

# ISE 426

## Optimization models and applications

Lecture 16 — October 28, 2014

- ▶ More IP
- ▶  $a^\top x \leq b \Rightarrow c^\top x \leq d$
- ▶ Extreme points and relaxations

# Fun with logic

Consider propositions  $a, b, c \dots$ , all in  $\{T, F\}$ . They can all be modeled with **binary** variables  $x_a, x_b, x_c \dots \in \{0, 1\}$

The negation of  $a$  is denoted as  $\neg a$  or  $\bar{a}$ .

- ▶  $a \vee b$  (i.e., “ $a \vee b$  is true”) becomes  $x_a + x_b \geq 1$
- ▶  $a \wedge b$  becomes  $x_a = 1, x_b = 1$  or  $x_a + x_b = 2$  (trivial!)
- ▶  $\neg a$  becomes  $x_a = 0$

Examples:

- ▶  $\neg(a \vee b)$  becomes  $\neg(x_a + x_b \geq 1)$  or  $x_a + x_b = 0$  or  $x_a = x_b = 0$
- ▶  $a \vee \neg b$  becomes  $x_a + (1 - x_b) \geq 1$  or  $x_a \geq x_b$
- ▶  $\neg(a \wedge b)$  becomes  $x_a + x_b \leq 1$
- ▶  $a \wedge \neg b$  becomes  $x_a = 1, x_b = 0$  or  $x_a + (1 - x_b) = 2$

## More fun with logic

- ▶  $a \Rightarrow b$  becomes  $x_a \leq x_b$
- ▶  $a \Leftrightarrow b$  becomes  $x_a = x_b$  ( $x_a \leq x_b, \quad x_b \leq x_a$ )
- ▶  $c \Rightarrow a \vee b$  becomes  $x_c \leq x_a + x_b$
- ▶  $c \Leftarrow a \vee b$  becomes  $x_c \geq x_a, x_c \geq x_b$
- ▶  $c \Leftrightarrow a \vee b$  becomes  $x_c \geq x_a, x_c \geq x_b, x_c \leq x_a + x_b$
- ▶  $c \Rightarrow a \wedge b$  becomes  $x_c \leq x_a, x_c \leq x_b$
- ▶  $c \Leftarrow a \wedge b$  becomes  $x_c \geq x_a + x_b - 1$
- ▶  $c \Leftrightarrow a \wedge b$  becomes  $x_c \leq x_a, x_c \leq x_b, x_c \geq x_a + x_b - 1$

## Examples

“( $a \wedge \neg b \wedge \neg c$ )  $\vee$  ( $b \wedge \neg c$ )  $\vee$  ( $\neg a \wedge c$ ) is true” becomes

$$x_1 + x_2 + x_3 \geq 1$$

$$x_1 \geq x_a + (1 - x_b) + (1 - x_c) - 2$$

$$x_1 \leq x_a$$

$$x_1 \leq 1 - x_b$$

$$x_1 \leq 1 - x_c$$

$$x_2 \geq x_b + (1 - x_c) - 1$$

$$x_2 \leq x_b$$

$$x_2 \leq 1 - x_c$$

$$x_3 \geq (1 - x_a) + x_c - 1$$

$$x_3 \leq 1 - x_a$$

$$x_3 \leq x_c$$

## Examples

“( $a \wedge b \wedge \neg c$ )  $\vee$  ( $\neg a \wedge b \wedge \neg c$ )  $\Rightarrow$  ( $\neg a \wedge d \wedge e$ ) is true” becomes

$$x_1 \leq x_3$$

$$x_2 \leq x_3$$

$$x_1 \geq x_a + x_b + (1 - x_c) - 2$$

$$x_1 \leq x_a$$

$$x_1 \leq x_b$$

$$x_1 \leq 1 - x_c$$

$$x_2 \geq (1 - x_a) + x_b + (1 - x_c) - 2$$

$$x_2 \leq 1 - x_a$$

$$x_2 \leq x_b$$

$$x_2 \leq 1 - x_c$$

$$x_3 \geq (1 - x_a) + x_d + x_e - 2$$

$$x_3 \leq 1 - x_a$$

$$x_3 \leq x_d$$

$$x_3 \leq x_e$$

## Switching constraints on/off

Suppose constraint  $a_1x_1 + a_2x_2 + \dots + a_nx_n \leq b$ , or  $a^\top x \leq b$  for short, depends on the value a binary variable  $y$ .

