Multi-player Blackjack

From my blackjack program in my folder. I will add my program like this.

- In class Blackjack I will add variable deck2 = CardDeck()
- In play_blackjack.py (file to running blackjack) add a new variable for a new player like new_BJ2 = Blackjack()
- add another set of program for support a new player and change variable name (new_BJ) to a new variable name for player 2 like this

```
# player2 plays
while new_BJ.player_hand_status ≠ 'can_stay':
    new_BJ2.player_status()
    new_BJ2.adjust_player_hand()
    new_BJ2.display_player_hand(len(new_BJ2.player_hand))

if new_BJ2.player_hand_status == 'can_stay':
    new_BJ2.player_status()
    to_stay_or_not2 = input("More cards? ")
    if to_stay_or_not2 == "No" or "no":
        new_BJ2.adjust_player_hand()

new_BJ.display_player_hand(len(new_BJ2.player_hand))
    else:
        new_BJ2.player_hand_status = 'stay'
```