

CS447: Natural Language Processing

<http://courses.grainger.illinois.edu/cs447>

# Lecture 07: Lexical Semantics

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# Lecture 6 Part 3: Training Logistic Regression Models with (Stochastic) Gradient Descent

# $P(Y | \mathbf{X})$ with Logistic Regression: Binary Classification

**Task:** Model  $P(y \in \{0,1\} | \mathbf{x})$   
for any input (feature) vector  $\mathbf{x} = (x_1, \dots, x_n)$

**Idea:** Learn **feature weights**  $\mathbf{w} = (w_1, \dots, w_n)$  (and a bias term  $b$ )  
to capture how important each feature  $x_i$  is for **predicting  $y = 1$**

For **binary classification** ( $y \in \{0,1\}$ ),  
**(standard) logistic regression** uses the **sigmoid function**:

$$P(Y=1 | \mathbf{x}) = \sigma(\mathbf{w}\mathbf{x} + b) = \frac{1}{1 + \exp(-(\mathbf{w}\mathbf{x} + b))}$$

Parameters to learn: one **feature weight vector  $\mathbf{w}$**  and one **bias term  $b$**

# Learning parameters $w$ and $b$

**Training objective:** Find parameters  $w$  and  $b$  that “capture the training data  $D_{\text{train}}$  as well as possible”

**More formally (and since we’re being probabilistic):**

Find  $w$  and  $b$  that assign the largest possible conditional probability to the labels of the items in  $D_{\text{train}}$

$$(w^*, b^*) = \operatorname{argmax}_{(w,b)} \prod_{(\mathbf{x}_i, y_i) \in D_{\text{train}}} P(y_i | \mathbf{x}_i)$$

⇒ Maximize  $P(1 | \mathbf{x}_i)$  for any  $(\mathbf{x}_i, 1)$  with a *positive* label in  $D_{\text{train}}$

⇒ Maximize  $P(0 | \mathbf{x}_i)$  for any  $(\mathbf{x}_i, 0)$  with a *negative* label in  $D_{\text{train}}$

Since  $y_i \in \{0,1\}$  we can rewrite this to:

$$(w^*, b^*) = \operatorname{argmax}_{(w,b)} \prod_{(\mathbf{x}_i, y_i) \in D_{\text{train}}} P(1 | \mathbf{x}_i)^{y_i} \cdot [1 - P(1 | \mathbf{x}_i)]^{1-y_i}$$

For  $y_i = 1$ , this comes out to:  $P(1 | \mathbf{x}_i)^1 (1 - P(1 | \mathbf{x}_i))^0 = P(1 | \mathbf{x}_i)$

For  $y_i = 0$ , this is:  $P(1 | \mathbf{x}_i)^0 (1 - P(1 | \mathbf{x}_i))^1 = 1 - P(1 | \mathbf{x}_i) = P(0 | \mathbf{x}_i)$

# Learning = Optimization = Loss Minimization

Learning = parameter estimation = optimization:

Given a particular class of model (logistic regression, Naive Bayes, ...) and data  $D_{\text{train}}$ ,  
find the **best parameters** for this class of model on  $D_{\text{train}}$

If the model is a probabilistic classifier, think of  
optimization as Maximum Likelihood Estimation (**MLE**)

“Best” = return (among all possible parameters for models of this class)  
parameters that assign the **largest probability** to  $D_{\text{train}}$

In general (incl. for probabilistic classifiers),  
think of optimization as **Loss Minimization**:

“Best” = return (among all possible parameters for models of this class)  
parameters that have the **smallest loss** on  $D_{\text{train}}$

“**Loss**”: how bad are the predictions of a model?

The **loss function** we use to measure loss depends on the class of model  
 $L(\hat{y}, y)$ : how bad is it to predict  $\hat{y}$  if the correct label is  $y$  ?

# Conditional MLE $\Rightarrow$ Cross-Entropy Loss

Conditional MLE: *Maximize probability of labels in  $D_{\text{train}}$*

$$(\mathbf{w}^*, b^*) = \operatorname{argmax}_{(\mathbf{w}, b)} \prod_{(\mathbf{x}_i, y_i) \in D_{\text{train}}} P(y_i | \mathbf{x}_i)$$

- $\Rightarrow$  Maximize  $P(1 | \mathbf{x}_i)$  for any  $(\mathbf{x}_i, 1)$  with a *positive* label in  $D_{\text{train}}$
- $\Rightarrow$  Maximize  $P(0 | \mathbf{x}_i)$  for any  $(\mathbf{x}_i, 0)$  with a *negative* label in  $D_{\text{train}}$

Equivalently: *Minimize negative log prob. of correct labels in  $D_{\text{train}}$*

$P(y_i | \mathbf{x}) = 0 \Leftrightarrow -\log(P(y_i | \mathbf{x})) = +\infty$       if  $y_i$  is the correct label for  $\mathbf{x}$ , this is the worst possible model

$P(y_i | \mathbf{x}) = 1 \Leftrightarrow -\log(P(y_i | \mathbf{x})) = 0$       if  $y_i$  is the correct label for  $\mathbf{x}$ , this is the best possible model

The **negative log probability of the correct label** is a **loss function**:

- $-\log(P(y_i | \mathbf{x}_i))$  is **smallest** (0) when we assign **all** probability to the **correct label**
- $-\log(P(y_i | \mathbf{x}_i))$  is **largest** ( $+\infty$ ) when we assign **all** probability to the **wrong label**

This **negative log likelihood loss** is also called **cross-entropy loss**

# From loss to per-example cost

Let's define the “**cost**” of our classifier on the whole dataset as its **average loss** on each of the  $m$  training examples:

$$\text{Cost}_{CE}(D_{\text{train}}) = \frac{1}{m} \sum_{i=1..m} -\log P(y_i | \mathbf{x}_i)$$

For each example:

$$-\log P(y_i | \mathbf{x}_i)$$

$$= -\log(P(1 | \mathbf{x}_i)^{y_i} \cdot P(0 | \mathbf{x}_i)^{1-y_i})$$

[either  $y_i = 1$  or  $y_i = 0$ ]