- ▶ for instance, it is implied by  $y = 1$
- ▶ or it implies  $y = 1$  when satisfied

How do we model this in MILP? The constraint can still be linear, but it will depend on  $y$ .

## Switching constraints on/off

Consider  $y = 1 \Rightarrow a^\top x \leq b$ .

- ▶ constraint  $a^\top x \leq b$  is mandatory if  $y = 1$ .
- ▶ it is not if  $y = 0$ , that is, if  $y = 0$  then  $a^\top x \leq +\infty$

We need to **unify** these two constraints. Easy! We only need to change the right-hand side (rhs) of  $a^\top x \leq b$ :

$$a^\top x \leq b + M(1 - y) \quad \Leftrightarrow \quad \begin{cases} a^\top x \leq b + M \approx +\infty & \text{if } y = 0 \\ a^\top x \leq b & \text{if } y = 1 \end{cases}$$

$y = 1 \Rightarrow a^\top x \geq b$  translates to  $a^\top x \geq b - M'(1 - y)$ .

What about  $y = 1 \Rightarrow a^\top x = b$ ? It's equivalent to  $y = 1 \Rightarrow (a^\top x \geq b, a^\top x \leq b)$ :

$$\begin{aligned} a^\top x &\leq b + M(1 - y) \\ a^\top x &\geq b - M'(1 - y) \end{aligned}$$

$M$  and  $M'$  are positive and, in general, different.

## Switching constraints on/off

Now the equivalence:  $y = 1 \Leftrightarrow a^\top x \leq b$ . It means

$$\begin{aligned} y = 1 &\Rightarrow a^\top x \leq b && \text{(and)} \\ a^\top x \leq b &\Rightarrow y = 1 \end{aligned}$$

or equivalently

$$\begin{aligned} y = 1 &\Rightarrow a^\top x \leq b && \text{(and)} \\ y = 0 &\Rightarrow a^\top x > b \end{aligned}$$

We can model the first as  $a^\top x \leq b + M(1 - y)$ ; the second is:

$$a^\top x > b - M'y$$

In general, the “>” or “<” are not accepted, as it depends on the precision of solver/modeler/computer (e.g.  $10^{-15}$ ). Same for “ $\neq$ ”. Use small numbers:

$$a^\top x \geq b + \epsilon - M'y$$



## What are good values of $M$ and $M'$ ?

$$a^\top x \leq b + M(1 - y) \quad a^\top x \geq b - M'(1 - y)$$

- ▶ Suppose each variable  $x_i$  has lower/upper bounds  $l_i \leq x_i \leq u_i$ . For short, let's use  $l \leq x \leq u$  or  $x \in [l, u]$
  - ▶ Otherwise, use huge bounds  $-10^{20} \leq x_i \leq 10^{20}$  (bad!)
  - ▶  $a^\top x \leq +\infty$  means “ $a^\top x$  is at most the maximum value it can take with  $x \in [l, u]$ ” (redundant:  $a^\top x$  can be anything)
  - ▶  $a^\top x \geq -\infty$  means “ $a^\top x$  is at least the minimum value it can take with  $x \in [l, u]$ ” (likewise)
  - ▶ If  $a \geq 0$ , i.e. if all  $a_i \geq 0$ , then  $M = au$  and  $M' = al$
- $\Rightarrow M$  is  $\sum_{i:a_i>0} a_i u_i + \sum_{i:a_i<0} a_i l_i - b$
- $\Rightarrow M'$  is  $b - (\sum_{i:a_i>0} a_i l_i + \sum_{i:a_i<0} a_i u_i)$

