

18M19CS061

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2. WAP to accept the three numbers from the user. Find the greater two among the three and pass them as parameter to the user defined function. -

* Sumaver : * Printeven

```
#include <stdio.h>
```

```
int Sumaver (int num1, int num2)
```

```
{
    float Sum = 0, avg;
```

```
    Sum = num1 + num2;
```

```
    avg = Sum / 2;
```

```
    printf ("In Sum of two numbers: %.f\n", Sum);
    return avg;
```

```
}
```

```
int & printeven (int num3, int num4)
```

```
{
    int k = num3 + 1;
```

```
    printf ("In Even number: ");
```

```
    while (k < num4)
```

```
{
```

```
        if (k % 2 == 0)
```

```
            printf ("%d\t", k);
```

```
            ++k;
```

```
        }
```

```
}
```

```
int main ()
```

```
{
```

```
    int num [3], i, j, temp, s, p;
```



```
printf (" Enter three number separated  
with Spaces : ");  
scanf ("%d %d %d", &num[1], &num[2],  
        &num[3]);  
for (i=1, i<4; i++)  
{  
    for (j=i+1; j<4; j++)  
    {  
        if (num[i] > num[j])  
        {  
            temp = num[i];  
            num[i] = num[j];  
            num[j] = temp;  
        }  
    }  
}  
s = Sumaver (num[2], num[3]);  
p = printeven (num[2], num[3]);  
printf (" In Average : %d In", s);  
return 0;
```