

# Introduction to Graph Deep Learning

*Guest lecture for CS 7643 Deep Learning, Fall 2023*

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**Jiaxuan You**

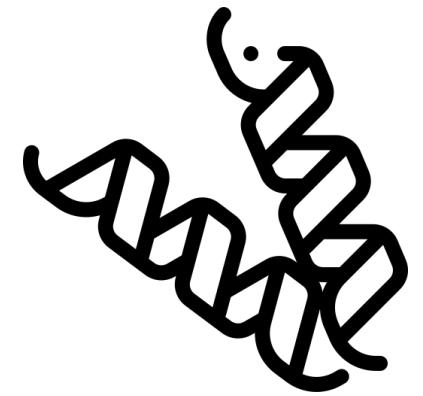
**Incoming Assistant Professor at UIUC CS**





Interconnected world

Gap

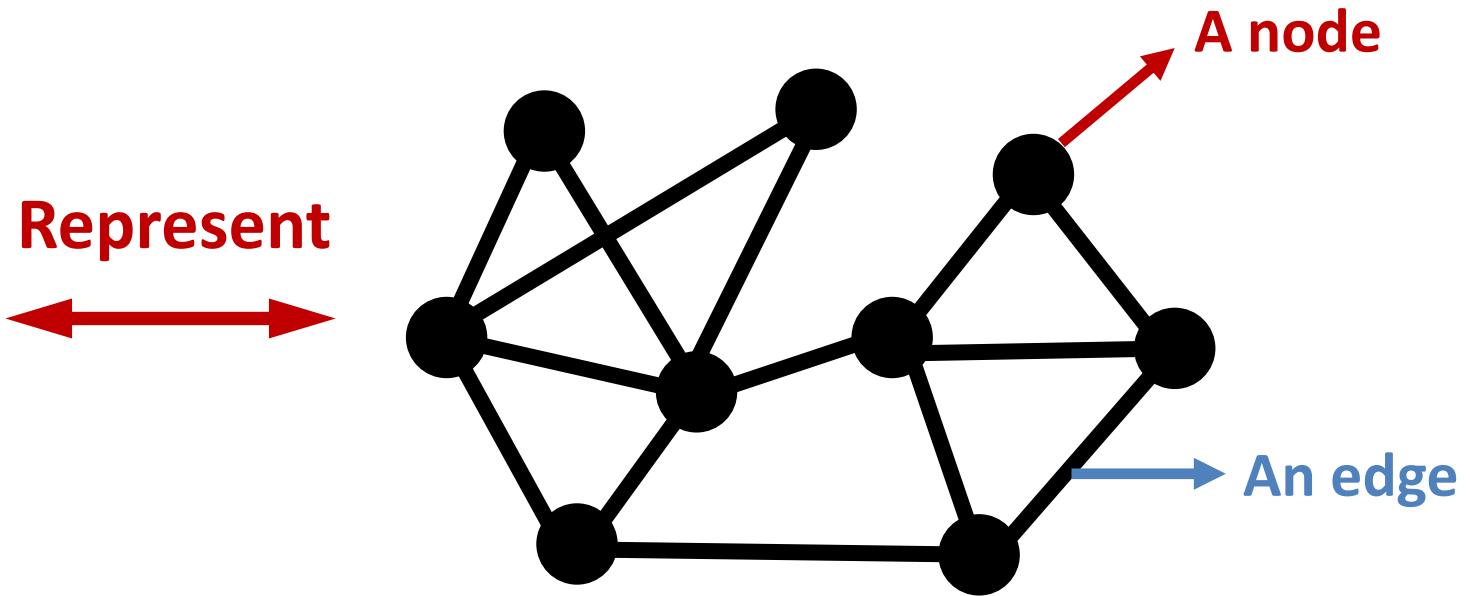


Modern ML

# How to Represent Interconnected Data?



Interconnected world

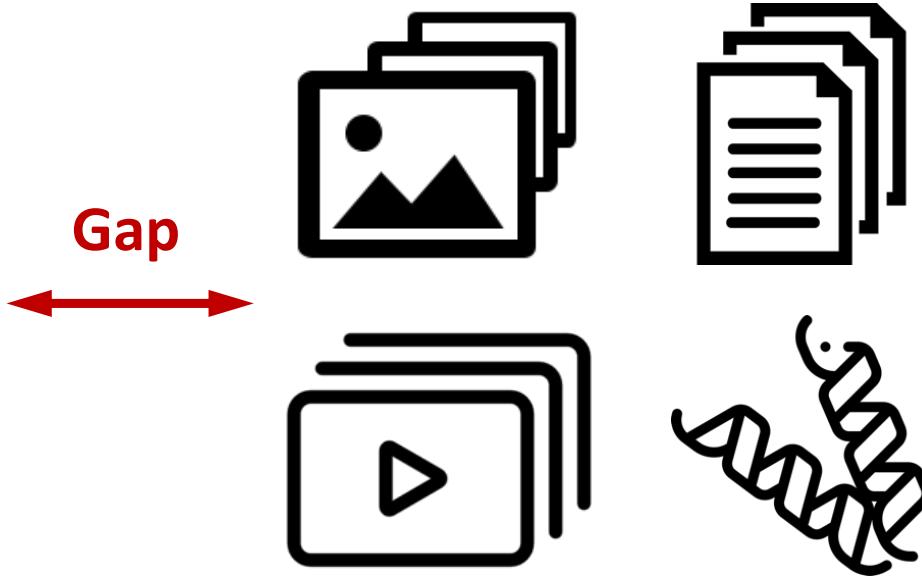


Graph-structured data

**Graph:** The language for **describing entities with relations**



Interconnected world



Modern ML

**Goal of Graph Deep Learning**  
Enable DL research for the  
interconnected data

# Graph: Ubiquitous across Disciplines

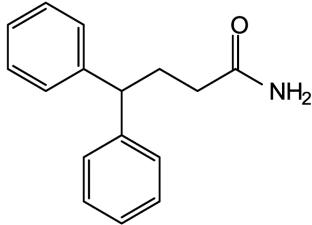
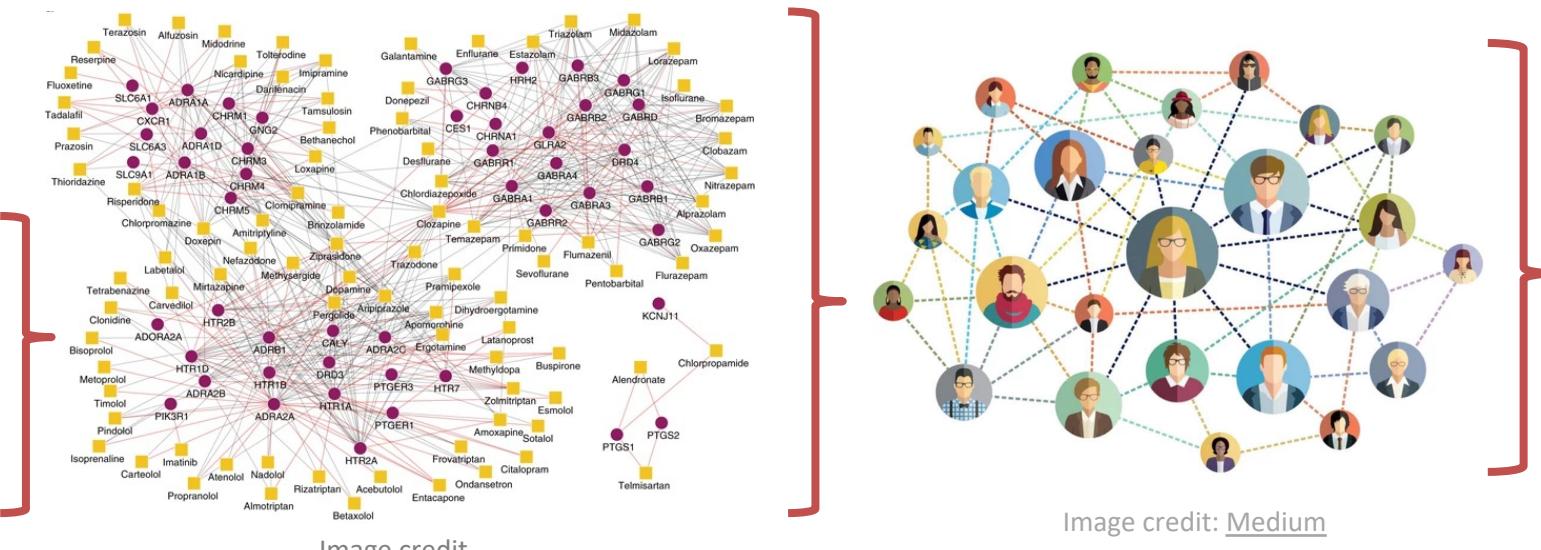


Image credit: [MDPI](#)



## Molecule

*Molecule design*

## Protein interaction

*Drug discovery*

## Social network

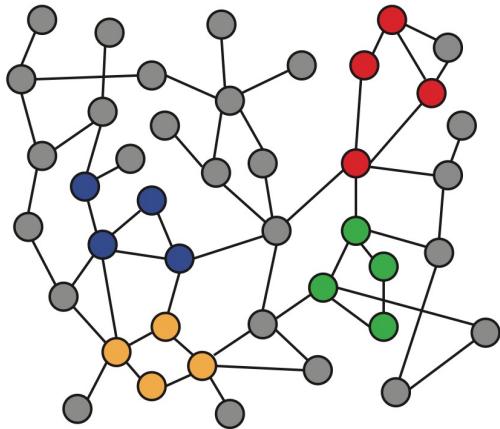
*Recommender systems*

## Economic network

*Policy making*

- **Graphs: *flexible* and *expressive***
- **Graphs can bridge interdisciplinary data**

# Machine Learning with Graphs is Hard



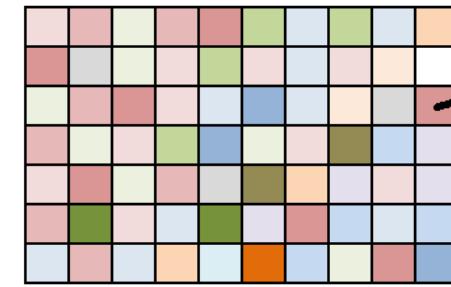
**Graphs**

**vs.**

This is a girl



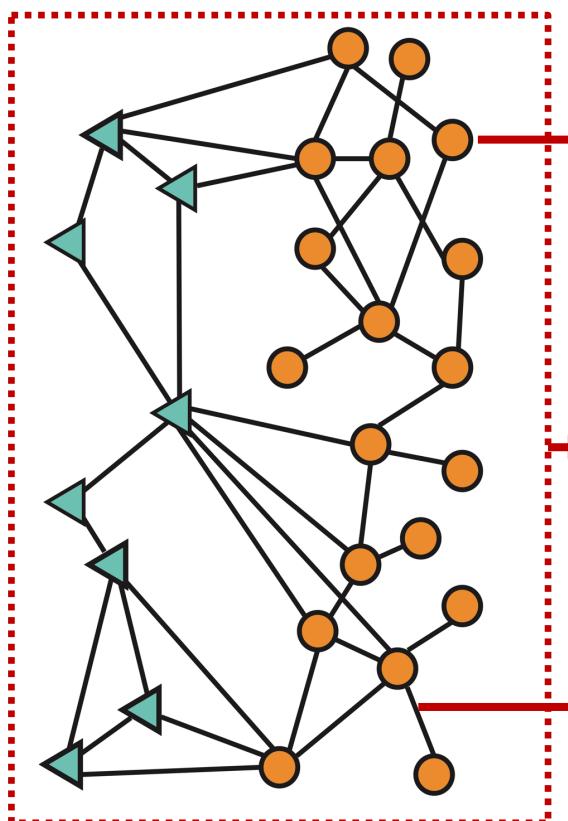
**Text**



**Images**

- **Arbitrary size and topological structure**
- **Nodes have no fixed ordering**

