# TECHNICAL SPECIFICATION



Model Number: HTEW0583Z21

Description : Screen Size: 5.83"

Color: Black, White Red

Display Resolution: 600\*448

Chengdu Heltec Automation technology CO., LTD.



# **Revision History**

Rev.	Issued Date	Revised Contents
1.0	Jul.19.2017	Preliminary

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#### 1. Over View

The display is a TFT active matrix electrophoretic display, with interface and a reference system design. The 5.83" active area contains 600×448 pixels, and has 3-bit white/black/red full display capabilities. An integrated circuit contains gate buffer, source buffer, interface, timing control logic, oscillator, DC-DC, SRAM, LUT, VCOM and border are supplied with each panel.

#### 2. Features

- High contrast
- High reflectance
- Ultra wide viewing angle
- Ultra low power consumption
- Pure reflective mode
- Bi-stable
- Commercial temperature range
- Landscape, portrait mode
- Antiglare hard-coated front-surface
- Low current sleep mode
- On chip display RAM
- Serial peripheral interface available
- On-chip oscillator
- On-chip booster and regulator control for generating VCOM, Gate and source driving voltage
- I<sup>2</sup>C Signal Master Interface to read external temperature sensor
- Available in COG package IC thickness 280um

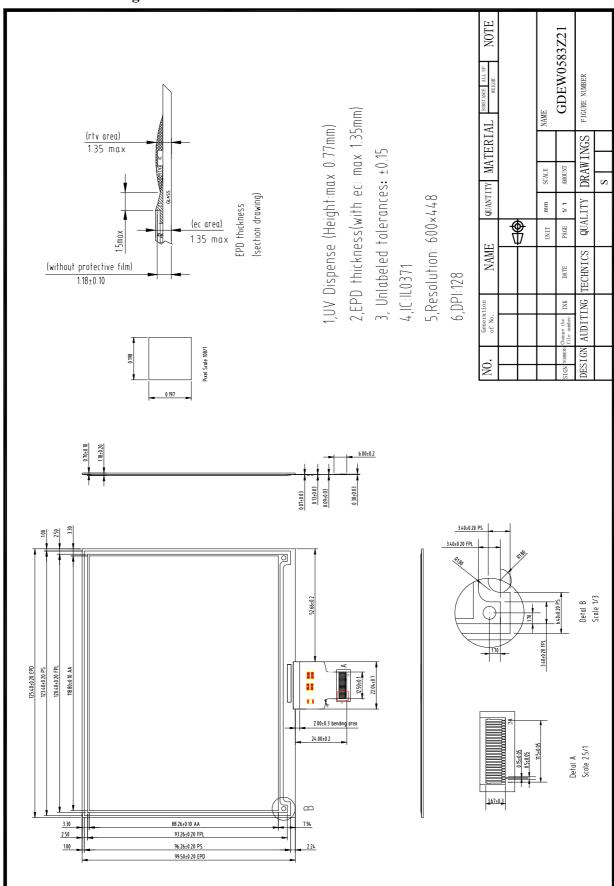
#### 3. Mechanical Specifications

Parameter	Specifications	Unit	Remark
Screen Size	5.83	Inch	
Display Resolution	600(H) ×448(V)	Pixel	Dpi:128
Active Area	118.80(H) ×88.26(V)	mm	
Pixel Pitch	$0.198 \times 0.197$	mm	
Pixel Configuration	Rectangle		
Outline Dimension	125.40(H) ×99.50(V) ×1.18(D)	mm	
Weight	28±0.5	g	

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#### 4. Mechanical Drawing of EPD module



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# 5. Input/Output Terminals

#### 5-1) Pin out List

rin out	List			1
Pin#	Туре	Single	Description	Remark
1	I	MFCSB	Serial communication chip select.  It would bypass to MFCSB by R61H command.	
2	О	GDR	N-Channel MOSFET Gate Drive Control	
3	О	RESE	Current Sense Input for the Control Loop	
4	С	VGL	Negative Gate driving voltage	
5	С	VGH	Positive Gate driving voltage	
6	О	TSCL	I2C Interface to digital temperature sensor Clock pin	
7	I/O	TSDA	I2C Interface to digital temperature sensor Date pin	
8	I	BS1	Bus selection pin	Note 5-5
9	О	BUSY	Busy state output pin	Note 5-4
10	I	RES #	Reset	Note 5-3
11	I	D/C #	Data /Command control pin	Note 5-2
12	I	CS#	Chip Select input pin	Note 5-1
13	I/O	D0	serial clock pin (SPI)	
14	I/O	D1	serial data pin (SPI)	
15	I	VDDIO	Power for interface logic pins	
16	I	VCI	Power Supply pin for the chip	
17		VSS	Ground	
18	С	VDD	Core logic power pin	
19	O	FMSDO	Serial communication data output.  It would bypass to FMSDO by R61H command.	
20	С	VSH	Positive Source driving voltage	
21	С	PREVGH	Power Supply pin for VGH and VSH	
22	С	VSL	Negative Source driving voltage	
23	С	PREVGL	Power Supply pin for VCOM, VGL and VSL	
24	С	VCOM	VCOM driving voltage	
	·			

Note 5-1: This pin (CS#) is the chip select input connecting to the MCU. The chip is enabled for MCU communication only when CS# is pulled Low.

Note 5-2: This pin (D/C#) is Data/Command control pin connecting to the MCU. When the pin is pulled High, the data will be interpreted

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as data. When the pin is pulled Low, the data will be interpreted as command.

- Note 5-3: This pin (RES#) is reset signal input. The Reset is active Low.
- Note 5-4: This pin (BUSY) is Busy state output pin. When Busy is low the operation of chip should not be interrupted and any commands should not be issued to the module. The driver IC will put Busy pin low when the driver IC is working such as:
  - Outputting display waveform; or
  - Communicating with digital temperature sensor
- Note 5-5: This pin (BS1) is for 3-line SPI or 4-line SPI selection. When it is "Low", 4-line SPI is selected. When it is "High", 3-line SPI (9 bits SPI) is selected. Please refer to below Table.

**Table: Bus interface selection** 

BS1	MPU Interface
L	4-lines serial peripheral interface (SPI)
Н	3-lines serial peripheral interface (SPI) – 9 bits SPI

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# 6. Command Table

#	Command Table Command	W/R	C/D	<b>D7</b>	<b>D6</b>	<b>D5</b>	D4	D3	D2	D1	<b>D</b> 0	Registers	Default
	Communu	0	0	0	0	0	0	0	0	0	0	registers	00h
1	Panel setting(PSR)	0	1	#	#	#	-	#	#	#	#	RES[1],RES[0], LUT_EN, UD,SHL,SHD_N,RST_N	0Fh
			1	-	-	-	#	-	-	-	-	VCM_HZ	00h
		0	0	0	0	0	0	0	0	0	1		01h
2	Power setting (PWR)	0	1	1	-	#	#	-	#	#	#	EDATA_SEL, EDATA_SET, VSource_LV_EN, VSource_EN, VGate_EN	07h
	(1 1110)	0	1	ı	-	-	-	-	#	#	#	VGHL_LV[1:0]	01h
		0	1	-	-	#	#	#	#	#	#	VDPS_LV[5:0]	05h
		0	1	ı	-	#	#	#	#	#	#	VDNS_LV[5:0]	05h
3	Power OFF(POF)	0	0	0	0	0	0	0	0	1	0		02h
4	Power OFF Sequence	0	0	0	0	0	0	0	0	1	1		03h
4	Setting(PFS)	0	1	-	-	#	#	-	-	-	-	T_VDS_OFF[1:0]	00h
5	Power ON(PON)	0	0	0	0	0	0	0	1	0	0		04h
		0	0	0	0	0	0	0	1	1	0		06h
	Booster Soft	0	1	#	#	#	#	#	#	#	#	BT_PHA[7:0]	00h
6	6 Start (BTST)	0	1	#	#	#	#	#	#	#	#	BT_PHB[7:0]	00h
		0	1			#	#	#	#	#	#	BT_PHC[5:0]	00h
	D 1 (DGLD)	0	0	0	0	0	0	0	1	1	1		07h
7	Deep sleep(DSLP)	0	1	1	0	1	0	0	1	0	1	Check code	A5h
		0	0	0	0	0	1	0	0	0	0		10h
	Data Start	0	1	-	#	#	#	-	#	#	#	KPixel1[2:0], KPixel2[2:0]	00h
0	Transmission 1	0	1										
8	(DTM1) (x-byte command)	0	1	-	#	#	#	-	#	#	#	Kpixel[2M-1][2:0], Kpixel[2M][2:0]	00h
9	Data Stan(DSD)	0	0	0	0	0	1	0	0	0	1		11h
9	Data Stop(DSP)	1	1	#	-	-	-	-	-	-	-	Data_flag	-
10	Display Refresh (DRF)	0	0	0	0	0	1	0	0	1	0		12h
11	Image Process	0	0	0	0	0	1	0	0	1	1		13h
	Command (IPC)	0	1	-	-	-	#	-	#	#	#	IP_EN, IP_SEL[2:0]	00h
12	VCOM LUT(LUTC) (221-byte command, bytes 2- 12 repeated 20 times)	0	0	0	0	1	0	0	0	0	0		20h
13	LUT Blue(LUTB) (261-byte command, bytes 2- 14 repeated 20 times)	0	0	0	0	1	0	0	0	0	1		21h
14	LUT White (LUTW) (261-byte command, bytes 2~14 repeated 20 times)	0	0	0	0	1	0	0	0	1	0		22h

