

(ROCK , PAPER , SCISSORS) GAME.

```
import random

options = ["rock", "paper", "scissors"]

print("\n🎮 Welcome to Rock, Paper, Scissors Game! 🎮")

try:
    play = int(input("Do you want to play the game? Type yes (1) / no (2): "))
except ValueError:
    print("❌ Invalid input. Exiting the game.")
    exit()

if play != 1:
    print("👋 Bye! You chose not to play. See you next time!")
else:
    while True:
        user = input("👉 Type one option [rock], [paper], or [scissors]: ").lower().strip()
        computer = random.choice(options)
        print("\n=====")
        if user not in options:
            print("❌ Invalid input. Please choose rock, paper, or scissors.")
        else:
            print(f"👤 Player chose : {user}")
            print(f"💻 Computer chose : {computer}")
            print("-----")
            if user == computer:
                print("👊 It's a draw!")
            elif (user == "rock" and computer == "scissors") or \
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        (user == "paper" and computer == "rock") or \
        (user == "scissors" and computer == "paper"):
    print("✅ Player wins!")

else:
    print("💻 Computer wins!")

print("=====\n")

try:
    play = int(input("Do you want to play again? Type yes (3) / no (2): "))
except ValueError:
    print("❌ Invalid input. Exiting the game.")
    break

if play != 3:
    print("👋 Bye! Exiting game. See you next time!")
    break

```