

Thursday

game ordering problem  
- remove daily task in  
game - all other task,  
(update, etc)  
(including no task  
(empty...))

- game → daily task (UI) ✓  
• daily task (UI) ✓  
• Task task (UI) ✓

- ~~game~~ game task UI → in how frequent { game to collect  
the UI  
• remove character
- ~~game~~ game note UI for my orders → when there are no orders  
(remove button)  
↳ create new

- Join → detail view → (prices)
- Increase the text size of my orders → status ✓
- change the names of → find animal ✓  
find person ✓  
find flag ✓

- Make that random games → from the games (UI)  
→ REST

- UI changes { all the detail function in every points  
• Barbed points check
  - gift confirmation ✓
  - store products ✓
  - ~~game~~ coins in leader ✓  
↳ real time ✓
  - remove analysis ✓ → call into drawing ✓
  - change navigation bar (no need)
  - my orders UI (text is not in the order)  
↳ have to set the prices  
all the cart-order  
game