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#	Command	W/R	C/D	D7	D6	<b>D5</b>	D4	D3	D2	D1	D0	Registers	Default
	LUT Gray1(LUTG1) (261-byte	0	0	0	0	1	0	0	0	1	1		23h
15	command, bytes 2~14 repeated 20												
	times)												
	LUT Gray2(LUTG2) (261-byte	0	0	0	0	1	0	0	1	0	0		24h
16	command, bytes 2~14 repeated 20												
	times)												
	LUT Red0(LUTR0) (261-byte	0	0	0	0	1	0	0	1	0	1		25h
17	command, bytes 2~14 repeated 20												
	times)												
	LUT Red1(LUTR1) (261-byte	0	0	0	0	1	0	0	1	1	0		26h
18	command, bytes 2~14 repeated 20												
	times)												
	LUT Red2(LUTR2) (261-byte	0	0	0	0	1	0	0	1	1	1		27h
19	command, bytes 2~14 repeated 20												
	times)												
	LUT Red3(LUTR3) (261-byte	0	0	0	0	1	0	1	0	0	0		28h
20	command, bytes 2~14 repeated 20												
	times)												
	LUT XON	0	0	0	0	1	0	1	0	0	1		29h
21	(LUTXON) (201-byte command,												
	bytes 2~11 repeated 20 times)												
22	PLL control(PLL)	0	0	0	0	1	1	0	0	0	0		30h
		0	1	-	-	#	#	#	#	#	#	M[2:0], N[2:0]	3Ch
	Temperature Sensor Command	0	0	0	1	0	0	0	0	0	0		40h
23	(TSC)	1	1	#	#	#	#	#	#	#	#	D[10:3]/TS[7:1]	00h
		1	1	#	#	#	-	-	-	-	-	D[2:0]/TS[0]	00h
24	Temperature Sensor Calibration	0	0	0	1	0	0	0	0	0	1		41h
	(TSE)	0	1	#	-	-	-	-	-	-	-	TSE	00h
		0	0	0	1	0	0	0	0	1	0		42h
25	Temperature Sensor Write	0	1	#	#	#	#	#	#	#	#	WATTR[7:0]	00h
	(TSW)	0	1	#	#	#	#	#	#	#	#	WMSB[7:0]	00h
		0	1	#	#	#	#	#	#	#	#	WLSB[7:0]	00h
	Temperature Sensor Read	0	0	0	1	0	0	0	0	1	1		43h
26	(TSR)	1	1	#	#	#	#	#	#	#	#	RMSB[7:0]	00h
		1	1	#	#	#	#	#	#	#	#	RLSB[7:0]	00h
	Vcom and data interval setting	0	0	0	1	0	1	0	0	0	0		50h
27	7 (CDI)		1	#	#	#	#	#	#	#	#	VBD[2:0], DDX,	F7h
												CDI[3:0]	
28	Lower Power Detection(LPD)	0	0	0	1	0	1	0	0	0	1		51h
		1	-	-	-	-	-	-	-	-	#	LPD	01h

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#	Command	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	<b>D</b> 0	Registers	Default
π	Command											Registers	
29	TCON Setting (TCON)	0	0	0	1	1	0	0	0	0	0		60h
		0	1	#	#	#	#	#	#	#	#	S2G[3:0],G2S[3:0]	22h
		0	0	0	1	1	0	0	0	0	1		61h
	TOOM	0	1	#	#	#	#	#	#	#	#	IIDEGIO OI	00h
30	TCON resolution	0	1	-	-	-	-	-	-	#	#	HRES[9:0]	00h
	(TRES)	0	1	-	-	-	-	-	-	-	#	I IDEGLO 01	00h
		0	1	#	#	#	#	#	#	#	#	VRES[8:0]	00h
2.1	SPI flash control	0	0	0	1	1	0	0	1	0	1		65h
31	(DAM)	0	1	-	-	-	-	-	-	-	#	DAM	00h
22	D :: (DEM)	0	0	0	1	1	1	0	0	0	0		70h
32	Revision(REV)	0	1	-	-	#	#	#	#	#	#	MAN,SHRK,LUT_REV[3:0]	00h
		0	0	0	1	1	1	0	0	0	1		71h
22		1	1	-	-	#	#	#	#	#	#	I <sup>2</sup> C_ERR,I <sup>2</sup> C_BUSY,	02h
33	Get Status (FLG)											DATA_FLAG,	
												PON, POF, BUSY	
	Auto Measurement	0	0	1	0	0	0	0	0	0	0		80h
34	Vcom	0	1	-	-	#	#	#	#	#	#	AMVT[1:0],AMVX,AMVS,	10h
	(AMV)											AMV,AMVE	
		0	0	1	0	0	0	0	0	0	1		81h
35	Read Vcom Value(VV)	1	1	-	#	#	#	#	#	#	#	VV[6:0]	00h
	VCM_DC Setting	0	0	1	0	0	0	0	0	1	0		82h
36	(VDCS)	0	1	-	#	#	#	#	#	#	#	VDCS[6:0]	02h



#### 1) Panel Setting (PSR) (R00H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
C-44: 4b1	0	0	0	0	0	0	0	0	0	0
Setting the panel	0	1	RES1	RES0	LUT_EN	-	UD	SHL	SHD_N	RST_N

RES[1:0]: Display resolution setting (source × gate)

00b: 640×480 (default)

01b:  $600 \times 450$ 10b:  $640 \times 448$ 

11b: 600×448

LUT\_EN: LUT selection

0: Using LUT from external Flash.

1: Using LUT from register.

**UD:** Gate Scan Direction

0: Scan down
 1: Scan up. (default)
 First line to last: G1→ .....→Gn

SHL: Source shift direction

0: Shift left. First data to last data: Sn→.....→S1
 1: Shift right First data to last data: S1→.....→Sn

SHD\_N: Booster switch

0: DC-DC converter OFF.

1: DC-DC converter ON (Default)

When SHD\_N become low, DC-DC will turn OFF. Register and SRAM data will keep until VDD OFF. SD output

and VCOM will remain previous condition. It may have two conditions: 0v or floating.

RST\_N: Soft Reset

0: The controller is reset. Reset all registers to their default value.

1: Normal operation (Default). Booster OFF, Register data are set to their default values, and SEG/BG/VCOM: 0V

When RST\_N become low, driver will reset. All register will reset to default value. Driver all function will disable. SD output and VCOM will base on previous condition. It may have two conditions: 0v or floating.

VCM\_HZ: VCOM Hi-Z function

0: VCOM normal output. (Default)

1: VCOM floating.

