

techniques, and
procedures (TTPs).

identification A subject provides some type of data to an authentication service.

Identification is the first step in the authentication process.

Identity as a Service (IDaaS) A type of Software as a Service (SaaS) offering that

normally provides single sign-on (SSO), federated identity management (IdM), and password management services.

identity management (IdM) A broad term that encompasses the use of different products to identify, authenticate, and authorize users through automated means. It

usually includes user account management, access control, credential management, single sign-on (SSO) functionality, managing rights and permissions for user accounts,

and auditing and monitoring all of these items.

industrial control system (ICS) Information technology that is specifically designed to

control physical devices in industrial processes. The two main types of ICS are distributed

control systems (DCSs) and supervisory control and data acquisition (SCADA) systems.

The main difference between them is that a DCS controls local processes while SCADA

is used to control things remotely.

inference The ability to derive information not explicitly available.

Infrastructure as a Service (IaaS) A cloud computing model that provides users unfettered access to a cloud device, such as an instance of a server, which includes both

the operating system and the virtual machine on which it runs.

Integrated Product Team (IPT) A multidisciplinary software development team with representatives from many or all the stakeholder populations.

integrity A security principle that makes sure that information and systems are not

modified maliciously or accidentally.

Internet of Things (IoT) The global network of connected, uniquely addressable, embedded systems.

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Internet Small Computer System Interface (iSCSI) A converged protocol that encapsulates SCSI data in TCP segments in order to allow peripherals to be connected

to computers across networks.

intrusion detection system (IDS) Software employed to monitor and detect possible

attacks and behaviors that vary from the normal and expected activity. The IDS can be

network based, which monitors network traffic, or host based, which monitors activities

of a specific system and protects system files and control mechanisms.

intrusion prevention system (IPS) An intrusion detection system (IDS) that is also

able to take actions to stop a detected intrusion.

IP Security (IPSec) A suite of protocols that was developed to specifically protect IP traffic. It includes the Authentication Header (AH), Encapsulating Security Payload (ESP), Internet Security Association and Key Management Protocol (ISAKMP), and Internet Key Exchange (IKE) protocols.

isolation The containment of processes in a system in such a way that they are separated from one another to ensure integrity and confidentiality.

job rotation The practice of ensuring that, over time, more than one person fulfills the tasks of one position within the organization. This enables the organization to have staff backup and redundancy, and helps detect fraudulent activities.

just in time (JIT) access A provisioning methodology that elevates users to the necessary privileged access to perform a specific task.

Kerberos A client/server authentication protocol based on symmetric key cryptography that is the default authentication mechanism in Microsoft Active Directory environments.

kernel The core of an operating system, manages the machine's hardware resources (including the processor and the memory) and provides and controls the way any other software component accesses these resources.

key A discrete data set that controls the operation of a cryptography algorithm. In encryption, a key specifies the particular transformation of plaintext into ciphertext, or vice versa, during decryption. Keys are also used in other cryptographic algorithms, such as digital signature schemes and keyed-hash functions (also known as HMACs), which are often used for authentication and integrity.

keystroke monitoring A type of auditing that can review or record keystrokes entered by a user during an active session.

known-plaintext attack A cryptanalysis technique in which the attacker has the plaintext and corresponding ciphertext of one or more messages and wants to discover the key used to encrypt the message(s).

least privilege The secure design principle that requires each subject to be granted the most restrictive set of privileges needed for the performance of authorized tasks. The application of this principle limits the damage that can result from accident, error, or unauthorized use.

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Li-Fi A wireless networking technology that uses light rather than radio waves to

transmit and receive data.

