alternative.Field

+ EventManager< Integer
  > _trueNumberFoundEvent

+ EventManager< Integer
  > _changeInPossibleNumbers
  Event

+ abstract boolean isFixed()

+ abstract void exclude
  (int number)

+ abstract Set< Integer
  > possibleNumbers()

+ abstract int toIntOrZero()

+ abstract void setNumber
  (int number)

+ abstract Coordinate
  getCoordinate()

+ abstract void setRandomAvalible
  Number()

+ Field copy()

+ String toString()

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alternative.StaticField

- final int _number

- final Coordinate _coordinate

+ boolean isFixed()

+ void exclude(int number)

+ Set< Integer > possibleNumbers()

+ int toIntOrZero()

+ void setNumber(int
  number)

+ Coordinate getCoordinate()

+ void setRandomAvalibleNumber()

+ StaticField(int number,
  Coordinate coordinate)