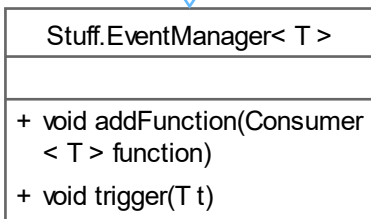


~functions



+changeInPossibleNumbers
Event

