webstorm的Eslint环境配置&husky配置

ESLint是一个插件化的javascript代码检测工具,它可以用于检查常见的JavaScript代码错误,也可以进行代码风格检查,我们可以根据自己的喜好指定一套ESLint配置,然后应用到所编写的项目上,从而实现辅助编码规范的执行,有效控制项目代码的质量。

webstorm的Eslint环境配置

1. 安装eslint

首先通过npm安装eslint,通过以下命令全局安装npm install eslint -g

2. 添加. eslintrc文件

创建一个名为. eslintrc的js文件在项目根目录下该文件用于定义一些规则,例如添加以下内容

```
module.exports = {
"env":{
"browser": true,
"node":true
"extends": "eslint: recommended",
"rules":{
"indent":[
"linebreak-style":[
"unix"
"quotes":[
"double"
 ],
 "semi":[
"always"
],
 "camelcase":2, //
"space-before-blocks": "error", //
 "space-in-parens":[ //
 2,
 "always"
 "space-infix-ops": "error", //
 "valid-jsdoc":[ // JSDoc
],
// @arg@argument @param
// @return @returns
"require-jsdoc": ["error", {
"require": {
"FunctionDeclaration": true,
"MethodDefinition": true,
```

```
"ClassDeclaration": true,
"ArrowFunctionExpression": true
}],
"no-undef":2, // /*global */
"no-unused-vars":2, //
"no-redeclare":2, //
"max-nested-callbacks":[ //
2,
4
],
"max-params":[ //
2,
"max-statements":[ //
2,
200
],
"max-statements-per-line":[ //
{ "max":1 }
],
"max-lines":[ //
2, 1200
],
"new-cap":2, //
"array-element-newline":[ //
{ "multiline":true }
],
"keyword-spacing":[ //
2,
{ "before":true }
],
"comma-dangle":[
2, "never"
], //
"no-debugger":2, //debugger
"no-constant-condition":2, //
"no-dupe-args":2, //
"no-dupe-keys":2, //
 "no-duplicate-case":2, //case
 "no-empty-character-class":2, //
 "no-invalid-regexp":2, //
"no-func-assign":2, //
"valid-typeof":2, //
 "no-unreachable":2, //
 "no-unexpected-multiline":2, //
"no-sparse-arrays":2, //
"no-shadow-restricted-names":2, //
"no-cond-assign":2, //
"no-native-reassign":2, //
};
```

3. 配置webstorm

为了在编辑器里用上eslint我们需要做以下配置

在setting>Language&frameworks>javascript>code quality tools>ESLint 中选中enable

Eslint package: eslint的安装目录

Configuration file 中选择 configuration file 输入刚才自己创建的 .eslintre文件所在路径

Settings

Version Control
Directories

Build, Execution, Deployment

V Languages & Frameworks

V JavaScript

Code Quality Tools > ESLint ● for current project

Reset

Languages & Frameworks > JavaScript > Code Quality Tools > ESLint ● for current project

Reset

Languages & Frameworks > JavaScript > Code Quality Tools > ESLint ● for current project

Reset

Languages & Frameworks > JavaScript > Code Quality Tools > ESLint ● for current project

Reset

Languages & Frameworks > JavaScript > Code Quality Tools > ESLint ● Code Quality Tools > ESLint parkages: ○ (ApopData)Roaminglynm\node_modules\teslint

Specify path to Standard package to use Standard Code Style

Configuration file

Automatic gearch

ESLint will automatically look for eslintre* and package json files in the directory of the file to be linted, and in successive parent directories all the way up to the not directory of the filesystem.

To use package json, add your configuration under astintcenfig property.

Configuration file:

Description

Templates

Bower

PhoneGap/Cordova

Meteor

Poschemas and DTDs

Dart

Node js and NPM

Sylesheets

Template Data Languages

TypeScript

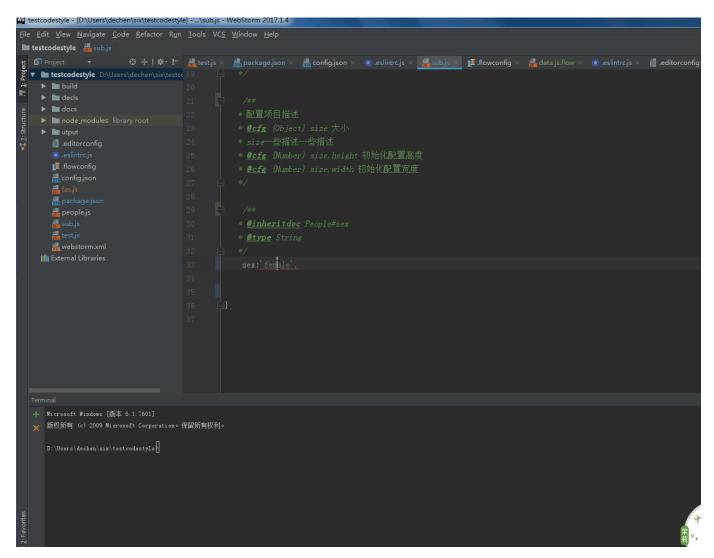
TypeS

ESLint的使用

1. 编辑器中

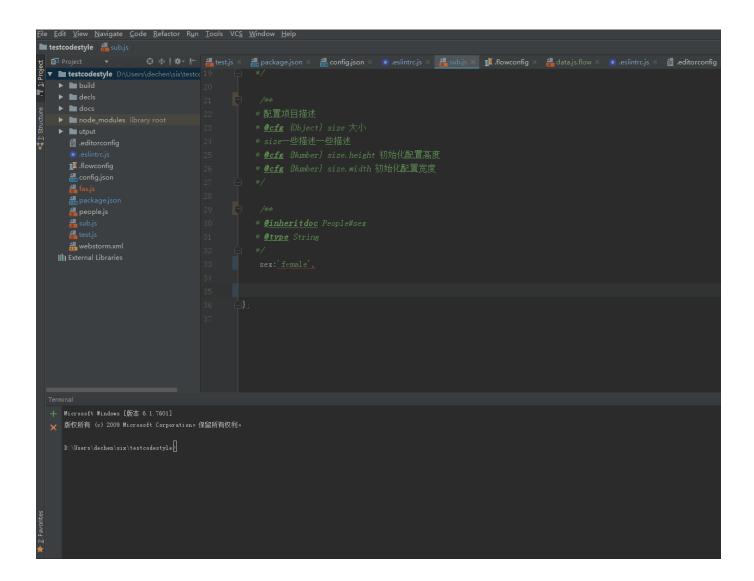
提示

直接在编辑器中可以看见不符合eslint规范的代码会被标注出来例如:



修复

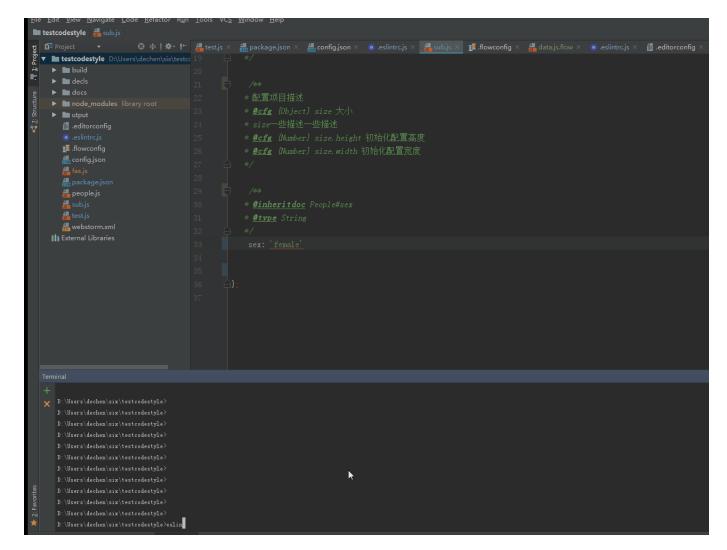
右键可以看到Fix EsLint Problems 点击进行修复 部分问题可以通过Fix EsLint Problems自动修复 但是只能修复部分问题,剩下的只能自己手动修复



2. Terminal中

• 检查

在Terminal中输入 eslint XXX. js xxx. js为需要进行eslint检查的文件



修复

在Terminal中输入 eslint xxx. js fix xxx. js 为你要修复的文件

同样,只能修复部分问题,剩下的只能自己手动修复

参考

eslint中文文档

使用husky在代码提交前进行自动eslint检查

虽然我们已经使用了eslint进行代码检查,但是我们也可以忽略eslint的检查结果,直接commit代码,我们需要避免这种情况。 husky这个插件能够在git commit之前进行自动化处理,在这里我们使用husky自动执行eslint脚本,进行代码检查,也就是说只有通过了eslint检查才可以commit代码。

husky配置

1. 安装

安装husky

npm install husky --save-dev

2. 编辑package. json

安装完成husky后,我们在package.json中添加以下内容

```
"scripts": {
   "codecheck": "eslint test.js",
"precommit": "npm run codecheck -q"
配置了precommit之后每次代码提交之前git都会自动去跑precommit中的脚本

    这里我们把precommit设置为 npm run codecheck -q
    其中的codecheck设置为 "codecheck": "eslint test.js"

      • test.js 改成需要进行eslint检查的文件或目录
husky会去读取package. json中的配置信息
```

husky使用

配置完了husky之后 尝试commit

git commit -m "......." 会发现在commit之前会自动进行eslint检查, 只有检查通过了才可以成功提交

```
如果还存在ealint错误,则会报错 无法commit
                                                                                                                                                                                                         _ D X
    MINGW64:/d/Users/dechen/six/testcodestyle
   > eslint test.js
  D:\Users\dechen\six\testcodestyle\test.js
47:1 error Missing JSDoc comment require-jsdoc
  1 problem (1 error, 0 warnings)
  npm ERR! Windows_NT 6.1.7601
npm ERR! argv "C:\\Program Files\\nodejs\\node.exe" "C:\\Program Files\\nodejs\\
node_modules\\npm\\bin\\npm-cli.js" "run" "codecheck" "-q"
npm ERR! node v6.11.0
npm ERR! npm v3.10.10
npm ERR! code ELIFECYCLE
npm ERR! testcodestyle@1.0.0 codecheck: `eslint test.js`
npm ERR! Exit status 1
   npm ERR!
  npm ERR! Failed at the testcodestyle@1.0.0 codecheck script 'eslint test.js'.
npm ERR! Make sure you have the latest version of node.js and npm installed.
npm ERR! If you do, this is most likely a problem with the testcodestyle package
                    not with npm itself.
Tell the author that this fails on your system:
   npm ERR!
  npm ERR! eslint test.js
npm ERR! eslint test.js
npm ERR! You can get information on how to open an issue for this project with:
npm ERR! npm bugs testcodestyle
npm ERR! Or if that isn't available, you can get their info via:
npm ERR! npm owner ls testcodestyle
npm ERR! There is likely additional logging output above.
  npm ERR! Please include the following file with any support request:
npm ERR! D:\Users\dechen\six\testcodestyle\npm-debug.log
  husky > pre-commit hook failed (add --no-verify to bypass)
    dechen@DST65761 MINGW64 ~/six/testcodestyle (master)
```

参考 husky github仓库 解释husky