# Graph Machine Learning Tasks



**Node-level prediction**

*“Classify user by their type in a social network”*

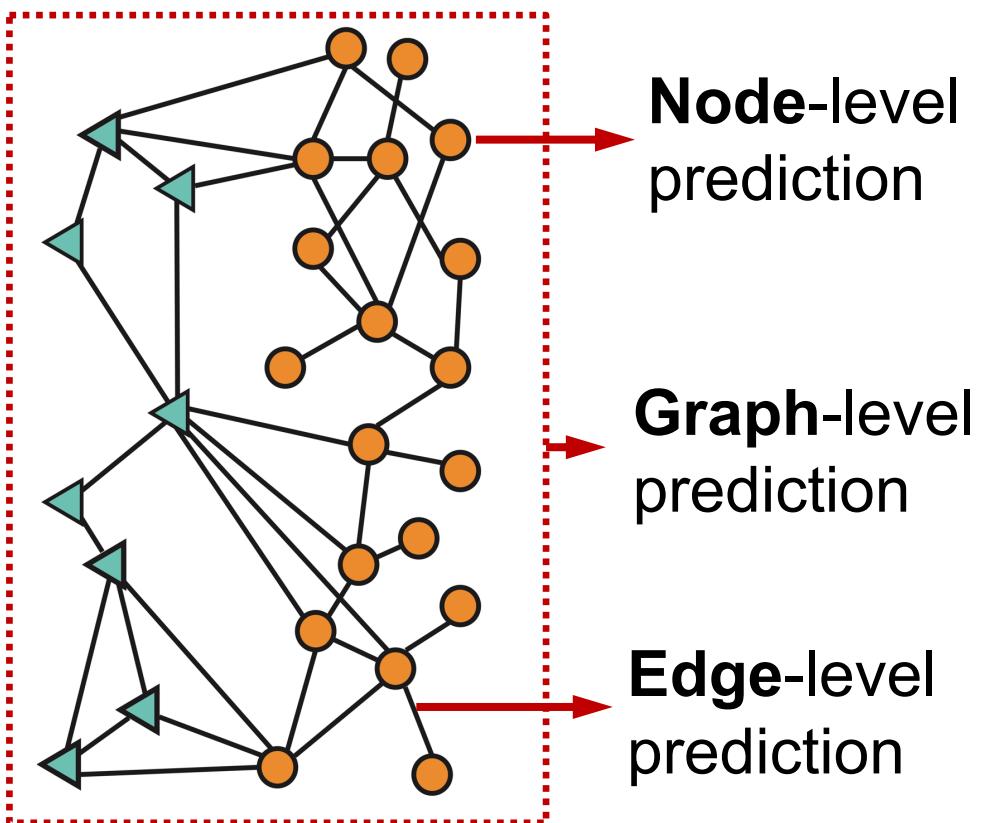
**Graph-level prediction**

*“Predict which molecules are drug-like”*

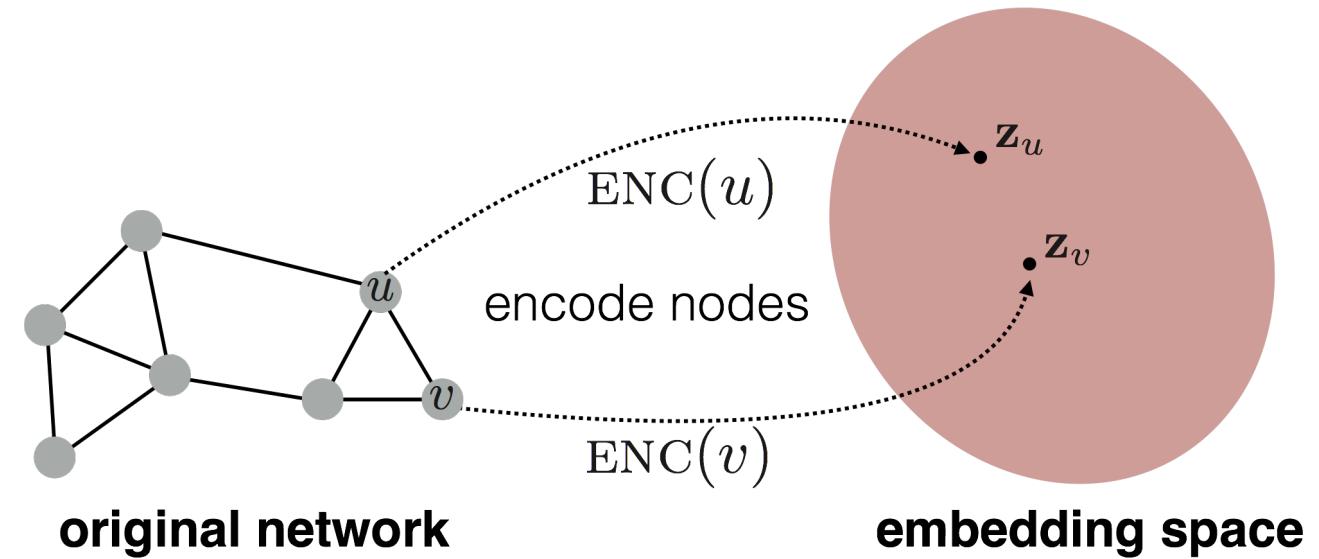
**Edge-level prediction**

*“Recommend item nodes to user nodes”*

# Graph ML Tasks

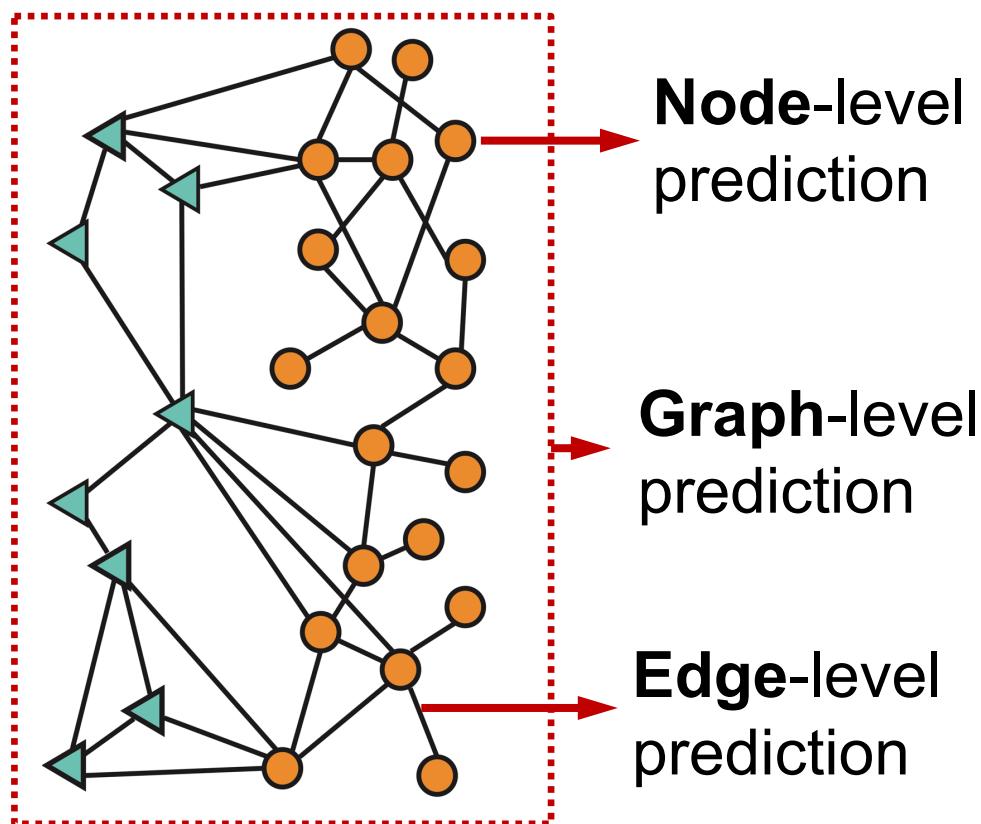


# Key Idea: Node Embeddings

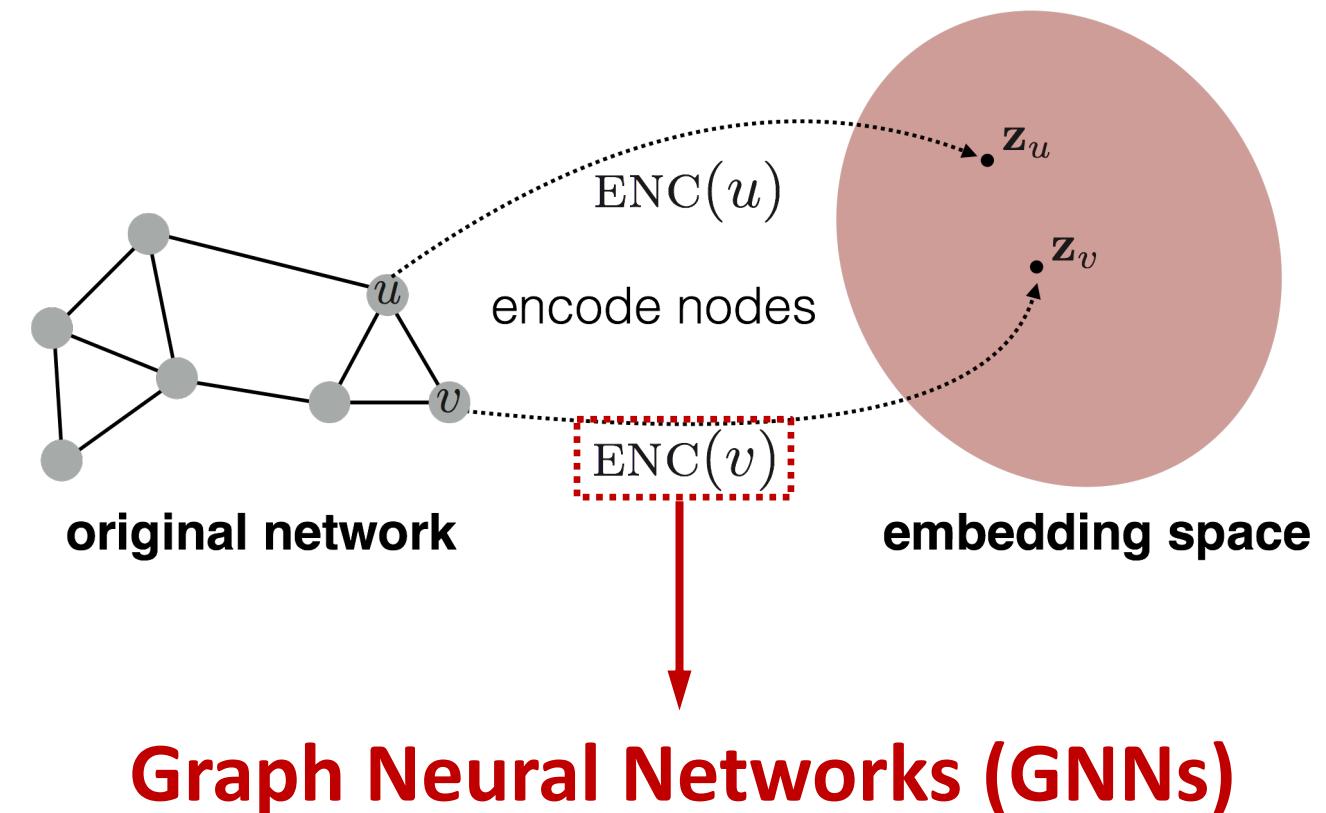


**Intuition:** Map nodes to  $d$ -dimensional embeddings such that similar nodes in the graph are embedded close together

# Graph ML Tasks



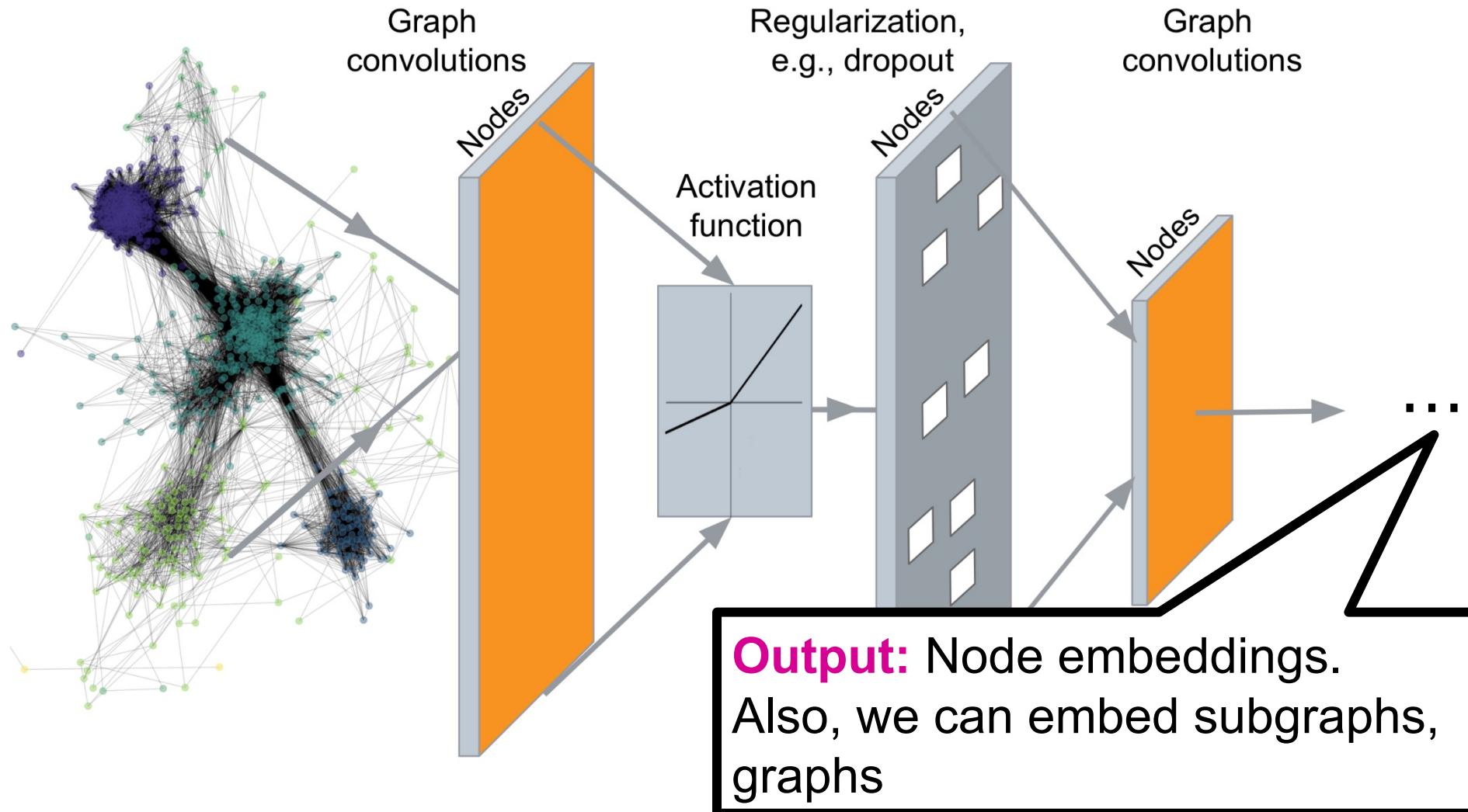
# Key Idea: Node Embeddings



Slides adapted from Stanford CS224W Course

# Graph Neural Networks (GNNs)

# Deep Graph Encoders

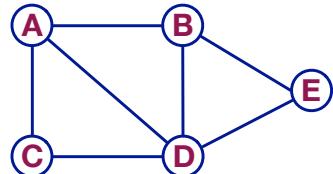


# Graph ML Setup

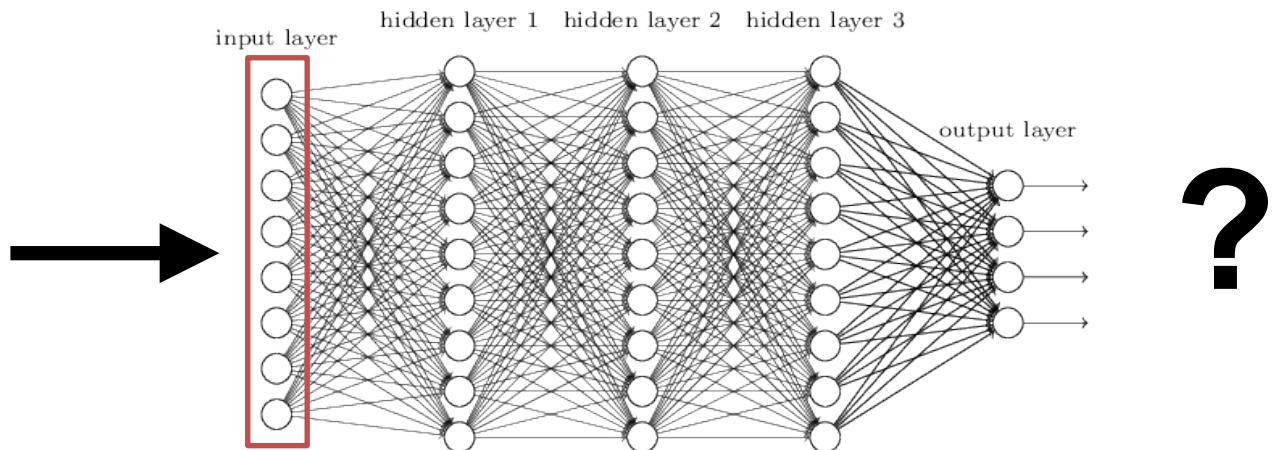
- Assume we have a graph  $G$ :
  - $V$  is the **vertex set**
  - $A$  is the **adjacency matrix** (assume binary)
  - $X \in \mathbb{R}^{m \times |V|}$  is a matrix of **node features**
    - Social networks – user attributes, molecule – atom types, ...
    - When there is no node feature in the graph dataset:
      - One-hot encodings – cannot generalize to new nodes
      - Vector of constant 1: [1, 1, ..., 1] – inductive, but less expressive
    - **Edge feature** can be incorporated as well
  - $v$ : a node in  $V$ ;  $N(v)$ : the set of neighbors of  $v$ .
  - **Node features**:

# A Naïve Approach: MLP

- Join adjacency matrix and features
- Feed them into a deep neural net:



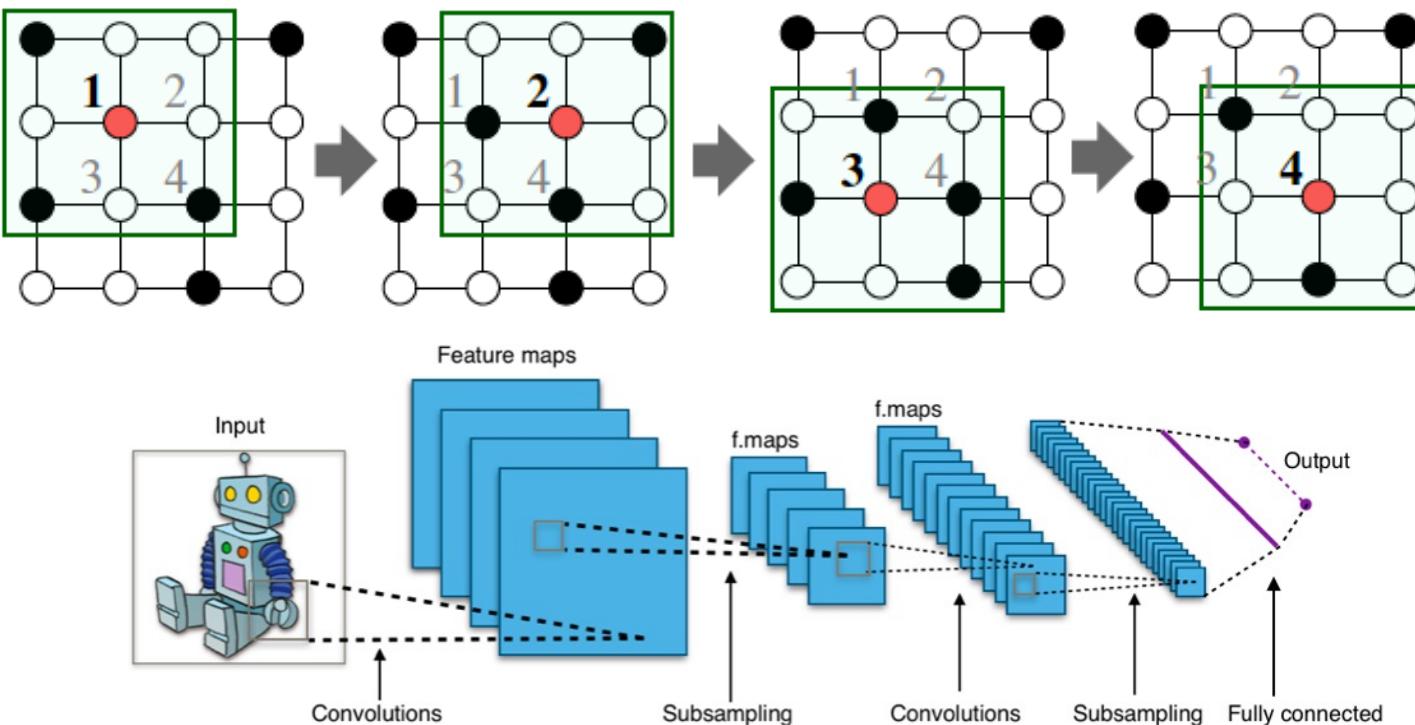
	A	B	C	D	E	Feat
A	0	1	1	1	0	1 0
B	1	0	0	1	1	0 0
C	1	0	0	1	0	0 1
D	1	1	1	0	1	1 1
E	0	1	0	1	0	1 0



- Issues with this idea:
  - $O(|V|)$  parameters
  - Not applicable to graphs of different sizes
  - Sensitive to node ordering

# Idea: Convolutional Networks

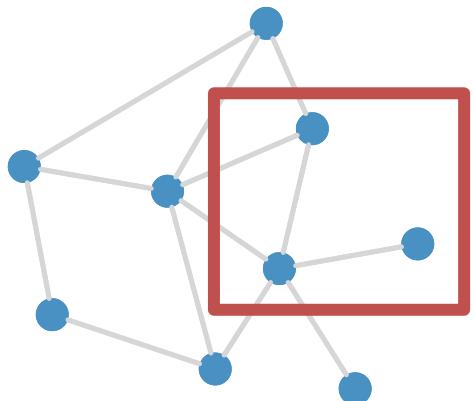
CNN on an image:



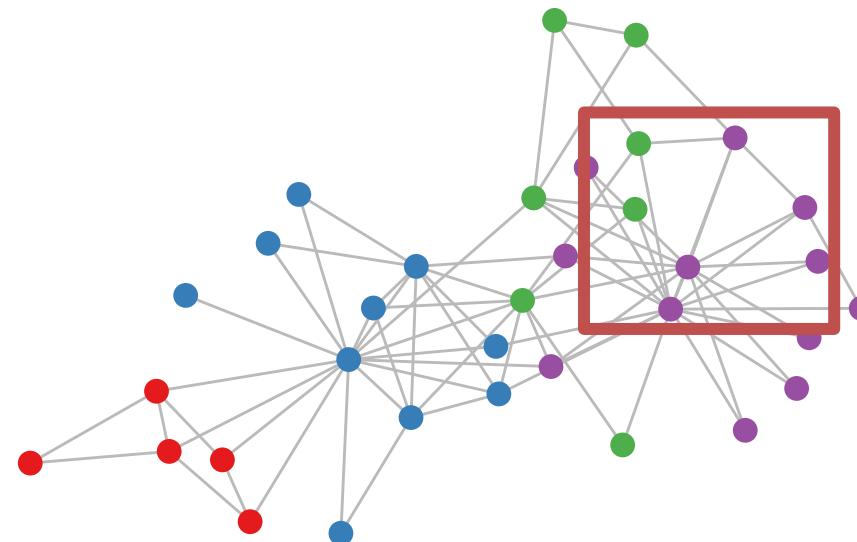
Goal is to generalize convolutions beyond simple lattices  
Leverage node features/attributes (e.g., text, images)

# Real-World Graphs

**But our graphs look like this:**



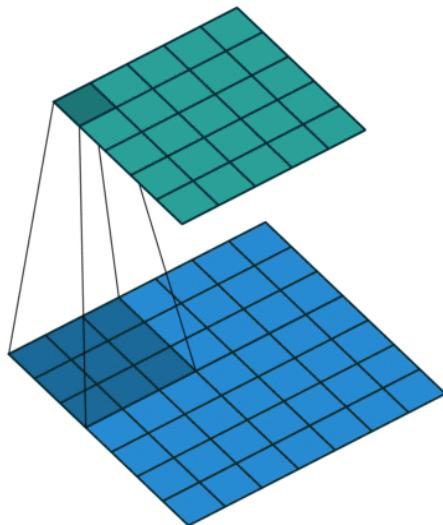
or this:



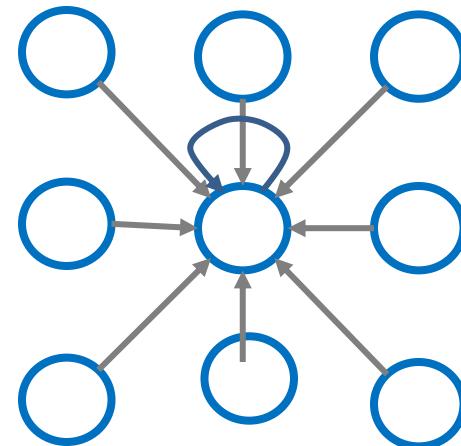
- There is no fixed notion of locality or sliding window on the graph
- Graph is permutation invariant

# From Images to Graphs

Single Convolutional neural network (CNN) layer with 3x3 filter:



Image



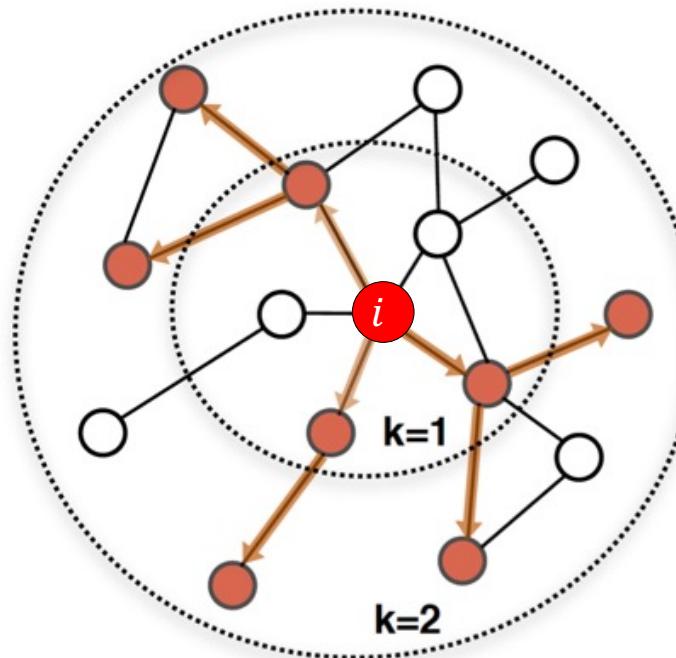
Graph

**Idea:** transform information at the neighbors and combine it:

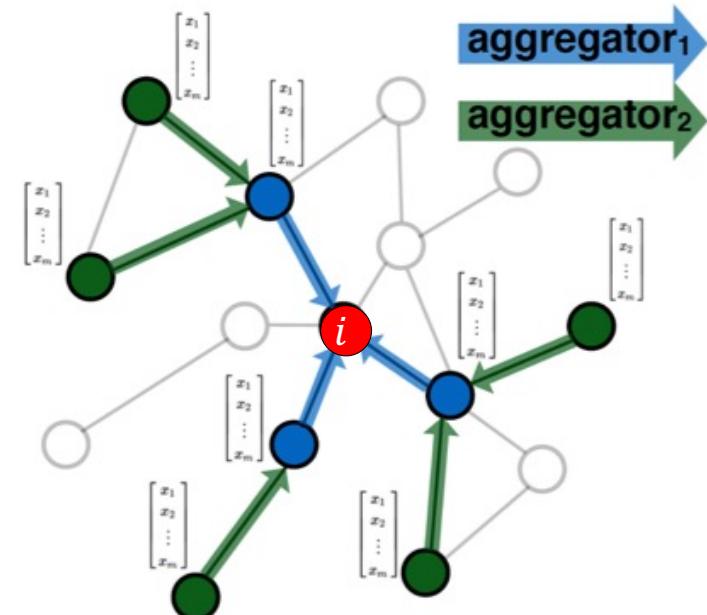
- Transform “messages”  $h_i$  from neighbors:  $W_i h_i$
- Add them up:  $\sum_i W_i h_i$

# Graph Convolutional Networks

- Graph Convolutional Networks: one of the first GNN models



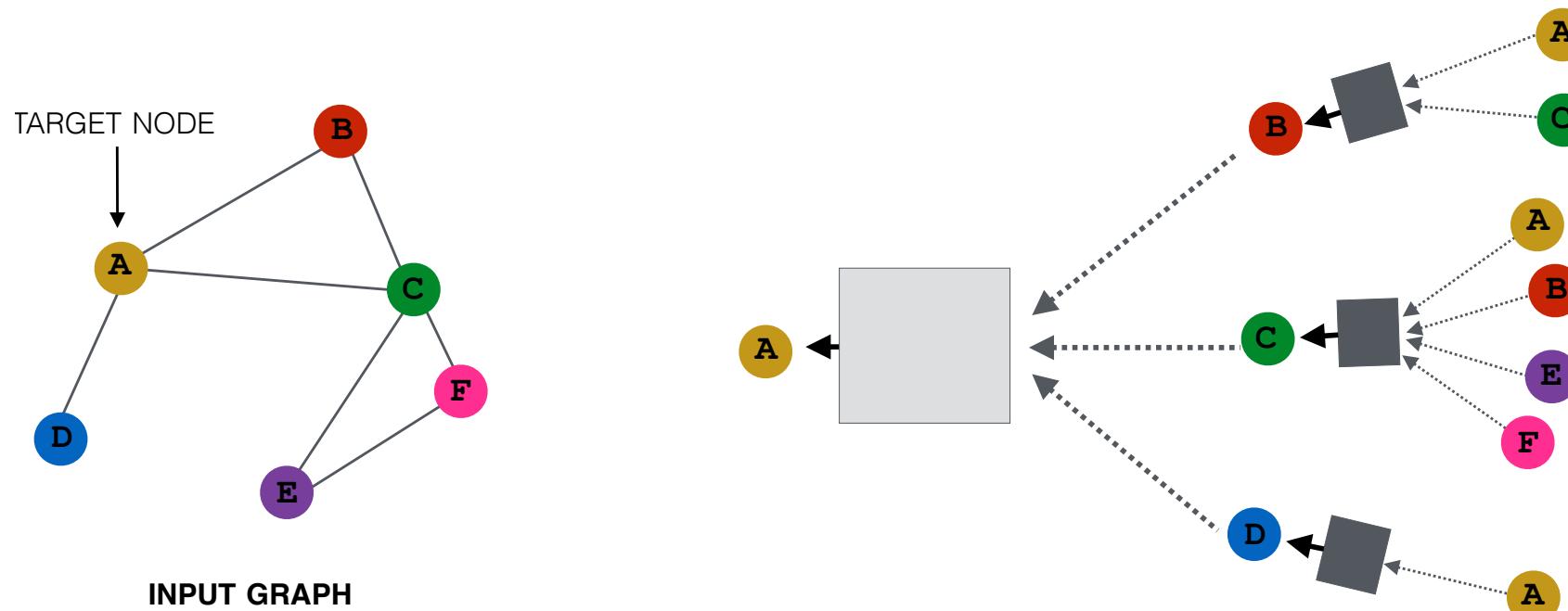
Determine node  
computation graph



Propagate and  
transform information

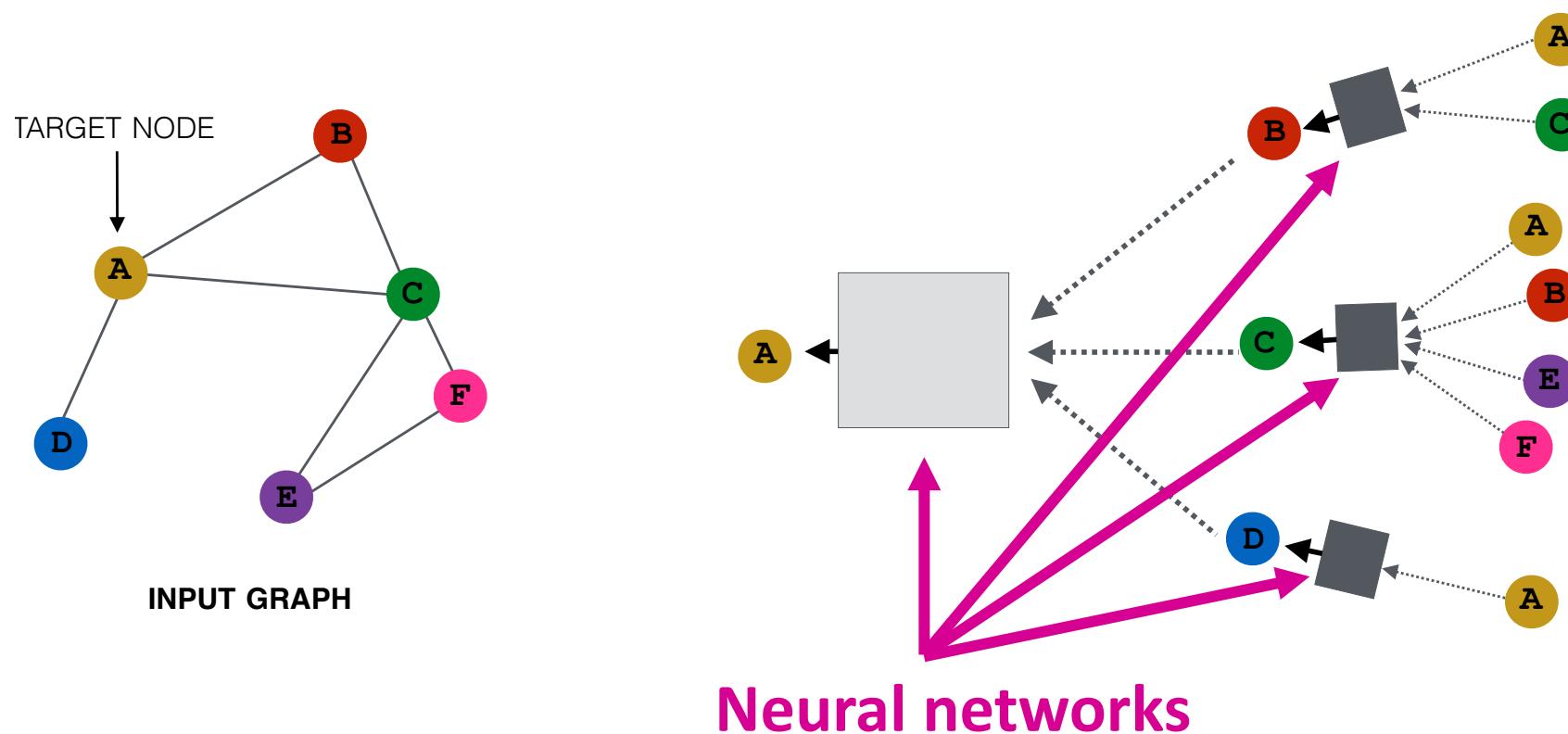
# Idea: Aggregate Neighbors

- **Key idea:** Generate node embeddings based on **local network neighborhoods**