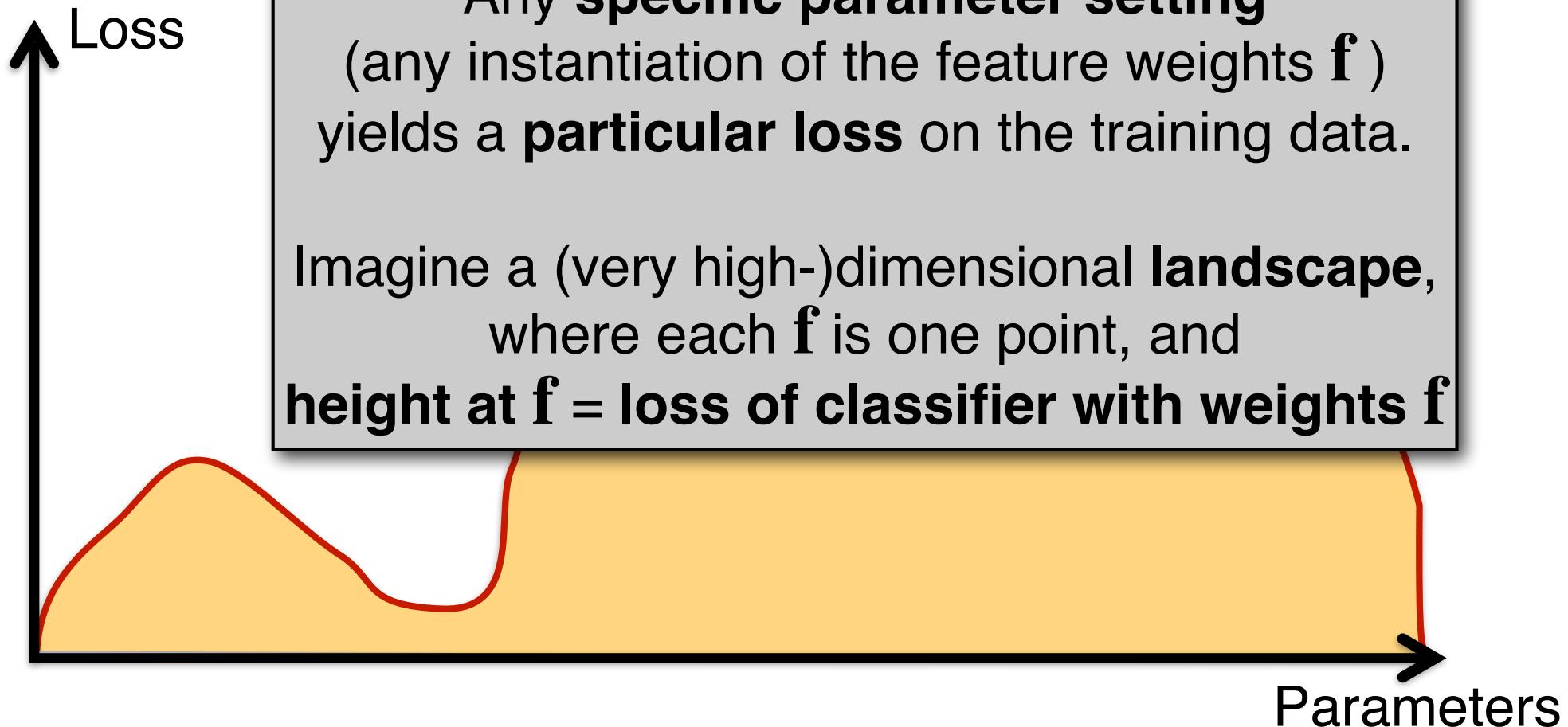
$$= -[y_i \log(P(1 | \mathbf{x}_i)) + (1 - y_i) \log(P(0 | \mathbf{x}_i))]$$

[moving the log inside]

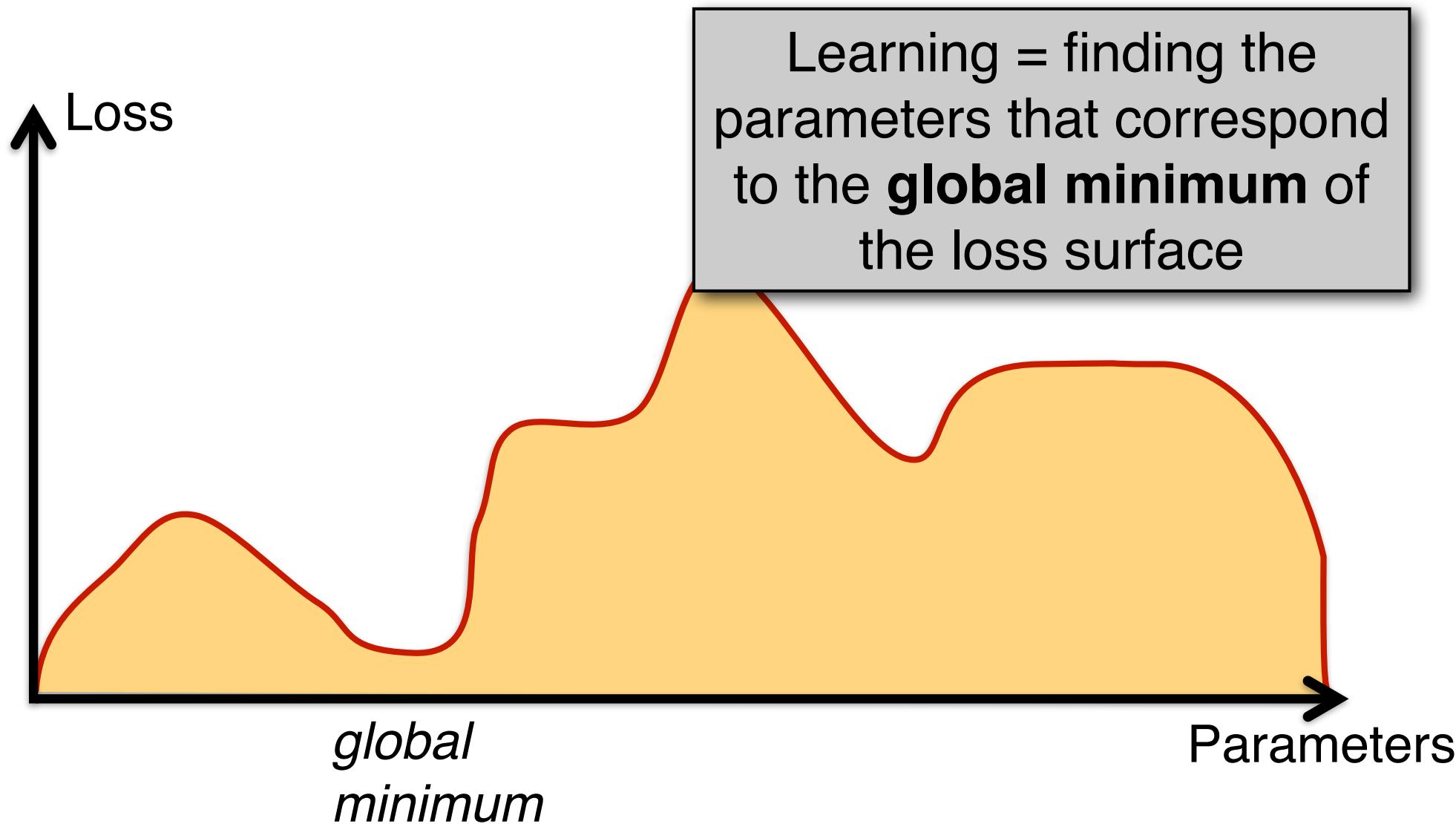
$$= -[y_i \log(\sigma(\mathbf{w}\mathbf{x}_i + b)) + (1 - y_i) \log(1 - \sigma(\mathbf{w}\mathbf{x}_i + b))]$$

[plugging in definition of  $P(1 | \mathbf{x}_i)$ ]

