

## LIBRARY LOCK

Done!

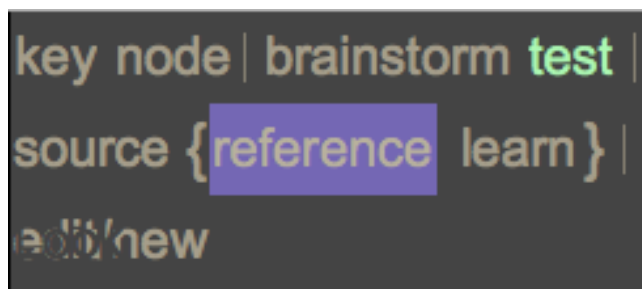
- LOCK Figure out if locked sections should remain as creator made them or if other users can modify them.
- LOCK Fix ability to move locked node tag sometimes. CANNOT DUPLICATE. Will keep any eye out for this happening.
- LOCK Insure reportTestResult script and editReport lock tests (if ... ) are correct.

=====

- LOCK Insure the following scripts have the same logic when the test subject, primary node, subsection is locked:
  - gotoSetupTest
  - editLearn
- LOCK Insure the following scripts have the same logic when the test subject or primary node is locked:
  - reportCopyPastPart1
  - checkORaddTestItem
  - createFormOutOf\_FT\_TestItems
  - addInitialDateTimeToTextField

=====

- LOCK Fix edit/new hide field on tag menus test menu for learn records. ANSWER: Changed conditional formatting to apply to text of button instead of covering it with another text field.



- LOCK Fix unlocking primary node, and then it fails to register being unlocked. ANSWER The cancel for creating a password did not have an exit command, so the script continued and set the primary node field as locked if it was the primary

node.

- LOCK Fix conditional formatting and logic of lock script and edit/new button on learn test layout.
- LOCK Fix return from template to Test so it subject is unlocked the unlocked test result layout is shown, not the locked one.
- LOCK Fix user test items so they are all locked if their group is locked. This way a locked test checklist cannot be altered. ALSO Scroll to new test group after creation.
- LOCK Show unlocked test item groups linked to a test subsection, so user can know they need to lock done additional nodes to lock down all linked test item groups.
- LOCK Lock reference records in stuff mode when node that created them is locked.
- LOCK Find out why unlocked subsection records are italicized?
- LOCK Find out what is up with this code in the script addLinksPicturesToTagsMode  
tagCreatorLock::orderOrLock ≠ "" and tagMenus::match = "brainstorm" or  
tagCreatorLock::orderOrLock ≠ "" and tagMenus::match = "copyright" or  
tagCreatorLock::orderOrLock ≠ "" and tagMenus::match = "copyright" or  
tagCreatorLock::orderOrLock ≠ "" and tagMenus::match = "copyright" or  
tagCreatorLock::orderOrLock ≠ "" and tagMenus::match = "copyright" or  
tagCreatorLock::orderOrLock ≠ "" and tagMenus::match = "test"
- LOCK Check DDR for lockNodesRecords script replacement of  
primaryNodeIsLocked for passwordLock variable.
- Fix delete red highlight on test item layouts.
- LOCK Fix start script so it sets variables for primary node's creator lock, if it is locked.
- LOCK Create lock for test result records, as it is possible user might create an example test, they don't want others changing.
- LOCK Prevent order numbers being changed for test item locked records.
- LOCK Check delete scripts for locking records created by node whose creator node is locked. THIS SHOULD NOT happen, as each record created main and tag should only be locked by their creator node, and user should only be using one node to create records in their library, not switching identities to create multiple records.
- LOCK Check edit scripts for locking records created by node whose creator node is locked. THIS SHOULD NOT HAPPEN.
- LOCK Check create scripts for preventing new records being created by node whose creator node is locked.
- LOCK If a user creates a locked library and shares, can others ever create new records if new nodes can only be created by locked nodes? OK!!! Create a

message that if default node is locked user gets told this and asked if they want to create a new default node for themselves, and then make this nodes creator itself! :=)

- 🟡 LOCK Test to see if a node used in a reference can be deleted.