# Idea: Aggregate Neighbors

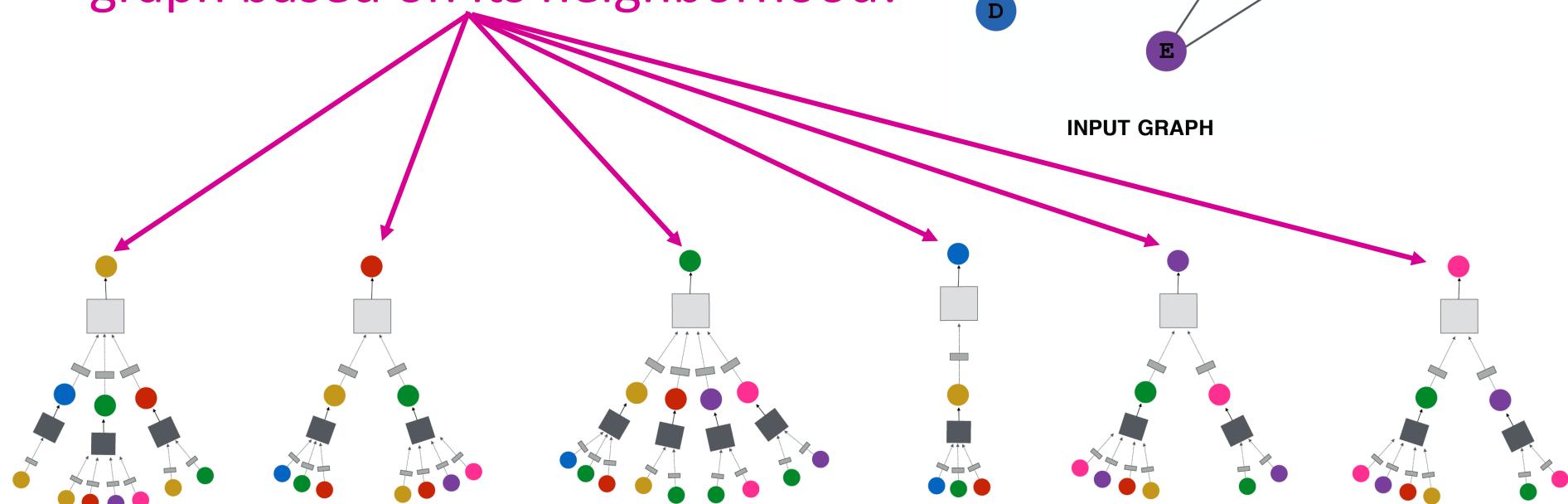
- **Intuition:** Nodes aggregate information from their neighbors using neural networks



# Idea: Aggregate Neighbors

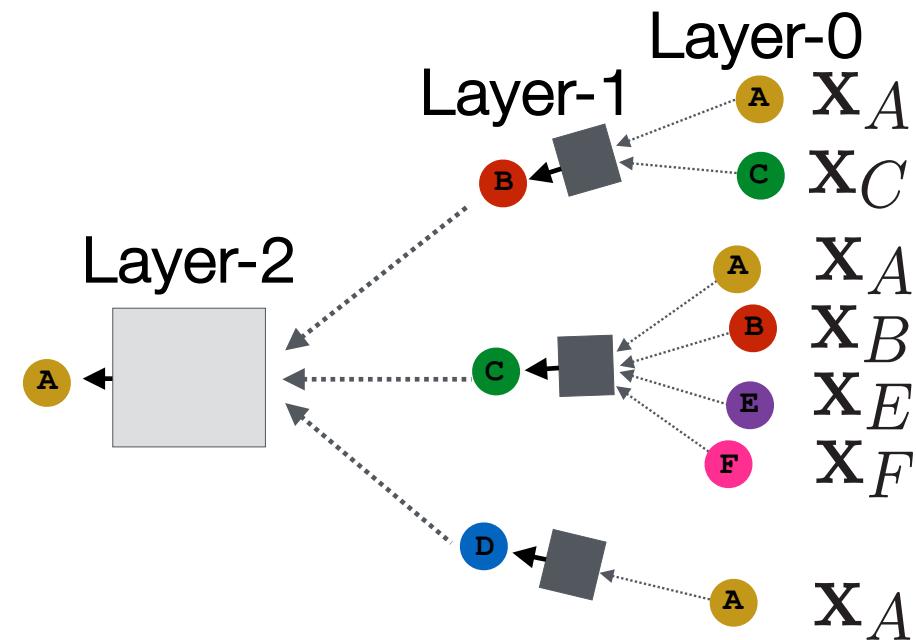
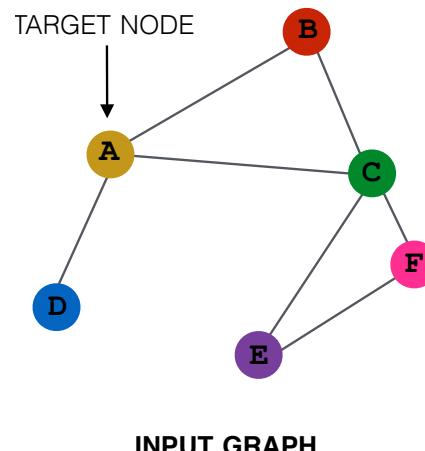
- **Intuition:** Network neighborhood defines a computation graph

Every node defines a computation graph based on its neighborhood!



# Deep Model: Many Layers

- Model can be **of arbitrary depth**:
  - Nodes have embeddings at each layer
  - Layer-0 embedding of node  $u$  is its input feature,  $x_u$
  - Layer- $k$  embedding gets information from nodes that are  $K$  hops away



# The Math: GCN with Many Layers

- **Basic approach:** Average neighbor messages and apply a neural network

Initial 0-th layer embeddings are equal to node features

$$h_v^0 = x_v$$

embedding of  $v$  at layer  $l$

$$h_v^{(l+1)} = \sigma(W_l \left( \sum_{u \in N(v)} \frac{h_u^{(l)}}{|N(v)|} + B_l h_v^{(l)} \right)), \forall l \in \{0, \dots, L-1\}$$

Average of neighbor's previous layer embeddings

Non-linearity (e.g., ReLU)

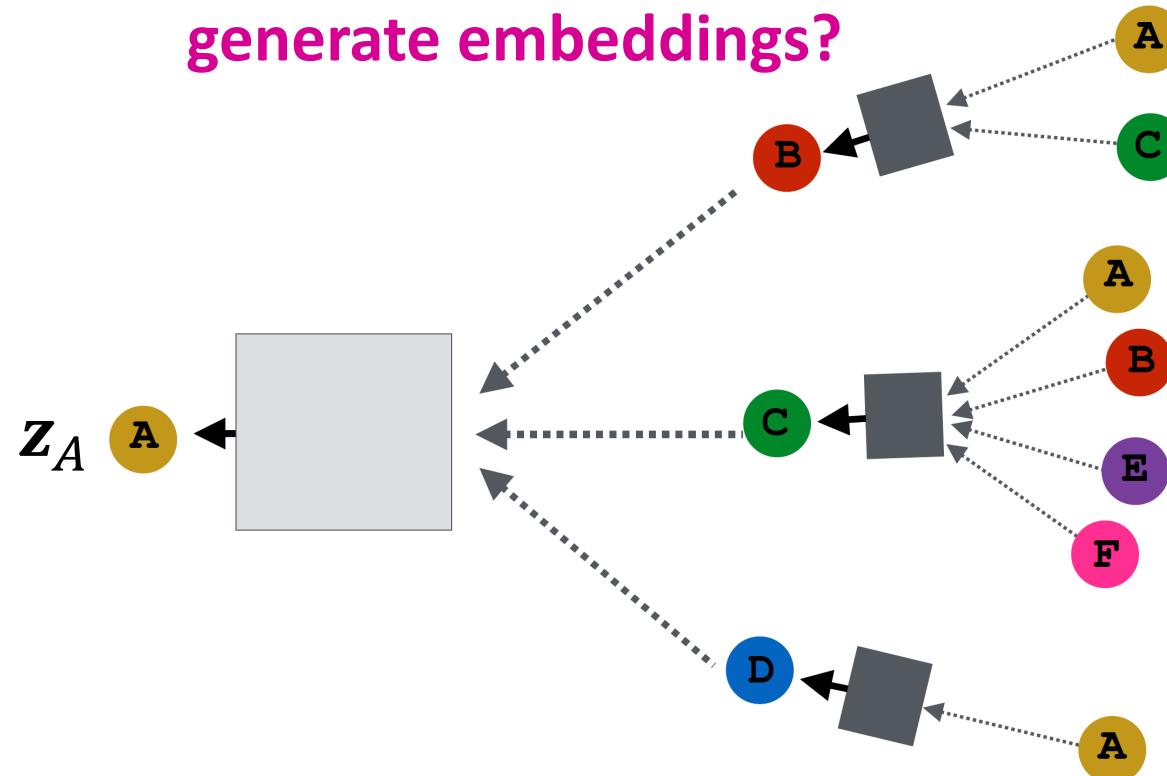
Embedding after  $L$  layers of neighborhood aggregation

Total number of layers

$z_v = h_v^{(L)}$

# Training the GNN Model

How do we train the model to generate embeddings?



Need to define a loss function on the embeddings

# Model Parameters

Trainable weight matrices  
(i.e., what we learn)

$$\begin{aligned} h_v^{(0)} &= x_v \\ h_v^{(l+1)} &= \sigma(W_l \sum_{u \in N(v)} \frac{h_u^{(l)}}{|N(v)|} + B_l h_v^{(l)}), \forall l \in \{0, \dots, L-1\} \\ z_v &= h_v^{(L)} \end{aligned}$$

Final node embedding

We can feed these **embeddings into any loss function** and run SGD to **train the weight parameters**

$h_v^l$ : the hidden representation of node  $v$  at layer  $l$

- $W_k$ : weight matrix for neighborhood aggregation
- $B_k$ : weight matrix for transforming hidden vector of self

# How to train a GNN

- GNN provides us node embedding  $\mathbf{z}_v$

- **Supervised setting:**

- we want to minimize the loss  $\mathcal{L}$ :

$$\min_{\Theta} \mathcal{L}(\mathbf{y}, f(\mathbf{z}_v))$$

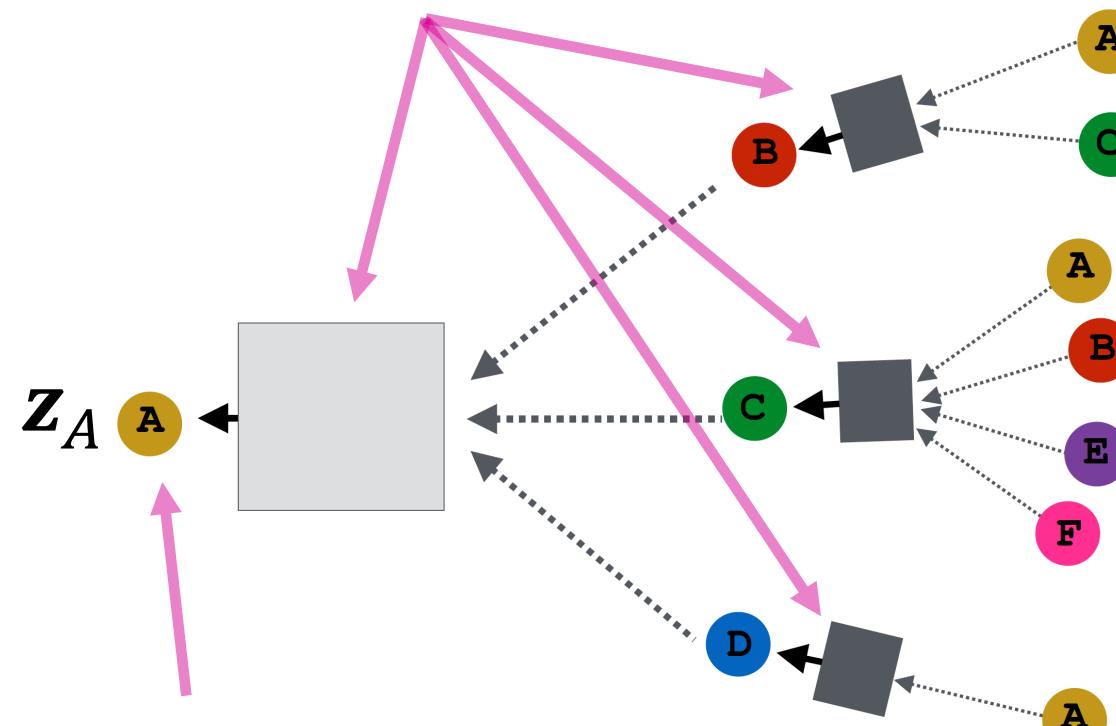
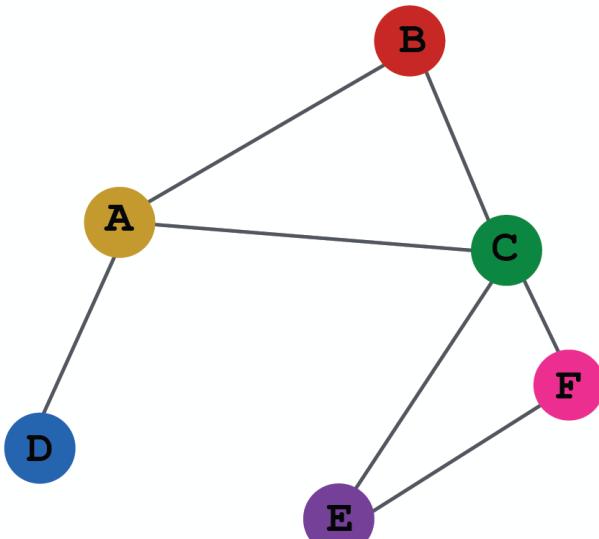
- $\mathbf{y}$ : node/edge/graph label (from external sources)
- $\mathcal{L}$  could be L2 if  $\mathbf{y}$  is real number, or cross entropy if  $\mathbf{y}$  is categorical

- **Unsupervised setting:**

- Use graph structure/feature itself as supervision
  - E.g., link prediction, masked feature prediction, ...

