newAlternative.field.Field

- + EventManager< Integer
- > _trueNumberFoundEvent
- + EventManager< Integer
- > _changeInPossibleNumbers

Event

- + abstract boolean isFixed()
- + abstract void exclude (int number)
- + abstract Set< Integer
 - > possibleNumbers()
 + abstract int toIntOrZero()
 - + abstract init tointOrzero()
 + abstract void setNumber
- (int number)
 + abstract void giveTask
 - (Task< Field > task)
- + Field copy()
 + String toString()
- # abstract void setRandomAvalible
- Number()



Field

- final int _number
- + boolean isFixed()
- + void exclude(int number)
- + Set< Integer > possibleNumbers()

newAlternative.field.Static

- + int toIntOrZero()
- + void setNumber(int number)
- + void setRandomAvalibleNumber()
- + void giveTask(Task < Field > task)
- + StaticField(int number)