Lightweight Directory Access Protocol (LDAP) A directory service based on a subset

of the X.500 standard that allows users and applications to interact with a directory.

link encryption A type of encryption technology that encrypts packets' headers, trailers, and the data payload. Each network communications node, or hop, must decrypt the packets to read their addresses and routing information and then re-encrypt

the packets. This is different from end-to-end encryption.

machine learning (ML) Systems that acquire their knowledge, in the form of numeric

parameters (i.e., weights), through training with data sets consisting of millions of

examples. In supervised learning, ML systems are told whether or not they made the

right decision. In unsupervised training they learn by observing an environment. Finally,

in reinforcement learning they get feedback on their decisions from the environment.

maintenance hook Instructions within a program's code that enable the developer or

maintainer to enter the program without having to go through the usual access control

and authentication processes. Maintenance hooks should be removed from the code before it is released to production; otherwise, they can cause serious security risks. Also

called a back door.

malware Malicious software. Code written to perform activities that circumvent the

security policy of a system. Examples are viruses, malicious applets, Trojan horses, logic

bombs, and worms.

mandatory access control (MAC) An access policy that restricts subjects' access to

objects based on the security clearance of the subject and the classification of the object.

The system enforces the security policy, and users cannot share their files with other users.

message authentication code (MAC) In cryptography, a generated value used to authenticate a message. A MAC can be generated by HMAC or CBC-MAC methods.

The MAC protects both a message's integrity (by ensuring that a different MAC will be

produced if the message has changed) and its authenticity, because only someone who

knows the secret key could have modified the message.

microsegmentation The practice of isolating individual assets (e.g., data servers) in

their own protected network environment.

microservice An architectural style that consists of small, decentralized, loosely

coupled, individually deployable services built around business capabilities.

multifactor authentication (MFA) Authentication mechanisms that employ more than one factor. Factors are something a person knows (e.g., password),

something a person has (e.g., a hardware token), and something a person is (e.g., biometrics).
multilayer protocol

A protocol that works across multiple layers of the OSI model.

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multilevel security A class of systems containing information with different classifications. Access decisions are based on the subject's security clearances, need to know, and formal approval.

Multiprotocol Label Switching (MPLS) A converged data communications protocol designed to improve the routing speed of high-performance networks.

need to know A security principle stating that users should have access only to the

information and resources necessary to complete their tasks that fulfill their roles within

an organization. Need to know is commonly used in access control criteria by operating

systems and applications.

network detection and response (NDR) Systems that monitor network traffic for malicious actors and suspicious behavior, and react and respond to the detection of

cyberthreats to the network.

nonrepudiation A service that ensures the sender cannot later falsely deny sending a

message or taking an action.

OAuth An open standard for authorization (not authentication) to third parties that

lets users authorize a web system to use something that they control at a different website.

object A passive entity that contains or receives information. Access to an object

potentially implies access to the information that it contains. Examples of objects include

records, pages, memory segments, files, directories, directory trees, and programs.

onboarding The process of turning a candidate into a trusted employee who is able to

perform all assigned duties.

one-time pad A method of encryption in which the plaintext is combined with a random "pad," which should be the same length as the plaintext. This encryption

process uses a nonrepeating set of random bits that are combined bitwise (XOR) with the

message to produce ciphertext. A one-time pad is a perfect encryption scheme because

it is unbreakable and each pad is used exactly once, but it is impractical because of all of

the required overhead.

Open System Interconnection (OSI) model A conceptual framework used to describe

the functions of a networking system along seven layers in which each layer relies on services provided by the layer below it and provides services to the layer above it.

OpenID Connect A simple authentication layer built on top of the OAuth 2.0 protocol that allows transparent authentication and authorization of client resource requests.

password A sequence of characters used to prove one's identity. It is used during a logon process and should be highly protected.

patent A grant of legal ownership given to an individual or organization to exclude others from using or copying the invention covered by the patent.

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Payment Card Industry Data Security Standard (PCI DSS) An information security standard for organizations that are involved in payment card transactions.

penetration testing A method of evaluating the security of a computer system or network by simulating an attack that a malicious hacker would carry out. Pen testing is performed to uncover vulnerabilities and weaknesses.

personnel security The procedures that are established to ensure that all personnel

who have access to sensitive information have the required authority as well as appropriate clearances. Procedures confirm a person's background and provide assurance of necessary trustworthiness.

physical controls Controls that pertain to controlling individual access into the

facility and different departments, locking systems and removing unnecessary USB and

optical drives, protecting the perimeter of the facility, monitoring for intrusion, and

checking environmental controls.

physical security Controls and procedures put into place to prevent intruders from physically accessing a system or facility. The controls enforce access control and authorized access.

piggyback Unauthorized access to a facility or area by using another user's legitimate

credentials or access rights.

plaintext

In cryptography, the original readable text before it is encrypted.