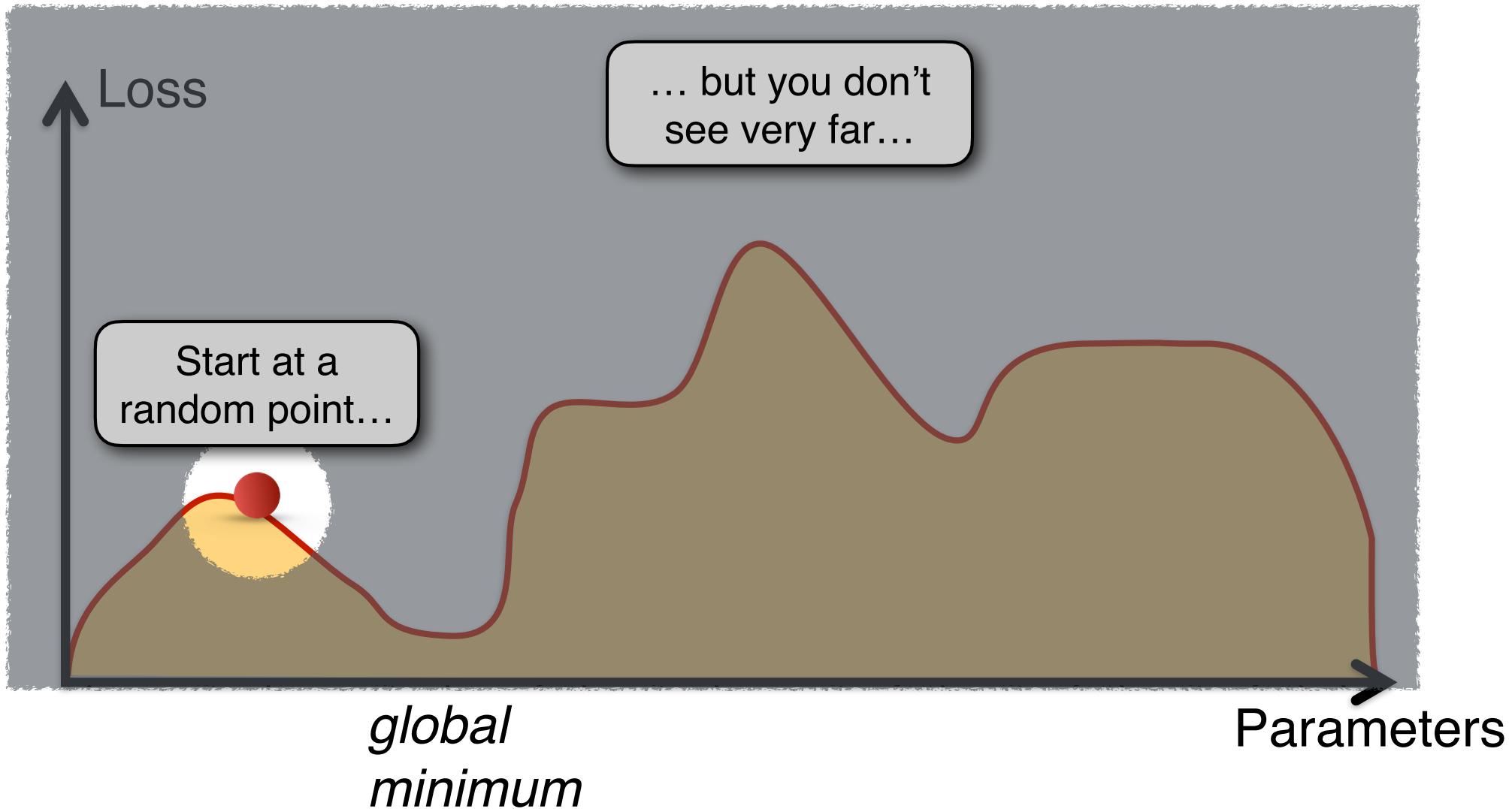
# The loss surface



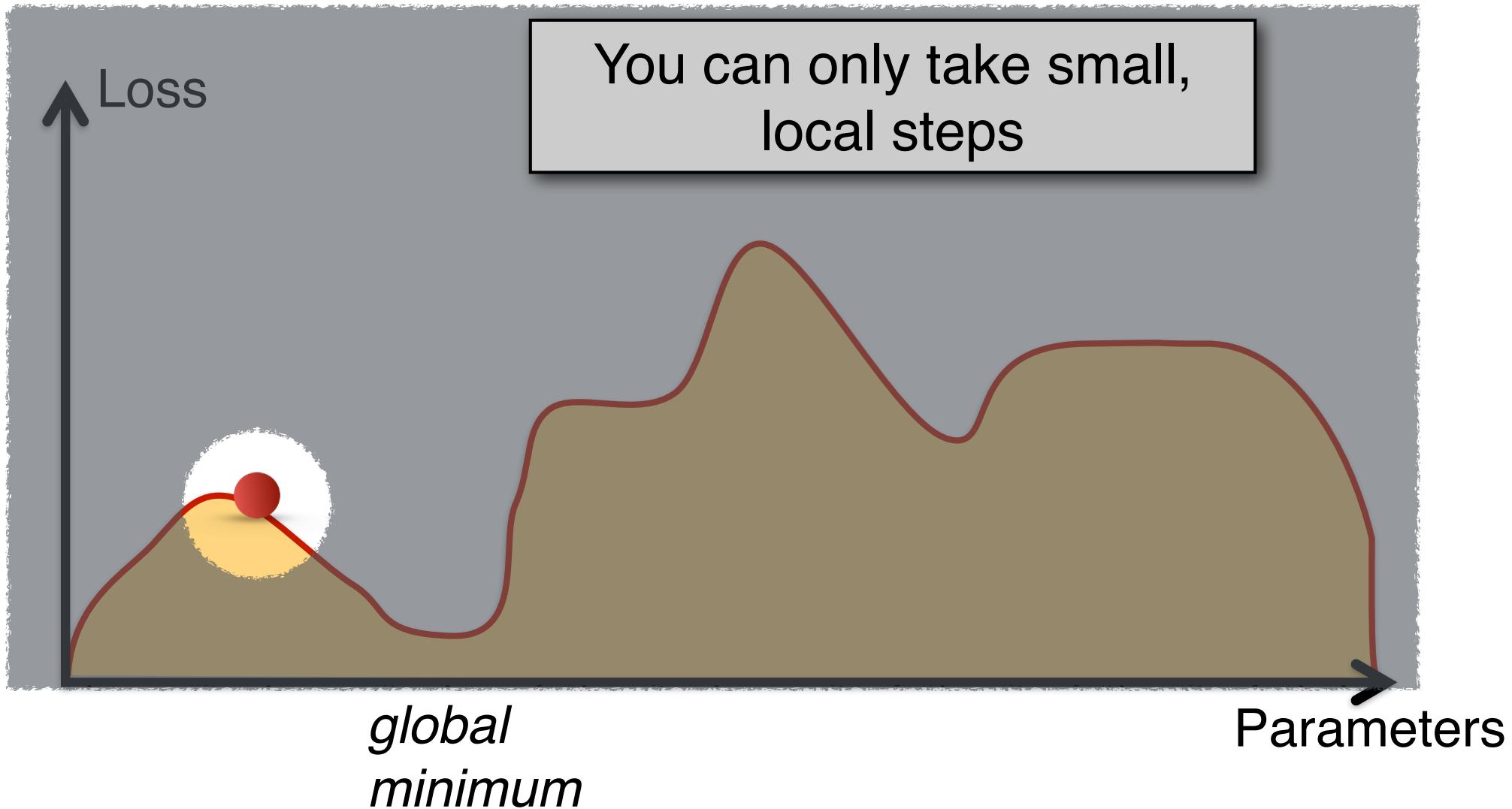
# Learning = Moving in this landscape



# Learning = Moving in this landscape



# Learning = Moving in this landscape



# Moving with Gradient Descent

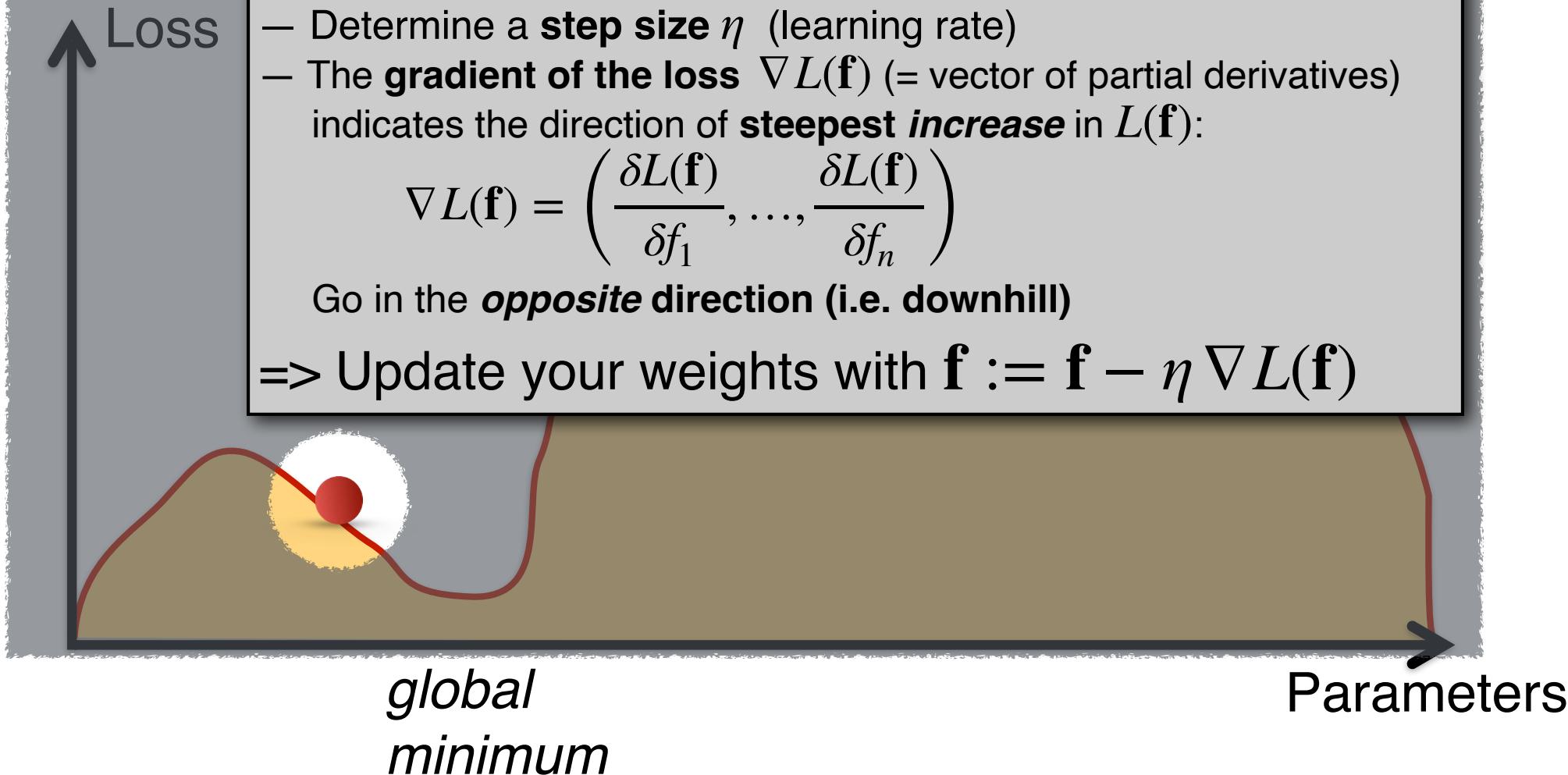
How do you know *where* and *how much* to move?

- Determine a **step size**  $\eta$  (learning rate)