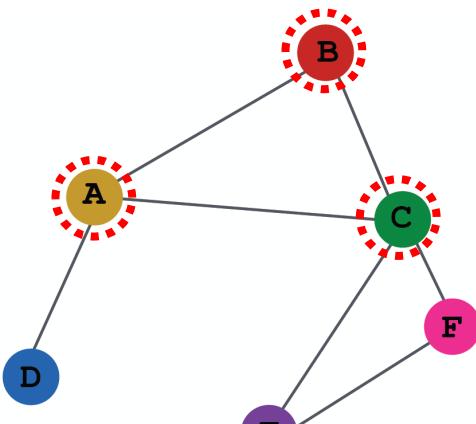
# Model Design: Overview

(1) Define a neighborhood aggregation function



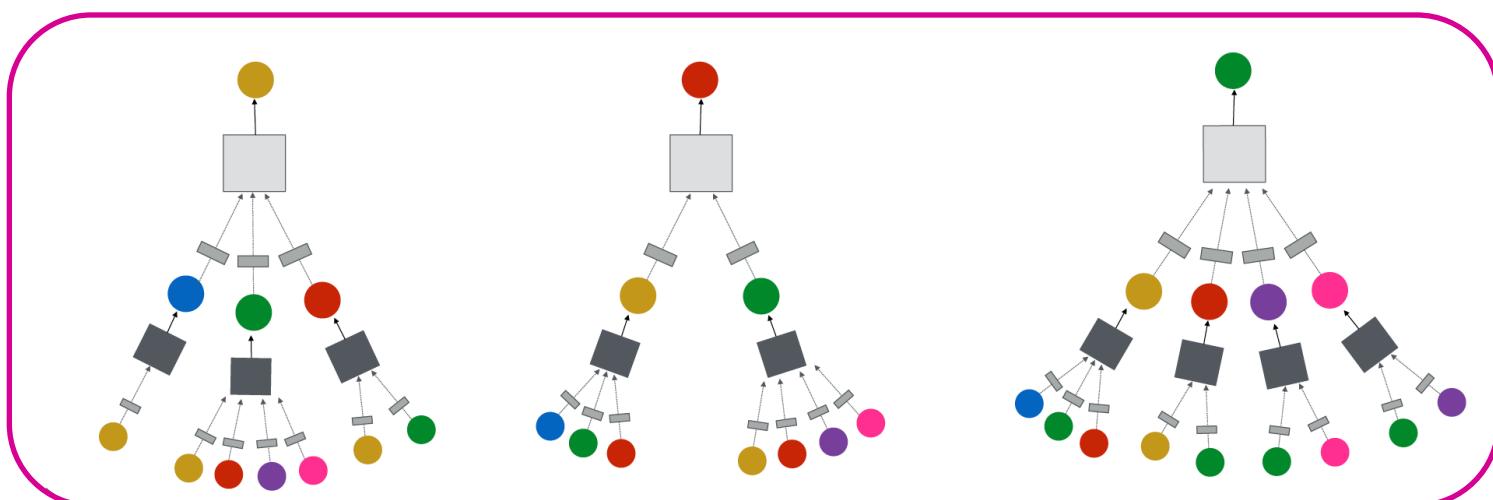
(2) Define a loss function on the embeddings

# Model Design: Overview

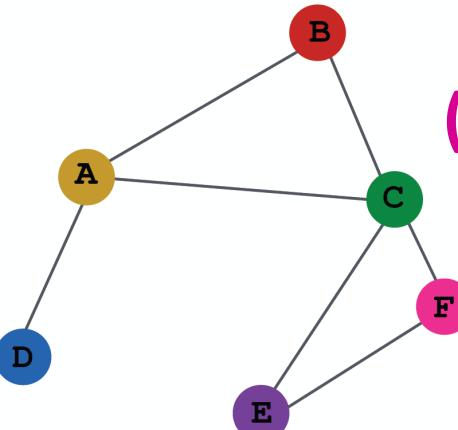


INPUT GRAPH

(3) Train on a set of nodes, i.e.,  
a batch of computational graphs



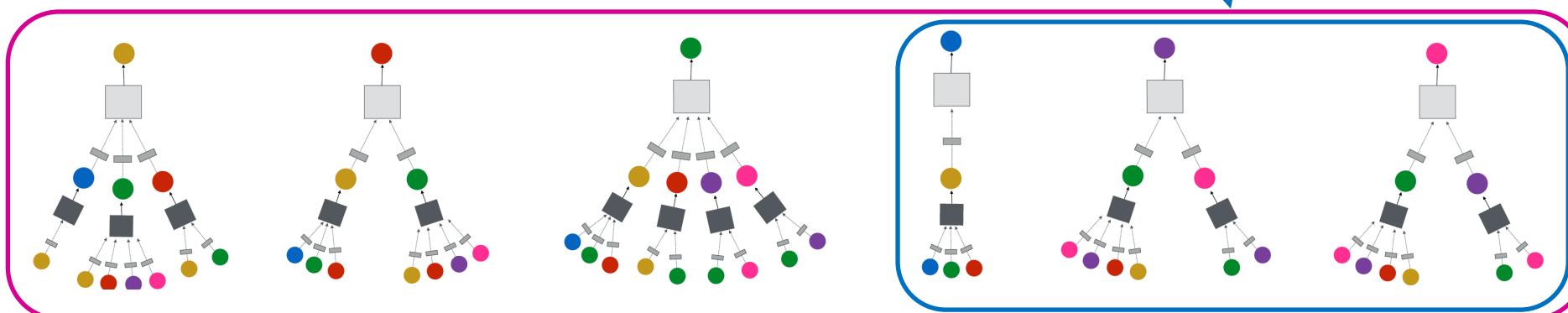
# Model Design: Overview



INPUT GRAPH

(4) Test time: Generate embeddings  
for nodes as needed

Even for nodes we never  
trained on!

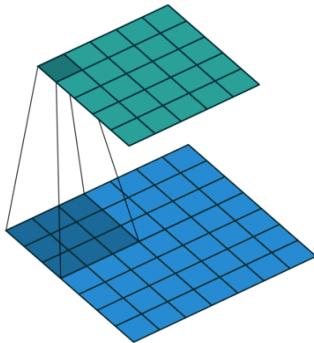


Slides adapted from Stanford CS224W Course

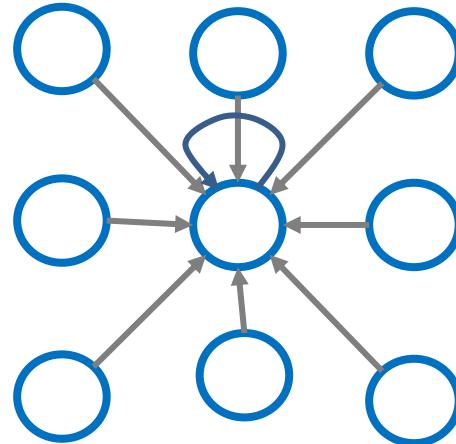
# GNN vs CNN & Transformer

# GNN vs CNN

Convolutional neural network (CNN) layer with 3x3 filter:



Image



Graph

- GNN formulation:  $h_v^{(l+1)} = \sigma(\mathbf{W}_l \sum_{u \in N(v)} \frac{h_u^{(l)}}{|N(v)|} + B_l h_v^{(l)})$ ,  $\forall l \in \{0, \dots, L-1\}$
- CNN formulation:  $h_v^{(l+1)} = \sigma(\sum_{u \in N(v)} \mathbf{W}_l^u h_u^{(l)} + B_l h_v^{(l)})$ ,  $\forall l \in \{0, \dots, L-1\}$

**Key difference:** We can learn different  $\mathbf{W}_l^u$  for different “neighbor”  $u$  for pixel  $v$  on the image

# GNN vs CNN

Convolutional neural network (CNN) layer with 3x3 filter:



CNN can be seen as a special GNN with fixed neighbor size and ordering:

- The size of the filter is pre-defined for a CNN.
- The advantage of GNN is it processes arbitrary graphs with different degrees for each node.

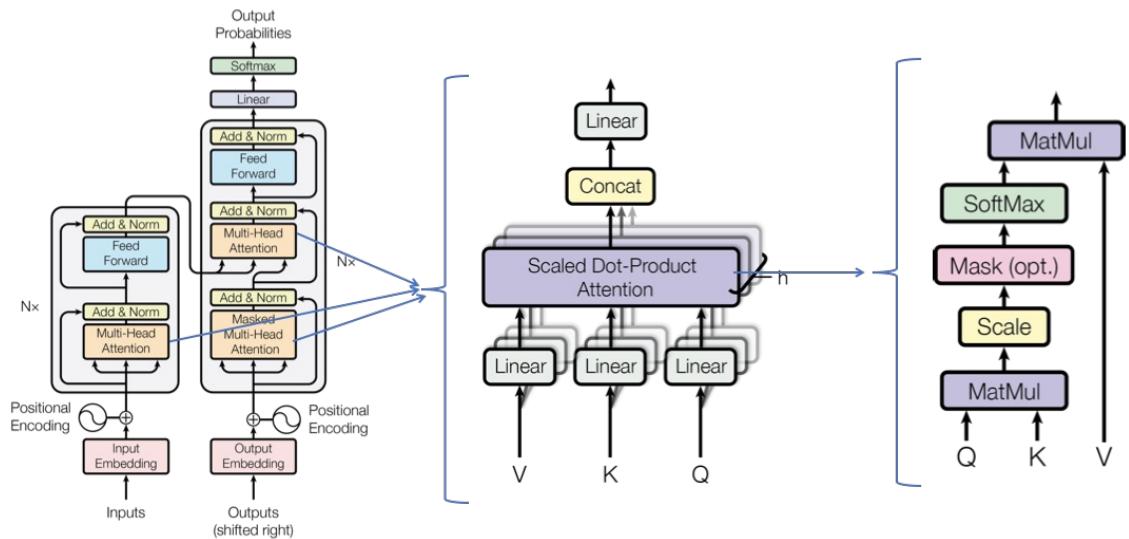
CNN is not permutation invariant/equivariant.

- GNN formularization:  $\pi_v = \sigma(\sum_{u \in N(v)} \text{ReLU}(w_{uv} \cdot \pi_u + b_{uv}))$ ,  $v \in \{0, \dots, L-1\}$
- CNN formulation:  $\pi_v = \sigma(\sum_{u \in N(v)} w_{uv} \cdot \pi_u)$

**Key difference:** We can learn different  $w_i^u$  for different “neighbor”  $u$  for pixel  $v$  on the image

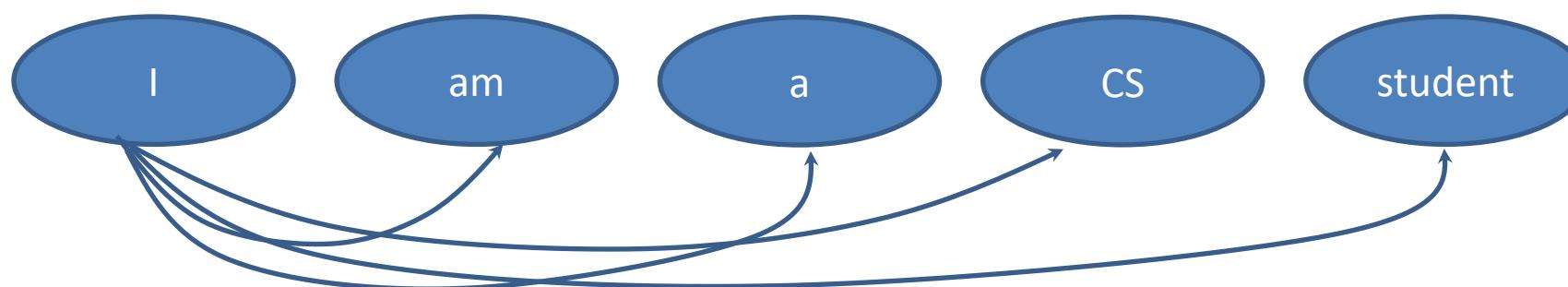
# Transformer

Transformer is one of the most popular architectures that achieves great performance in many sequence modeling tasks.



## Key component: self-attention

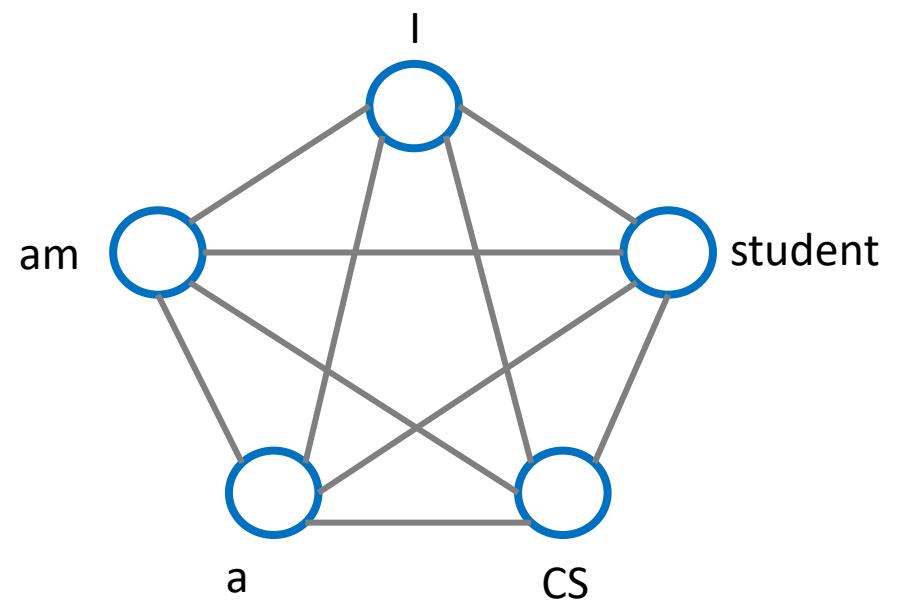
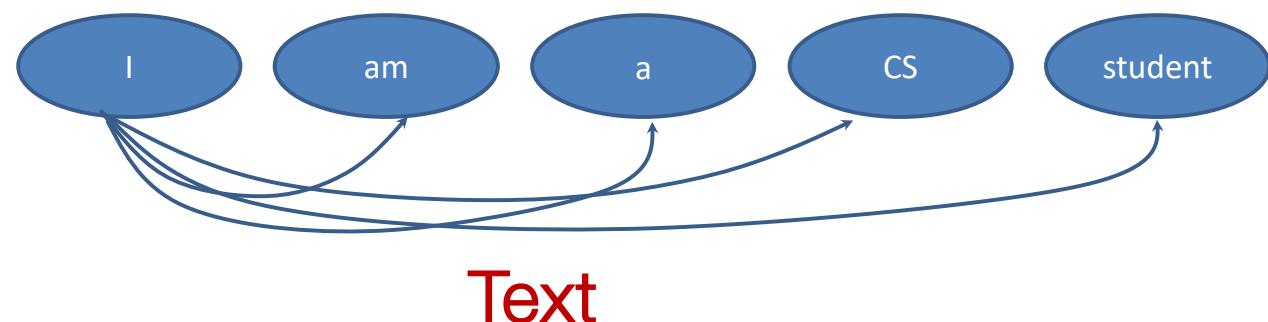
- Every token/word attends to all the other tokens via matrix multiplication.



# GNN vs Transformer

Transformer layer can be seen as a special GNN that runs on a fully-connected “token graph”!

Since each word attends to **all the other tokens**, **the computation graph** of a transformer layer is identical to that of a GNN on the **fully-connected “token graph”**.