Platform as a Service (PaaS) A cloud computing model that provides users access to a computing platform but not to the operating system or to the virtual machine on which it runs.

preventive controls

Controls that are intended to keep an incident from occurring.

privacy A security principle that protects an individual's information and employs controls to ensure that this information is not disseminated or accessed in an unauthorized manner.

privacy by design A secure design principle that ensures privacy of user data is an integral part of the design of an information system, not an afterthought or later-stage feature.

procedure Detailed step-by-step instructions to achieve a certain task, which are used

by users, IT staff, operations staff, security members, and others.

protocol A set of rules and formats that enables the standardized exchange of information between different systems.

public key encryption A type of encryption that uses two mathematically related keys

to encrypt and decrypt messages. The private key is known only to the owner, and the

public key is available to anyone.

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public key infrastructure (PKI) A framework of programs, procedures, communication

protocols, and public key cryptography that enables a diverse group of individuals to communicate securely.

qualitative risk analysis A risk analysis method that uses opinion and experience to judge an organization's exposure to risks. It uses scenarios and ratings systems. Compare to quantitative risk analysis.

quantitative risk analysis A risk analysis method that attempts to use percentages in damage estimations and assigns real numbers to the costs of countermeasures for

particular risks and the amount of damage that could result from the risk. Compare to

qualitative risk analysis.

quantum key distribution (QKD) A system that generates and securely distributes encryption keys of any length between two parties.

RADIUS (Remote Authentication Dial-In User Service) A security service that authenticates and authorizes dial-up users and is a centralized access control mechanism.

recovery point objective (RPO) The acceptable amount of data loss measured in time.

recovery time objective (RTO) The maximum time period within which a missioncritical system must be restored to a designated service level after a

disaster to avoid unacceptable consequences associated with a break in business continuity.

reference monitor concept An abstract machine that mediates all access subjects have to objects, both to ensure that the subjects have the necessary access rights and to protect the objects from unauthorized access and destructive modification.

registration authority (RA) A trusted entity that establishes and confirms the identity of an individual, initiates the certification process with a CA on behalf of an end user, and performs certificate life-cycle management functions.

reliability The assurance of a given system, or individual component, performing its mission adequately for a specified period of time under the expected operating conditions.

remote journaling A method of transmitting changes to data to an offsite facility. This takes place as parallel processing of transactions, meaning that changes to the data are saved locally and to an offsite facility. These activities take place in real time and provide redundancy and fault tolerance.

repudiation When the sender of a message denies sending the message. The countermeasure to this is to implement digital signatures.

residual risk The remaining risk after the security controls have been applied. The conceptual formulas that explain the difference between total risk and residual risk are

$$\text{threats} \times \text{vulnerability} \times \text{asset value} = \text{total risk}$$

$$(\text{threats} \times \text{vulnerability} \times \text{asset value}) \times \text{controls gap} = \text{residual risk}$$

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risk The likelihood of a threat agent taking advantage of a vulnerability and the resulting business impact. A risk is the loss potential, or probability, that a threat will exploit a vulnerability.

risk analysis A detailed examination of the components of risk that is used to ensure that security is cost-effective, relevant, timely, and responsive to threats.

risk assessment A method of identifying vulnerabilities and threats and assessing the possible impacts to determine where to implement security controls.

risk management The process of identifying and assessing risk, reducing it to an acceptable level, and implementing the right mechanisms to maintain that level of risk.

risk-based access control An authorization mechanism that estimates the risk associated with a particular request in real time and, if it doesn't exceed a given threshold, grants the subject access to the requested resource.

