Title

# General Administrative Details

## How many players can play the game?

## Suggested ages?

## How long?

# Introduction

## Background story or theme?

## **Player intro?**

# Components

# Set-Up

How do you set-up the game board at the beginning of the game?

What components do each of the players need to start the game?

What is the objective of the game?

# Game Play

## Game Structure

In what order does a turn/round/phase/etc. occur?

Step by step, what happens on a turn? Explain concepts as they occur during a turn.

Would it be helpful to give an example?

Are there any specials cases with circumstance specific rules?

How is the game played?

## Ending the Game

How do you know when the game is over?

How do you know who won the game?

# Game Concepts

In GENERAL terms, what are the game pieces and what do they represent?

What game specific vocabulary do players need to know?

# Appendix

Is there any extra information that would be helpful or fun for players to know even if it’s not necessarily a part of the rule system?