

## Input Stream

- CAP_BUFFER_SIZE	Integer
- CAMERA_WIDTH	Integer
- CAMER_HEIGHT	Integer
- setVideoCaptureAttributes(VideoCapture cap)	Bool
+ setupCameras(Integer numCameras)	[] VideoCapture
+ getFrameData(VideoCapture* captures)	[[[] Integer] Array] Array
+ teardownCameras(VideoCaptures*)	void