## Example 1

$$\begin{aligned}y = 1 &\Rightarrow 3x_1 + 5x_2 - 2x_3 \leq 6 \\-7 &\leq x_1 \leq 4 \\0 &\leq x_2 \leq 12 \\-11 &\leq x_3 \leq -1 \\y &\in \{0, 1\}\end{aligned}$$

becomes  $3x_1 + 5x_2 - 2x_3 \leq 6 + M(1 - y)$ , with

$$M = 3 \cdot 4 + 5 \cdot 12 - 2 \cdot (-11) - 6 = 94 - 6 = 88$$

which means

$$3x_1 + 5x_2 - 2x_3 \leq \begin{cases} 6 & \text{if } y = 1 \\ 6 + 88 = 94 & \text{if } y = 0 \end{cases}$$

**94** maximizes  $3x_1 + 5x_2 - 2x_3$  for  $x_1, x_2, x_3$  in their bounds.

It is a **redundant** rhs when  $y = 0$  (exactly what we need).

## Example 2

$$\begin{aligned}y = 1 &\Rightarrow 3x_1 + 5x_2 - 2x_3 \geq 6 \\-7 &\leq x_1 \leq 4 \\0 &\leq x_2 \leq 12 \\-11 &\leq x_3 \leq -1 \\y &\in \{0, 1\}\end{aligned}$$

becomes  $3x_1 + 5x_2 - 2x_3 \geq 6 - M'(1 - y)$ , with

$$M' = 6 - (3 \cdot -7 + 5 \cdot 0 - 2 \cdot (-1)) = 6 - (-19) = 25$$

which means

$$3x_1 + 5x_2 - 2x_3 \geq \begin{cases} 6 & \text{if } y = 1 \\ 6 - 25 = -19 & \text{if } y = 0 \end{cases}$$

**-19** minimizes  $3x_1 + 5x_2 - 2x_3$  for  $x_1, x_2, x_3$  in their bounds

It is a **redundant** rhs when  $y = 0$  (exactly what we need).

## Example 3

$$\begin{aligned}y = 1 &\Leftrightarrow 3x_1 + 5x_2 - 2x_3 \leq 6 \\-7 &\leq x_1 \leq 4 \\0 &\leq x_2 \leq 12 \\-11 &\leq x_3 \leq -1 \\y &\in \{0, 1\}\end{aligned}$$

becomes

$$\begin{aligned}3x_1 + 5x_2 - 2x_3 &\leq 6 + M(1 - y) \\3x_1 + 5x_2 - 2x_3 &\geq 6 + \epsilon - M'y\end{aligned}$$

$$M = 3 \cdot 4 + 5 \cdot 12 - 2 \cdot (-11) - 6 = 94 - 6 = 88$$

$$M' = 6 + \epsilon - (3 \cdot -7 + 5 \cdot 0 - 2 \cdot (-1)) = 6 - (-19) = 25 + \epsilon$$

which means

$$3x_1 + 5x_2 - 2x_3 \begin{cases} \leq 6 & \text{if } y = 1 \\ \geq 6 + \epsilon & \text{if } y = 0 \end{cases}$$

# Implications among constraints

$$a^\top x \leq b \Rightarrow c^\top x \leq d$$

is equivalent to

$$a^\top x \leq b \Rightarrow y = 1; \quad y = 1 \Rightarrow c^\top x \leq d.$$

$a^\top x \leq b \Leftarrow c^\top x \leq d$  is equivalent to  $c^\top x \leq d \Rightarrow a^\top x \leq b$ .