Fully-connected Graph

Slides adapted from Stanford CS224W Course

# Applications of GNNs

# Tasks on Networks

## Tasks we will be able to solve:

- Node classification
  - Predict a type of a given node
- Link prediction
  - Predict whether two nodes are linked
- Subgraph detection
  - Identify certain subgraphs or paths within a graph
- Graph classification
  - Classify different graphs

# Example (1): Financial Networks

- **Financial Networks:** Describe financial entities and their connections

## International banking

- *Nodes: Countries*
- *Edges: Capital flows*

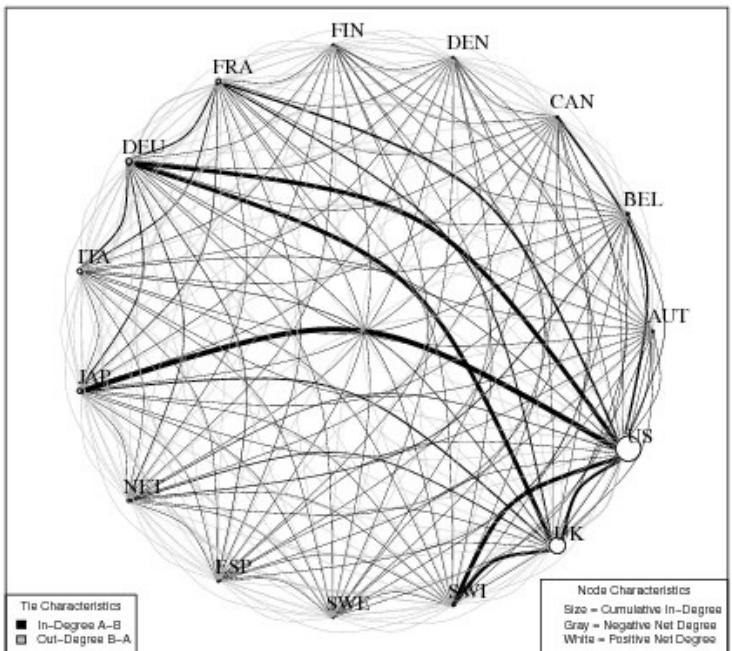


Image credit: The Political Economy of Global Finance: A Network Model

## Bitcoin transactions

- *Nodes: BTC wallets*
- *Edges: Transactions*

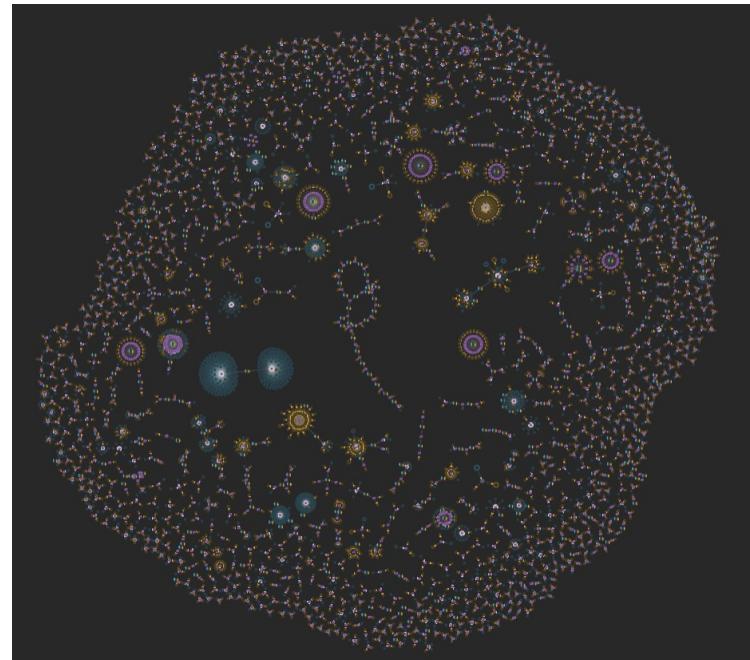
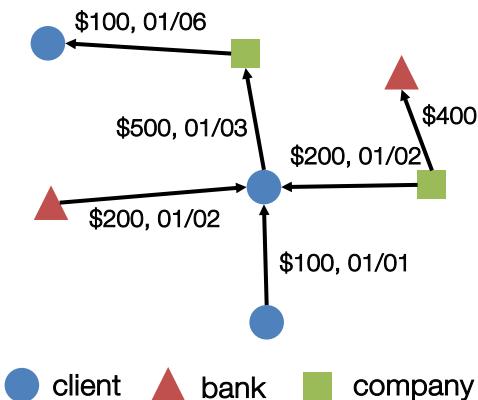


Image credit: <https://dailyblockchain.github.io/>

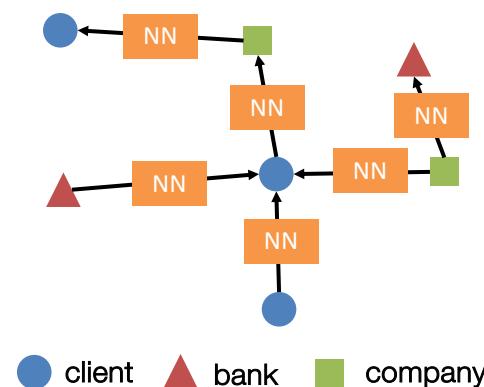
# ROLAND: GNN for Financial Networks

## ■ ROLAND framework:

- Transform financial networks as GNN computational graphs
- Learning from diverse objectives (node and edge level)

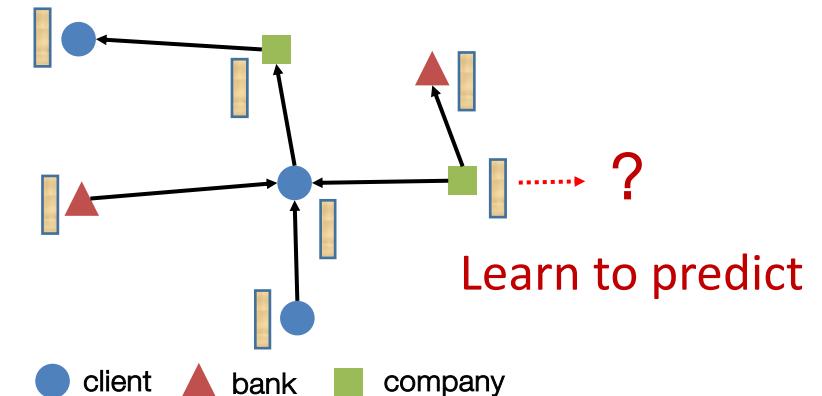


Financial networks



Graph Neural Networks

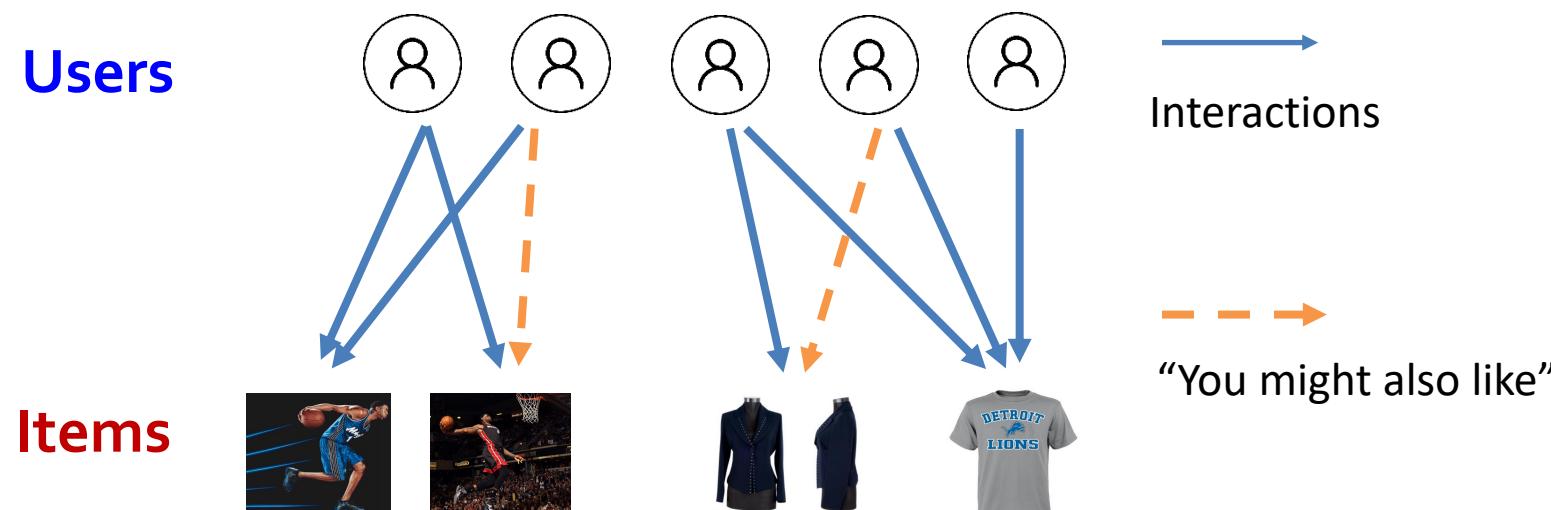
- Self-supervised** (from raw data) {
- Will a user make a transaction? Yes
  - What is the amount? \$500
  - When will it happen? 01/03
  - ...
- Supervised** (from external sources) {
- Does a user involve fraud? No
  - Does a user involve money laundering? Yes
  - ...



Learning objectives

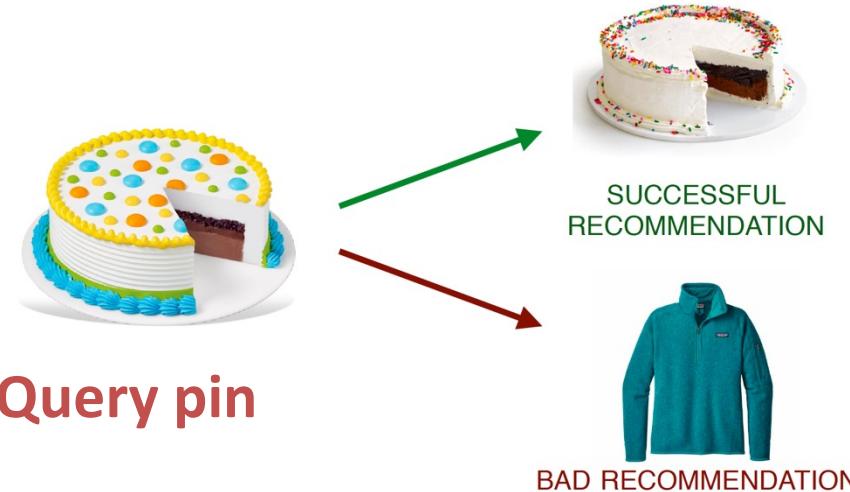
# Example (2): Recommender Systems

- **Users interacts with items**
  - Watch movies, buy merchandise, listen to music
  - **Nodes:** Users and items
  - **Edges:** User-item interactions
- **Goal: Recommend items users might like**



# PinSage: Graph-based Recommender

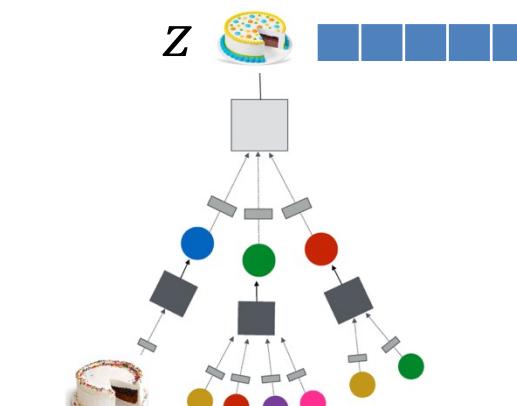
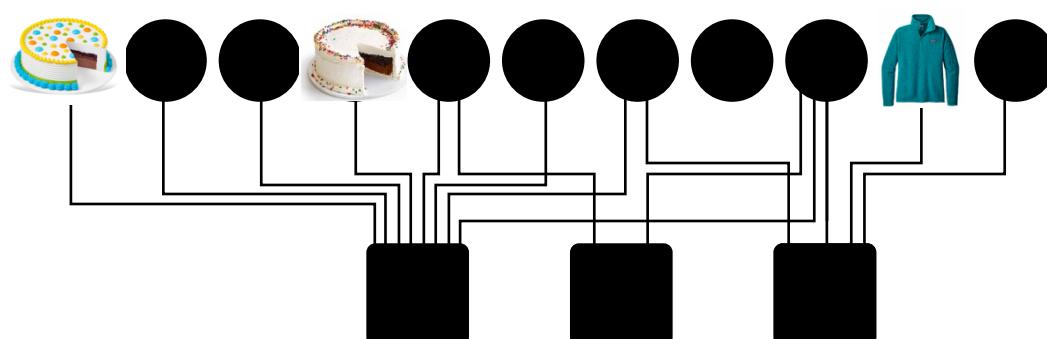
**Task: Recommend related pins to users**



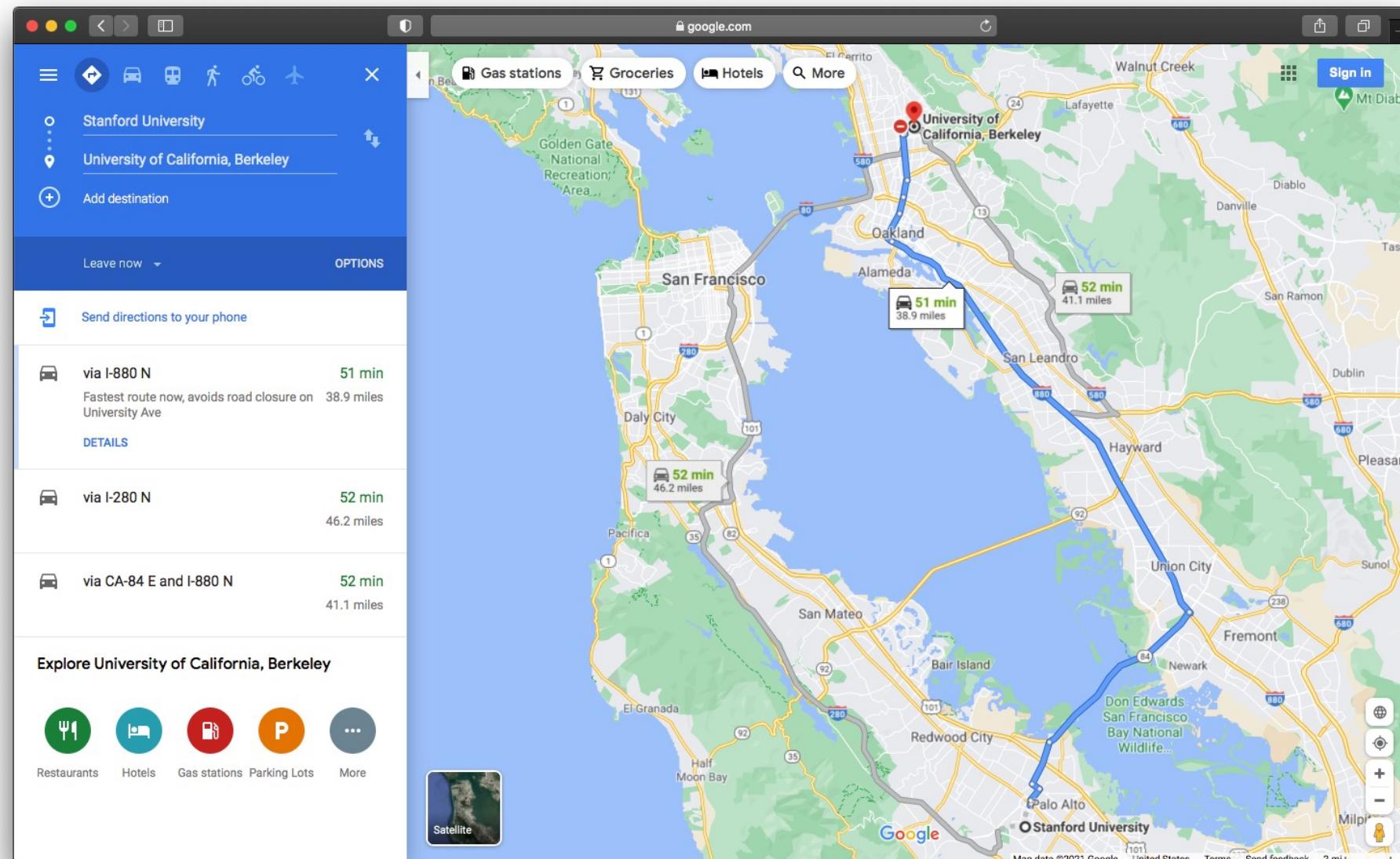
**Task:** Learn node embeddings  $z_i$  such that  