#### 2) Power Setting (PWR) (R01H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0		
	0	0	0	0	0	0	0	0	0	1		
Selecting	0	1	-	-	EDATA_SEL	EDATA_SET	-	VSource_LV_EN	VSource_EN	VGate_EN		
Internal/External	0	1	-	-	-	-	-	-	VGHL_L	VL[1:0]		
Power	0	1	-	-	VDPS_LV[5:0]							
	0	1	-	-	VDNS_LV[5:0]							

EDATA\_SEL: EDATA selection for pure driver mode

0: When EDATA\_SET=1, pixel bit =2`b11 output VDPS\_L level

1: When EDATA\_SET=1, pixel bit =2`b11 output VDNS\_L level (default)

EDATA\_SET: EDATA setting for pure driver mode



0: 3-bit data mode for pure driver

1: 2-bit data mode for pure driver (default)

Vsource\_LV\_EN: VSource LV power selection.

0: External source power from VSH\_LV and VSL\_LV pin.

1: Internal DCDC function for generate source power. (default)

VSource\_EN: VSource power selection.

0: External source power from VSH and VSL pin.

1: Internal DCDC function for generate source power. (default)

VGate\_EN: VGate power selection.

0: External gate power from VGH and VGL pin.

1: Internal DCDC function for generate gate power. (default)

VGHL\_LVL[1:0]: VGH / VGL Voltage Level selection.

VGHL_LV	VGHL Voltage level
00	VGH=20V, VGL= -20V
01 (Default)	VGH=19V, VGL= -19V
10	VGH=18V, VGL= -18V
11	VGH=17V, VGL= -17V

VDPS\_LV[5:0]: Internal VDH power selection for Red LUT.

F	
VDPS_LV	VDH_V
000000	3.0V
000001	3.2V
000010	3.4V
000011	3.6V
000100	3.8V
000101	4.0V (Default)
111100	15.0V

VDNS\_LV[5:0]:

Internal VDL power selection for Red LUT.

VDNS_LV	VDL_V
000000	-3.0V
000001	-3.2V
000010	-3.4V
000011	-3.6V
000100	-3.8V
000101	-4.0V (Default)
111100	-15.0V

#### 3) Power OFF (POF) (R02H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Turning OFF the power	0	0	0	0	0	0	0	0	1	0

After power off command, driver will power off based on the Power OFF Sequence, BUSY signal will become "0".

The Power OFF command will turn off DCDC, T-con, source driver, gate driver, VCOM, temperature sensor, but register and SRAM data



will keep until VDD off.

SD output and VCOM will base on previous condition. It may have two conditions: 0v or floating.

#### 4) Power OFF Sequence Setting(PFS) (R03H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Satting Dower OFF Saguence	0	0	0	0	0	0	0	0	1	1
Setting Power OFF Sequence	0	1	-	-	T_VDS_	OFF[1:0]	-	-	-	-

T\_VDS\_OFF[1:0]: Power OFF Sequence of VDH and VDL.

00b: 1 frame (Default)

01b: 2 frames

10b: 3 frames

11b: 4 frame

#### 5) Power ON (PON) (R04H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Turning ON the Power	0	0	0	0	0	0	0	1	0	0

After the Power ON command, driver will power on based on the Power ON Sequence.

After power on command and all power sequence are ready, then BUSY signal will become "1".

#### 6) Booster Soft Start (BTST) (R06H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
	0	0	0	0	0	0	0	1	0	0
Setting Booster	0	1	BTPHA7	ВТРНА6	ВТРНА5	BTPHA4	ВТРНА3	BTPHA2	BTPHA1	BTPHA0
Soft Start	0	1	ВТРНВ7	ВТРНВ6	ВТРНВ5	ВТРНВ4	ВТРНВ3	BTPHB2	BTPHB1	ВТРНВ0
	0	1			ВТРНС5	BTPHC4	ВТРНС3	BTPHC2	BTPHC1	BTPHC0

Name	Control	Value	Description
		00	10ms
BT_PHA[7:6]	Soft Start	01	20ms
BT_PHB[7:6]	Phase Period	10	30ms
		11	40ms
		000	1
		001	2
A-90.000.14.600.4906.40.800.14		010	3
BT_PHA[5:3] BT_PHB[5:3]	Driving	011	4
BT PHC[5:3]	Strength	100	5
		101	6
		110	7
		111	8

Name	Control	Value	Description
		000	0.26us
		001	0.31us
		010	0.36us
BT_PHA[2:0]	Min. OFF	011	0.52us
BT_PHB[2:0] BT_PHC[2:0]	Time	100	0.77us
B1_1110[2.0]		101	1.61us
		110	3.43us
		111	6.77us

#### 7) Deep sleep (DSLP) (R07H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Doon sloon	0	0	0	0	0	0	0	1	1	1
Deep sleep	0	1	1	0	1	0	0	1	0	1

This command makes the chip enter the deep-sleep mode. The deep sleep mode could return to stand-by mode by hard ward reset assertion.

The only one parameter is a check code, the command would be executed if check code is A5h.



#### 8) Data Start Transmission 1 (DTM1) (R10H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
	0	0	0	0	0	1	0	0	0	0
Starting data	0	1	Dummy	KPixel12	KPixel11	KPixel10	Dummy	KPixel22	Kpixel21	Kpixel20
Starting data	0	1								
transmission	0	1	Dummy	Kpixel	Kpixel	Kpixel	Dummy	Kpixel	Kpixel	Kpixel
				(2M-1)2	(2M-1)1	(2M-1)0		(2M)2	(2M)1	(2M)0

This Command indicates that user starts to transmit data. Then write to SRAM. While complete data transmission, user must send a Datastop command (R11H). Then the chip will start to send data/VCOM for panel.

#### Kpixel[1~2M][2:0]:

	Source Dri	iver Output
Kpixel [2:0]	DDX=1(default)	DDX=0
	LUT	LUT
000	Black	White
001	Gray1	Gray2
010	Gray2	Gray1
011	White	Black
100	Red0	Red3
101	Red1	Red2
110	Red2	Red1
111	Red3	Red0

#### 9) Data stop (DSP) (R11H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Stopping data transmission	0	0	0	0	0	1	0	0	0	1
Stopping data transmission	1	1	data_flag	-	-	-	-	-	-	-

To stop data transmission, this command must be issued to check the data\_flag.

Data\_flag: Data flag of receiving user data.

- 0: Driver didn't receive all the data.
- 1: Driver has already received all the one-frame data (DTM1 and DTM2).

After "Data Start" (10h) or "Data Stop" (11h) commands, BUSY signal will become "0" until display update is finished.

#### 10) Display Refresh (DRF) (R12H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Refreshing the display	0	0	0	0	0	1	0	0	1	0

After this command is issued, driver will refresh display (data/VCOM) according to SRAM data and LUT.

After Display Refresh command, BUSY signal will become "0" until display update is finished.

#### 11) Image Process Command (IPC) (R13H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Image Process Setting	0	0	0	0	1	0	0	0	1	1
image Process Setting	0	1	-	-	-	IP_EN	-	IP_SE	L[2:0]	

After this command is issued, image process engine will find thin lines/pixels from frame SRAM and update the frame SRAM for

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applying new gray level waveform.

IP\_EN: Image process enable.

0: No action.

1: Image process enable (auto return to '0' after image process is finished.

IP\_SEL[2:0]: Image process selection.

000 : Deal with 1-pixel width001 : Deal with 2-pixel width010 : Deal with 3-pixel width

011: Deal with 1-pixel and 2-pixel width

100: Deal with 1-pixel, 2-pixel and 3-pixel width

Others: Deal with 1-pixel width

After "Image Process Command" (13h), BUSY N signal will become "0" until image process is finished

#### 12) VCOM LUT (LUTC) (R20H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Build Look-Up Table										
for VCOM (221-byte	0	0	0	0	1	0	0	0	0	0
command, bytes 2~12	0	0	0	0	1	U	U	U	0	U
repeated 20 times)										

This command builds up VCOM Look-Up Table (LUT).

#### 13) Black LUT (LUTB) (R21H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Build Look-Up Table for Black (261-byte command, bytes 2~14 repeated 20 times)	0	0	0	0	1	0	0	0	0	1

This command builds LUTB.

#### 14) White LUT(LUTW) (R22H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Build Look-Up Table for White (261-byte command, bytes 2~14 repeated 20 times)	0	0	0	0	1	0	0	0	1	0

This command builds LUTW.

