

2) Derivation of Motion Tracking Equation:

1) Brightness Constancy Assumption: The brightness constancy assumption states that the intensity of a pixel remains constant over time.

$$I(x, y, t) = I(x+u, y+v, t+\Delta t) \quad \text{--- ①}$$

where:

- $I(x, y, t)$ is the intensity of the pixel at position (x, y) in frame t .
- u & v are the horizontal and vertical components of the motion vector, representing the displacement of the pixel.
- Δt is the time difference between consecutive frames.

2) Taylor Series Expansion: We can expand $I(x+u, y+v, t+\Delta t)$ using a first-order Taylor series expansion.

$$I(x+u, y+v, t+\Delta t) \approx I(x, y, t) + \frac{\partial I}{\partial x} u + \frac{\partial I}{\partial y} v + \frac{\partial I}{\partial t} \Delta t \quad \text{--- ②}$$

where:

$\frac{\partial I}{\partial x}$ and $\frac{\partial I}{\partial y}$ are the spatial gradients of the image intensity in the x and y directions.

$\frac{\partial I}{\partial t} \rightarrow$ temporal gradient, (change of intensity over time).

3) Optical Flow Equation: By equating the two expressions,

for $I(x, y, t) \Rightarrow$ By ① & ②

$$I(x, y, t) + \frac{\partial I}{\partial x} u + \frac{\partial I}{\partial y} v + \frac{\partial I}{\partial t} \Delta t = I(x, y, t)$$

Rearranging terms and dividing it by ' Δt '

$$\Rightarrow \frac{\partial I}{\partial x} u + \frac{\partial I}{\partial y} v + \frac{\partial I}{\partial t} \frac{\Delta t}{\Delta t} = 0$$

$$u \cdot I_x + v \cdot I_y + I_t = 0$$

where

I_x : $\partial I / \partial x$ (spatial gradient of the image intensity in the x direction)
 I_y : $\partial I / \partial y$ (spatial gradient of the image intensity in the y direction)
 I_t : $\partial I / \partial t$ (temporal gradient)

$I_x u + I_y v + I_t = 0$ → This equation represents the constraint on the motion of pixels between consecutive frames, known as the optical flow equation.

b) Procedure for performing Lucas-Kanade Algorithm for motion tracking when the motion is known to be affine:

$$u(x, y) = a_1 * x + b_1 * y + c_1$$

$$v(x, y) = a_2 * x + b_2 * y + c_2$$

1. Affine Motion Model: This model describes motion as an affine transformation. This model includes translation, rotation, scaling and skewing. The affine motion model is represented as:

$$u(x, y) = a_1 x + b_1 y + c_1$$

$$v(x, y) = a_2 x + b_2 y + c_2$$

Here (u, v) are the horizontal and vertical components of the motion vector at position (x, y) and (a_1, b_1, c_1) and (a_2, b_2, c_2) are the affine motion parameters.

2. Lucas-Kanade Equations: For affine motion, we have two equations derived from the optical flow equation.

$$I_x a_1 + I_y b_1 + I_t = 0$$

$$I_x a_2 + I_y b_2 + I_t = 0$$

$I_x, I_y \rightarrow$ spatial gradients of images intensity in the x and y direction
 $I_t \rightarrow$ temporal gradient.

3. Least Squares Solution: To estimate the affine motion parameters, we solve the system of the equations using least squares. We formulate a system of linear equations for a neighborhood of pixels.

$$A \begin{bmatrix} a_1 \\ b_1 \\ a_2 \\ b_2 \end{bmatrix} = -b$$

A : matrix of spatial gradients (concatenated I_x and I_y gradients) for all pixels in the neighborhood.

$$A = \begin{bmatrix} I_{x1} & I_{y1} \\ I_{x2} & I_{y2} \\ \vdots & \vdots \\ I_{xM} & I_{yM} \end{bmatrix}$$

b is the vector of temporal gradients for all the pixels in the neighborhood.

We solve this overdetermined system using least squares, to estimate the affine motion parameters a_1, b_1, a_2 and b_2 .

4. Motion Estimation: After obtaining the motion parameters a_1, b_1, a_2, b_2 using least squares, we can compute the motion vectors $u(x, y)$ and $v(x, y)$ for each pixel using the affine motion model.

$$u(x, y) = a_1 x + b_1 y + c_1$$

$$v(x, y) = a_2 x + b_2 y + c_2$$

Here (x, y) represents the coordinates of each pixel in the image and (c_1, c_2) are the translation components of the affine transformation. To estimate c_1 & c_2 , we can use the centroid or the mean of the displacement vectors $u(x, y)$ and $v(x, y)$ over ROI.

least squares method.