$$d(z_{cake1}, z_{cake2}) < d(z_{cake1}, z_{sweater})$$

**Predict whether two nodes in a graph are related**



# Example (3): Traffic Prediction



# Road Network as a Graph

- **Nodes:** Road segments
- **Edges:** Connectivity between road segments

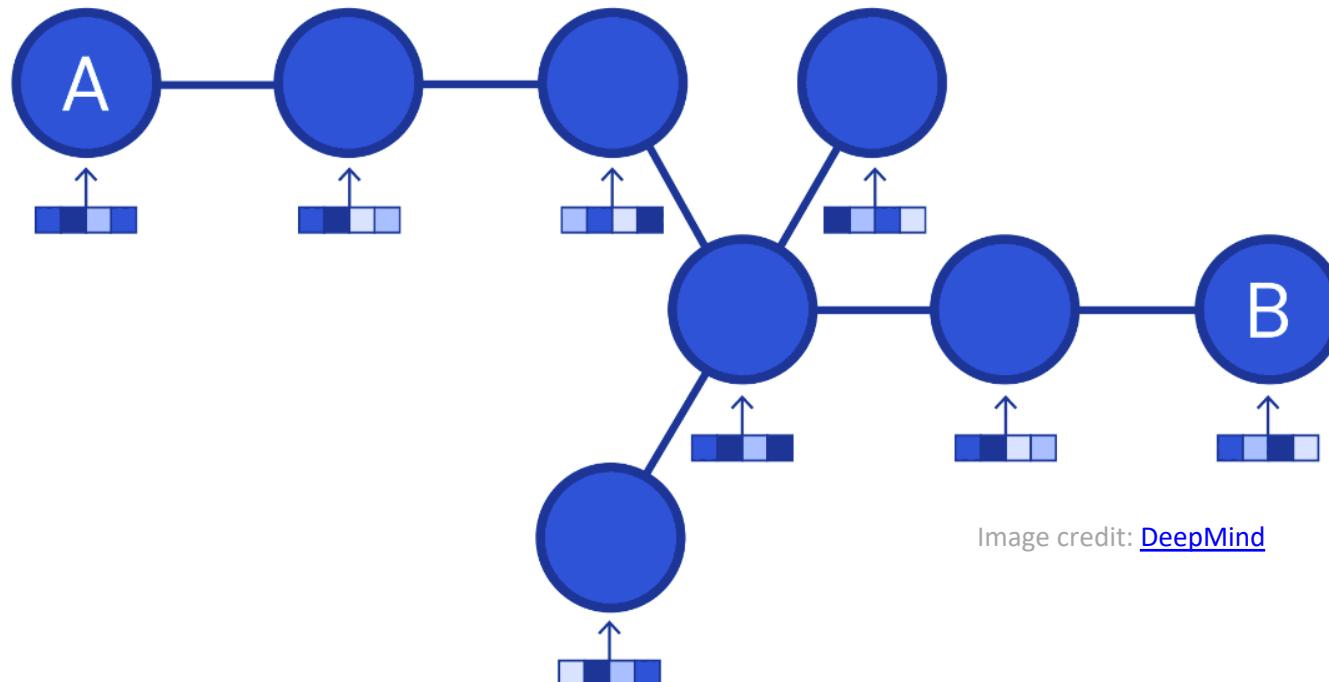
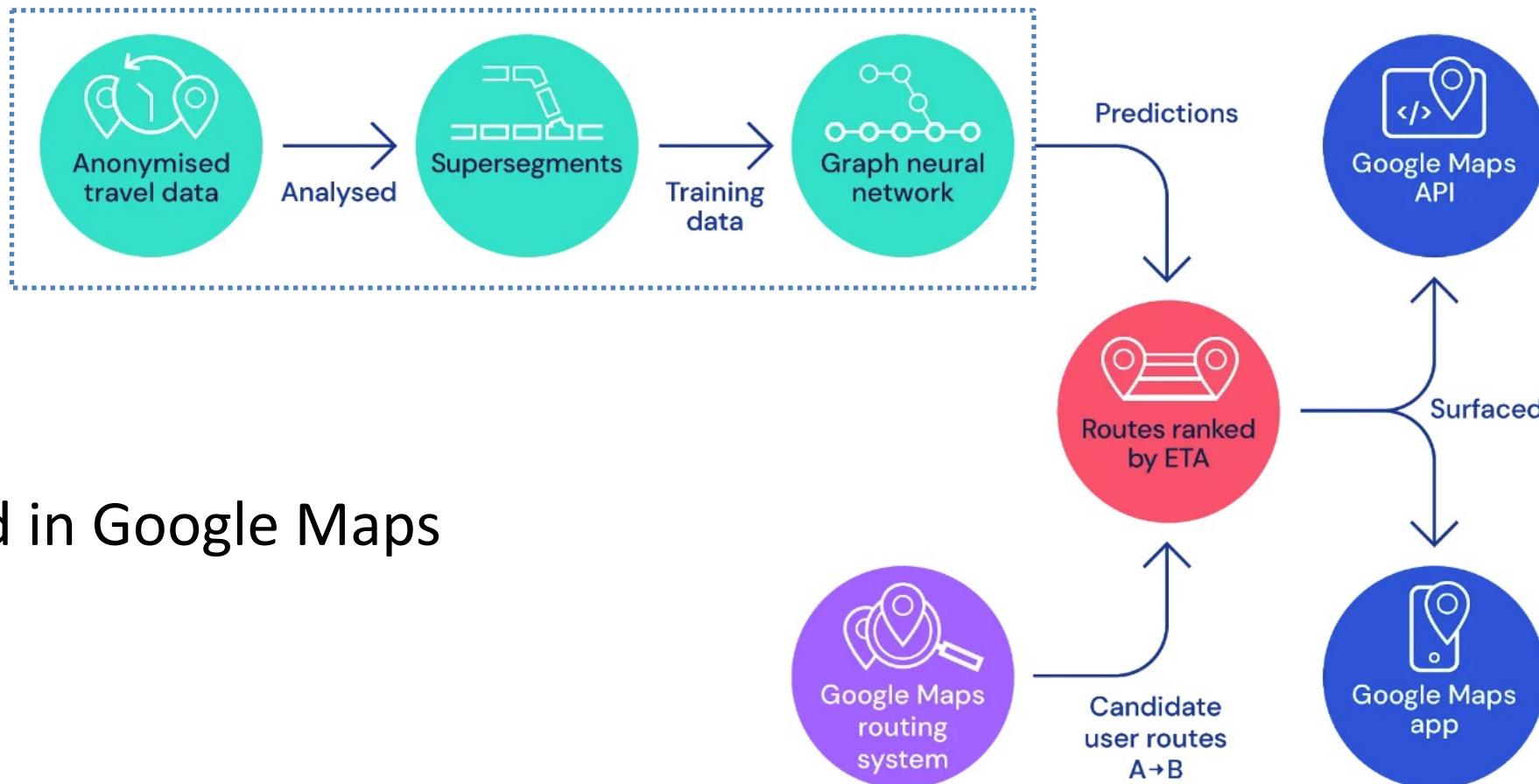


Image credit: [DeepMind](#)

# Traffic Prediction via GNN

Predict the best route via Graph Neural Networks



THE MODEL ARCHITECTURE FOR DETERMINING OPTIMAL ROUTES AND THEIR TRAVEL TIME.

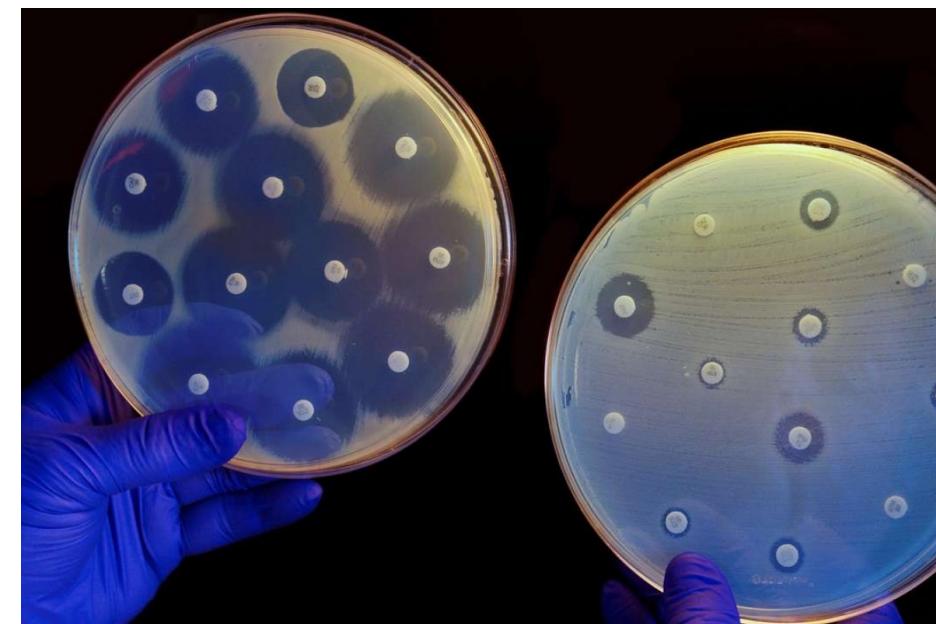
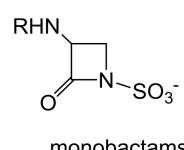
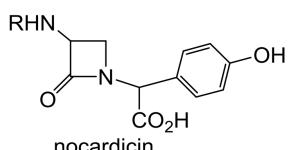
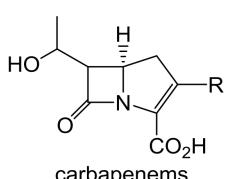
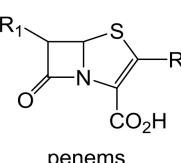
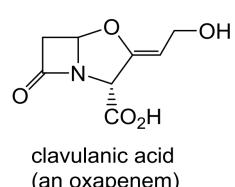
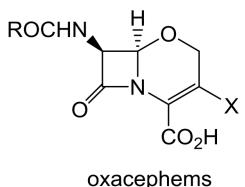
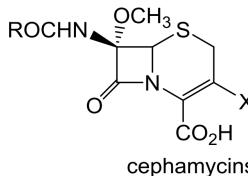
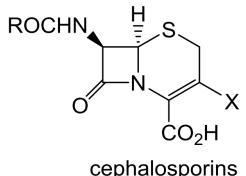
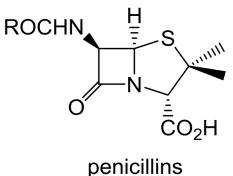
Image credit: [DeepMind](#)

# Example (4): Drug Discovery

- Antibiotics are small molecular graphs

- **Nodes:** Atoms

- **Edges:** Chemical bonds

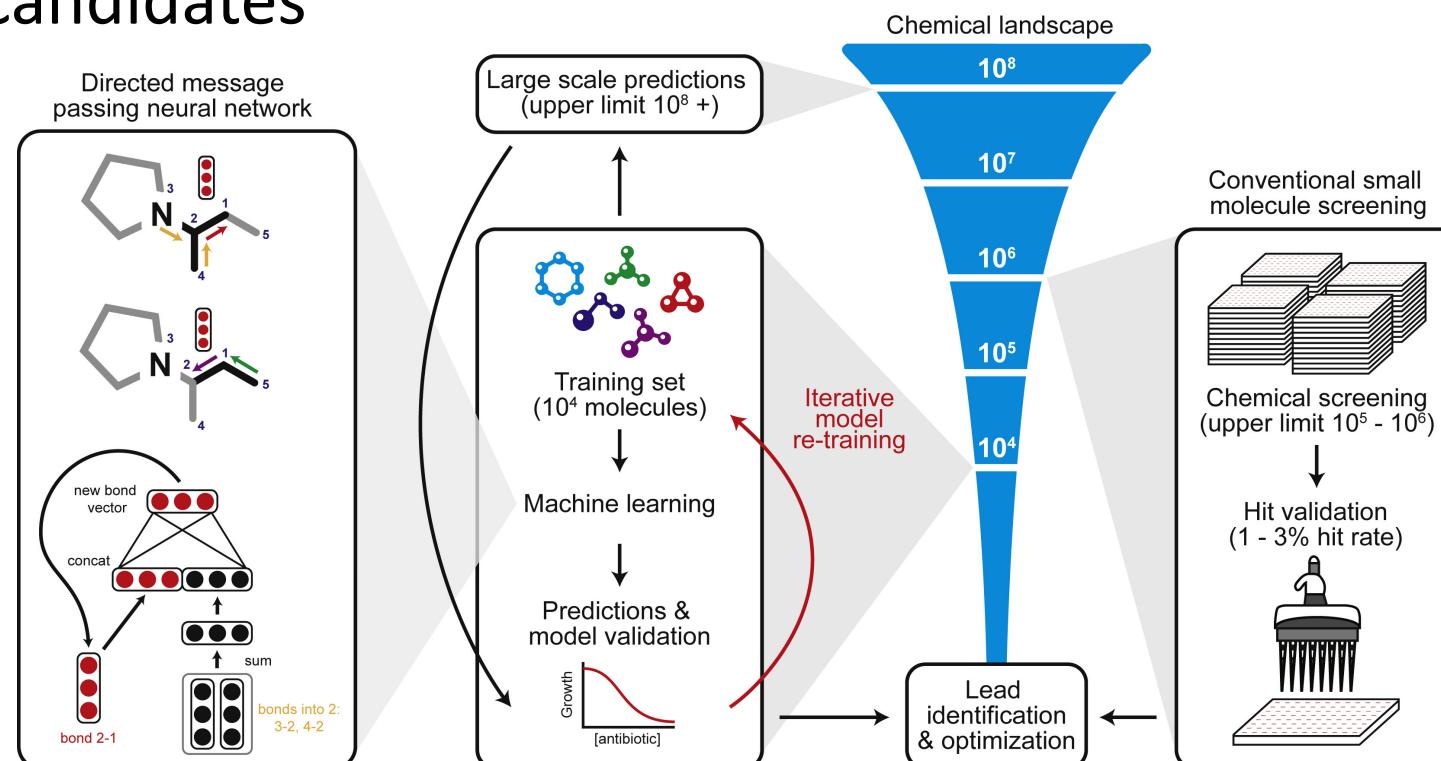


Konaklieva, Monika I. "Molecular targets of  $\beta$ -lactam-based antimicrobials: beyond the usual suspects." *Antibiotics* 3.2 (2014): 128-142.