role-based access control (RBAC) Type of access control model that provides access

to resources based on the role the user holds within the organization or the tasks that the user has been assigned.

rule-based access control (RB-RBAC) Type of access control model that uses specific rules that indicate what can and cannot happen between a subject and an object; built on top of traditional RBAC and is thus commonly called RB-RBAC to disambiguate the otherwise overloaded RBAC acronym.

safeguard A policy, method, technique, or procedure that is put into place to reduce the risk that a threat agent exploits a vulnerability. Also called a countermeasure or control.

sandboxing A type of control that isolates processes from the operating system to prevent security violations.

scoping The process of taking a broader standard and trimming out the irrelevant or otherwise unwanted parts.

secure defaults A secure design principle that entails having every system start off in

a state where security trumps user friendliness and functionality, and then has controls

deliberately relaxed to enable additional features and generally make the system more user friendly.

Security Assertion Markup Language (SAML) An XML standard that allows the exchange of authentication and authorization data to be shared between security domains.

security awareness The knowledge and attitude of an individual concerning likely threats.

security control

security risks.

Any measure taken by an organization to mitigate information

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security evaluation Assesses the degree of trust and assurance that can be placed in

systems for the secure handling of sensitive information.

security information and event management (SIEM) A software platform that aggregates security information and security events and presents them in a single,

consistent, and cohesive manner.

security label

An identifier that represents the security level of an object.

security orchestration, automation, and response (SOAR) Integrated systems that enable more efficient security operations through automation of various

workflows.

security testing Testing all security mechanisms and features within a system to determine the level of protection they provide. Security testing can include penetration

testing, formal design and implementation verification, and functional testing.

sensitive information Information that would cause a negative effect on the organization if it were lost or compromised.

sensitivity label A piece of information that represents the security level of an object.

Sensitivity labels are used as the basis for mandatory access control (MAC) decisions.

separation of duties A secure design principle that splits up a critical task among two

or more individuals to ensure that one person cannot complete a risky task by himself.

serverless architecture A computing architecture in which the services offered to end

users, such as compute, storage, or messaging, along with their required configuration

and management, can be performed without a requirement from the user to set up any

server infrastructure.

service level agreement (SLA) A contract between a service provider and a service

user that specifies the minimum acceptable parameters of the services being provided.

shared responsibility A secure design principle that addresses situations in which

a service provider is responsible for certain security controls, while the customer is

responsible for others.

shoulder surfing When a person looks over another person's shoulder and watches keystrokes or watches data as it appears on the screen in order to uncover

information in

an unauthorized manner.

simple security property A Bell-LaPadula security model rule that stipulates that a

subject cannot read data at a higher security level.

single loss expectancy (SLE) A monetary value that is assigned to a single event that

represents the organization's potential loss amount if a specific threat were to take place.

$\text{asset value} \times \text{exposure factor} = \text{SLE}$

single sign-on (SSO) A technology that allows a user to authenticate one time and

then access resources in the environment without needing to reauthenticate.

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social engineering The act of tricking another person into providing confidential

information by posing as an individual who is authorized to receive that information.

Software as a Service (SaaS) A cloud computing model that provides users access to a specific application that executes in the service provider's environment.

Software Assurance Maturity Model (SAMM) A maturity model that is specifically focused on secure software development and allows organizations of any size to decide their target maturity levels within each of five critical business functions.

software-defined networking (SDN) An approach to networking that relies on distributed software to provide improved agility and efficiency by centralizing the configuration and control of networking devices.

software-defined security (SDS or SDsec) A security model in which security functions such as firewalling, IDS/IPS, and network segmentation are implemented in software within an SDN environment.

spoofing Presenting false information, usually within packets, to trick other systems and hide the origin of the message. This is usually done by hackers so that their identity cannot be successfully uncovered.

standards Rules indicating how hardware and software should be implemented, used, and maintained. Standards provide a means to ensure that specific technologies, applications, parameters, and procedures are carried out in a uniform way across the organization. They are compulsory.