#### 15) Gray1 LUT (LUTG1) (R23H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Build Look-Up Table										
for Gray1 (261-byte	0	0	0	0	1	0	0	0	1	1
command, bytes 2~14	0	U	0	0	1	U	U	U	1	1
repeated 20 times)										



This command builds LUTG1.

#### 16) Gray2 LUT (LUTG2) (R24H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Build Look-Up Table										
for Gray2 (261-byte	0	0	0	0	1	0	0	1	0	0
command, bytes 2~14	U	U	0	U	1	U	U	1	0	U
repeated 20 times)										

This command builds LUTG2.

#### 17) Red0 LUT (LUTR0) (R25H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Build Look-Up Table										
for Red0 (261-byte	0	0	0	0	1	0	0	1	0	1
command, bytes 2~14	U	U	U	U	1	U	U	1	U	1
repeated 20 times)										

This command builds LUTR0.

#### 18) Red1 LUT (LUTR1) (R26H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Build Look-Up Table										
for Red1 (261-byte	0	0	0	0	1	0	0	1	0	1
command, bytes 2~14	U	U	U	U	1	U	U	1	0	1
repeated 20 times)										

This command builds LUTR1.

#### 19) Red2 LUT (LUTR2) (R27H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Build Look-Up Table										
for Red2 (261-byte	0	0	0	0	1	0	0	1	1	1
command, bytes 2~14	0	U	0	0	1	0	0	1	1	1
repeated 20 times)										

This command builds LUTR2.

#### $20)\ Red3\ LUT\ (LUTR3)\ (R28H)$

	, ,									
Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Build Look-Up Table										
for Red3 (261-byte	0	0	0	0	1	0	1	0	0	0
command, bytes 2~14	U			U	1	U	1	U	0	
repeated 20 times)										

This command builds LUTR3.



#### 21) XON LUT (LUTXON) (R29H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Build Look-Up Table for XON (201-byte command, bytes 2~11 repeated 20 times)	0	0	0	0	1	0	1	0	0	1

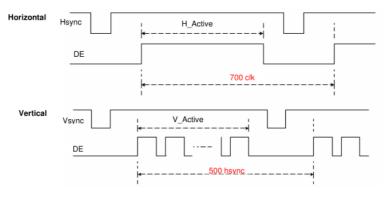
This command builds LUTXON.

#### 22) PLL Control (PLL) (R30H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Controlling DLI	0	0	0	0	1	1	0	0	0	0
Controlling PLL	0	1	-	-		M[2:0]			N[2:0]	

The command controls the PLL clock frequency. The PLL structure must support the following frame rates:

M	N	Frame Rate									
	1	29 Hz		1	86 Hz		1	143Hz		1	200 Hz
	2	14 Hz		2	43 Hz		2	71 Hz		2	100 Hz
	3	10 Hz		3	29 Hz		3	48 Hz		3	67 Hz
1	4	5 Hz	3	4	21 Hz	5	4	36 Hz	7	4	50 Hz (Default)
	5	7 Hz		5	17 Hz		5	29 Hz		5	40 Hz
	6	6 Hz		6	14 Hz		6	24 Hz		6	33Hz
	7	5 Hz		7	12Hz		7	20 Hz		7	29 Hz
	1	57 Hz		1	114 Hz		1	171 Hz			
	2	29 Hz		2	57 Hz		2	86 Hz			
	3	19 Hz		3	38 Hz		3	57 Hz			
2	4	14 Hz	4	4	29Hz	6	4	43 Hz			
	5	11 Hz		5	23 Hz		5	34 Hz			
	6	10 Hz		6	19 Hz		6	29 Hz			
	7	8 Hz		7	16 Hz		7	24 Hz			



#### 23) Temperature Sensor Calibration(TSC) (R40H)

		`	, ,							
Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
	0	0	0	1	0	0	0	0	0	0
Sensing Temperature	1	1	D10	D9/TS7	D8/TS6	D7/TS5	D6/TS4	D5/TS3	D4/TS2	D3/TS1
	1	1	D2/TSO	D1	D0	-	-	-	-	-

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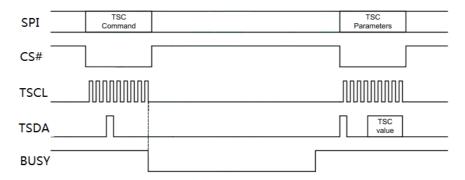
This command reads the temperature sensed by the temperature sensor.

TS[7:0]: When TSE (R41h) is set to 0, this command reads internal temperature sensor value.

D[10:0]: When TSE (R41h) is set to 1, this command reads external LM75 temperature sensor value.

Bit 7~0	Temperature( ${}^{\circ}\mathbb{C}$ )
0000 0000Ь	0
0000 0001b	0.5
0000 0010b	1
0101 1010b	45
0110 0100b	50
1100 1110b	-25
1111 1110b	-1
1111 1111b	-0.5

BUSY become low after TSC command. When BUSY become high, Parameter can be read.



#### 24) Temperature Sensor Internal/External(TSE) (R41H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Tamananatuma Canaan Calaatian	0	0	0	1	0	0	0	0	0	1
Temperature Sensor Selection	0	1	TSE				-			

This command selects Internal or External temperature sensor.

TSE: Internal temperature sensor switch

0: Select internal temperature sensor (default)

1: Select external temperature sensor.

#### 25) Temperature Sensor Write (TSW) (R42H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
	0	0	0	1	0	0	0	0	1	0
Townsenstum Compan Colortion	0	1			V	WATI	R[7:0	]		
Temperature Sensor Selection	0	1				WMS	B[7:0]			
	0	1	WLSB[7:0]							

This command could write data to the external temperature sensor.

WATTR: D[7:6]: I<sup>2</sup>C Write Byte Number



00: 1 byte (head byte only)

01: 2 bytes (head byte + pointer)

10: 3 bytes (head byte + pointer + 1<sup>st</sup>parameter)

11: 4 bytes (head byte + pointer + 1 st parameter + 2 nd parameter)

D[5:3]: User-defined address bits (A2, A1, A0)

D[2:0]: Pointer setting

WMSB[7:0]: MSByte of write-data to external temperature sensor

WLSB[7:0]: LSByte of write-data to external temperature sensor.

#### 26) Temperature Sensor Read (TSR) (R43H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
	0	0	0	1	0	0	0	0	1	1
Temperature Sensor Selection	1	1				RMS	B[7:0]			
	1	1	RLSB[7:0]							

This command could read data from the external temperature sensor.

RMSB[7:0]: MSByte of read-data from external temperature sensor.

RLSB[7:0]: LSByte of read-data from external temperature sensor.

#### 27) VCOM and Data Interval Setting(CDI) (R50H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0	
Set Interval between	0	0	0	1	0	1	0	0	0	0	
Vcom and Data	0	1	VBD[2:0]			DDX CDI[3:0]					

This command indicates the interval of Vcom and data output. When setting the vertical back porch, the total blanking will be kept (20 Hsync).

VBD[2:0]: Border output selection.

DDX: Data polality.

The mapping table of VBD[2:0] and DDX is listed as below.

	Border	Output				
VDD(2.01	DDX=1(default)	DDX=0				
VBD[2:0]	LUT	LUT				
000	Black	White				
001	Gray1	Gray2				
010	Gray2	Gray1				
011	White	Black				
100	Red0	Floating				
101	Red1	Red2				
110	Red2	Red1				
111	Floating	Red0				

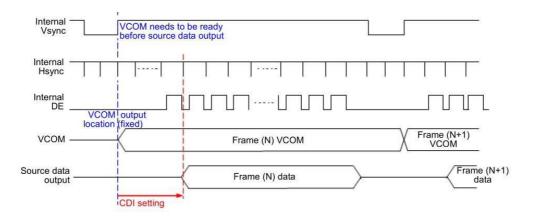
#### CDI[3:0]: Vcom and data interval

CDI[3:0]	Vcom and Data Interval	CDI[3:0]	Vcom and Data Interval
0000b	17 hsync	1000	9
0001	16	1001	8
0010	15	1010	7

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•••	•••	•••	
0110	11	1110	3
0111	10(Default)	1111	2



#### 28) Low Power Detection(LPD) (R51h)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Detect Low Power	0	0	0	1	0	1	0	0	0	1
	1	1	-	-	-	-	-	-	-	LPD

This command indicates the input power condition. Host can read this flag to learn the battery condition.