- The **gradient of the loss**  $\nabla L(\mathbf{f})$  (= vector of partial derivatives) indicates the direction of **steepest increase** in  $L(\mathbf{f})$ :

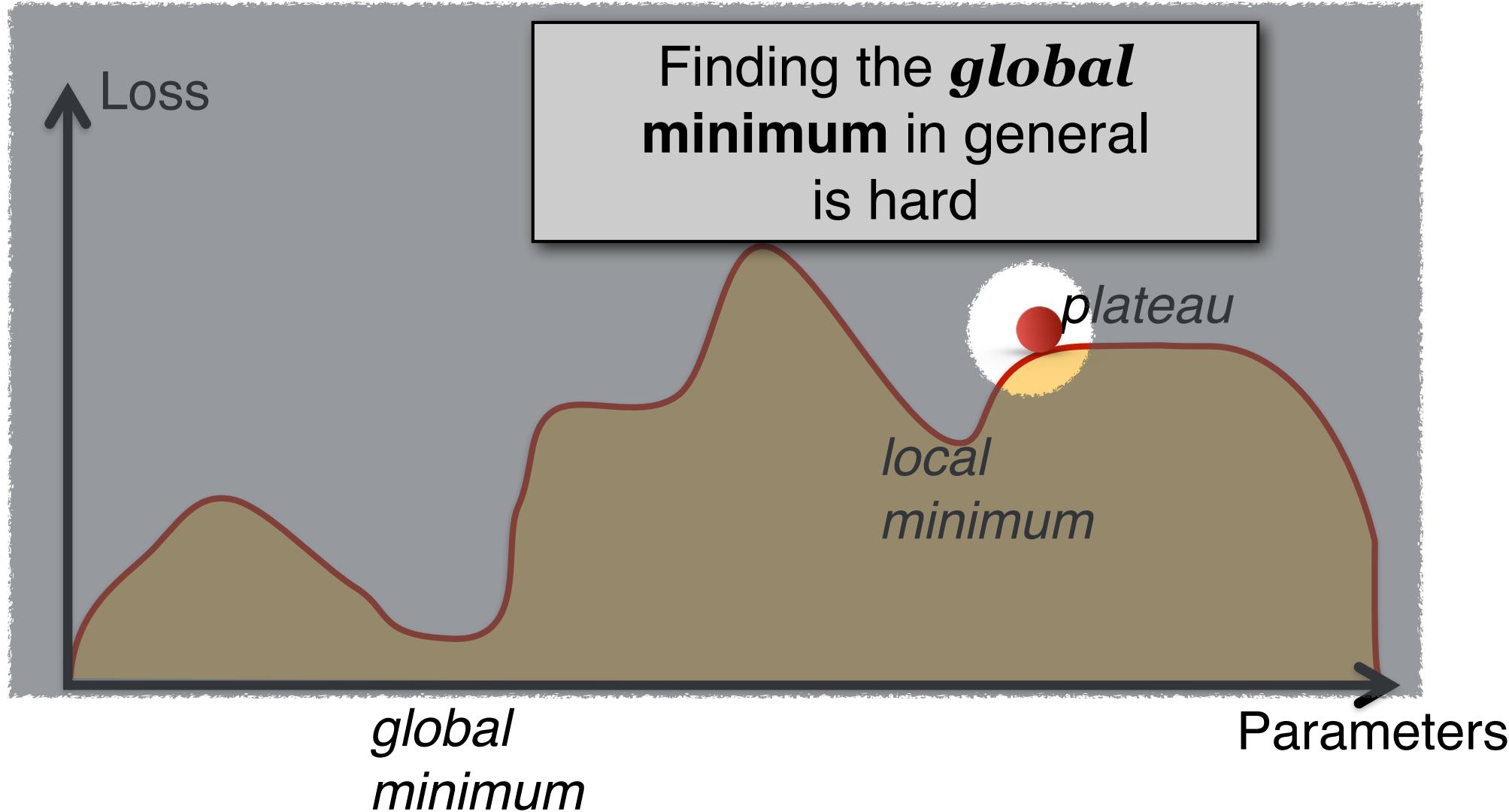
$$\nabla L(\mathbf{f}) = \left( \frac{\delta L(\mathbf{f})}{\delta f_1}, \dots, \frac{\delta L(\mathbf{f})}{\delta f_n} \right)$$

Go in the **opposite** direction (i.e. downhill)

