ abstract boolean isFixed()
+ abstract void exclude
  (int number)
+ abstract Set< Integer
  > possibleNumbers()
+ abstract int toIntOrZero()
+ abstract void setNumber
  (int number)
```

newAlternative.field.Empty

abstract void setRandomAvalible

Field

+ abstract void giveTask (Task < Field > task)

+ Field copy() + String toString()

Number()

+ EmptyField()

 final Set< Integer > possibleNumbers

TaskSchedular< Field taskSchedular

+ EmptyField(int number) + EmptyField(Set< Integer

> possibleNumbers)

+ boolean isFixed()

+ Set< Integer > possibleNumbers() + int toIntOrZero()

+ synchronized void exclude (final int number)

+ void setNumber(int

number) + void setRandomAvalibleNumber()

+ void giveTask(Task < Field > task)