NIKHIL SHINDE

SOFTWARE ENGINEER @ CAPGEMINI

+91 9370621842   Pune,India   nikhilshinde221@gmail.com   LinkedInProfile

EXPERIENCE

Software Engineer @ Capgemini

December 2021 - PRESENT
- Worked on enhancing client custom developed Metadata driven ETL framework using Python and Shell Scripting to improve usability.
- Leveraged the refined framework to proficiently manage data warehousing transformations within the context of the pre-existing Extract, Transform, Load (ETL) infrastructure.
- Hands-on experience on ETL tools like Tableau, Informatica Power Center, SQL and Unix.

Software Trainee @ Faurecia India Pvt Ltd

June 2021 - December 2021
- Worked on building websites from scratch using AngularJS and ReactJS framework to create user friendly GUI.
- Utilized Agile methodology to ensuring efficient sprint management rigorous progress tracking and project management.
- Hand-on experience on version control tools like GIT, GitLab and Visual SourceSafe

SKILLS

- **Programming Languages:**
  Python, C/C++, SQL
- **Web Technologies:**
  React, Angular, HTML, CSS, SCSS, JS
- **Databases:**
  PostgreSQL, MySQL
- **Version Control:**
  GIT/GitLab, Visual SourceSafe
- **Operating System:** Linux/Unix, Windows
- **Scheduler:** AppWorx

ACHIEVEMENTS

- Best Design Award for final year project from IEEE, Student branch MMCOE
- Recognized for designing Virtual Lab website of IOT for MMCOE - Link
- Personal Portfolio - Link

PROJECTS

Genworth LTC Valuation

Agile Valuation Team Capgemini
- Designed and implemented novel strategies to optimize end-to-end data streaming, resulting in enhanced data flow efficiency.
- Utilized ETL to generate business report on weekly basis.
- Technologies used: Python, SQL, Shell Scripting, Unix, Informatica Power Center.

Agile Tech Fusion

Frontend Dream Team - Faurecia India Pvt Ltd
- Developed webpages to maintain projects progress and current version for business internal use.
- Technologies used: AngularJS, ReactJS, UI/UX, Azure Cloud Services, GIT.

Human Anatomy using Augmented Reality

B.E Project -Type: Application
- The objective was to enhance comprehension of Human Anatomy through Augmented Reality, catering to students who may struggle with mental visualization.
- Technology used: ARCore, Vuforia, Machine Learning, .NET, C#, Unity3D.

EDUCATION

Savitribai Phule Pune University - B.E.

Bachelor's Degree in Computer Science
July 2017 - August 2021
CGPA - 7.39/10.0
- Acquired hands-on experience and a deep understanding of real-world project dynamics, practical exposure to technologies such as augmented reality, web development, Python, and the Software Development Life Cycle (SDLC).

CERTIFICATIONS

- Hands-on Introduction to Linux commands and shell scripting - Link
- Introduction to Microsoft Azure Synapse Analytics - Link
- Cloud Data Integration (CDI) GSI Associate Bootcamp