LPD: Internal temperature sensor switch

0: Low power input (VDD<2.5V)

1: Normal status (default)

#### 29) TCON Setting(TCON) (R60h)

, 51	/ \										
Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0	
Canaina Tammanatuna	0	0	0	1	1	0	0	0	0	0	
Sensing Temperature	0	1		S2G	[3:0]		G2S[3:0]				

This command defines non-overlap period of Gate and Source.

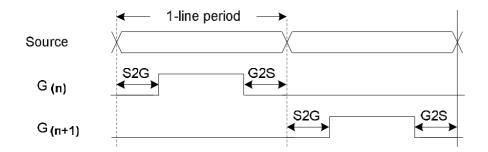
S2G[3:0] or G2S[3:0]: Source to Gate / Gate to Source Non-overlap period

S2G[3:0] or G2S[3:0]	Period	S2G[3:0] or G2S[3:0]	Period
0000ь	4		
0001	8	1011	48
0010	12(Default)	1100	52
0011	16	1101	56
0100	20	1110	60
0101	24	1111	64

Period = 660 nS.

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#### 30) Resolution Setting(TRES) (R61H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
	0	0	0 1 1 0 0 0 0						0	1
	0	1		HRES[7:0]						
Set Display Resolution	0	1	HRES[9:8]							
	0	1				VI	RES[7:0	]		
	0	1	-	-	-	-	-	-	-	VRES[8]

This command defines alternative resolution and this setting is of higher priority than the RES[1:0] in R00H (PSR).

HRES[9:0]: Horizontal Display Resolution

VRES[8:0]: Vertical Display Resolution

Resolution setting (R61H) has higher priority than RES[1:0] (R00H). Resolution should be even number.

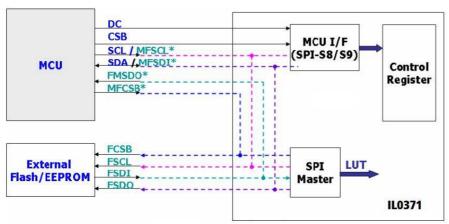
#### 31) SPI Flash Control(DAM) (R65H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Consina Tomonometum	0	0	0	1	1	0	0	0	0	1
Sensing Temperature	0	1	-	-	-	-	-	-	-	DAM

This command defines MCU host direct access external memory mode.

DAM: 0: Disable (default)

1: Enable. By pass MFSCL\*, MFSDI\*, MFSDO\*, AND MFCSB\* to external flash.



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#### 32) Revision(REV) (R70H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0		
	0	0	0	1	1	1	0	0	0	0		
THE CL. D.	1	1				LU	ΓVER[7:0	]				
LUT/Chip Revision	1	1		LUTVER[15:8]								
	1	1	0 0 0 0 CHREV[3:0]									

The LUTVER[15:0] is read from OTP address = 25001 and 25000.

LUTVER[15:0]: LUT versionL. CHREV [3:0]: Chip Revision.

#### 33) Get status(FLG) (R71H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Dood Floor	0	0	0	1	1	1	0	0	0	1
Read Flags	1	1	-	-	I <sup>2</sup> C_ERR	I <sup>2</sup> C_BUSY	Data_flag	PON	POF	BUSY

This command reads the IC status.

I<sup>2</sup>C\_ERR: I<sup>2</sup>C master error status

I<sup>2</sup>C\_BUSY: I<sup>2</sup>C master busy status (low active)

Data\_flag: Driver has already received all the one frame data

PON: Power ON status
POF: Power OFF status

BUSY: Driver busy status (low active)

#### 34) Auto measure vcom(AMV) (R80h)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
A44:	0	0	1	0	0	0	0	0	0	0
Automatically measure vcom	0	1		-	AMV'	T[1:0]	AMVX	AMVS	AMV	AMVE

This command implements related VCOM sensing setting.

AMVT[1:0]: Auto Measure Vcom Time

00b: 3s 01b: 5s (default)

10b: 8s 11b: 10s

AMVX: Auto Measure VCOM without XON function

 $0: Measure\ VCOM\ without\ XON\ function.\ (Gate\ scanning)\ (default)$ 

1: Measure VCOM without XON function. (All Gate ON)

AMVS: Source output of AMV

0: Set Source output to 0V during Auto Measure VCOM period. (default)

1: Set Source output to 3V (or VDPS\_L) during Auto Measure VCOM period.

AMV: Analog signal

0: Get Vcom value with the VV command (R81h) (default)

1: Get Vcom value in analog signal.

AMVE: Auto Measure Vcom Enable (/Disable)

0: Disabled 1: Enabled

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#### 35) VCOM Value(VV) (R81h)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Automatically	0	0	1	0	0	0	0	0	0	1
measure vcom	1	1	-				VV [6:0]			

This command gets the Vcom value.

VV[6:0]: Vcom Value Output

VV[6:0]	Vcom value
000 0000Ь	0 V
000 0001b	-0.05 V
000 0010Ь	-0.10 V
000 0011b	-0.15 V
:	:
101 0000ь	-4.00 V
(Others)	-4.00V

#### 36) VCOM-DC Setting(VDCS) (R82H)

Action	W/R	C/D	D7	D6	D5	D4	D3	D2	D1	D0
Sat VCM DC	0	0	1	0	0	0	0	0	1	0
Set VCM_DC	0	1	-				VDCS[6:0	)]		

This command sets VCOM\_DC value.

VDCS[6:0]: VCOM\_DC Setting

VDCS[6:0]	VCOM_DC Value
000 0000ь	(Reserved)
000 0001b	(Reserved)
000 0010b	-0.10v
000 0011b	-0.15v
000 0100b	-0.20v
101 0000b	-4.0v
(others)	-4.0v

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#### 7. Electrical Characteristics

#### 7-1) Absolute maximum rating

Parameter	Symbol	Rating	Unit
Logic Supply Voltage	$V_{CI}$	-0.3 to +6.0	V
Logic Input Voltage	$V_{\mathrm{IN}}$	-0.3 to VCI +0.3	V
Operating Temp. range	$T_{OPR}$	0 to +40	$^{\circ}$
Storage Temp. range	$T_{STG}$	-25 to +60	$^{\circ}$ C
Humidity range	-	40~70	%RH

<sup>\*</sup>Note: Avoid direct sunlight.

#### 7-2) Panel DC Characteristics

The following specifications apply for: VSS = 0V, VCI = 3.3V, TA =  $25\,^{\circ}$ C

Parameter	Symbol	Conditions	Min	Тур	Max	Unit
Single ground	V <sub>SS</sub>	-	-	0	-	V
Logic Supply Voltage	VCI	-	2.3	3.3	3.6	V
High level input voltage	VIH	-	0.7VCI	-	VCI	V
Low level input voltage	VIL	-	GND	-	0.3VCI	V
High level output voltage	VOH	IOH= 400uA	VCI-0.4	-	-	V
Low level output voltage	VOL	IOH= -400uA	GND	-	GND + 0.4	V
Image update current	$I_{UPDATE}$	-	-	8	10	mA
Standby panel current	Istandby	-	-	-	5	uA
Power panel (update)	P <sub>UPDATE</sub>	-	-	26.4	40	mW
Standby power panel	$P_{STBY}$	-	-	-	0.0165	mW
Operating temperature	-	-	0	-	40	$^{\circ}$
Storage temperature	-	-	-25	-	60	$^{\circ}$
Image update Time at 25 ℃	-	-	-	8	12	Sec
		DC/DC off				
Class made aument	VCI	No clock		2	5	
Sleep mode current	VCI	No input load	-	2	5	uA
		Ram data not retain				

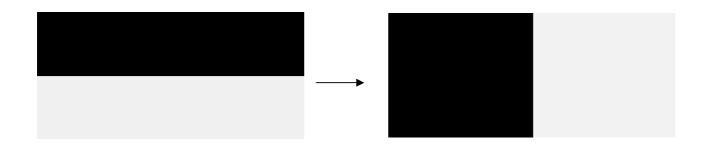
- The Typical power consumption is measured with following pattern transition: from horizontal 2 gray scale pattern to vertical 2 gray scale pattern. (Note 7-1)
- The standby power is the consumed power when the panel controller is in standby mode.
- The listed electrical/optical characteristics are only guaranteed under the controller & waveform provided by Qiyun Display.
- Vcom is recommended to be set in the range of assigned value  $\pm~$  0.1V.

