

1> Double ended Queue

```
#include <stdio.h>
#include <stdlib.h>
#define qsize 5
int f = 0, r = -1, ch;
int item, q[10];

int isfull()
{
    return (r == qsize - 1) ? 1 : 0;
}

int isempty()
{
    return (f > r) ? 1 : 0;
}

void insert_rear()
{
    if (isfull())
    {
        printf("Queue overflow\n");
        return;
    }
    r = r + 1;
    q[r] = item;
}

void delete_front()
{
    if (isempty())
    {
        printf("Queue empty\n");
        return;
    }
}
```

```

    }
    printf("Item deleted is %d\n", q[(f)++]);
    if (f > n)
    {
        f = 0;
        n = -1;
    }
}

```

Void insert-front()

```

{
    if (f != 0)
    {
        f = f - 1;
        q[f] = item;
        return;
    }
}

```

else

```

    printf("insertion not possible\n");
}

```

Void delete-rear()

```

{
    if (isempty())
    {
        printf("queue is empty\n");
        return;
    }
}

```

```

    printf("item deleted is %d\n", q[(n)--]);

```

```

    if (f > n)
    {
        f = 0;
        n = -1;
    }
}

```

Void display()

```

{
    int i;
    if (isEmpty())
    {
        printf("Queue empty\n");
        return;
    }
    for (i = f; i <= r; i++)
        printf("%d\n", q[i]);
}

void main()
{
    for (;;)
    {
        printf("1. insert-rear\n 2. insert-front\n 3. delete-rear\n 4. delete-front\n 5. display\n 6. exit\n");
        printf("enter choice\n");
        scanf("%d", &ch);
        switch (ch)
        {
            case 1: printf("enter the item\n");
                    scanf("%d", &item);
                    insert-rear();
                    break;
            case 2: printf("enter the item\n");
                    scanf("%d", &item);
                    insert-front();
                    break;
            case 3: delete-rear();
                    break;

```

Case 4 : delete-front()

break;

Case 5 : display()

break;

default : exit(0);

}

}

}