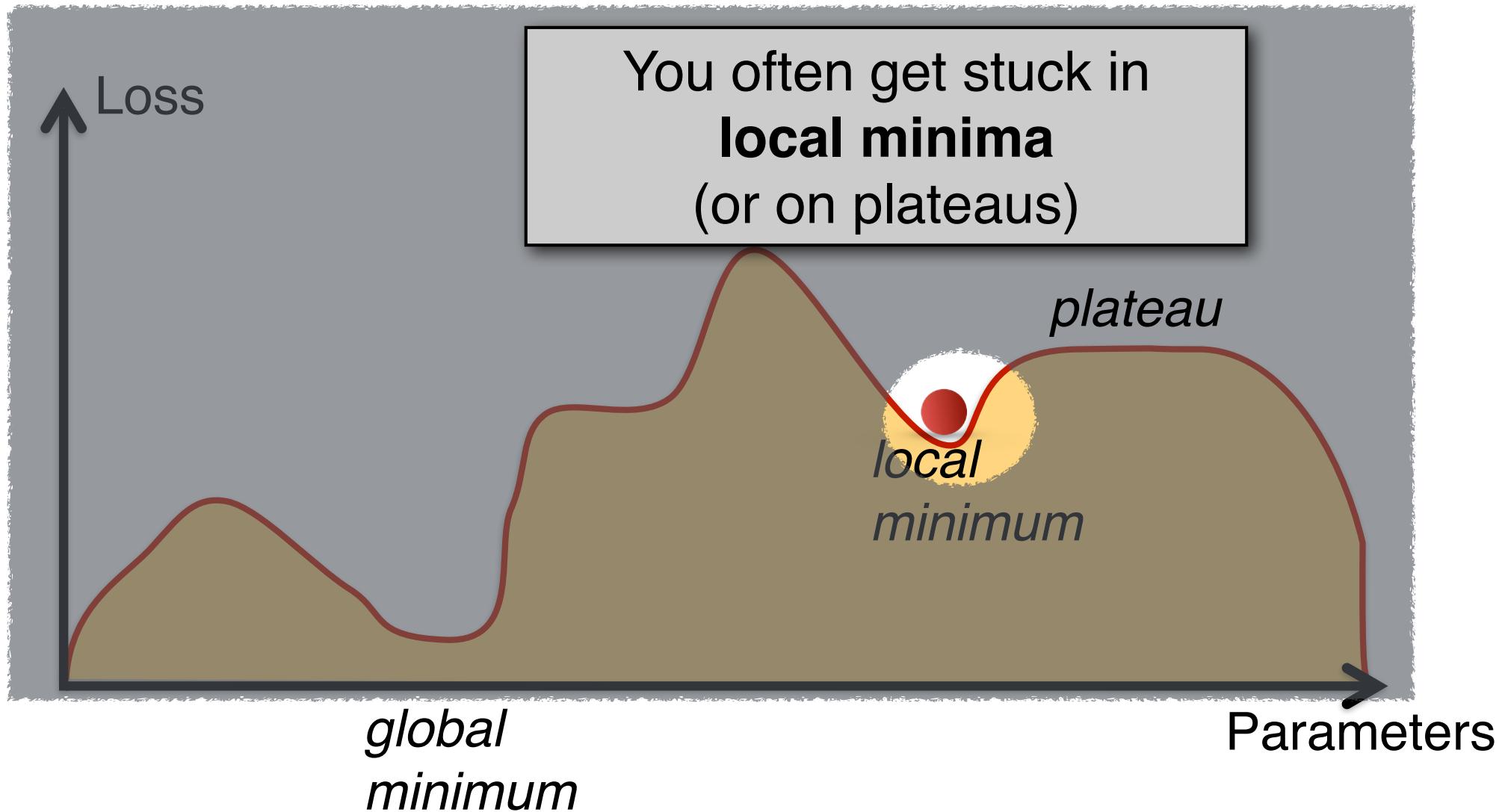
=> Update your weights with  $\mathbf{f} := \mathbf{f} - \eta \nabla L(\mathbf{f})$



# Gradient Descent finds *local* optima



# Gradient Descent finds *local* optima



# (Stochastic) Gradient Descent

We want to find parameters that have **minimal cost** (loss) on our training data.

We don't know the shape of the whole loss surface.

Each setting of the model parameters corresponds to **one point on the loss surface**.

The **gradient** of the loss of our current parameters tells us the **slope of the loss surface** at the current point

And we can take a **(small) step** in the right (downhill) direction (to update our parameters)

## **Gradient descent:**

Compute loss for entire dataset before updating weights

## **Stochastic gradient descent:**

Compute loss for **one (randomly sampled) training example** before updating weights

# Stochastic Gradient Descent

```
function STOCHASTIC GRADIENT DESCENT( $L()$ ,  $f()$ ,  $x$ ,  $y$ ) returns  $\theta$ 
    # where: L is the loss function
    #      f is a function parameterized by  $\theta$ 
    #      x is the set of training inputs  $x^{(1)}$ ,  $x^{(2)}$ , ...,  $x^{(n)}$ 
    #      y is the set of training outputs (labels)  $y^{(1)}$ ,  $y^{(2)}$ , ...,  $y^{(n)}$ 

 $\theta \leftarrow 0$ 
repeat T times
    For each training tuple  $(x^{(i)}, y^{(i)})$  (in random order)
        Compute  $\hat{y}^{(i)} = f(x^{(i)}; \theta)$  # What is our estimated output  $\hat{y}$ ?
        Compute the loss  $L(\hat{y}^{(i)}, y^{(i)})$  # How far off is  $\hat{y}^{(i)}$  from the true output  $y^{(i)}$ ?
         $g \leftarrow \nabla_{\theta} L(f(x^{(i)}; \theta), y^{(i)})$  # How should we move  $\theta$  to maximize loss ?
         $\theta \leftarrow \theta - \eta g$  # go the other way instead
return  $\theta$ 
```

# Gradient for Logistic Regression

Computing the gradient of the loss for example  $\mathbf{x}_i$  and weight  $w_j$  is very simple ( $x_{ji}$ : j-th feature of  $\mathbf{x}_i$ )

$$\frac{\delta L(\mathbf{w}, b)}{\delta w_j} = [\sigma(\mathbf{w}\mathbf{x}_i + b) - y_i]x_{ji}$$

# More details

The **learning rate**  $\eta$  affects **convergence**

There are many options for setting the **learning rate**:  
fixed, decaying (as a function of time), adaptive,...

Often people use more complex schemes and optimizers

**Mini-batch** training computes the gradient  
on a small batch of training examples at a time.

Often more stable than SGD.

**Regularization** keeps the size of the weights  
under control

L1 or L2 regularization

# Lexical semantics and the distributional hypothesis

# Let's look at words again....

So far, we've looked at...

- ... the **structure** of words (**morphology**)
- ... the **distribution** of words (**language modeling**)

Today, we'll start looking at the **meaning** of words (**lexical semantics**).

We will consider:

- ... the **distributional hypothesis** as a way to identify words with similar meanings
- ... two kinds of **vector representations** of words that are inspired by the distributional hypothesis

# Today's lecture

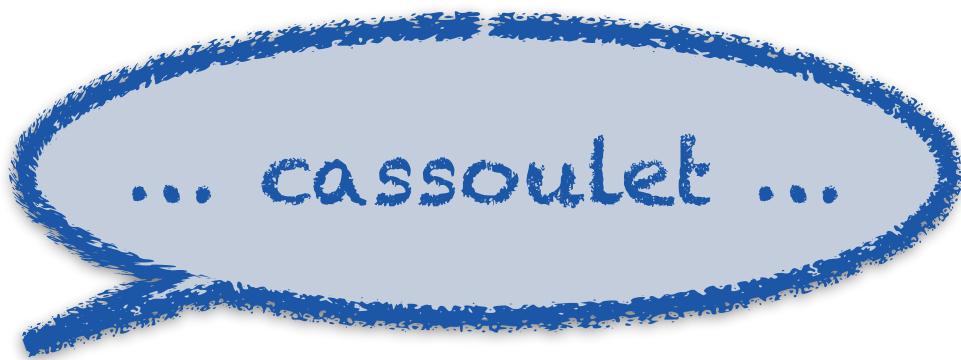
Part 1: Lexical Semantics  
and the Distributional Hypothesis

Part 2: Distributional similarities  
(from words to sparse vectors)

Part 3: Word embeddings  
(from words to dense vectors)

Reading: Chapter 6, Jurafsky and Martin (3rd ed).

