

P3: Food Planner

A Software Analysis and -Implementation

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Agenda

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Intro

Problem statement &
Information Gathering

Quality Assurance

Unit Testing

Usability Testing

Reflection

Code Examples

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Intro



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Intro

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Problem statement &
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Code Examples

- ▶ Causes
- ▶ Problem Statement
- ▶ XAML
- ▶ Code Exammples
- ▶ Unit Testing
- ▶ Usability Test
- ▶ Reflection

Problem statement & Information Gathering



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Problem statement

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- How can a software system assist the consumer in planning and managing a meal plan to minimize food waste and simultaneously be flexible enough to support their planning, shopping and cooking habits?



Information Gathering

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Quality Assurance

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Quality Assurance



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Quality assurance

Fulfilling the semester description

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Code Examples

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- ▶ Quality assurance (in terms of program testing and results and usability evaluation and results), including arguments for coverage and validity (Semester description)
 - ▶ Program testing = Unit testing
 - ▶ Usability evaluation = IDA (report section 11)

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Unit Testing



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Unit testing

What is unit testing?

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Code Examples

- ▶ Initial stage of program testing
- ▶ Isolate smallest testable code
- ▶ Confirm if the unit behaves correctly

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Unit testing

Possible candidates for unit testing

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Code Examples

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- ▶ Classes e.g. User, Ingredient or Recipe
 - ▶ Testing their properties or methods
- ▶ List of candidates
 - ▶ MODELS
 - ▶ Graylist
 - ▶ Ingredient
 - ▶ InventoryIngredient*
 - ▶ InventoryListCombinedByQuantity
 - ▶ LastMeal
 - ▶ PublicQuerys
 - ▶ Recipe
 - ▶ RecipeIngredient
 - ▶ SearchResults
 - ▶ ShoppingClass
 - ▶ ShoppingListIngredient
 - ▶ User
 - ▶ VIEWMODELS
 - ▶ InventoryViewModel*
 - ▶ MealPlanViewModel
 - ▶ RecipeSearchViewModel

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Code Examples

```
1 [TestMethod]
2 public void
   PurchaseDate_AutoSetConstructor_SetToNow() {
3     //arrange
12 4 Ingredient testIngredient = new Ingredient();
5     DateTime expectedPurchaseDate = DateTime.Now;
6
7     //act - The property is set automatically in the
   constructor
8     InventoryIngredient testInventoryIngredient = new
   InventoryIngredient(testIngredient, 750);
9     //assert
10 Assert.AreEqual(expectedPurchaseDate,
   testInventoryIngredient.PurchaseDate);
11 }
```

Usability Testing



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IDA

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Code Examples

- ▶ 3 persons
- ▶ Video camera
- ▶ Screen recorder
- ▶ Follow-up questions

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IDA outcome

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- ▶ Critical problems
 - ▶ Scheduled meal page, update button
 - ▶ Deleting meal
 - ▶ Automatical or manual update
- ▶ Serious problems
 - ▶ Planning meal the wrong way
 - ▶ Top bar in recipe screen
 - ▶ Changing the number of days to shop for
- ▶ Cosmetic problems
 - ▶ Dividing of setting screen
 - ▶ Adding ingredient to lists
 - ▶ Too specific rating

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Usability notes

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► Waterfall vs Iterative

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Reflection



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missing features

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Optimization

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Code Examples

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Minimize communication between server and client

- ▶ Search algorithm
 - ▶ .ToList()
- ▶ Cashing
 - ▶ Save meals locally
 - ▶ Local list of inventory
 - ▶ Better allowance of off-line usage

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Evaluation of design

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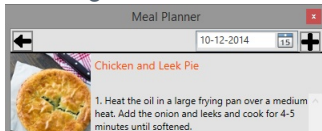
Code Examples

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► Scheduled meal page, update button



► Deleting meal



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Requirements

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Problem based requirements:

- ▶ To much food being wasted
- ▶ Miscalculations happen in groups
- ▶ Shopping is time consuming
- ▶ Diets are difficult
- ▶ Consumers living alone have the most food waste
- ▶ Consumers living alone have a higher cost per meal

The two main problems:

- ▶ Planning and managing meals
- ▶ Minimizing food waste

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Requirements

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Problem based requirements:

- ▶ To much food being wasted
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- ▶ Diets are difficult
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The two main problems:

- ▶ Planning and managing meals
- ▶ Minimizing food waste

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Code Examples



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Sorting

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- ▶ Percentage Full Match
- ▶ Percentage Partial Match
- ▶ Rating
- ▶ Previous Ingredients
- ▶ Recipe Title

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```

17 18 #region Fields
19 //A query that if multiple of the same ingredient is found in the users inventory, combines the sum into a single item, and combine the quantities onto one.
20 public IQueryable<InventoryListGroupedByQuantity> InventoryIQueryable =
21     from ii in App.db.InventoryIngredients
22     join i in App.db.Ingredients on ii.IngredientID equals i.ID
23     where ii.UserID == App.CurrentUser.ID
24     group ii by ii.IngredientID into iig
25     select new InventoryListGroupedByQuantity()
26     {
27         IngredientID = iig.FirstOrDefault().IngredientID,
28         Unit = iig.FirstOrDefault().IngredientUnit,
29         Quantity = iig.Sum(i => i.Quantity),
30         Ingredient = iig.FirstOrDefault().Ingredient,
31         ExpirationDate = iig.FirstOrDefault().ExpirationDate,
32         PurchaseDate = iig.FirstOrDefault().PurchaseDate,
33         User = iig.FirstOrDefault().User,
34         UserID = iig.FirstOrDefault().UserID
35     };
36
37 //Same as last query except it's a list not a IQueryable.
38 public List<InventoryListGroupedByQuantity> InventoryList = (from ii in App.db.InventoryIngredients
39     join i in App.db.Ingredients on ii.IngredientID equals i.ID
40     where ii.UserID == App.CurrentUser.ID
41     group ii by ii.IngredientID into iig
42     select new InventoryListGroupedByQuantity()
43     {
44         IngredientID = iig.FirstOrDefault().IngredientID,
45         Unit = iig.FirstOrDefault().IngredientUnit,
46         Quantity = iig.Sum(i => i.Quantity),
47         Ingredient = iig.FirstOrDefault().Ingredient,
48         ExpirationDate = iig.FirstOrDefault().ExpirationDate,
49         PurchaseDate = iig.FirstOrDefault().PurchaseDate,
50         User = iig.FirstOrDefault().User,
51         UserID = iig.FirstOrDefault().UserID
52     }).ToList();
53
54 //A query that get all the ingredients from earlier meals, and group them, where the IngredientCount is the numbers of times the specific ingredient has been used.
55 public List<LastMeal> IngredientsFromLastMeals = (from meals in App.db.Meals
56     join ri in App.db.RecipeIngredients on meals.RecipeID equals ri.RecipeID
57     join i in App.db.Ingredients on ri.IngredientID equals i.ID
58     where meals.UserID == App.CurrentUser.ID && meals.Date <= DateTime.Now
59     group i by i.ID into igrouped
60     select new LastMeal()
61     {
62         IngredientID = igrouped.FirstOrDefault().ID,
63         IngredientCount = igrouped.Count()
64     }).ToList();
65
66 //A query that gets a list recipes where a blacklisted ingredient is used.
67 public List<int> blacklist = (from bi in App.db.BlacklistIngredients
68     join ri in App.db.RecipeIngredients on bi.IngredientID equals ri.IngredientID
69     where bi.UserID == App.CurrentUser.ID
70     group ri by ri.RecipeID into ri
71     select ri.FirstOrDefault().RecipeID).ToList();
72
73 //get a list of graylisted ingredients.
74 public List<Graylist> graylist = (from gi in App.db.GraylistIngredients
75     join i in App.db.Ingredients on gi.IngredientID equals i.ID
76     where gi.UserID == App.CurrentUser.ID
77     group gi by gi.IngredientID into gi
78     select new Graylist()
79     {
80         Ingredient = gi.FirstOrDefault().Ingredient,
81         rating = (gi.Sum(r => r.IngredientValue) / gi.Count())
82     }).ToList();
83 #endregion

```

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Search by recipes

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```

83 | #region Methods
84 | #region Search
85 | public IQueryable<IGrouping<int, Result>> search(List<int> recipeIDs)
86 | {
87 |     //IQueryable that finds all the ingredients that belong to the found recipes and how much of the found ingredient.
88 |     IQueryable<IGrouping<int, Result>> recipeIngredients = from ri in App.db.RecipeIngredients
89 |                                                           join r in App.db.Recipes on ri.IngredientID equals r.ID
90 |                                                           join r in App.db.Recipes on ri.RecipeID equals r.ID
91 |                                                           where recipeIDs.Contains(ri.RecipeID)
92 |                                                           group new Result()
93 |                                                           {
94 |                     recipe = ri.Recipe,
95 |                     ingredient = ri.Ingredient,
96 |                     quantity = ri.Quantity
97 |                 } by ri.RecipeID;
98 |
99 |     return recipeIngredients;
100 | }

