**Menu**:

Entrée – chips, garlic bread,

Main – chicken schnitzel, *pizza,* *soup*, steak,

Desert – Ice cream, pudding, crème brûlée,

**Staff:**

Waiters, Janitor, Chef, Manager, Gardener

**Main Gameplay:**

Upgrading cooking, upgrading meals, decorating, efficiency, Grants (goals), farming, imports/exports (set what to import/export with automated options (what you need for e.g.)),

**Where to start:**

Recipes – what ingredients for what dishes, modular options.

# Dishes:

## Hard Coded:

**Chips –** Deep Fryer – Potato

**Garlic Bread** – Oven/stove – Bread, Garlic, Butter

**Chicken Schnitzel** – Oven/Stove – Chicken, Breadcrumbs,

**Steak –** Oven/stove – steak

**Ice Cream –** Ice Cream

**Crème Brûlée** – Custard, Sugar

**Pizza:** Dough, Cheese  
**- Garlic** – Garlic, Cheese, tomato base **- Hawaiian** – Pineapple, ham, tomato base **- Margherita** –Cheese, Basil, tomato, tomato base **- Meat Lovers** –pepperoni, ham, cabanossi, tomato base, cheese  **- Cheese** –tomato base, cheese

**Drinks:  
­- Water  
- Lemonade**  
**- Tea** – tea leaves **- Coffee** – coffee beans

## Modular:

**Soup:** water

Pumpkin, corn, chicken, onion, ham, peas,

## Ingredients List:

1. **Potato**
2. **Bread**
3. **Garlic**
4. **Butter**
5. **Chicken**
6. **Breadcrumbs**
7. **Steak**
8. **Ice cream**
9. **Custard**
10. **Sugar**
11. **Dough**
12. **Cheese**
13. **Tomato base**
14. **Pineapple**
15. **Ham**
16. **Basil**
17. **Tomato**
18. **Pepperoni**
19. **Cabanossi**
20. **Tea leaves**
21. **Coffee beans**
22. **Pumpkin**
23. **Corn**
24. **Peas**
25. **Lemonade**