

## EXP-15

Using TCP/IP sockets, write a client-server program to make client sending the file name and the server to send back the contents of the requested file if present.

Observation:

- EXP-15 -

using TCP/IP sockets, write a client-server program to make client sending the file name & the server to send back the contents of the requested file if present.

\* Client TCP.py

```
from socket import *

serverName = '127.0.0.1'
serverPort = 12000

clientSocket = socket(AF_INET, SOCK_STREAM)
clientSocket.connect((serverName, serverPort))
sentence = input("enter file name:")
clientSocket.send(sentence.encode())
fileContents = clientSocket.recv(1024).decode()
print("\n file server: \n")
print(fileContents)
clientSocket.close()
```

server TCP.py

```
from socket import *

serverPort = 12000

serverSocket = socket(AF_INET, SOCK_STREAM)
serverSocket.bind((serverName, serverPort))
serverSocket.listen(1)
```

while 1:

print ("Server ready to receive")

connection, socket, add = serversocket.accept()

sentence = connection.socket.recv(1024).decode.

file = open (sentence, 'r').

l = file.read(1024)

connection.socket.send(l.encode())

print ("\n send contents of sentence)

file.close()

connection.socket.close()

OUTPUT :

the server is ready to receive

sent contents of server TCP.py

the server is ready to receive

enter file name : serverTCP.py

Reply from server:

Q. Hu  
03/01/25

## Servertcp.py

```
from socket import *
serverName="127.0.0.1"
serverPort = 14000
serverSocket = socket(AF_INET,SOCK_STREAM)
serverSocket.bind((serverName,serverPort))
serverSocket.listen(1)
while 1:
    print ("The server is ready to receive")
    connectionSocket, addr = serverSocket.accept()
    sentence = connectionSocket.recv(1024).decode()

    file=open(sentence,"r")
    l=file.read(1024)

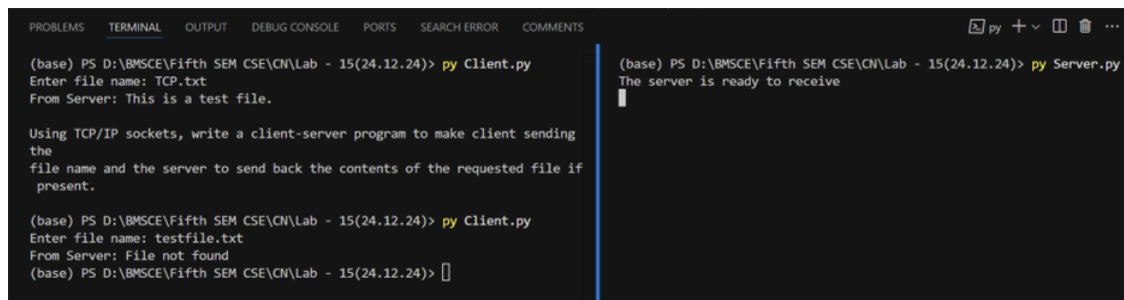
    connectionSocket.send(l.encode())
    print ('\nSent contents of ' + sentence)
    file.close()
    connectionSocket.close()
```

## Clienttcp.py

```
from socket import *
serverName = '127.0.0.1'
serverPort = 14000
clientSocket = socket(AF_INET, SOCK_STREAM)
clientSocket.connect((serverName,serverPort))
sentence = input("\nEnter file name: ")

clientSocket.send(sentence.encode())
filecontents = clientSocket.recv(1024).decode()
print ('\nFrom Server:\n')
print(filecontents)
clientSocket.close()
```

## Output:



```
PROBLEMS  TERMINAL  OUTPUT  DEBUG CONSOLE  PORTS  SEARCH ERROR  COMMENTS  py + - [ ] ...

(base) PS D:\BMSCE\Fifth SEM CSE\CN\Lab - 15(24.12.24)> py Client.py
Enter file name: TCP.txt
From Server: This is a test file.

Using TCP/IP sockets, write a client-server program to make client sending the
file name and the server to send back the contents of the requested file if
present.

(base) PS D:\BMSCE\Fifth SEM CSE\CN\Lab - 15(24.12.24)> py Client.py
Enter file name: testfile.txt
From Server: File not found
(base) PS D:\BMSCE\Fifth SEM CSE\CN\Lab - 15(24.12.24)>

(base) PS D:\BMSCE\Fifth SEM CSE\CN\Lab - 15(24.12.24)> py Server.py
The server is ready to receive
```