```

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Sorting of results

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```

101 //Messages
102 public ObservableCollection<SearchResults> addValuesToSearch(IDictionary<int, Result>> userInput, List<string> searchKeywords = null)
103 {
104     //Create ObservableCollection which allows for updates in the view.
105     ObservableCollection<SearchResults> result = new ObservableCollection<SearchResults>();
106
107     //Traverse through all found ingredients and add them to the recipe
108     foreach (IDictionary<int, Result> r1 in userInput)
109     {
110         Recipe recipe = r1.First().Default().recipe;
111
112         //Initialize the searchResult that is to be shown
113         SearchResults searchResult = new SearchResults(recipe);
114
115         //Make sure that searchKeywords is set, if null assume that it's a non-search that need to have added value.
116         if (searchKeywords != null)
117         {
118             //Check that the keyword is found in the recipe, it's case sensitive
119             if (searchKeywords.Any(s => recipe.Title.ToLower().Contains(s.ToLower())))
120             {
121                 searchResult.keywordMatch++;
122             }
123
124             //Traverse through all results which is ingredients
125             foreach (Result res in r1)
126             {
127                 //Add the ingredient to the recipe
128                 searchResult.addIngredient(res.ingredient);
129
130                 //Check if the ingredient is found in the users' inventory
131                 if (InventoryList.Where(i1 => i1.IngredientID == res.Ingredient.ID).Count() != 0)
132                 {
133                     //If found check if it's a partial match or full match
134                     //full match means that all of the ingredient is found in the inventory
135                     if (InventoryList.Where(i1 => i1.IngredientID == res.Ingredient.ID).First().Quantity >= res.quantity)
136                     {
137                         searchResult.fullMatch++;
138                     }
139                     else
140                     {
141                         //If only partial match, and the partial match percentage to the partialMatch
142                         searchResult.partialMatch += InventoryList.Where(i1 => i1.IngredientID == res.Ingredient.ID).First().Quantity / res.quantity;
143                     }
144                 }
145             }
146         }
147     }
148 }

```

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```

143
144
145 //Make sure that searchKeywords is set, if null assume that it's a non-search that need to have added value.
146 if (searchKeywords != null)
147 {
148     //check that the keyword is found in the ingredient, it's case sensitive
149     if (searchKeywords.Any(s => res.ingredient.Name.ToLower().Contains(s.ToLower())))
150     {
151         searchResult.keywordMatch++;
152     }
153 }
154
155 //Check if the ingredient is used in previous meals.
156 if (ingredientsFromLastMeals.Where(ifm => ifm.ingredientID == res.ingredient.ID).Count() != 0)
157 {
158     //If found add the amount of times the ingredient has been used to the prevIngredients
159     searchResult.prevIngredients += ingredientsFromLastMeals.Where(ifm => ifm.ingredientID == res.ingredient.ID).Single().ingredientCount;
160 }
161
162 //Check if the ingredient is found in the gray list, if it is add the value to setRating
163 if (grayList.Where(gl => res.ingredient.ID == gl.ingredient.ID).Count() != 0)
164 {
165     searchResult.setRating = grayList.Where(gl => res.ingredient.ID == gl.ingredient.ID).SingleOrDefault().rating;
166 }
167 else
168 {
169     //50 is the default value of nonrated items
170     searchResult.setRating = 50;
171 }
172
173 //add the SearchResults to the ObservableCollection of SearchResults
174 result.Add(searchResult);
175 }
176
177 //return the ObservableCollection ordered.
178 return new ObservableCollection<SearchResults>(result.OrderByDescending(res => res.percentageFullMatch).ThenByDescending(res => res.percentagePartialMatch).ThenByDescending(res => res.percentageNoMatch));
179 }
180 }
181 }
182 }
183 }
184 }
185 }

```