Today's Discord Canary Cilent Changes (25.09.2024, 5:00 PM to 10:00 PM CEST)

Discord Datamining Data:

Strings:
8:01 PM: Added
+ SHOW_CHAT_INPUT: "Show chat input"
+ HIDE_CHAT_INPUT: "Hide chat input"
+ SHOW_CHAT_INPUT_HINT: "Open to reveal chat input to type a message"
+ HIDE_CHAT_INPUT_HINT: "Close to hide chat input"
+ MUTE_APP: "Mute App"
+ UNMUTE_APP: "Unmute App"

Experiments:
5:46 PM: + 2024-09_rustadm (Rust Audio Device Manager, user)
  * Control
  * Treatment 1: Automatic is Rust ADM
6:32 PM: + 2024-08_quests_separate_decision_endpoint (Quests separate decision endpoint, user)
  * Control
  * Treatment 1: Enabled
7:28 PM: - 2024-06_friends_with_nitro_on_profile_side_panel_experiment (Friends with Nitro on Profile Side Panel, user)
  * Control
  * Treatment 1: Dismissible, 2 CTAs
  * Treatment 2: Dismissible, text link
  * Treatment 3: Non-dismissible, text link
9:08 PM: - 2023-03_onboarding_upsell_lifecycle (Onboarding Upsell Lifecycle, guild)
  * Control
  * Treatment 1: Show new lifecycle upsells

Endpoints:
5:46 PM: Updated
- STOREFRONT_PREMIUM_BUTTON: /storefront/button/:param
+ STOREFRONT_PREMIUM_BUTTON: /applications/storefront/interactions/premium-button/:param
6:20 PM: Added
+ QUEST_FETCH_QUEST_TO_DELIVER: /quests/decision?placement=:param

Mobile Updates:
6:22 PM: 249.13 Beta (249113) (Android)

Datamining from Discord Previews