$a^\top x \leq b \Leftrightarrow c^\top x \leq d$  is equivalent to  $\begin{cases} c^\top x \leq d \Rightarrow a^\top x \leq b \\ a^\top x \leq b \Rightarrow c^\top x \leq d \end{cases}$

Now you can also model things such as

$$(a^\top x \leq b) \vee \neg(c^\top x \geq d) \Rightarrow (d^\top x \geq e) \wedge ((f^\top x \leq g) \vee \neg(h^\top x \geq p))$$

# Relaxations and efficiency

Integer programming problems:

$$\begin{aligned} (IP) \quad \min \quad & c_1x_1 + c_2x_2 + \dots + c_nx_n \\ & a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \leq b_1 \\ & a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \leq b_2 \\ & \vdots \\ & a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n \leq b_m \\ & x_i \in \mathbb{Z} \quad \forall i \in J \subseteq \{1, 2, \dots, n\} \end{aligned}$$

or, for short,

$$\begin{aligned} (IP) \quad \min \quad & c^\top x \\ & Ax \leq b \\ & x_i \in \mathbb{Z} \quad \forall i \in J \subseteq N, \end{aligned}$$

can be solved using their LP relaxation:

$$\begin{aligned} (LP) \quad \min \quad & c^\top x \\ & Ax \leq b. \end{aligned}$$

A global optimum  $z$  of  $(LP)$  is a **lower bound** for  $(IP)$ .

# Relaxations and efficiency

If an optimal solution  $x^*$  of  $(LP)$  is feasible for  $(IP)$ , i.e., for all  $i \in J$  we have  $x_i^* \in \mathbb{Z}$ , we're done!

This is **not** the case, usually...

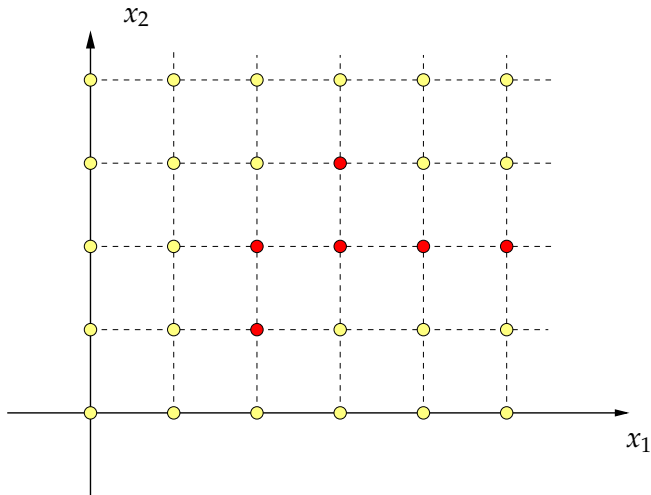
What do we know about the optimal solutions of  $(LP)$ ? They are all *vertices* of the polyhedron

$$\{x \in \mathbb{R}^n : A^\top x \leq b\}$$

Therefore, it would be just great if all vertices of  $(LP)$  were feasible for  $(IP)$ . Solving IPs would amount to solving LPs, which are a lot easier.

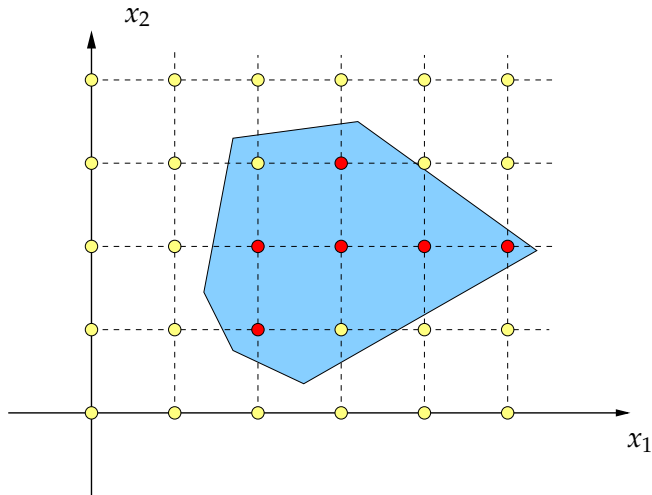
A good model may not achieve just that, but it can help a lot.