Note 7-1

The Typical power consumption

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#### 7-3) Panel AC Characteristics

#### 7-3-1) MCU Interface

#### 7-3-1-1) MCU Interface Selection

In this module, there are 4-wire SPI and 3-wire SPI that can communicate with MCU. The MCU interface mode can be set by hardware selection on BS1 pins. When it is "Low", 4-wire SPI is selected. When it is "High", 3-wire SPI (9 bits SPI) is selected.

Pin Name	Data/Comm	and Interface		Control Signal	
Bus interface	D1	D0	CS#	D/C#	RES#
SPI4	SDin	SCLK	CS#	D/C#	RES#
SPI3	SDin	SCLK	CS#	L	RES#

Table 7-4-1-1: MCU interface assignment under different bus interface mode

Note 7-2: L is connected to VSS

Note 7-3: H is connected to VCI

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#### 7-3-1-2) MCU Serial Interface (4-wire SPI)

The 4-wire SPI consists of serial clock SCLK, serial data SDIN, D/C#, CS#. In SPI mode, D0 acts as SCLK, D1 acts as SDIN.

Function	CS#	D/C#	SCLK
Write Command	L	L	<b>†</b>
Write data	L	Н	1

Table 7-4-1-2: Control pins of 4-wire Serial Peripheral interface

Note 7-4: ↑stands for rising edge of signal

SDIN is shifted into an 8-bit shift register in the order of D7, D6, ... D0. The data byte in the shift register is written to the Graphic Display Data RAM (RAM) or command register in the same clock. Under serial mode, only write operations are allowed.

CS# SCLK(D0) D/C# "DC" keeps a same value during the whole 8-bit cycle SDIN(D1)  $D7 \times D6 \times D5 \times D4 \times D3 \times D2 \times D1 \times D0$ (write mode) DC=0: command command DC=1: parameter SDIN(D1) D7 X D6 X D5 X D4 X D3 X D2 X D1 (D6 \ D5 \ D4 \ D3 \ D2 \ D1 \ D0 (read mode) command read parameter

Figure 7-4-1-2: Write procedure in 4-wire Serial Peripheral Interface mode

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#### 7-3-1-3) MCU Serial Interface (3-wire SPI)

The 3-wire serial interface consists of serial clock SCLK, serial data SDIN and CS#.

In 3-wire SPI mode, D0 acts as SCLK, D1 acts as SDIN, The pin D/C# can be connected to an external ground.

The operation is similar to 4-wire serial interface while D/C# pin is not used. There are altogether 9-bits will be shifted into the shift register on every ninth clock in sequence: D/C# bit, D7 to D0 bit. The D/C# bit (first bit of the sequential data) will determine the following data byte in shift register is written to the Display Data RAM (D/C# bit = 1) or the command register (D/C# bit = 0). Under serial mode, only write operations are allowed.

Function	CS#	D/C#	SCLK
Write Command	L	Tie LOW	<b>†</b>
Write data	L	Tie LOW	<b>†</b>

Table 7-4-1-3: Control pins of 3-wire Serial Peripheral Interface

Note 7-5: ↑stands for rising edge of signal

command

Figure 7-4-1-3: Write procedure in 3-wire Serial Peripheral Interface mode

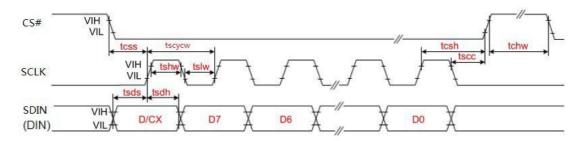
"DC" keeps a same value during the whole 8-bit cycle

read parameter

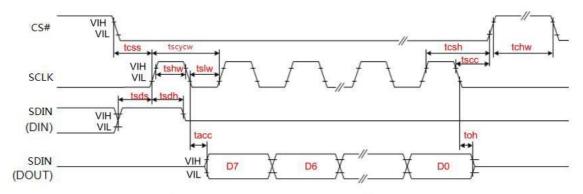
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# 7-3-2) Timing Characteristics of Series Interface



3-wire Serial Interface - Write



3-wire Serial Interface - Read

Symbol	Signal	Parameter	Min	Тур	Max	Unit
tcss		Chip Select Setup Time	60	-	-	ns
tcsh	CSB	Chip Select Hold Time	65	-	-	ns
tscc	CSD	Chip Select Setup Time	20	-	-	ns
tchw		Chip Select Setup Time	40	-	-	ns
tscycw		Serial clock cycle (write)	100	-	-	ns
tshw	g cy	SCL "H" pulse width (write)	35	-	-	ns
tslw		SCL"L" pulse width (write)	35	-	-	ns
tscycr	SCL	Serial clock cycle (Read)	150	-	-	ns
tshr		SCL "H" pulse width (Read)	60	-	-	ns
tslr		SCL "L" pulse width (Read)	60	-	-	ns
tsds	CDIM	Data setup time	30	-	-	ns
tsdh	SDIN (DIN)	Data hold time	30	-	-	ns
tacc		Access time	10	-	-	ns
toh	(DOUT)	Output disable time	15	-	-	ns

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# 7-4) Power Consumption

Parameter	Symbol	Conditions	TYP	Max	Unit	Remark
Panel power consumption during update	-	25℃	26.4	40	mW	-
Power consumption in standby mode	-	25℃	-	0.0165	mW	-

#### 7-5) Reference Circuit

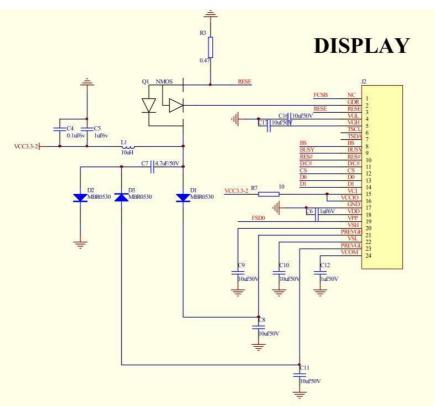


Figure. 7-5(1)

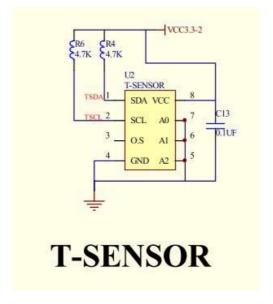


Figure. 7-5(2)

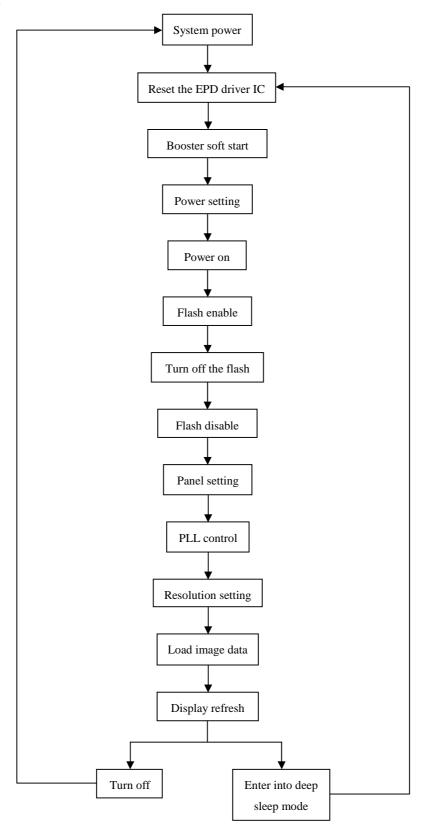
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#### 8. Typical Operating Sequence

