

To Do:

1. Type in the code we examined in class this morning (slide 14-15 on the *Collections, Generics and Lambdas* lecture) and run it. The output should be the same as expected (slide 15).
2. Write a lambda expression which accepts two (int) numbers and determines the remainder when the first number is divided by the second.
3. Write a lambda expression which accepts two (int) numbers. The first number represents the lower bound of a range of values. The second number represents the upper bound of a range of values. The expression should return a random number within the lower and upper limits/bounds.

The following code should be used as a guide. It generates a random integer in the range 10 – 20;

```
int min = 10; int max = 20;  
Random r = new Random();  
int rand = r.nextInt((max - min) + 1 ) + min;
```

4. Write a lambda expression that will add three numbers together.
5. Write a lambda expression that will multiply three numbers together.
6. Write a lambda expression that will determine the larger of two numbers.
7. Write a lambda expression that will determine the smaller of two numbers.
8. Write a lambda expression that will determine the larger of three numbers.
9. Write a lambda expression that will determine the smaller of three numbers.

All of the above tasks (2-9) should use the existing *MathOperation* interface.