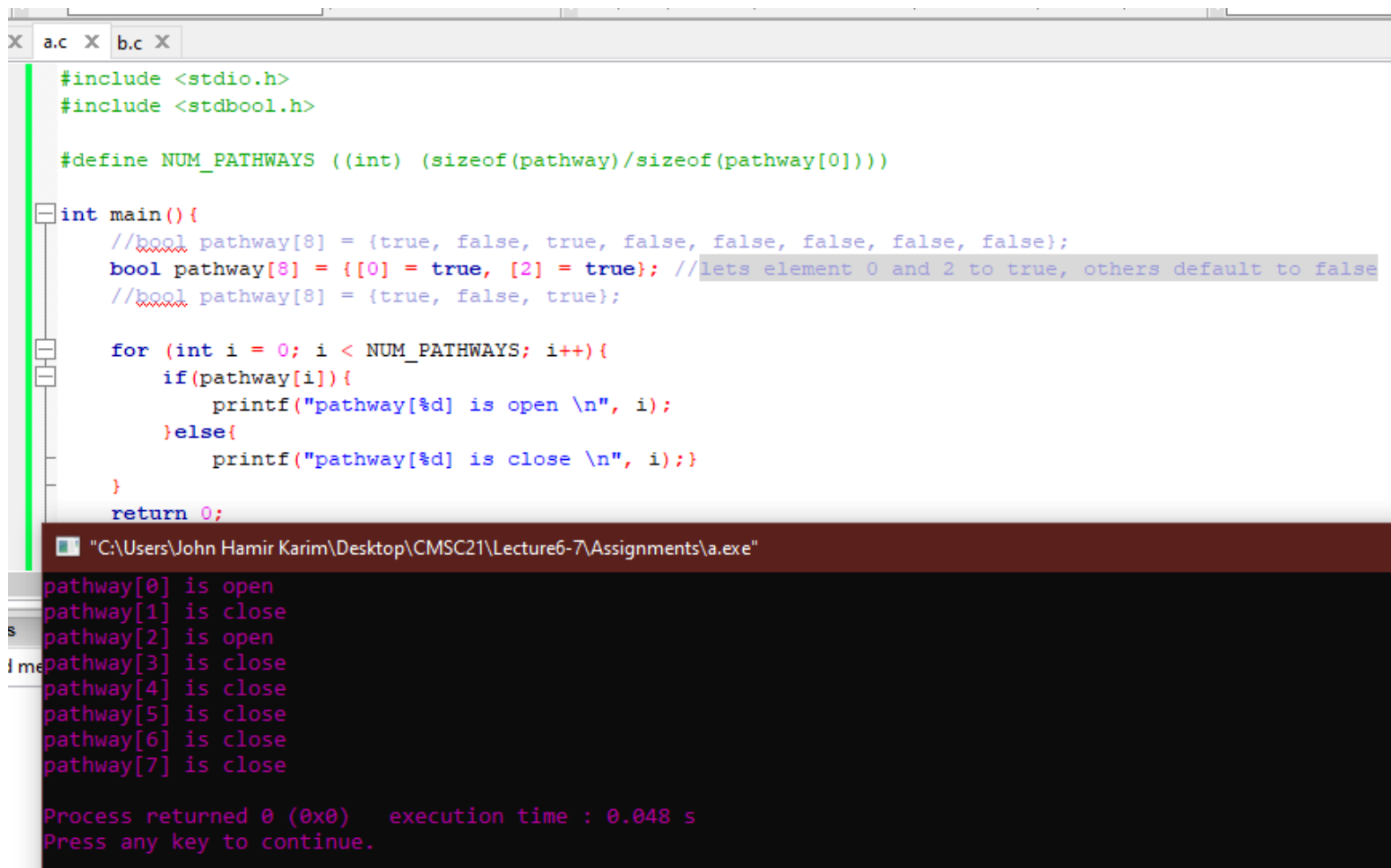


## Lecture 6-7 Assignments

1. In the program below, an array named pathway contains eight bool values. Each bool element refers to whether a pathway is open or closed for transportation. Only pathways 0 and 2 are open while the rest are still close due to road constructions and fixings.
  - a. Revise line 16 such that you use a designated initializer to set pathways 0 and 2 to true, and the rest will be false. Make the initializer as short as possible.

