

Complete Java Interview Question Bank

OOP Concepts

Basic Questions

- What is OOP? Explain its 4 main principles with examples.
- Explain **inheritance** with an example. Can we achieve multiple inheritance in Java?
- What is **polymorphism**? Difference between compile-time & runtime polymorphism with examples.
- Explain **abstraction**. Difference between abstract class and interface.
- What is **encapsulation**? How is it implemented in Java?

Conceptual / Deep-dive Questions

- Where have you applied all four OOP principles in a real project?
- Can we achieve abstraction without using abstract classes?
- Explain how polymorphism helps in writing clean, scalable code.
- What happens internally when you override a method?

Scenario-based Questions

- Design a real-life example using all 4 OOP concepts.
 - Given a base class Vehicle and subclasses Car and Bike, write code to demonstrate polymorphism.
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Static, final, transient, volatile, and Immutability

Basic Questions

- What is static in Java? Where can we use it (variables, methods, blocks, classes)?
- What is a static block? When is it executed?
- What does the final keyword do for variables, methods, and classes?
- What is the use of the transient keyword in serialization?
- What is volatile and where do we use it?
- Is String immutable? Why?

Conceptual / Deep-dive Questions

- Difference between static block, instance block, and constructor.
- Why should we make a class immutable?
- How do you create a custom immutable class?

Scenario-based Questions

- Write code showing how volatile solves visibility issues in multithreading.
 - Write a custom immutable Employee class.
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3 Inner, Nested & Anonymous Classes

- What is an inner class? Different types of inner classes in Java.
 - How do you create an anonymous class?
 - What are the advantages of using nested classes?
 - Can an inner class access outer class private members?
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4 Exception Handling

Basic Questions

- Difference between throw and throws.
- What is try-with-resources? How is it different from finally?
- When will the finally block not execute?
- Difference between **checked** and **unchecked** exceptions.

Conceptual Questions

- Explain exception hierarchy.
- Why should we create custom exceptions?

Scenario-based Questions

- Write code to create a custom exception class.
 - Show multi-level exception catching using multiple catch blocks.
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5 Generics

- What are generics? Why do we use them?
 - Can we use other letters apart from T in generics?
 - Write a generic class and a generic method.
 - Difference between <? extends T> and <? super T>.
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6 Java Memory Model & Garbage Collection

Basic Questions

- Difference between stack and heap memory.
- Explain young generation, old generation, and metaspace.
- What is a class loader?

Conceptual Questions

- Explain object life cycle in JVM.
- How does Garbage Collector work internally?
- Difference between CMS, G1, and Serial GC.

Scenario-based Questions

- Draw a diagram showing object allocation from creation to promotion.
 - How do memory leaks happen in Java even with GC?
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7 Collections Framework

Basic Questions

- Difference between ArrayList and LinkedList.
- Internal working of HashMap.
- Difference between HashSet, HashMap, and Hashtable.
- What is a TreeMap?

Conceptual Questions

- Explain load factor and threshold in HashMap.
- What is a fail-fast vs fail-safe iterator?
- What is CopyOnWriteArrayList and when to use it?
- Difference between synchronized collections and concurrent collections.

Scenario-based Questions

- Write code to group a list of employees by department using `Collectors.groupingBy`.
 - Implement your own custom HashMap (basic version).
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8 Serialization & Deserialization

- What is serialization? Why do we need it?
- Role of transient keyword in serialization.

- How can serialization be broken?
 - What is serialization filtering (JDK 9)?
 - Why do we sometimes use JSON/DB instead of serialization?
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9 Java 8 Features

- What is a functional interface?
 - Explain built-in functional interfaces like Predicate, Consumer, Supplier.
 - What is a lambda expression?
 - What is a method reference and constructor reference?
 - Difference between map() and flatMap().
 - Write code to use Collectors.joining, groupingBy, and summarizing.
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10 Design Patterns

- Explain Singleton Design Pattern with code.
 - What is double-checked locking in Singleton?
 - How can we break Singleton and how do we prevent it (using enum)?
 - Explain Builder, Factory, Abstract Factory, and Decorator design patterns with examples.
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11 Strings

- What is the String Constant Pool?
 - Why are Strings immutable?
 - Difference between String, StringBuffer, and StringBuilder.
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12 Multithreading & Concurrency

- Difference between process and thread.
- Explain thread life cycle.
- What is Executor Framework?
- Explain fixed thread pool and custom thread pool.
- Which thread pool is used in parallel streams?
- Difference between synchronized and Lock.
- What is CompletableFuture and its use cases?

13 File I/O & Date API

- Explain NIO vs IO.
- How do you read/write files in Java 8+?
- What is the new Date/Time API and its advantages over java.util.Date?

14 GIT & Build Tools

- Difference between merge and rebase.
- How do you resolve merge conflicts?
- Explain stash in Git.
- What is Maven/Gradle? Difference between them.

15 Testing

- How to write JUnit test cases.
- What is Mockito?
- How to mock static, final, and private methods?
- How to assert exceptions?

16 Spring & Spring Boot

- What is IoC and DI?
- Explain annotations: @Component, @Autowired, @Bean, @Configuration.
- What are bean scopes? Explain with real-world examples.
- Explain bean life cycle.
- What is Spring Boot auto-configuration?
- What is @SpringBootApplication?

17 Spring Security

- Difference between Authentication and Authorization.
- Explain JWT and its structure.
- What are claims, audience, and expiration in JWT?

- What is OAuth2 flow?
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18 PA & Hibernate

- Explain first-level and second-level cache.
 - What is @Transactional? Explain propagation and isolation levels.
 - What is an EntityManager?
 - Explain relationships: OneToOne, OneToMany, ManyToMany.
 - How do you write custom queries?
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19 Microservices

- What is API Gateway?
 - Explain Service Registry and Discovery.
 - Explain Circuit Breaker Pattern (Open, Half-Open, Closed).
 - Difference between Orchestration and Choreography in Saga Pattern.
 - What is Distributed Tracing? What are Span ID and Trace ID?
 - Explain RestTemplate, WebClient, and Feign Client.
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20 Agile & Dev Practices

- Explain Agile ceremonies (Daily Standup, Sprint Planning, Retrospective).
- Difference between Scrum and Kanban.