

Highlights 2

- Lab O Git & Training Setup
- Lab 1 Using Git with Local Repo
- Lab 2 Branching & Merging
- Lab 3 Solving Merge Conflicts
- Lab 4 Using Git with Distant Repo
- Lab 5 Rebasing
- Lab 6 Push to remote with rebase
- Lab 7 Rewrite local history (squash)





Lab O

Git & Training Setup





Git & Training Setup

- Install Git if necessary
 - Windows http://git-scm.com/download/win
- Open a terminal with Git loaded
 - Windows Git Bash
 - Linux in a terminal sw git 2.18.0 (last available version as of writing)
- 3. Git minimal configuration
 - Set your identity
 - git config --global user.name "<First> <Last>"
 - git config --global user.email <first>.<last>@st.com
- 4. Create your *Training Directory*
 - mkdir ~/git-training



Git & Training Setup

List your configuration parameters

- git config --list
- git config --list --show-origin
- git config [--get] <key>

Note: -- show-origin available only since 2.8.0

- → All your settings (last occurence considered)
- → All your settings (with origin file)
- → Value retained by Git for this <key>

Some more Git configuration items

- Choose your text editor

 - git config --get core.editor → Your current editor (defaults to vi with Unix)
 - git config --global core.editor '<pathToEditor>'

('"C:\\Program Files (x86)\\Notepad++\\notepad++.exe" -multiInst -notabbar -nosession -noPlugin')

- Don't consider trailing spaces (both line & file) as diff conflicts
 - git config --global core.whitespace -trailing





Using Git with Local Repo





Local repo - Initialization

- 1. Go to the *Training Directory*
- 2. Create lab1 directory and cd into it
- Use git command to initialize a git repository in that directory:
 - Observe that a .git directory is created
- 4. Git configuration
 - List all configuration parameters
 - git config --list --local

→ Should return something



Local repo - First commit

1. Create file1.txt

- Observe the output of git status
 - file1.txt must be in the untracked area
- Observe also the help proposed by git status

2. Add the file to the staged area

- Use git add to add the file
- Use git status command to confirm the staging success

Commit the content of the staged area

- Use the git commit command
- Observe the commit creation message & all the information it provides to you
 - SHA-1 checksum of the new commit
 - How many files were changed
 - Statistics about lines added and remove
 - •
- Check git status to confirm no more local changes exists



Local repo - Commit updates

- Update file1.txt
 - Observe the changes with git diff
 - Check working repository situation with git status
 - file1.txt is modified and not staged
- Add the file to the staged area
 - confirm using the git status command
- Commit the modifications
 - Check the history of your commits with git log
- 4. Modify again file1.txt and add it to the staged area
 - Use git commit --amend to append the modification to the last commit
 - Check the evolution of the history of your commits with git log
- 5. Use git show to see the details of a commit



Local repo - Undo & Discard

Create updates

- Modify file1.txt then git add, then modify file1.txt again
- Observe the result of git status
- 2. Discard changes in working directory
 - Undo with git checkout -- file1.txt & check status and file content
- 3. Unstage changes
 - Use the command git reset to unstage the file & check status and file content
- 3. Undo last commit, keep changes in working dir
 - Commit current changes in file1.txt & check the history
 - Use git reset HEAD~1, check status & check the history
- 4. Discard last commit
 - Commit changes from previous step & check the history
 - same commit content, same author, different SHA1
 - Use git reset --hard HEAD~, check status & check the history





Branching & Merging





Branching - Create branch

- From Training directory, create a new local repo named lab2
 - Create and commit two files (file_1.txt & file_2.txt) in branch master
- 2. Create a new branch named *lab-merge*
 - Use git branch lab-merge to create the branch
 - Use git branch to list all your available branches
- Switch to the new branch
 - Use git checkout command
 - Use git status command to confirm the switch
- Create two new commits including the following activity
 - Modify file_2.txt, then commit
 - Create file_3.txt, then commit



