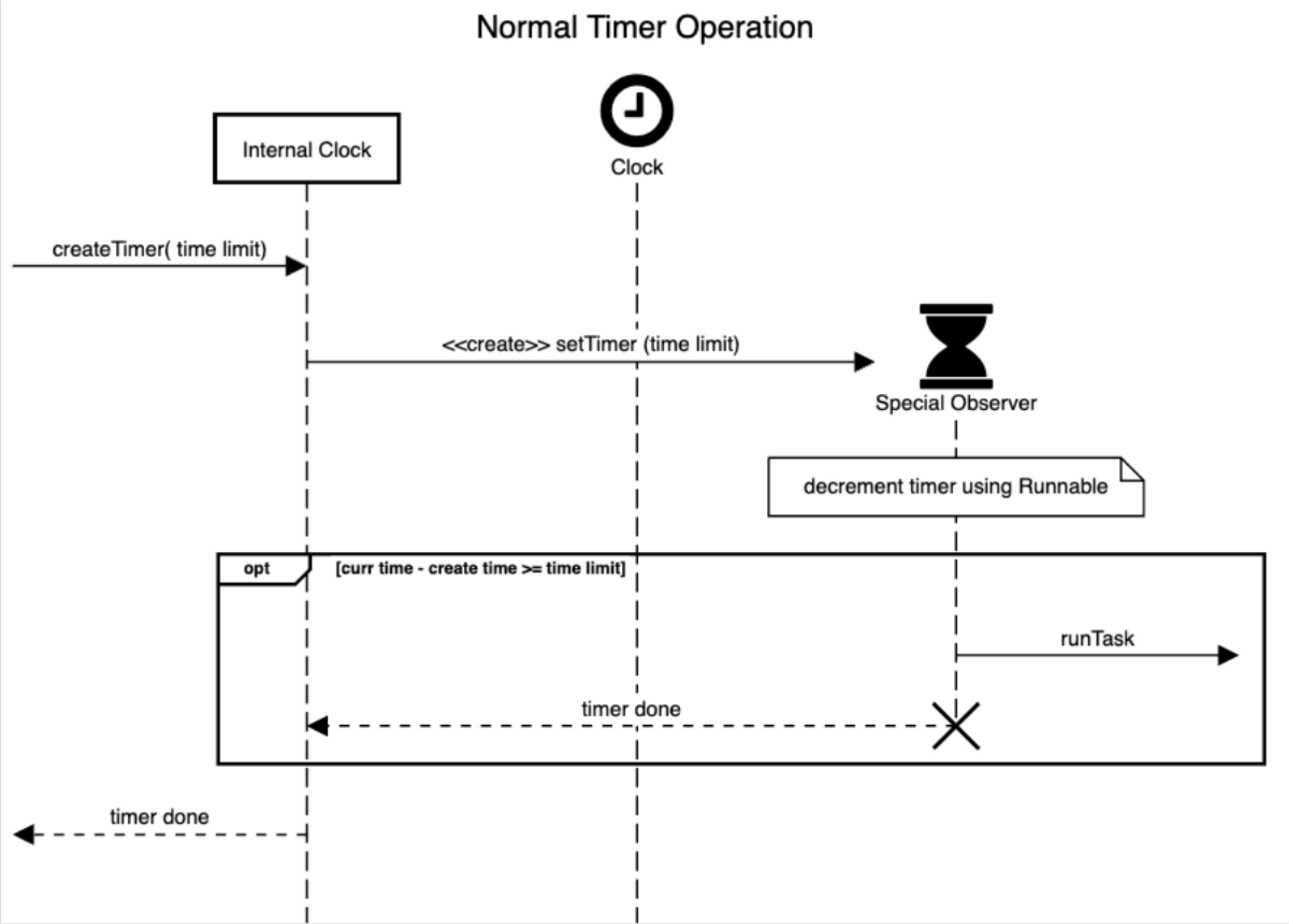
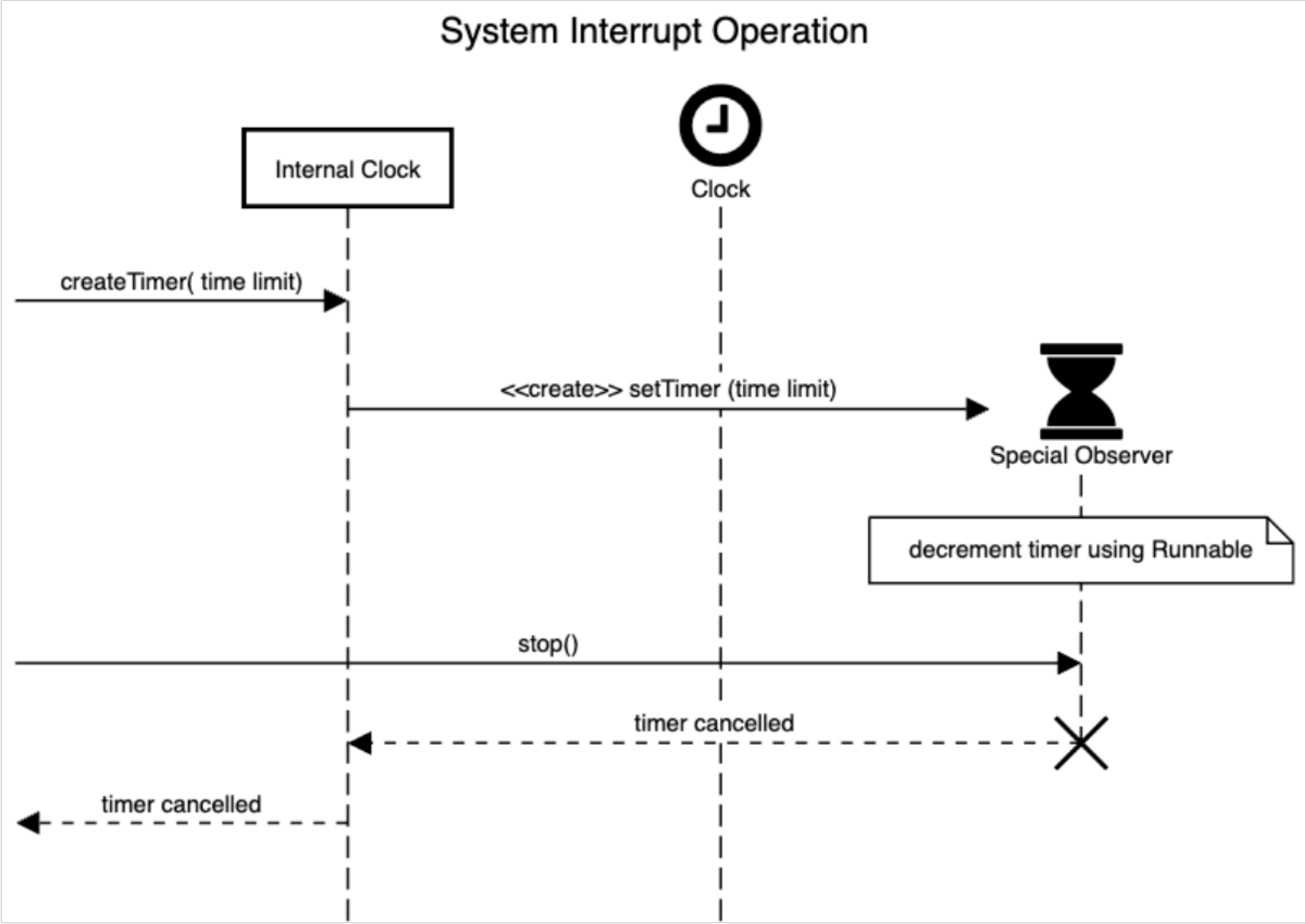


Timer		
- startTime	Integer	
- limit	Integer	
+ getRemainingTime()	Float	
+ stop()	void	



Normal Operation Sequence Diagram



System Interrupt Sequence Diagram