# What do words mean, and how do we represent that?



Do we want to represent that...

- ... “cassoulet” is a French dish?
- ... “cassoulet” contains meat?
- ... “cassoulet” is a stew?

# What do words mean, and how do we represent that?



Do we want to represent...

- ... that a “bar” is a place to have a drink?
- ... that a “bar” is a long rod?
- ... that to “bar” something means to block it?

# Different approaches to lexical semantics

Roughly speaking, NLP draws on two different types of approaches to capture the meaning of words:

**The lexicographic tradition** aims to capture the information represented in lexicons, dictionaries, etc.

**The distributional tradition** aims to capture the meaning of words based on large amounts of raw text

# The lexicographic tradition

Uses resources such as **lexicons**, **thesauri**, **ontologies** etc.  
that capture **explicit knowledge** about word meanings.

Assumes words have ***discrete word senses***:

bank1 = financial institution; bank2 = river bank, etc.

May capture ***explicit relations*** between word (senses):  
“dog” is a “mammal”, “cars” have “wheels” etc.

# The Distributional Tradition

Uses **large corpora of raw text** to learn the meaning of words from the contexts in which they occur.

Maps words to **(sparse) vectors** that capture corpus statistics

Contemporary variant: use neural nets to learn dense vector “**embeddings**” from **very large corpora**

(this is a prerequisite for most neural approaches to NLP)

If each word type is mapped to a single vector, this ignores the fact that words have multiple senses or parts-of-speech

# Lexicographic approaches to word meaning

# Where we're at

We have looked at how to represent the **meaning of sentences** based on the meaning of their words (using predicate logic).

Now we will get back to the question of how to represent the **meaning of words**  
(although this won't be in predicate logic)

We will look at **lexical resources** (WordNet)

We will consider two different tasks:

- Computing **word similarities**
- **Word sense disambiguation**

# Different approaches to lexical semantics

## Lexicographic tradition (today's lecture)

- Use lexicons, thesauri, ontologies
- Assume words have discrete word senses:  
bank1 = financial institution; bank2 = river bank, etc.
- May capture explicit relations between word (senses):  
“dog” is a “mammal”, etc.

## Distributional tradition (earlier lectures)

- Map words to (sparse) vectors that capture corpus statistics
- Contemporary variant: use neural nets to learn dense vector “embeddings” from very large corpora  
(this is a prerequisite for most neural approaches to NLP)
- This line of work often ignores the fact that words have multiple senses or parts-of-speech

# Word senses

What does ‘bank’ mean?

- **a financial institution**  
*(US banks have raised interest rates)*
- **a particular branch of a financial institution**  
*(the bank on Green Street closes at 5pm)*
- **the bank of a river**  
*(In 1927, the bank of the Mississippi flooded)*
- **a ‘repository’**  
*(I donate blood to a blood bank)*

# Lexicon entries

**bank** <sup>1</sup> |ba NG k|

noun

- 1 the land alongside or sloping down to a river or lake : *willows lined the riverbank*.

2 a slope, mass, or mound of a particular substance : *a bank of clouds* | *a bank of snow*.

  - an elevation in the seabed or a riverbed; a mudbank or sandbank.
  - a transverse slope given to a road, railroad, or sports track to enable vehicles or runners to maintain speed around a curve.
  - the sideways tilt of an aircraft when turning in flight : *flying with small amounts of bank*.

3 a set or series of similar things, esp. electrical or electronic devices, grouped together in rows : *the DJ had big banks of lights and speakers on either side of his console*.

  - a tier of oars : *the early ships had only twenty-five oars in each bank*.

4 the cushion of a pool table : [as adj.] *a bank shot*.

# lemmas

bank<sup>2</sup>

## noun

- a financial establishment that invests money deposited by customers, pays it out when required, makes loans at interest, and exchanges currency : *I paid the money straight into my bank.*

  - a stock of something available for use when required : *a blood bank | building a bank of test items is the responsibility of teachers.*
  - a place where something may be safely kept : *the computer's memory bank.*
  - (**the bank**) the store of money or tokens held by the banker in some gambling or board games.
  - the person holding this store; the banker.
  - Brit. a site or receptacle where something may be deposited for recycling : *a paper bank.*

# senses

# Lexicon entries

## Glosses

(definitions intended for human readers)

### bank<sup>1</sup> |ba n̩k|

noun

1 the land alongside or sloping down to a river or lake : *willows lined the riverbank.*

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3 a set or series of similar things, esp. electrical or electronic devices : *the circuit board had banks of resistors on either side of his console.*

- a tier of oars : *the early ships had only twenty-five oars in each bank.*

4 the cushion of a pool table : [as adj.] *a bank shot.*

### bank<sup>2</sup>

noun

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## Examples

(phrases or sentences that show how the particular sense is used)

# Some terminology

**Word forms:** *runs, ran, running; good, better, best*

Any, possibly inflected, form of a word  
(i.e. what we talked about in morphology)

**Lemma** (citation/dictionary form): *run*

A basic word form (e.g. infinitive or singular nominative noun) that is used to represent all forms of the same word.  
(i.e. the form you'd search for in a dictionary)

**Lexeme:** RUN(V), GOOD(A), BANK<sup>1</sup>(N), BANK<sup>2</sup>(N)

An abstract representation of a word (and all its forms), with a part-of-speech and a set of related word senses.  
(Often just written (or referred to) as the lemma, perhaps in a ***different* FONT**)

**Lexicon:**

A (finite) list of lexemes

# Trying to make sense of senses

## Polysemy:

A lexeme is polysemous if it has different *related senses*

Busey



bank = financial institution      or      building

## Homonyms:

Two lexemes are homonyms if their *senses are unrelated*, but they happen to have the **same spelling and pronunciation**



bank = (financial) bank      or      (river) bank

# Relations between senses

## Symmetric relations:

**Synonyms**: *couch/sofa*

Two lemmas with the **same** sense

**Antonyms**: *cold/hot, rise/fall, in/out*

Two lemmas with the **opposite** sense

## Hierarchical relations:

**Hypernyms** and **hyponyms**: *pet/dog*

The **hyponym** (*dog*) is **more specific** than the **hypernym** (*pet*)

**Holonyms** and **meronyms**: *car/wheel*

The **meronym** (*wheel*) is a **part of** the **holonym** (*car*)

# Metonymy

Some senses of a word may be related in a systematic way, e.g. ....

... organizations and buildings:

*I see you in front of the bank on Green Street.*

... cars and their drivers:

*This Camry looks new.* vs. *The Camry honked at me.*

... authors and their works:

*Jane Austen wrote Emma.* vs *I really like Austen*

... plants and the food derived from them:

*Plums have beautiful blossoms.* vs *I ate a plum*

# WordNet and WordNet-based word similarity

# WordNet

Very large, publicly available **lexical database** of English:

110K nouns, 11K verbs, 22K adjectives, 4.5K adverbs

(WordNets for many other languages exist or are under construction)

Each word has a POS tag and one or more **word senses**.

