```
alternative.Field
+ EventManager< Integer
  > trueNumberFoundEvent
+ EventManager< Integer
  > changeInPossibleNumbers
  Event
+ abstract boolean isFixed()
```

- + abstract void exclude
- (int number) + abstract Set< Integer
 - > possibleNumbers()
- + abstract int toIntOrZero() + abstract void setNumber
- + abstract Coordinate getCoordinate()

+ abstract void setRandomAvalible

- Number() + Field copy()
- + String toString()

(int number)

alternative.EmptyField - final Coordinate _coordinate

- final Set< Integer
- > possibleNumbers
- coordinate) + EmptyField(int number,

+ EmptyField(Coordinate

- Coordinate coordinate) + EmptyField(Set< Integer > possibleNumbers, Coordinate
 - coordinate)
- + boolean isFixed()
- + synchronized void exclude (final int number)
- + Set< Integer > possibleNumbers() + int toIntOrZero()
- + void setNumber(int
- number) + Coordinate getCoordinate()
 - + void setRandomAvalibleNumber()