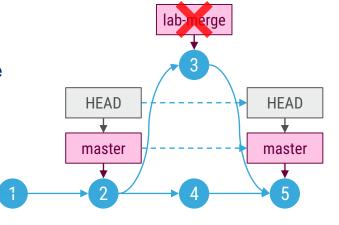
Merging - Fast Forward

- 1. Switch back to *master* branch
- 2. Merge the *lab-merge* branch into *master*
 - Use git merge [--ff] lab-merge to merge the branch into master
 - Observe the Fast-forward merge message
 - Confirm the merge success using the git log command
 - You can also observe the merge success using gitk command
- Check that working directory is clean
 - Use git status command to ensure



Merging - With Commit

- 1. Switch to *lab-merge* branch
 - Use git status command to confirm the switch
- 2. Create a new commit including the following activity
 - Modify file_2.txt, then commit
- Switch back to master branch
- 4. Create a new commit including the following activity
 - Modify file_1.txt, then commit
- 5. Merge *lab-merge* branch into *master*
 - The editor is opened: enter merge commit message
 - Observe the merge commit creation
- 6. Delete the *lab-merge* branch
 - Use git branch -d lab-merge command
 - Confirm with git branch









Solving Merge Conflicts





Merging - Create Conflict

- 1. From *Training directory*, copy lab2 to lab3
- 2. Create a new branch named *lab-conflicts* in your *lab3* local repo
 - Use git checkout -b lab-conflicts command
 - Use git status command to confirm branch creation and switch
- 3. Create two new commit including the following activity
 - Modify file_1.txt, then commit
 - Modify file_1.txt again, then commit
- 4. Switch back to *master* branch
- Create one new commit including the following activity
 - Modify file_1.txt, then commit
- 5. Merge the *lab-conflicts* into *master*
 - Notice the merge conflict message
 - Use git status command to see the files concerned by the merge conflict



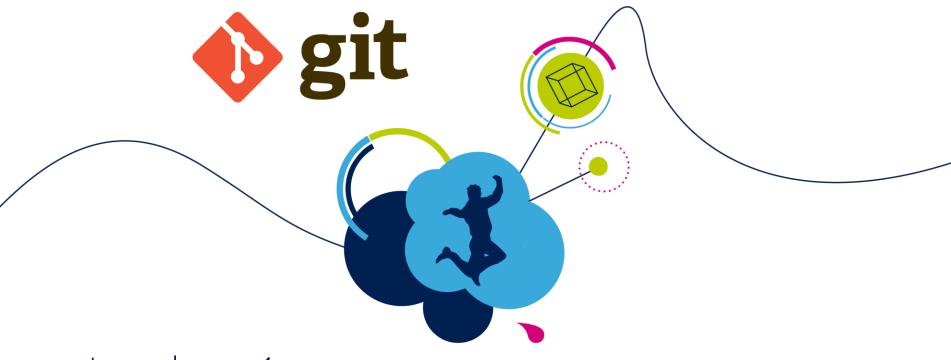
Merging - Solve Conflict

- Resolve the conflict
 - Edit file_1.txt & find the conflict

```
<<<<<< HEAD
... HEAD branch code ...
======
... Merged branch code ...
>>>>> merged-branch
```

- Fix the conflict (i.e. select what to keep) then save
- Confirm the merge conflict resolution
- 8. Check the merge status
 - Notice the message: all conflict fixed but you are still merging
- 9. Finalize the merge
 - Notice that conflict resolution is done through a new commit: the merge commit
- 10. Confirm the merge & delete *lab-conflict* branch





Using Git with Distant Repo





Distant repo - Initialization

- 1. Be sure to have set your SSH key as explained in the <u>FAQ</u>
- 2. Go to the *Training Directory*
- Use git clone command to clone the remote repository provided by the trainer as lab4
- 4. Move into the new cloned project
- Check the distant repo associated using git remote -v
- Explore the history with git log



Distant repo - Commit updates

Create a new commit including following activity

- Into users / folder, create a folder with your name
 - users/<yourName>
- Create two files (file_1.txt & file_2.txt) into that folder
 - Use git status command to check working directory information
- Use git add command to add your folder (use the folder name)
 - Use git status command to notice that all the folder content is staged
- Commit with following message
 - "<yourName>: add files 1 & 2"
 - Use git log to check commit is done

2. Synchronize with remote to update your local repo

- git pull
- Use git log command to observe the local repo updates

very verbose

• git log --graph --oneline --all

→ better ?