Avg. # of senses: 1.23 nouns, 2.16 verbs, 1.41 adj, 1.24 adverbs

Word senses are grouped into synonym sets (“**synsets**”)

81K noun synsets, 13K verb synsets, 19K adj. synsets, 3.5K adverb synsets

Synsets are connected in a hierarchy/network

defined via **conceptual-semantic relations**

- hypernym/hyponym relation (IS-A)
- holonym/meronym relation (HAS-A)

Also lexical relations (derivational morphology), and lemmatization

Available at <http://wordnet.princeton.edu>



# A WordNet example

Searching for “bass” returns

## Noun

- S: (n) **bass** (the lowest part of the musical range)
- S: (n) **bass**, **bass part** (the lowest part in polyphonic music)
- S: (n) **bass**, **basso** (an adult male singer with the lowest voice)
- S: (n) **sea bass**, **bass** (the lean flesh of a saltwater fish of the family Serranidae)
- S: (n) **freshwater bass**, **bass** (any of various North American freshwater fish with lean flesh (especially of the genus Micropterus))
- S: (n) **bass**, **bass voice**, **basso** (the lowest adult male singing voice)
- S: (n) **bass** (the member with the lowest range of a family of musical instruments)
- S: (n) **bass** (nontechnical name for any of numerous edible marine and freshwater spiny-finned fishes)

## Adjective

### Synsets

- S: (adj) **bass**, **deep** (having or denoting a low vocal or instrumental range) "*a deep voice*"; "*a bass voice is lower than a baritone voice*"; "*a bass clarinet*"

# Hierarchical synset relations: Nouns (I)

## IS-A relations (hyponymy):

### Hypernym/hyponym (between concepts)

*meal* is a hypernym (superordinate) of *breakfast*

*breakfast* is a hyponym (subordinate) of *meal*

*dog* is a hypernym (superordinate) of *poodle*

*poodle* is a hyponym (subordinate) of (IS-A) *dog*

### Instance hypernym/hyponym (concepts and instances)

*composer* is the instance hypernym of (HAS-INSTANCE) *Bach*

*Bach* is an instance hyponym of (IS-INSTANCE-OF) *composer*

# WordNet Hypernyms and Hyponyms

(n) **bass** (the lowest part of the musical range)

◦ *direct hypernym / inherited hypernym / sister term*

- S: (n) [pitch](#) (the property of sound that varies with variation in the frequency of vibration)
  - S: (n) [sound property](#) (an attribute of sound)
  - S: (n) [property](#) (a basic or essential attribute shared by all members of a class) "a study of the properties of metals"
    - S: (n) [attribute](#) (an abstraction belonging to or characteristic of an entity)
    - S: (n) [abstraction, abstract entity](#) (a general concept formed by extracting common features from specific instances)
    - S: (n) [entity](#) (that which is perceived or known or inferred to have its own existence)

(n) **bass, bass part** (the lowest part in polyphonic music)

◦ *direct hyponym / full hyponym*

- S: (n) [ground bass](#) (a short melody in the bass that is constantly repeated)
- S: (n) [figured bass, basso continuo, continuo, thorough bass](#) (a bass part written out in full and accompanying other parts)

◦ *direct hypernym / inherited hypernym / sister term*

- S: (n) [part, voice](#) (the melody carried by a particular voice or instrument in polyphonic music) "he tried to sing a solo part"
  - S: (n) [tune, melody, air, strain, melodic line, line, melodic phrase](#) (a succession of notes forming a progression, and sounded in one continuous line)
  - S: (n) [music](#) (an artistic form of auditory communication incorporating instrumental or vocal sounds)
    - S: (n) [auditory communication](#) (communication that relies on hearing)
    - S: (n) [communication](#) (something that is communicated by or to or between people)
      - S: (n) [abstraction, abstract entity](#) (a general concept formed by extracting common features from specific instances)
      - S: (n) [entity](#) (that which is perceived or known or inferred to have its own existence)

# Hierarchical synset relations: Nouns (II)

## Part-Whole relations (meronymy):

### Member holonym/meronym (groups and members)

*crew* is a member holonym of (HAS-MEMBER) *co-pilot*

*co-pilot* is a member meronym of (IS-MEMBER-OF) *crew*

### Part holonym/meronym (wholes and parts)

*car* is a part holonym of (HAS-PART) *wheel*

*wheel* is a part meronym of (IS-PART-OF) *car*

### Substance holonym/meronym (substances and components)

*bread* is a substance holonym of (HAS-COMPONENT) *flour*

*flour* is a substance meronym of (IS-COMPONENT-OF) *bread*

# Hierarchical synset relations: Verbs

## Hypernym/troponym (between events):

*travel/fly, walk/stroll*

*Flying* is a troponym of *traveling*:

it denotes a **specific manner** of *traveling*

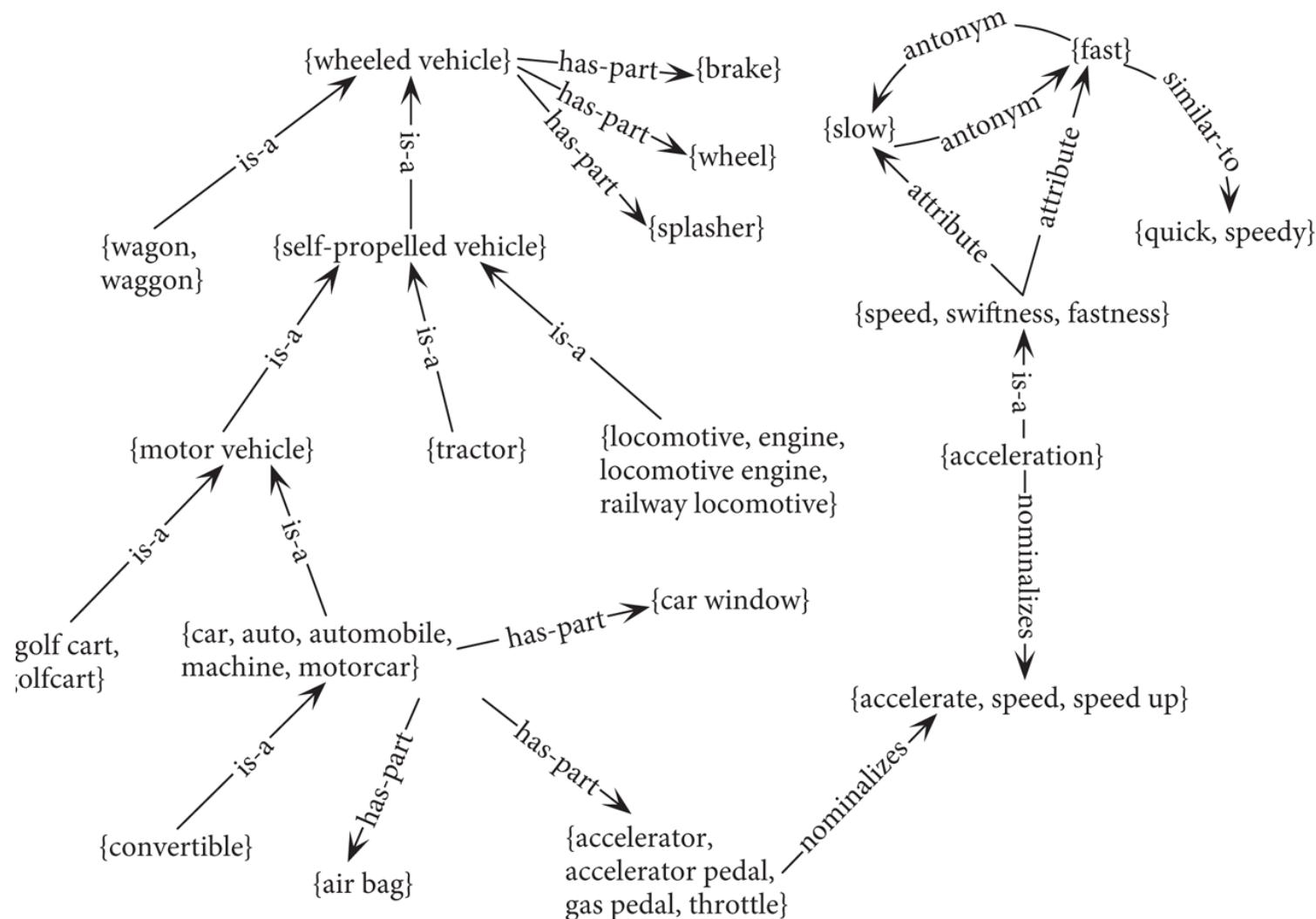
## Entailment (between events):

