Derivation of Motion Tracking Equation:

1) Brightness Constancy Assumption: The brightness constancy assumption States that the intensity of a pixel remains constant over time.

$$I(x,y,t) = I(x+u, y+v, t+\Delta t)$$

· I (x, y, t) is the intensity of the pixel at position (x, y) in frame t:

· u x v are the horizontal and vertical components of the motion · vector, representing the displacement of the pixel.

· It is the firm difference between consecutive frames.

2) Taylor Series Expansion: We can expand I(x+4, y+v, t+a+) using a first-order taylor series expansion.

I(x+u,y+v, t+At) = I(x,y,t) + dIu + dIv+dI At
where:

 $\frac{\partial I}{\partial x}$ and $\frac{\partial I}{\partial y}$ are the spatial gradients of the image intensting the x and y directions.

∂I → temporal gradient (change of intensity over time)

3) Optical flow Equation: By equating the two expression. For $I(x_1y_1t) \Rightarrow By \bigcirc k \bigcirc$

$$I(x,y,t) + \frac{dI}{dx}u + \frac{\partial I}{\partial y}v + \frac{\partial I}{\partial t}\Delta t = I(x,y,t)$$

Rearranging terms and dividing it by 'At'

I u + DI V + DI At = I(x1y1t)

uilx + v. Iy + It = 0.

where

Ix: $\frac{\partial I}{\partial x}$ (spatial gradient of the image intensity in the 1x direction)

Iy: $\frac{\partial I}{\partial y}$ (spatial gradient of the image intensity in the y direction)

Iz: $\frac{\partial I}{\partial t}$ (temporal gradient)

In U + Iy V + It = 0 \rightarrow This equation represents the constraint on the motion of pixels. between consecutive frames, known as the optical flow equation.

D) Procedure for performing Lucas-Kande Algorithm for motion tracking when the motion is known to be affine: u(x,y) = a1 * x + b1 * y + c1 v(x,y) = a2*x + b2*y + c2.

i. Affine Motion Model: This model describes motion as an affine transformation. This model includes translation, rotation, scaling and skewing. The affine motion model is represented as:

 $u(x,y) = a_1x + b_1y + c_1$ $v(x,y) = a_2x + b_2y + c_2$

Here (u,v) are the honzontal and vertical components of the motion vector at position (a,y) and (l,b,c) and (a2,b2,c2) are the affine motion parameters.

2. Lucas-Kanade Equations: For affine motion, we have two equations derived from the optical flow equation.

3. Least Squares Polution: To estimate the affine motion parameter, we solve the system of the equations using least squares. We formulate a system of linear equations for a neighborhood of pinels.

A = [Ini Tyi] b is the vector of temporal gradients

for all the pixels in the neighborhood.

We solve this overdetermined system using least squares,

to estimate the affine notion parameter a, 161, a2 and b2.

4. Motion Estimation: After obtaining the motion parameter. A., b. 1, a. 2, b. 2 using least squares, we can compute the motion vectors 4 (2,4) and V(11,4) for each pixel wing the affine motion model.

Here (11,4) represents the co-ordinates of each pinel in the image and (1,6) are the translation components of the affine transformation. To estimate c1 x c2, we can use the centroid or the mean of the displacement vectors 4(11,4) and v (1,4) over POI