Specify element 0 and 2 to true, others default to false



```
#include <stdio.h>
#include <stdbool.h>

#define NUM_PATHWAYS ((int) (sizeof(pathway)/sizeof(pathway[0])))

int main(){
    //bool pathway[8] = {true, false, true, false, false, false, false, false};
    bool pathway[8] = {[0] = true, [2] = true}; //lets element 0 and 2 to true, others default to false
    //bool pathway[8] = {true, false, true};

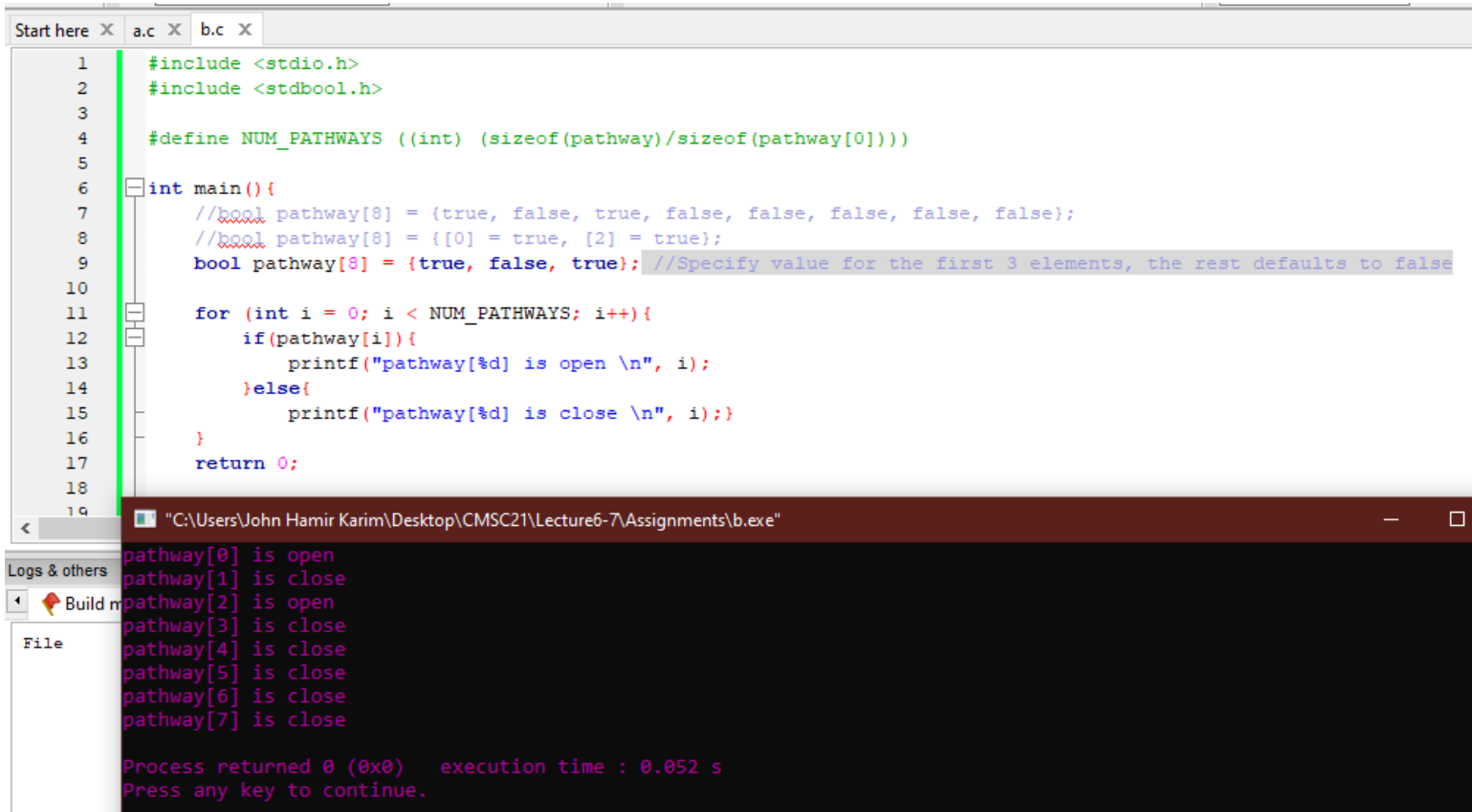
    for (int i = 0; i < NUM_PATHWAYS; i++){
        if(pathway[i]){
            printf("pathway[%d] is open \n", i);
        }else{
            printf("pathway[%d] is close \n", i);}
    }
    return 0;
}
```

"C:\Users\John Hamir Karim\Desktop\CMSC21\Lecture6-7\Assignments\a.exe"

```
pathway[0] is open
pathway[1] is close
pathway[2] is open
pathway[3] is close
pathway[4] is close
pathway[5] is close
pathway[6] is close
pathway[7] is close

Process returned 0 (0x0)   execution time : 0.048 s
Press any key to continue.
```