star property (*-property) A Bell-LaPadula security model rule that stipulates that a subject cannot write data to an object at a lower security level.

static application security testing (SAST) A technique, also called static analysis, that identifies certain software defects or security policy violations by examining the source code without executing the program.

subject An active entity, generally in the form of a person, process, or device, that causes information to flow among objects or that changes the system state.

supervisory control and data acquisition (SCADA) A system for remotely monitoring and controlling physical systems such as power and manufacturing plants.

supply chain An interconnected network of interdependent suppliers and consumers involved in delivering some product or service.

symmetric key cryptography A cryptographic method that uses instances of the same key (called the secret key) for encryption and decryption.

synthetic transaction A transaction that is executed in real time by a software agent to test or monitor the performance of a distributed system.

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tabletop exercise (TTX) A type of exercise in which participants respond to notional

events to test out procedures and ensure they actually do what they're intended

to and
that everyone knows their role in responding to the events.
TACACS (Terminal Access Controller Access Control System) A client/server authentication protocol that provides the same type of functionality as RADIUS and is
used as a central access control mechanism mainly for remote users.
tailoring The practice of making changes to specific provisions of a standard so they
better address organizational requirements.
technical controls Controls that work in software to provide availability, integrity, or
confidentiality protection; also called logical access control mechanisms. Some examples
are passwords, identification and authentication methods, security devices, auditing, and
the configuration of the network.
test coverage A measure of how much of a system is examined by a specific test (or
group of tests), which is typically expressed as a percentage.
threat A potential cause of an unwanted incident, which can result in harm to a system
or organization.
threat intelligence Evidence-based knowledge about an existing or emerging menace
or hazard to assets that can be used to inform decisions regarding responses to that
menace or hazard.
threat modeling The process of describing probable adverse effects on an organization's
assets caused by specific threat sources.
top-down approach An approach in which the initiation, support, and direction for a project come from top management and work their way down through middle management and then to staff members.
topology The physical construction of how nodes are connected to form a network.
total risk The risk an organization faces if it chooses not to implement any type of
safeguard.
trade secret Something that is proprietary to a company and important for its survival
and profitability.
trademark A legal right that protects a word, name, product shape, symbol, color, or
a combination of these used to identify a product or an organization.
transborder data flow (TDF) The movement of machine-readable data across a political boundary such as a country's border.
Trojan horse A computer program that has an apparently or actually useful function,
but that also contains hidden malicious capabilities to exploit a vulnerability and/or
provide unauthorized access into a system.

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trust but verify A secure design principle that requires that even when an entity and its behaviors are trusted, they should be monitored and verified.
user

A person or process that is accessing a computer system.

user and entity behavior analytics (UEBA) Processes that determine normal patterns of behavior so that abnormalities can be detected and investigated.
user ID
system.

A unique set of characters or code that is used to identify a specific user to a

validation The act of performing tests and evaluations to test a system's security level

to see if it complies with security specifications and requirements.

Virtual eXtensible Local Area Network (VxLAN) A network virtualization technology

that encapsulates layer 2 frames onto UDP (layer 4) datagrams for distribution anywhere in the world.

virtualization The practice of running a virtual computing system in an environment

that is abstracted from the actual hardware.

virus A small application, or string of code, that infects applications. The main function

of a virus is to reproduce, and it requires a host application to do this. It can damage data

directly or degrade system performance.

vulnerability A weakness in a system that allows a threat source to compromise its

security. It can be a software, hardware, procedural, or human weakness that can be exploited.

Waterfall methodology A software development methodology that uses a strictly linear, sequential life-cycle approach in which each phase must be completed in its

entirety before the next phase can begin.

whitelist (or allow list)

names, or applications.

A set of known-good resources such as IP addresses, domain

work factor The estimated time and effort required for an attacker to overcome a security control.

worm An independent program that can reproduce by copying itself from one system to another. It may damage data directly or degrade system performance by tying up

resources.

zero trust A secure design principle that assumes that every entity is hostile until

proven otherwise.

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