# Relaxations, the geometrical standpoint

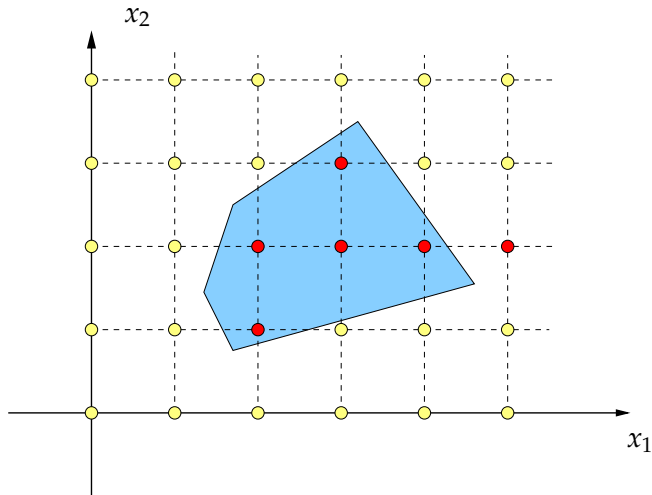




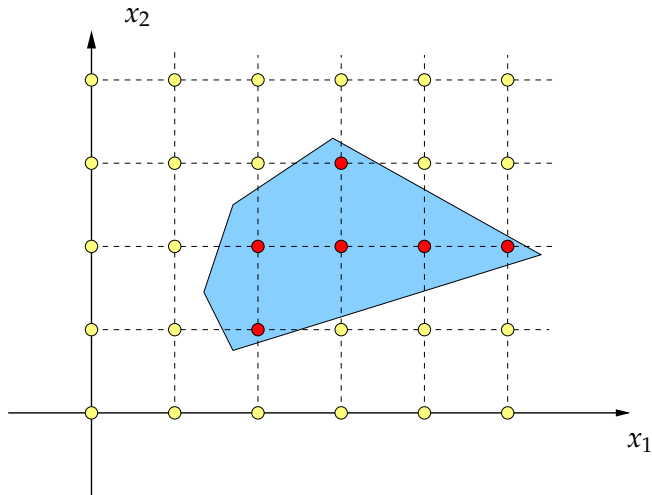
# Relaxations, the geometrical standpoint



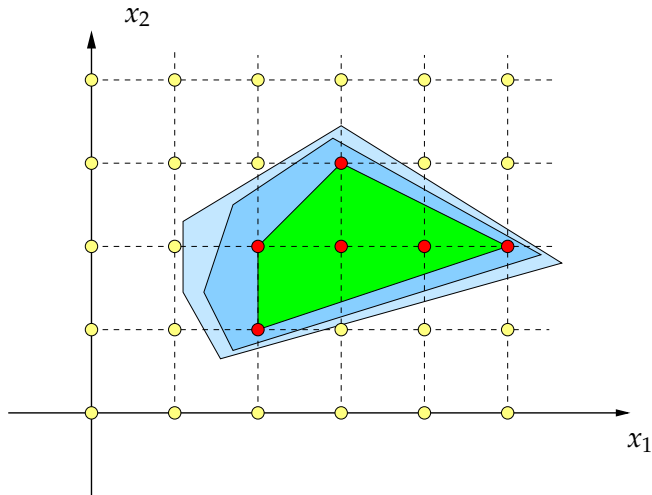
# Relaxations, the geometrical standpoint



# Relaxations, the geometrical standpoint



# Relaxations, the geometrical standpoint



## Relaxations: the clique inequality

Two models for one problem have the same feasible set and global optima, but may be solved differently:

$$\left. \begin{array}{ll} P_1 : \min & -7x_1 - 8x_2 - 9x_3 \\ \text{s.t.} & x_1 + x_2 \leq 1 \\ & x_1 + x_3 \leq 1 \\ & x_2 + x_3 \leq 1 \\ & x_1, x_2, x_3 \in \{0, 1\} \end{array} \right\} \equiv \left\{ \begin{array}{ll} P_2 : \min & -7x_1 - 8x_2 - 9x_3 \\ \text{s.t.} & x_1 + x_2 + x_3 \leq 1 \\ & x_1, x_2, x_3 \in \{0, 1\} \end{array} \right.$$

