Config Table - state SystemState - keyboard KeyboardId - connection ConnectionType - device DeviceType - driver InputDriver + setState(SystemState state) void SystemState + getState() + setKeyboard(KeyboardId kb) void KeyboardId + getKeyboard() + setConnection(ConnectionType conn) void ConnectionType + getConnection() + setDevice(DeviceType device) void + getDevice() DeviceType + setDriver(InputDriver driver) void InputDriver + getDriver()

