Stuff.EventManager < Integer >

- ~ List< Consumer< T >
 - > functions
- + void addFunction(Consumer< T > function)
- + void trigger(Tt)

+_changeInPossibleNumbers Event +_trueNumberFoundEvent

ForkJoinAlternative.Field

- + abstract boolean isFixed()
- + abstract void exclude (int number)
- + abstract Set< Integer > possibleNumbers()
- + abstract int toIntOrZero()
- + abstract void setNumber (int number)
- + abstract void setRandomAvalible Number()
- + Field copy()
- + String toString()

ForkJoinAlternative.Static Field

- final int _number
- + boolean isFixed()
- + void exclude(int number)
- + Set< Integer > possibleNumbers()
- + int toIntOrZero()
- + void setNumber(int number)
- + void setRandomAvalibleNumber()
- + StaticField(int number)