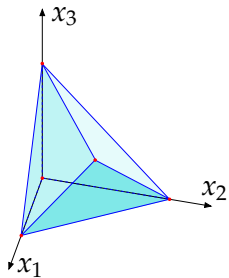
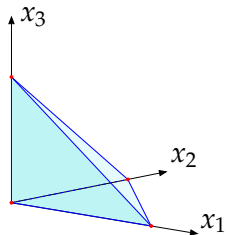
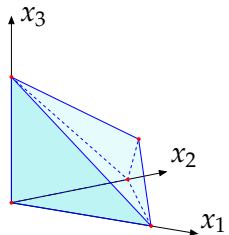
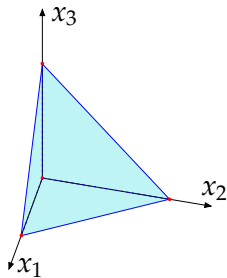
Consider relaxations  $R_1, R_2$  of  $P_1, P_2$  with  $x_i \in [0, 1]$ .

$R_1$ : optimal soln.  $(\frac{1}{2}, \frac{1}{2}, \frac{1}{2})$ , obj.f.  $-12$ : lower bound for  $P_1, P_2$

$R_2$ : optimal solution  $(0, 0, 1)$ , obj.f.  $-9$ : lower bound for  $P_2$  and  $P_1$ , and **feasible** for  $P_2$  and  $P_1$ !

$\Rightarrow$  optimum of  $P_1, P_2$ :  $-9$ , and  $P_2$  is a better model than  $P_1$

# Relaxations: the clique inequality

 $R_1$  $R_2$ 

# Good vs. bad models: Uncapacitated Facility Location

A set  $J$  of retailers has to be served by a set  $S$  of plants, **yet to be built**. We don't know where the plants will be, but there is a set  $I$  of potential sites, and there is

- ▶ a cost  $f_i$  for building plant  $i \in I$
- ▶ a (transportation) cost  $c_{ij}$  from plant  $i$  to retailer  $j$

Each retailer will be served by exactly one plant (why?).  
Choose a subset  $S$  of  $I$  such that the total cost is minimized.

Variables:

- ▶  $x_i, i \in I$ : 1 if plant  $i$  is built, 0 otherwise
- ▶  $y_{ij}$  assigns retailer  $j$  to plant  $i$ : 1 if  $i$  serves retailer  $j$ , 0 otherwise

# Good vs. bad models: Uncapacitated Facility Location

Objective function:

$$\sum_{i \in I} f_i x_i + \sum_{i \in I} \sum_{j \in J} c_{ij} y_{ij}$$

Constraints:

- ▶ for each customer, one facility:  $\sum_{i \in I} y_{ij} = 1$
- ▶ customers go to mall  $i$  if it's there:

$$\sum_{j \in J} y_{ij} \leq |J| x_i \quad \forall i \in I$$

**or**

$$y_{ij} \leq x_i \quad \forall i \in I, j \in J$$



# Good vs. bad models: Uncapacitated Facility Location

(A)

$$\begin{aligned} \min \quad & \sum_{i \in I} f_i x_i + \sum_{i \in I} \sum_{j \in J} c_{ij} y_{ij} \\ & \sum_{i \in I} y_{ij} = 1 \quad \forall i \in I \\ & \sum_{j \in J} y_{ij} \leq |J| x_i \quad \forall i \in I \\ & x_i, y_{ij} \in \{0, 1\} \end{aligned}$$

(B)

$$\begin{aligned} \min \quad & \sum_{i \in I} f_i x_i + \sum_{i \in I} \sum_{j \in J} c_{ij} y_{ij} \\ & \sum_{i \in I} y_{ij} = 1 \quad \forall i \in I \\ & y_{ij} \leq x_i \quad \forall i \in I, j \in J \\ & x_i, y_{ij} \in \{0, 1\} \end{aligned}$$

(A) and (B) are **equivalent**. However, for  $|I| = |J| = 40$ ,

(A) takes 14 hours<sup>1</sup>

(B) takes 2 seconds

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<sup>1</sup>On AMPL with an old version of CPLEX.