$$I_x a_1 + I_y b_1 + I_t = 0$$

$$I_x a_2 + I_y b_2 + I_t = 0.$$

$$Ax = b. \text{ where } x = \begin{bmatrix} a_1 \\ b_1 \\ a_2 \\ b_2 \end{bmatrix} ; b - \text{temporal gradients.}$$

$$\begin{bmatrix} I_{x1} & I_{y1} \\ I_{x2} & I_{y2} \\ \vdots & \vdots \\ I_{xM} & I_{yM} \end{bmatrix} \begin{bmatrix} a_1 \\ b_1 \\ a_2 \\ b_2 \end{bmatrix} = - \begin{bmatrix} I_{t1} \\ I_{t2} \\ \vdots \\ I_{tM} \end{bmatrix}$$

Solving for the motion parameters:

To obtain the least squares solution, we minimize the error between the left & right sides of the equation.

$$\min_x \|Ax + b\|^2.$$

The soln can be found using pseudo-inverse of A:

$$x = (A^T A)^{-1} A^T b.$$

Substituting A & b with respective values,

$$\begin{bmatrix} a_1 \\ b_1 \\ a_2 \\ b_2 \end{bmatrix} = \left[\begin{pmatrix} I_{x1} & I_{x2} & \dots & I_{xM} \\ I_{y1} & I_{y2} & \dots & I_{yM} \end{pmatrix} \begin{bmatrix} I_{x1} \\ I_{y1} \\ \vdots \\ I_{xM} \\ I_{yM} \end{bmatrix} \right]^{-1} \begin{pmatrix} I_{x1} & I_{x2} & \dots & I_{xM} \\ I_{y1} & I_{y2} & \dots & I_{yM} \end{pmatrix} \begin{bmatrix} -I_{t1} \\ -I_{t2} \\ \vdots \\ -I_{tM} \end{bmatrix}$$
$$A^T A = \begin{bmatrix} I_{x1} & I_{y1} \\ I_{x2} & I_{y2} \\ \vdots & \vdots \\ I_{xM} & I_{yM} \end{bmatrix}^T \begin{pmatrix} I_{x1} & I_{x2} & \dots & I_{xM} \\ I_{y1} & I_{y2} & \dots & I_{yM} \end{pmatrix}$$

$$= \begin{pmatrix} I_{x1} \\ I_{x2} \\ \vdots \\ I_{xM} \end{pmatrix} (I_{x1} \ I_{x2} \ \dots \ I_{xM}) + \begin{pmatrix} I_{y1} \\ I_{y2} \\ \vdots \\ I_{yM} \end{pmatrix} (I_{y1} \ I_{y2} \ \dots \ I_{yM})$$

$$= \begin{pmatrix} \sum I_{xi} & \sum I_{xi} I_{yi} \\ \sum I_{xi} I_{yi} & \sum I_{yi}^2 \end{pmatrix}$$

Now compute $A^T b = \begin{bmatrix} I_{x1} & I_{y1} \\ I_{x2} & I_{y2} \\ \vdots & \vdots \\ I_{xM} & I_{yM} \end{bmatrix}^T \begin{bmatrix} -It_1 \\ -It_2 \\ \vdots \\ -It_M \end{bmatrix}$

$$= \begin{bmatrix} I_{x1} \\ I_{x2} \\ \vdots \\ I_{xM} \end{bmatrix} (-It_1) + \begin{bmatrix} I_{y1} \\ I_{y2} \\ \vdots \\ I_{yM} \end{bmatrix} (-It_2)$$

$$= \begin{pmatrix} \sum I_{xi} (-It_i) \\ \sum I_{yi} (-It_i) \end{pmatrix}$$

Lets consider $G = A^T A$ and $h = A^T b$.

Now that we have both. $G = \begin{bmatrix} g_{11} & g_{12} \\ g_{21} & g_{22} \end{bmatrix}$ $h = \begin{pmatrix} h_1 \\ h_2 \end{pmatrix}$

$$x = \begin{bmatrix} a_1 \\ b_1 \\ a_2 \\ b_2 \end{bmatrix} = G^{-1} h = \frac{1}{g_{11}g_{22} - g_{12}g_{21}} \begin{pmatrix} g_{22} & -g_{12} \\ -g_{21} & g_{11} \end{pmatrix} \begin{pmatrix} h_1 \\ h_2 \end{pmatrix}$$

$$x = \frac{1}{g_{11}g_{22} - g_{12}g_{21}} \begin{pmatrix} g_{22}h_1 - g_{12}h_2 \\ -g_{21}h_1 + g_{11}h_2 \end{pmatrix}$$

$$x = \frac{1}{\sum I_{xi}^2 \sum I_{yi}^2 - (\sum I_{xi} I_{yi})^2} \begin{pmatrix} (\sum I_{yi}^2) \sum I_{xi} (-It_i) - (\sum I_{xi} I_{yi}) (\sum I_{yi} (-It_i)) \\ -(\sum I_{xi} I_{yi}) \sum I_{xi} (-It_i) + (\sum I_{xi}^2) \sum I_{yi} (-It_i) \end{pmatrix}$$