#### 8-1) Normal Operation Flow

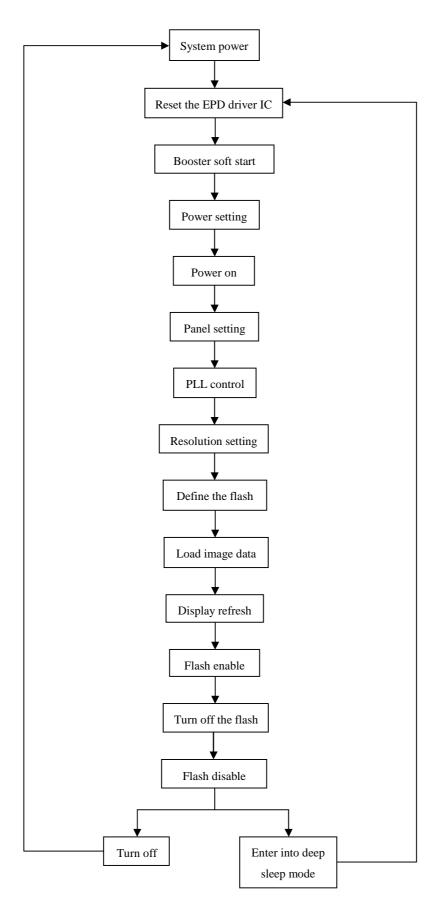
1. LUT from register



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#### 2. LUT from flash

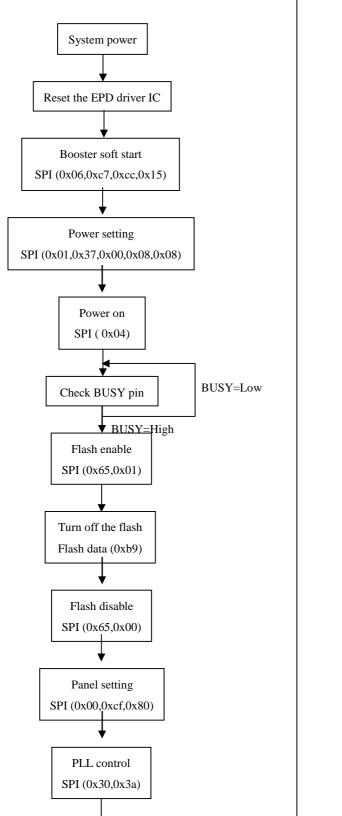


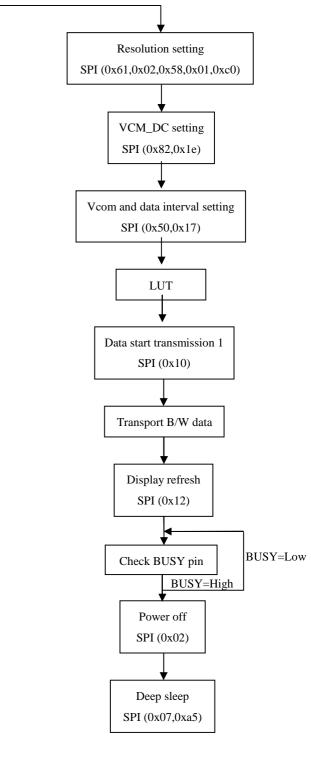
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#### 8-2) Reference Program Code

1. LUT from register



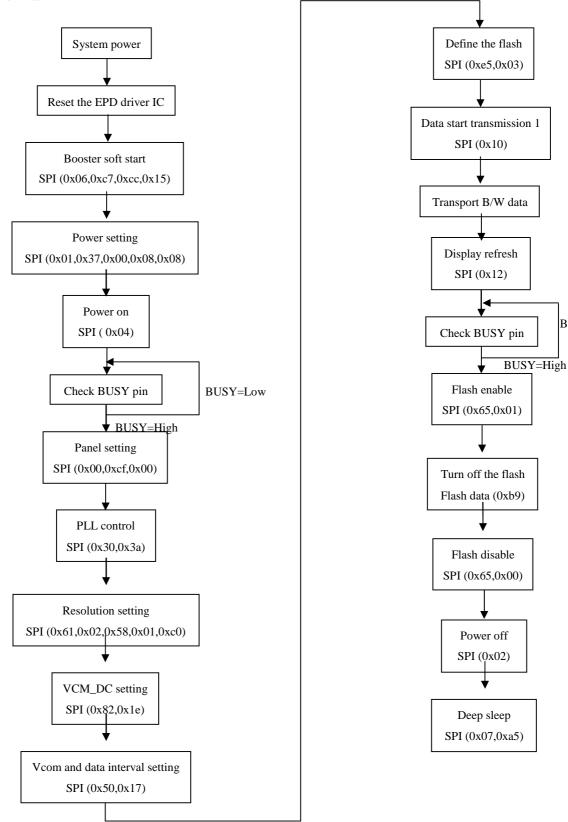


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BUSY=Low



#### 2. LUT from flash



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#### 9. Optical characteristics

#### 9-1) Specifications

Measurements are made with that the illumination is under an angle of 45 degrees, the detection is perpendicular unless otherwise specified.

T=25°C

SYMBOL	PARAMETER	CONDITIONS	MIN	ТҮРЕ	MAX	UNIT	Note
R	Reflectance	White	30	35	_	%	Note
		.,.====				, ,	10-1
Gn	2Grey Level	-	-	$DS+(WS-DS) \times n (m-1)$	-	L*	-
CR	Contrast Ratio	indoor	8		-	-	-
Panel's life		0°C~40°C		1000000 4:			Note
Panel Sille		0 C~40 C		1000000 times or 5 years			10-2
	Imaga Undata	Storage and		Undata the white games			
	Image Update	transportation		Update the white screen			
Panel				Suggest update once every			
	Update Time	Operation		24 hours or at least 10 days			
				to update again.			

WS: White state, DS: Dark state

Gray state from Dark to White: DS, WS

m: 2

Note 10-1: Luminance meter: Eye – One Pro Spectrophotometer

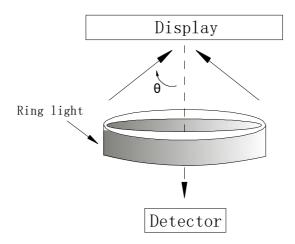
Note 10-2: Panel life will not guaranteed when work in temperature below 0 degree or above 40 degree. Each update interval time should be minimum at 180 seconds.

#### 9-2) Definition of contrast ratio

The contrast ratio (CR) is the ratio between the reflectance in a full white area (R1) and the reflectance in a dark area (Rd)():

R1: white reflectance Rd: dark reflectance

CR = R1/Rd



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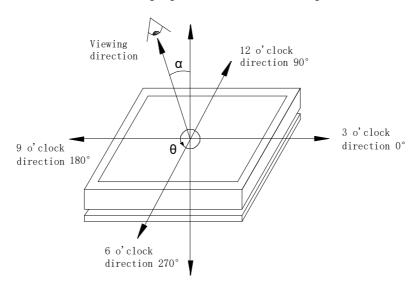


#### 9-3) Reflection Ratio

The reflection ratio is expressed as:

 $R = Reflectance \; Factor \; _{white \; board} \, x \; (L \; _{center} / \; L \; _{white \; board})$ 

 $L_{center}$  is the luminance measured at center in a white area (R=G=B=1).  $L_{white\ board}$  is the luminance of a standard white board. Both are measured with equivalent illumination source. The viewing angle shall be no more than 2 degrees.



#### 9-4) Bi-stability

The Bi-stability standard as follows:

Bi-stability	Result			
241		AVG	MAX	
24 hours  Luminance drift	White state $\triangle L^*$	-	3	
Lummance drift	Black state △L*	-	3	

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#### 10. Handling, Safety and Environmental Requirement

#### WARNING

The display glass may break when it is dropped or bumped on a hard surface. Handle with care.

Should the display break, do not touch the electrophoretic material. In case of contact with electrophoretic material, wash with water and soap.

#### **CAUTION**

The display module should not be exposed to harmful gases, such as acid and alkali gases, which corrode electronic components.

Disassembling the display module can cause permanent damage and invalidate the warranty agreements.

Observe general precautions that are common to handling delicate electronic components. The glass can break and front surfaces can easily be damaged. Moreover the display is sensitive to static electricity and other rough environmental conditions.

Data sheet status					
Product specification	The data sheet contains final product specifications.				
I !!d!					