- · Create an alias for this command & test it
 - git config --global alias.lg "log --graph --oneline --all"
 - git 1g → same result?

3. Push your commit to the remote

- git push
- Confirm using git lg or gitk --all to test the built-in GUI





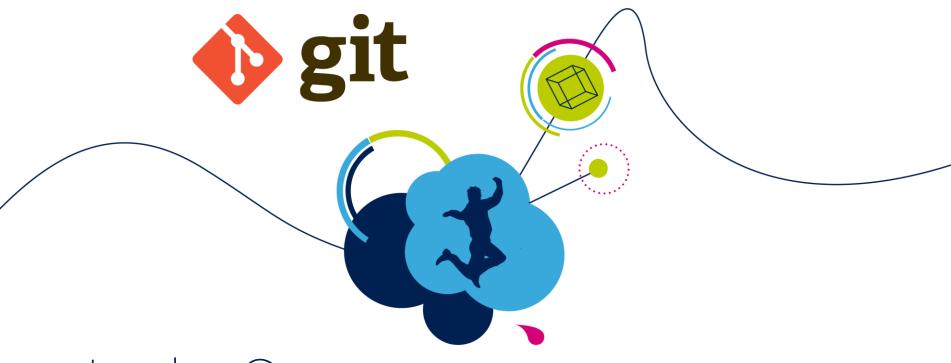
Lab 5
Rebasing



Rebase & Solve conflict

- 1. From *Training directory*, git clone lab3 as lab5
 - Check that remote origin is associated with lab3 using git remote -v
- Create & switch to a new branch named *lab-rebase* from *master* in your *lab5* repo
- 3. Create two new commits including the following activity
 - Modify file_1.txt, then commit
 - Modify file_1.txt again, then commit
- Switch back to master branch and create one commit:
 - Update file_1.txt to create a conflict and commit
- 5. Rebase *lab-rebase* against *master*
 - Checkout lab-rebase branch
 - Rebase against master using git rebase master
 - View rebase operation effect in history





Push to remote with rebase



Distant repo - Add remote & rebase

- 1. Create a new local git repo from *Training directory*, named 1ab6
- 2. Add new remote named *codex* from remote provided by trainer
 - Use git remote add codex <remote> command
 - Use git remote -v to confirm that the remote is added
 - Use git fetch codex to synchronize remote repository content
 - Explore git pull command to checkout the master branch
- Do the same job that in the step 'Create a new commit including following activity' of Lab 4
- 4. Try to push to the remote
 - try to push your changes using git push
 - on error, use git pull --rebase
 - push your update using git push
- Compare the final structure of the history with Lab4





Rewrite local history



Squash

- 1. Clone the remote repository provided by the trainer as lab7 & move into
 - · You should get the following history

```
* 57ae65a (HEAD -> master, origin/master) add perimeter computation
* dd06ab2 style: fix indentation
* b826ebc add area computation + fix missing semicolons
* 2aaa3fe fix constructor method name
* e9b1213 add new class Rectangle
* 128cd9e add file class.js
```

- 2. Rebase using git rebase -i 128cd9e, so that
 - e9b1213 is kept
 - 2aaa3fe is squashed into e9b1213
 - dd06ab2 is squashed into b826ebc
 - 57ae65a is kept
- 3. Use diff to compare 57ae65a with your last squashed commit
- 4. Expert mode, redo the exercise with these 2 steps instead
 - edit b826ebc to split functional part (1st commit) from style part (2nd commit)
 - Use git reset, then git add -p
 - dd06ab2 is squashed in previously created style commit