- b. Revise line 16 such that the initializer will be short as possible (without using a designated initializer)



```
1 #include <stdio.h>
2 #include <stdbool.h>
3
4 #define NUM_PATHWAYS ((int) (sizeof(pathway)/sizeof(pathway[0])))
5
6 int main() {
7     //bool pathway[8] = {true, false, true, false, false, false, false, false};
8     //bool pathway[8] = {[0] = true, [2] = true};
9     bool pathway[8] = {true, false, true}; //Specify value for the first 3 elements, the rest defaults to false
10
11     for (int i = 0; i < NUM_PATHWAYS; i++){
12         if(pathway[i]){
13             printf("pathway[%d] is open \n", i);
14         }else{
15             printf("pathway[%d] is close \n", i);
16         }
17     }
18     return 0;
19 }
```

pathway[0] is open  
pathway[1] is close  
pathway[2] is open  
pathway[3] is close  
pathway[4] is close  
pathway[5] is close  
pathway[6] is close  
pathway[7] is close

Process returned 0 (0x0) execution time : 0.052 s  
Press any key to continue.

2. In the program below, an array named pathway contains eight bool values.

As instructed, I created a macro for the size of the adjacency matrix and the multidimensional array itself that represents the matrix.

```
//define macro int size
#define size 8
int main(){
    //create variables for nodes/points and the adjacency matrix
    char points[9][2] = {"", "A", "B", "C", "D", "E", "F", "G", "H"};
    int road_networks[size][size] = {{1, 1, 0, 0, 0, 1, 0, 0},
                                      {1, 1, 1, 0, 0, 0, 0, 0},
                                      {0, 1, 1, 0, 1, 1, 0, 0},
                                      {0, 0, 0, 1, 1, 0, 0, 0},
                                      {0, 0, 0, 1, 1, 0, 0, 0},
                                      {1, 0, 1, 0, 0, 1, 0, 0},
                                      {1, 0, 0, 1, 0, 0, 1, 0},
                                      {0, 0, 0, 0, 0, 1, 0, 1}};

    //print the letters in rows and columns
    printf("      A      B      [C]      [D]      E      F      G      H\n");
```

To print the row and column of letters for the matrix, I used printf for the row(single line) and for loop+switch..case for the column.

```
//print the letters in rows and columns
printf("      A      B      [C]      [D]      E      F      G      H\n");
for(int i=0; i<size; i++){
    switch(i){
        case 0:
            printf("A      ");
            break;
        case 1:
            printf("B      ");
            break;
        case 2:
            printf("[C]    ");
            break;
        case 3:
            printf("[D]    ");
            break;
        case 4:
            printf("E      ");
            break;
        case 5:
            printf("F      ");
            break;
        case 6:
            printf("G      ");
            break;
        case 7:
            printf("H      ");
```

Inside the for loop, I used another loop to print the matrix. This essentially uses the nestep for loop for the matrix.

```

        case ':':
            printf("H      ");
            break;}

//print the adjacency matrix
for(int j=0; j<size; j++){
    if(j==size-1){
        printf("%d      \n", road_networks[i][j]);
    }else{
        printf("%d      ", road_networks[i][j]);
    }
}

```

For the main operation of the program, we ask the user for the starting point and use a loop to iterate through the rows of 0s and 1s from the starting point.

```

//variable for the user choice of starting point
int starting_point;
printf("Which point are you located?: 0 - A, 1 - B, 2 - C, 3 - D, 4 - E, 5 - F, 6 - G, 7 - H");
printf("\nAt point: ");
scanf("%d", &starting_point);
printf("Starting at point: %c\n", points[starting_point][2]);

//let i = starting point
int i=starting_point;
for(int j=0;j<size;j++){ //iterate through all possible routes
    if(i==j){ //skip the route with the same letter
        continue;
    }
    else if(i==2 || i==3){ //stop loop when at C or D
        break;
    }
    else if(road_networks[i][j]==1){ //find the immediate route and change the value used for starting point
        printf("Now at point: %c\n", points[j][2]);
        i=j;
    }
}

printf("Arrived at point: %c charging station", points[i][2]); //print final destination

```

Since the same letter path is always = 1, we try to skip it through a conditional(line 63). However, this method fails when a 1 is found before the chosen starting point.

We also terminate the loop if the user is already at the charging station( $i==2$  and  $i==3$ ).

The last conditional finds a value of 1 in the row, prints the letter where the 1 was found, then changes the value of the starting point. This then repeats the loop to find the closest 1 again.

If the starting point ends up either 2 or 3, the loop terminates and the program prints the destination(charging station) before terminating altogether.