#### Limiting values

Limiting values given are in accordance with the Absolute Maximum Rating System (IEC 134).

Stress above one or more of the limiting values may cause permanent damage to the device.

These are stress ratings only and operation of the device at these or any other conditions above those given in the Characteristics sections of the specification is not implied. Exposure to limiting values for extended periods may affect device reliability.

#### **Application information**

Where application information is given, it is advisory and dose not form part of the specification.

	Product Environmental certification
RoHS	

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# 11. Reliability test

	TEST	CONDITION	METHOD	REMARK
1	High-Temperatu re Operation	T = 40°C, RH=35%, for 240 hrs	When the experimental cycle finished, the EPD samples will be taken out from the high temperature environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard # IEC 60 068-2-2Bp.	When experiment finished, the EPD must meet electrical and optical performance standards.
2	Low-Temperatu re Operation	T = 0°C for 240 hrs	When the experimental cycle finished, the EPD samples will be taken out from the low temperature environmental chamber and set aside for a few minutes. As EPDs return room temperature, testers will observe the appearance, and test electrical and optical performance based on standard # IEC 60 068-2-2Ab.	When experiment finished, the EPD must meet electrical and optical performance standards.
3	High-Temperatu re Storage	$T = +60^{\circ}C$ , RH = 35%, for 240 hrs Test in white pattern	When the experimental cycle finished, the EPD samples will be taken out from the high temperature environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard # IEC 60 068-2-2Bp.	When experiment finished, the EPD must meet electrical and optical performance standards.
4	Low-Temperatu re Storage	T = -25°C for 240 hrs Test in white pattern	When the experimental cycle finished, the EPD samples will be taken out from the low temperature environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard # IEC 60 068-2-2Ab	When experiment finished, the EPD must meet electrical and optical performance standards.
5	High Temperature, High- Humidity Operation	T=+40°C, RH=80% for168hrs	When the experimental cycle finished, the EPD samples will be taken out from the environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard # IEC 60 068-2-3CA.	When experiment finished, the EPD must meet electrical and optical performance standards.
6	High Temperature, High- Humidity Storage	T=+50°C,RH=80 %for240hrs Test in white pattern	When the experimental cycle finished, the EPD samples will be taken out from the environmental chamber and set aside for a few minutes. As EPDs return to room temperature, testers will observe the appearance, and test electrical and optical performance based on standard # IEC 60 068-2-3CA.	When experiment finished, the EPD must meet electrical performance standards.
7	Temperature Cycle	[-25°C 30mins]→ [+60°C, RH=35% 30mins], 50cycles	1. Samples are put in the Temp & Humid. Environmental Chamber. Temperature cycle starts with -25°C, storage period 30 minutes. After 30 minutes, it needs 30min to let temperature rise to 60°C. After 30min, temperature	When experiment finished, the EPD must meet electrical and optical

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		Test in white	will be adjusted to 60℃, RH=35% and storage period	performance
		pattern	is 30 minutes. After 30 minutes, it needs 30min to let	standards.
			temperature rise to -25 $^{\circ}\text{C}$ . One temperature cycle	
			(2hrs) is complete.	
			2. Temperature cycle repeats 50 times.	
			3. When 50 cycles finished, the samples will be taken out	
			from experiment chamber and set aside a few minutes.	
			As EPDs return to room temperature, tests will	
			observe the appearance, and test electrical and optical	
			performance based on standard # IEC 60 068-2-14NB.	
8	UV exposure	765 W/m <sup>2</sup> for 168	Standard # IEC 60 068-2-5 Sa	
0	Resistance	hrs,40°C	Standard # IEC 00 008-2-3 Sa	
	Electrostatic	Machine model:		
9		+/-250V,	Standard # IEC61000-4-2	
	discharge	0Ω,200pF		
		1.04G,Frequency:		
	Package	10~500Hz		
10	Vibration	Direction: X,Y,Z	Full packed for shipment	
	vibration	Duration:1hours		
		in each direction		
		Drop from height		
		of 122 cm on		
		Concrete surface		
11	Package Drop	Drop sequence:1	Full packed for shipment	
11	Impact	corner, 3edges,	run packed for sinpinent	
		6face		
		One drop for		
		each.		

Actual EMC level to be measured on customer application.

Note: (1) The protective film must be removed before temperature test.

- (2) There's temperature vs display quality limitation in our display module, we guarantee 1 pixel display quality from  $0^{\circ}$ C ~  $40^{\circ}$ C.
- (3) In order to make sure the display module can provide the best display quality, the update should be made after putting the display module in stable temperature environment for 4 hours at  $25\,^{\circ}$ C.

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#### 12. Point and line standard

#### **Shipment Inseption Standard**

Part-A: Active area Part-B: Border area

Equipment: Electrical test fixture, Point gauge

Outline dimension:

125.4(H)×99.5(V)×1.18(D)

Unit: mm

	Temperature	Humidity	Illuminan	nce	Distance	Time	Angle
Environment	23±2℃	55±	1200~	,	300 mm	35 Sec	
	23 ± 2 0	5%RH	1500Lu	X	300 11111	33 800	
Name	Causes	Spot size			Part-A	Part-B	
	D/W ( 1		$D \leqslant 0$	.25mm	n	Ignore	
Spot	B/W spot in glass or	0.	25mm < D	$0 \leq 0$ .	.4mm	4	I
	protection sheet,	0	.4mm < D	≤ 0.5	5mm	1	Ignore
	foreign mat. Pin hole	0.5mm < D				0	
	Scratch on glass or	Length			Width	Part-A	
Scratch or line defect	Scratch on FPL or	L ≤2.0	)mm		W≤0.2 mm	Ignore	Ignore
Scratch of line defect	Particle is Protection	2.0 mm < L	≤ 8.0mm	0.2 n	nm <w≤ 0.5mm<="" td=""><td>2</td></w≤>	2	
	sheet.	8.0 mn	n < L		0.5mm < W	0	
		D1, D2 ≤ 0.25 mm			Ignore		
Air bubble	Air bubble	0.25 mm < D1,D2 ≤ 0.4mm			4	Ignore	
		0.4mm < D1, D2				0	
Side Fragment							
		X≤6mr	n, Y≤1mm	n & dis	splay is ok, Ignore		

Remarks: Spot define: That only can be seen under WS or DS defects.

Any defect which is visible under gray pattern or transition process but invisible under black and white is disregarded.

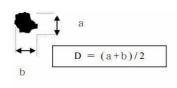
Here is definition of the "Spot" and "Scratch or line defect".

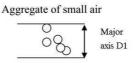
Spot: W > 1/4L Scratch or line defect: W  $\leq 1/4L$ 

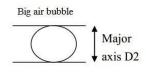
Definition for L/W and D (major axis)

FPC bonding area pad doesn't allowed visual inspection.







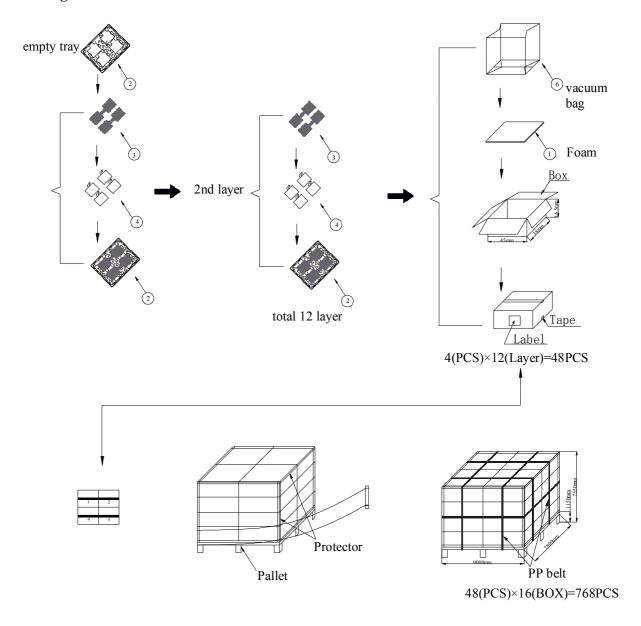


Note: AQL = 0.4

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# 13. Packing



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