Set< alternative.Field >

Set< Integer >

-_numberFields

-_leftNumbers

Stuff.NumberGroup
+ NumberGroup(Field [] matrix)
+ NumberGroup(Collection < Field > collection)
+ NumberGroup(int[] matrix)
+ void searchSetableNumber()
+ void searchSetableNumber (int number)
+ void analyse()
+ int[] getGroupAsArray()
+ Field[] get_numberFields()
+ void testCoherence()
+ void testIfAllNumbersAre Possible()
+ boolean isThisNumberPossible (int number)
+ void searchForDoubleSetNumbers()
- Field generateField (int number, Coordinate coordinate)
- void excludeNumber (int number)