*snore/sleep*

*Snoring entails (presupposes) sleeping*

(if somebody is snoring, they have to be sleeping)

# WordNet relations as a graph



(Figure from Jurafsky & Martin, 3rd Edition, and Navigli 2016)

# WordNet as a semantic network

The **Hypernym/hyponym** relations (IS-A) and **holonym/meronym** relations (HAS-A) in WordNet capture some important world knowledge, e.g.:

car IS-A motor-vehicle IS-A... IS-A wheeled-vehicle  
wheeled-vehicle HAS-A brake

- car IS-A wheeled-vehicle
- car HAS-A brake

We can interpret WordNet as a simple “semantic network” (for semantic networks in AI see e.g. <http://www.jfsowa.com/pubs/semnet.htm>)

# WordNet-based word similarity

There have been many attempts to exploit resources like WordNet to compute word (sense) similarities.

Classic approaches use the distance (**path length**) between synsets (these paths typically only consider hypernym/hyponym relations), possibly augmented with corpus statistics

More recent (neural) approaches aim to learn (non-Euclidean) embeddings that capture the hierarchical hypernym/hyponym structure of WordNet.

# What do we mean by “word (sense) similarity”?

There are many aspects to “similarity”:

- **Similarity as synonymy:**

$\text{sim}(\text{couch}, \text{sofa}) > \text{sim}(\text{poodle}, \text{dog}) > \text{sim}(\text{poodle}, \text{pug}), \dots$

Do the two words/senses have the same meaning?

(WordNet: synsets are synonyms (similarity=1), but hypernym/hyponyms (*dog/poodle*) are also more similar to each other than unrelated words)

- **Similarity as association:**

How related are the two words/senses to each other?

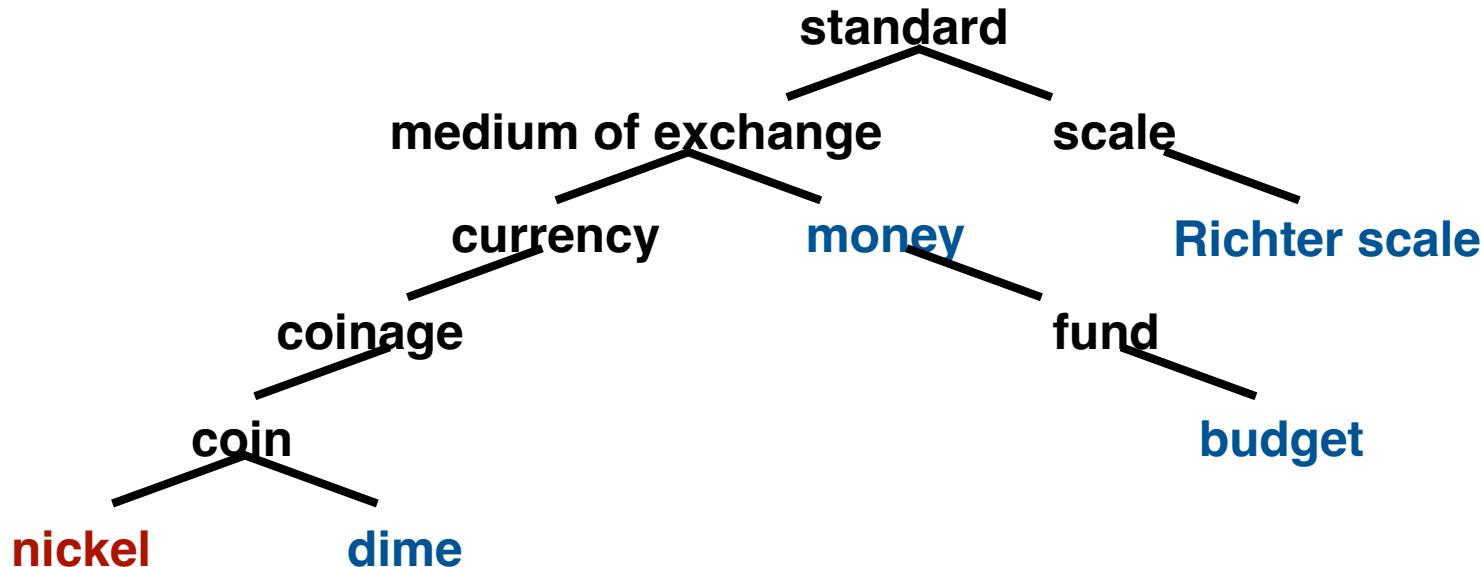
*coffee* and *cup* are strongly associated, but not synonyms

**“Semantic fields”**: sets of words that are topically related

(WordNet: holonyms/meronyms etc. capture some associations)

Earlier metrics of similarity in NLP often conflate both notions,  
but see e.g. SimLex-999 <https://www.aclweb.org/anthology/J15-4004.pdf>

# WordNet path lengths: examples and problems



**Path length is just the distance between synsets**

$\text{pathlen}(\text{nickel}, \text{dime}) = 2$  (nickel—coin—dime)

$\text{pathlen}(\text{nickel}, \text{money}) = 5$  (nickel—...—medium of exchange—money)

$\text{pathlen}(\text{nickel}, \text{budget}) = 7$  (nickel—...—medium of exchange—...—budget)

**But do we really want the following?**

$\text{pathlen}(\text{nickel}, \text{coin}) < \text{pathlen}(\text{nickel}, \text{dime})$

$\text{pathlen}(\text{nickel}, \text{Richter scale}) = \text{pathlen}(\text{nickel}, \text{budget})$

# Problems with thesaurus-based similarity

We need to have a thesaurus!  
(not available for all languages)

We need to have a thesaurus that contains the words we're interested in.

We need a thesaurus that captures a rich hierarchy of hypernyms and hyponyms.

Most thesaurus-based similarities depend on the specifics of the hierarchy that is implemented in the thesaurus.

# Learning hyponym relations

If we don't have a thesaurus, can we *learn* that Corolla is a kind of car from text?

Certain **phrases and patterns** indicate hyponym relations:

Hearst(1992) [Hearst patterns]

**Enumerations:** *cars such as the Corolla, the Civic, and the Vibe,*

**Appositives:** *the Corolla, a popular car...*

We can also **learn these patterns** if we have some **seed examples of hyponym relations** (e.g. from WordNet):

1. Take all hyponym/hypernym pairs from WordNet (e.g. car/vehicle)
2. Find all sentences that contain both, and identify patterns
3. Apply these patterns to new data to get new hyponym/hypernym pairs