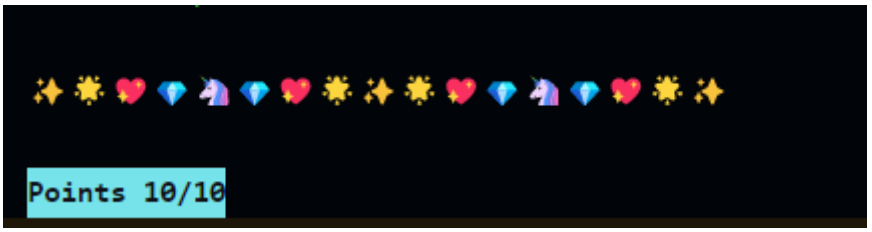
นายชัยธวัช สะกลาง 65090500432



ข้อ1

HelloArtty Update Prob1.py ✓ Latest commit 6

2 contributors

45 lines (27 sloc) | 858 Bytes

```python
class Item:
    def __init__(self, hitPower):
        self.hitPower = hitPower


class GamePeice:

    def fight(self):
        return "fight with {} Hit Power is {} ".format(self.item.__class__.__name__, self.item.hitPower)


class Sword(Item):
    def __init__(self, hitPower, length):
        super().__init__(hitPower)
        self.length = length



class Fist(Item):
    pass


class Human(GamePeice):

    def __init__(self, height):
        self.height = height
        self.item = Fist(3.0)


class Swordman(Human):

    def __init__(self, height, swardHitPower, length):
        super().__init__(height)
        self.item = Sword(swardHitPower, length)


def Problem1():
    aMan = Human(180)
    msgMan = aMan.fight()
    aSwordMan = Swordman(170, 213, 1.0)
    msgSwordMan = aSwordMan.fight()
    return [msgMan, msgSwordMan]


print(Problem1())
```