



INFO 5100

Application Engineering and Development

Week 5



Agenda

- Design a Vending Machine
- Design an E-Commerce System



Design a Vending Machine

- Design a vending machine that allows
 - Contains Products
 - Products are identified by the an ID, and should have a price
 - User should be able to purchase a Product by giving an amount of money
 - Ability to give out exchange
 - Vending machine is preloaded with money (1 cent, 5 cents, 10cents, 50cents, etc)
- Bonus
 - How to give out exchange with minimum coin possible
 - How to allow User to purchase multiple Products in one transaction



Design an E-Commerce System

- Design an E-Commerce System
 - Shopping System
 - Buyer purchase history
 - Seller selling history
 - Inventory Management
 - Deals and Promotions
 - Supplier Management