

Introduction

Hi there, I'm Kevin Newman, a developer, designer and hobbyist living in Canada. I like to make responsive websites, captivating videos and 3D models. In my off time, you can usually find me playing/making some video games, working on a side project, or doodling some little drawings. I try to keep up with the current trends in technology by going to developer meetups in the area.

Currently working on a Unity couch co-op multiplayer game called Hammer Fight.

Work

Xello Full Stack Web Developer Full-time

Jan 2019 - Present Toronto, CA

- Maintain micro frontend shell application
- Upgrade angularjs components, services, and unit tests to Angular and Jest
- Localizing the existing product to the UK market with a different school system style
- Created new stored procedures following existing conventions
- Performance improvements to existing SQL queries
- Created documentation site for product along with a content writer help.xello.world
- Agile scrum sprints and demo at the end of sprint
- Hackathons one day every sprint towards self learning: [Lightbox](#) and [Chrome Extension](#)
- Adding to and updating existing microservices architecture
- Maintaining and scaling storybook components
- Working towards making student side application a PWA

ES6, SCSS, Angular, NgRx, Rxjs, .NET, SQL, SlackBot API, Jest, Jenkins, Octopus, Azure

Wuzzals Full Stack Web Developer Contract

Oct 2018 - Present Toronto, CA

- Update and maintain existing Laravel and Vue.js codebase
- Document new and old processes for documentation

- Create Photoshop Action scripts for automating cover creation process and dynamic resizing of images
- Improve existing codebase to make components more reusable
- Created trello board system for company to use and manage their workflow
- Added comic books as a new type of book they offer to kids
- General performance and design changes around the site
- Managed support requests from users, writers, artists, and teachers

Vue, Laravel, Webpack, DigitalOcean, Photoshop Action Scripts, Docker, Git, SCSS, DigitalOcean



Trailerworks Full Stack Web Developer Contract

Aug 2018 - Jan 2019 Toronto, CA



Grassriots Full Stack Web Developer Contract

March 2018 - July 2018 Toronto, CA



GE Frontend Developer Contract

Oct 2017 - Feb 2018 Markham, CA



Indegene Front-end Developer Full-time

Feb 2017 - Oct 2017 Oakville, CA



Digital Echidna Full Stack Web Developer Full-time

Feb 2015 - Feb 2017 London, CA

Projects

Hammer Fight

Hammer Fight is a couch co op multiplayer that pits 2 - 4 players against each other in a death arena style setting. It places you on a foreign world where you are pitted to death against your fellow astronauts. You are tasked with a anti-gravity hammer and some your quick reflexes. You must now survive in this a death arena. Only 1 colour can survive.

This initially started off as a game jam with 2 other friends of mine. We thought it was fun and took it a little further. We ended up showing it at Forest City Comicon in London Ontario.

Lightbox Quote Checker

Tells you whether the message you want to type will work with the letters and length of the sign. Will also allow for substitutions of characters.

This was a project I made working at Xello as part of their "Successful Futures Day". I got the slack bot working in the first day and worked towards the react site in the next few days.

Integrates into Slack as a bot [Here](#)

Education

Interactive Media Design

Fanshawe - 2011-2013

3d Character Design & Animation

Fanshawe - 2013-2014

Interactive Media Specialist

Fanshawe - 2014-2015