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Learning Tuple: here we can't add, delete, change, Tuple used to store multiple items in a asingle variable (Duplicate allowed), it is a collection which is oredred and unchangeable. tuple represented with () bracket, we cannot predict the
         order sequence
In [9]: tup=(1,7,8) tup
Out[9]: (1, 7, 8)
In [10]: type(tup)
Out[10]: tuple
In [14]: tup*3
Out[14]: (1, 7, 8, 1, 7, 8, 1, 7, 8)
In [16]: tup[0]=2  # can not to updated
          TypeError Traceback (most recent call last)
~\AppData\Local\Temp/ipykernel_11872/3268092060.py in <module>
---> 1 tup[0]=2 # can not to updated
          TypeError: 'tuple' object does not support item assignment
 In [ ]: del tup # can not be deleted
In [ ]: | tup
         Learning Slicing :slicing refers to accessing a specific portion or a subset of the list for some operation while the orginal list remains unaffected.
In [17]: | tup[1:]  # here,will get all values after index no.1
Out[17]: (7, 8)
In [18]: tup[0:]
Out[18]: (1, 7, 8)
        Learnin = Set - it's a collection which is unordered & unindexed . NO duplicate memebrs, it represented by {} curly bracket, it will give UNIQUE ELEMENTS.
In [19]: set1={ 'Ram','Sam','Venus'}
print(set1)
          {'Venus', 'Sam', 'Ram'}
In [20]: type(set1)
Out[20]: set
In [21]: tup*2
Out[21]: (1, 7, 8, 1, 7, 8)
In [ ]: \mid # as above tup elements got repeated ,will convert in set and see what happen?
In [22]: set(tup) # repeated elements got filtered
Out[22]: {1, 7, 8}
In [23]: abc=set(tup)
In [24]: abc
Out[24]: {1, 7, 8}
In [25]: tuple(abc) # we can not predict order sequence
Out[25]: (8, 1, 7)
In [26]: list(abc)
Out[26]: [8, 1, 7]
In [27]: set(abc) # Will get values in order
Out[27]: {1, 7, 8}
         learning comparision operator
In [28]: 1<5
Out[28]: True
In [29]: 1>5
Out[29]: False
In [30]: 3==4
Out[30]: False
In [31]: 3==3
Out[31]: True
In [32]: 1>=2
Out[32]: False
In [33]: 'sam'=='sam'
Out[33]: True
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Learning logical operators
In [34]: (1<8) and (3>5)
                                     # while using 'and operator' it will highlight false statment only.
Out[34]: False
In [35]: (1<8) or (3>5)
                                     # while using 'or operator' it will highlight true statment only.
Out[35]: True
In [36]: (1<8) and (3>5) or (4>5)
                                             # under 'and'operator both condition should be true otherwise will get false
Out[36]: False
In [37]: (1<8) or (3>5) and (4>5) # under'or' operator any of condition is true will get ans as true
Out[37]: True
          learning = if....else condition & elif
In [38]: if 2>4:
           print('2 is greater than 4')
print('end condition')
print('The End')
In [39]: if 2>4:
                print('2 is greater that 4')
            else:
           print('2 is less than 4')
print('The End')
           2 is less than 4
In [40]:
           print('10 is greater that 4') else:
            print('10 is less than 4')
print('The End')
           10 is greater that 4 The End
                print('10 is greater that 4')
            else:
            else:
    print('10 is less than 4')
print('The End')
           10 is less than 4
The End
          multiple condition
In [42]: if 10x4:
    print('10 is greater than 4')
elif 7x6:
    nmint('7 is greater than 6')
           print('7 is greater than 6') else:
           print('10 is less than 4')
print('The End')
           10 is less than 4
          Learning= FOR loop
In [43]: list1=[2,0,4,7,8,9]
In [44]: | list1
Out[44]: [2, 0, 4, 7, 8, 9]
In [45]:
            for item in list1:
            print(item)
print('end')
           end
In [46]:
          for i in list1:
                                              # square root of each value
           4
0
16
49
64
81
          Learning 'while loop'- With the while loop we can execute a set of statements as long as a condition is true.
In [47]:
                                  # we have define 3 value to i variable
             print(i)
i=i+2
                          # so here we know i=3, now it will get it added like 3+2=5,5+2=7 ....till max.value as '8'
            print("end")
           end
            i=3
while i<=8:
            print(i)
  i=i+1
print("end")
                             # so here we know i=3, now it will get it added like 3+1=4, \, 4+1=5 ....till max.value as '8'
          Learning 'Range'-The range() function returns a sequence of numbers, starting from 0 by default, and increments by 1 (by default), and ends at a specified number
            for a in range(5): # range start from '0' and end at'4 excluding '5'
```

0

print(a)

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range(7)
In [49]:
           for x in range (0,7):
               print(x)
In [ ]: list1=[4,6,9,8]
    print(list1)
In [50]:
           for x in range (0,4):
    print(list1[x])
         List Comprehension - List comprehension offers a shorter syntax when you want to create a new list based on the values of an existing list.
In [51]: [i*i for i in list1]
Out[51]: [4, 0, 16, 49, 64, 81]
         Learning 'function'-A function is a block of code which only runs when it is called. You can pass data, known as parameters, into a function. A function can return data as a result. it will define as 'def'
In [52]: def square(var):
                                    # we have make function for square root and named as 'square'
In [53]: square(3)
                             # we have to write 'square' and value will get ans.
Out[53]: 9
In [54]: square(9)
Out[54]: 81
In [55]: def cube(var): # we have make function for cube and named as 'cube' return var*var*var
In [56]: cube(2)
Out[56]: 8
In [57]: cube(9)
Out[57]: 729
In [58]: def sum(a,b):
                               # we have make function for summation and named as 'sum
               return a+b
In [59]: sum (12,67)
Out[59]: 79
In [60]: sum(9,7)
Out[60]:
In [61]: def sum(x=2,y=8): return (x-y,x+y)
In [62]: sub,add=sum()
In [63]: sub
Out[63]:
In [64]: add
Out[64]: 10
         Learning The map() function: it executes a specified function for each item in an iterable. The item is sent to the function as a parameter.
In [65]: list1
Out[65]: [2, 0, 4, 7, 8, 9]
In [66]: map(square,list1)
                                 #got NO value because we have not assigned map with data type i.e.list
          <map at 0x13ec3c67760>
Out[66]:
In [67]: list(map(square,list1)) # got the result after applying data type
          [4, 0, 16, 49, 64, 81]
Out[67]:
In [69]:
          def stringadd (a,b,):
    return (a+b)
In [70]: x=map(stringadd,('red','blue','green'),('black','orange','yellow'))
In [71]: print(list(x))
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Learning Filter: Filter() is a built-in function in Python. The filter function can be applied to an iterable such as a list or a dictionary and create a new iterator. This new iterator can filter out certain specific elements based on the condition

['redblack', 'blueorange', 'greenyellow']

that you provide very efficiently. In [79]: seq1=[5,8,3,9,4] In [81]: list(filter(even, seq1)) Out[81]: [8, 4] In [82]: list(map(even, seq1)) # check by using 'map' in map function odd nons. definec as None Out[82]: [None, 8, None, None, 4] In [86]: list(filter(odd,seq1)) Out[86]: [5, 3, 9] also we can write true, false with if, else function In [93]: def even(n): # created function to get even nos. (%2==0)
 if n%2==0:
 return True
 else:
 return False In [94]: list(filter(even, seq1)) Out[94]: [8, 4]

In [95]: list(map(even, seq1))

Out[95]: [False, True, False, False, True]