Image credit: [CNN](#)

# Deep Learning for Antibiotic Discovery

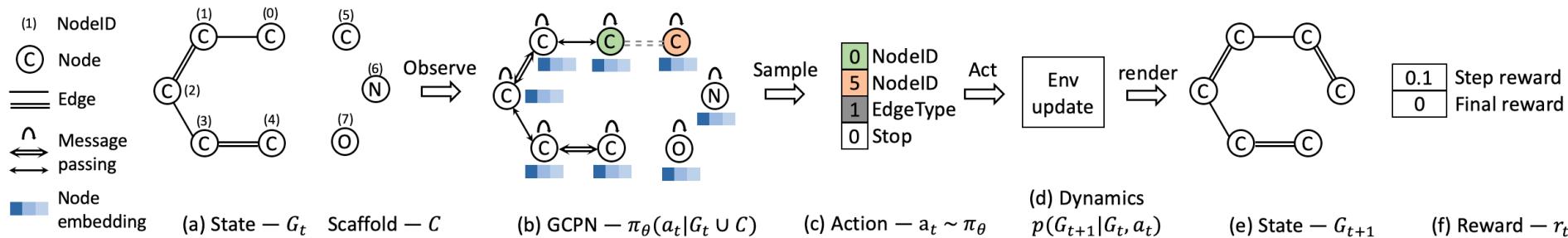
- A graph classification task
- Predict promising molecules from a pool of existing candidates



Stokes, Jonathan M., et al. "A deep learning approach to antibiotic discovery." Cell 180.4 (2020): 688-702.

# Molecule Generation / Optimization

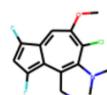
## Graph generation: Generating novel molecules



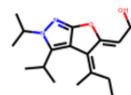
**Use case 1: Generate novel molecules with high drug likeness**



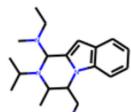
0.948



0.945

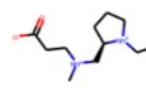


0.944

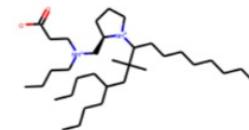


0.941

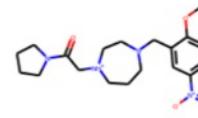
**Use case 2: Optimize existing molecules to have desirable properties**



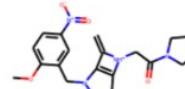
-8.32



-0.71



-5.55

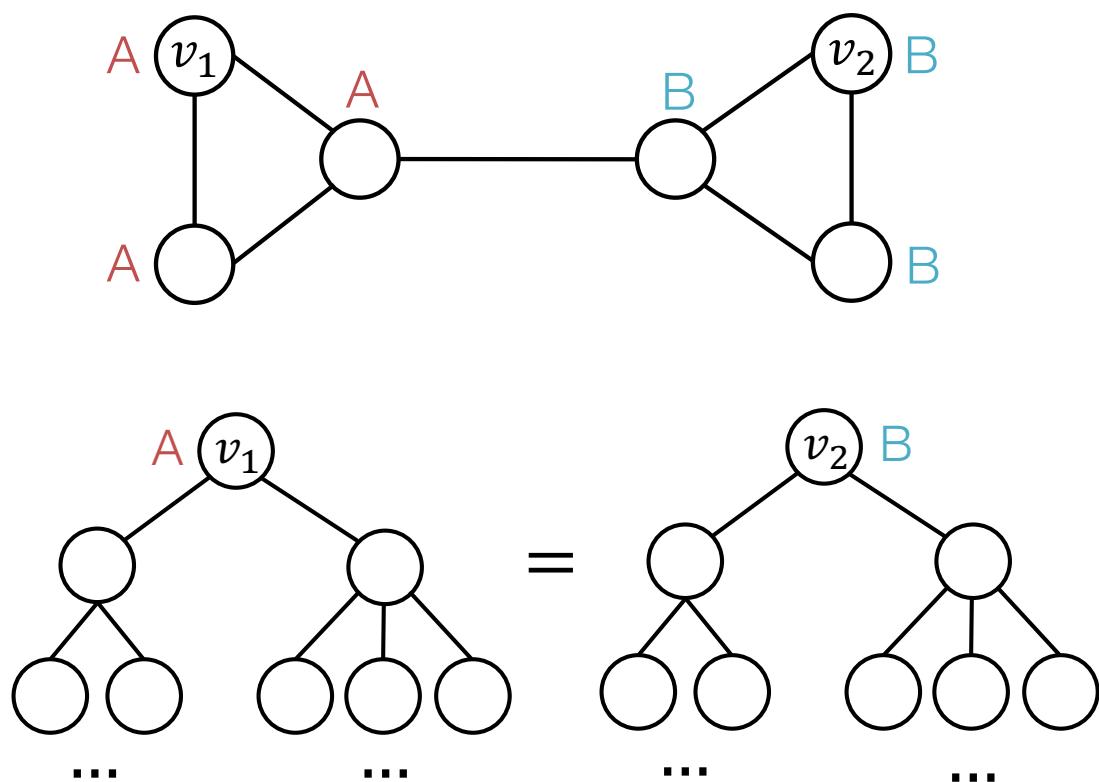


-1.78

# Frontiers of Graph ML Research

# Designing more Expressive GNNs

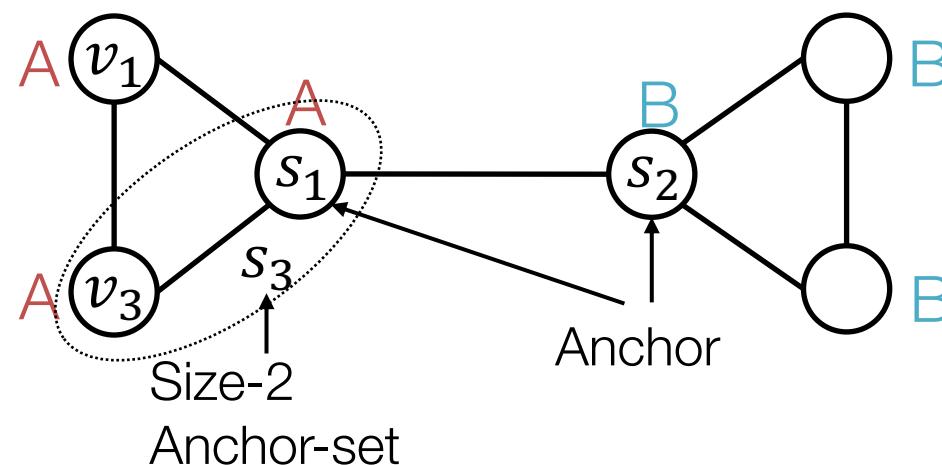
## Position-aware task



- GNNs fail at Position-aware tasks 😞
- $v_1$  and  $v_2$  will always have the same computational graph, **due to structure symmetry**
- **Q:** Can we define deep learning methods that are position-aware?

# Idea: P-GNN

- P-GNN proposes the first notion of **position embeddings for graphs**
  - Notably, Position embeddings are crucial for Transformers and LLMs



	$s_1$	$s_2$	$s_3$
$v_1$	1	2	1
$v_3$	1	2	0

$v_1$ 's Position embedding

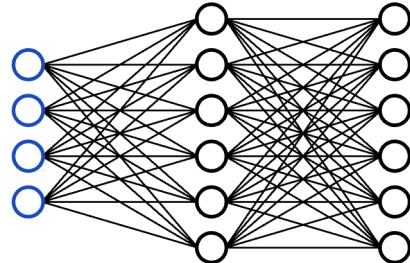
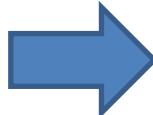
$v_3$ 's Position embedding

- P-GNN inspires many successful application of **Transformer + Graphs**
  - E.g., **GAT-POS** [Ma et al., 2021], **Graphormer** [Ying et al., 2021], ...

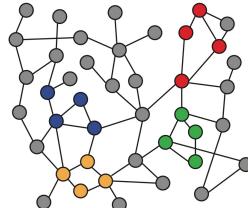
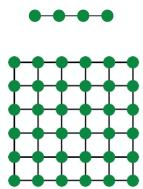
# Graphs are Ubiquitous in ML problems



Q: What is your favorite animal?  
A: My favorite animal is a dog.  
  
Q: Why?  
A: Because dogs are loyal and friendly.  
  
Q: What are two reasons that a dog might be in a bad mood?  
A: Two reasons that a dog might be in a bad mood are if it is hungry

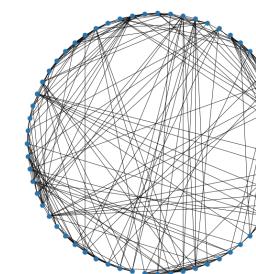


**Input data**



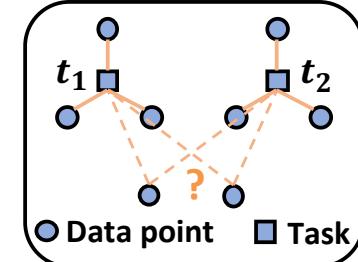
**Graph** is a superset for existing **ML input data**

**Neural networks**



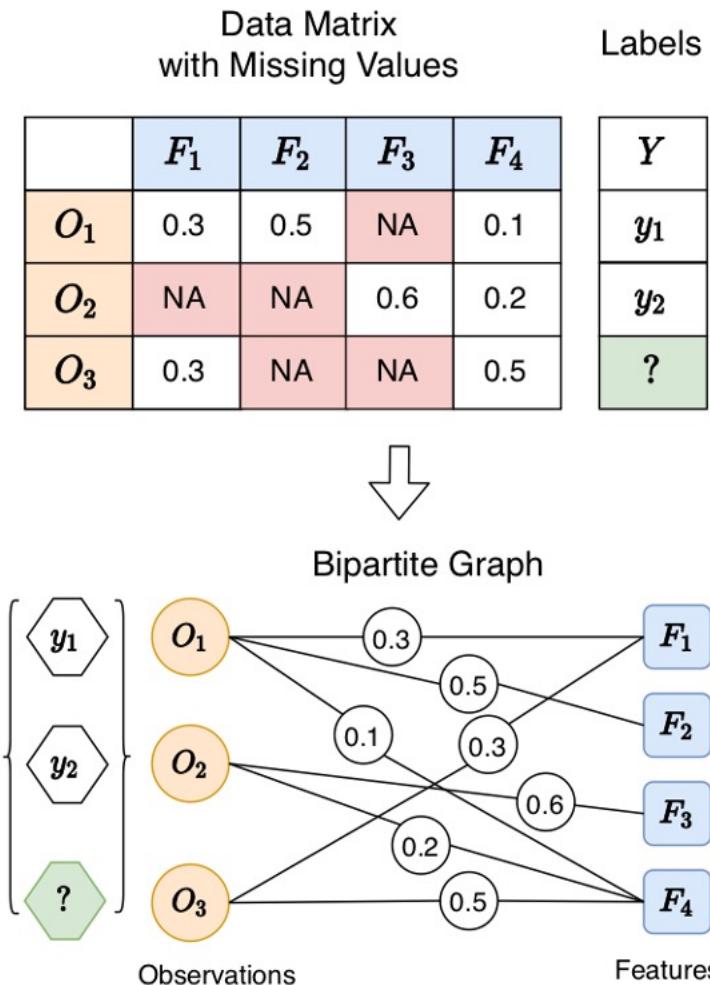
Understand and inspire **ML methods** with graphs

**ML tasks**



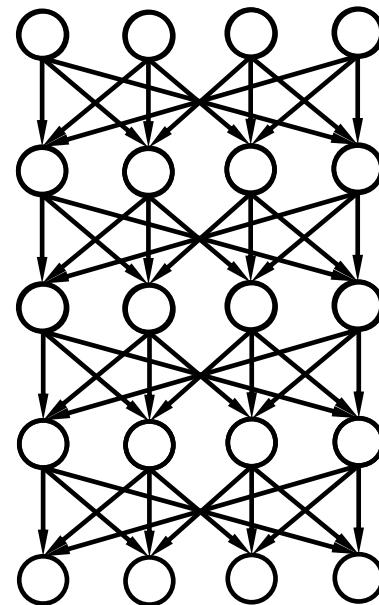
**Graph** can represent novel **ML applications**

# (1) Graphs in Missing Data Problems



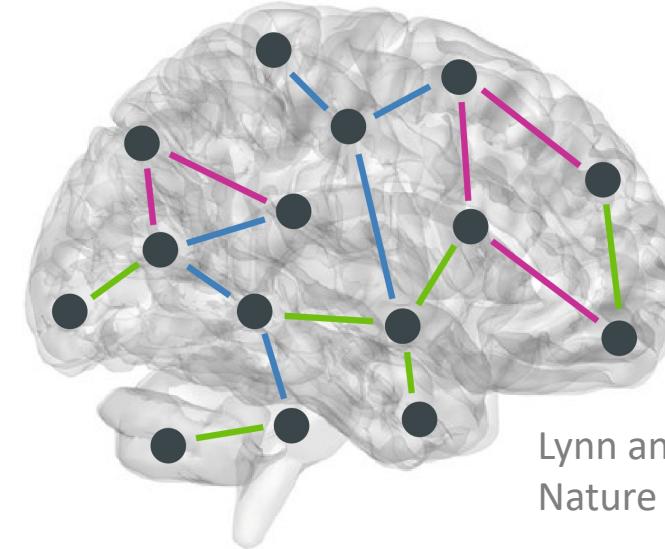
- Real-world data often exhibit missing values
- Idea: Input data as heterogeneous graph
  - Nodes: Data points and features
  - Edges: Link data points with features
- Graph offers unified solution for missing data problem
  - Feature imputation – edge-level prediction
  - Label prediction – node-level prediction
- 10~20% lower MAE than SOTA baselines

## (2) New NN representation: Relational Graph



(Artificial) neural network

Gap

A red double-headed horizontal arrow positioned between the two network diagrams, highlighting the conceptual difference or 'gap' between them.

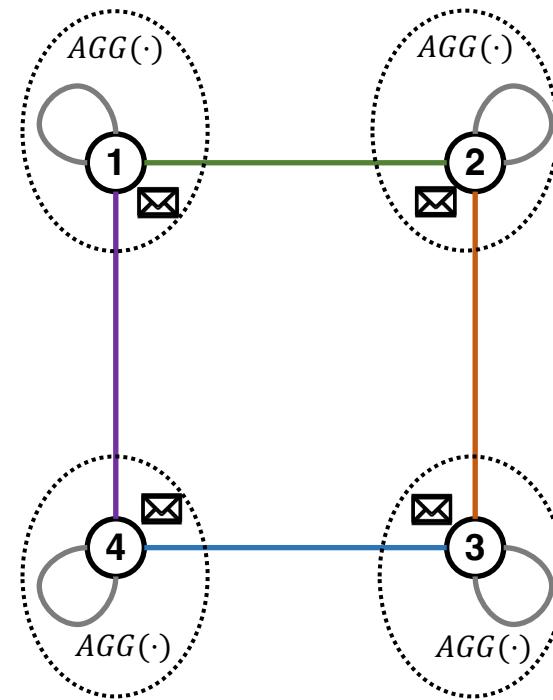
Lynn and Bassett,  
Nature Rev. Phys. 2019

Brain network

Can we translate **any graph** (e.g., brain network) to a **neural network**?

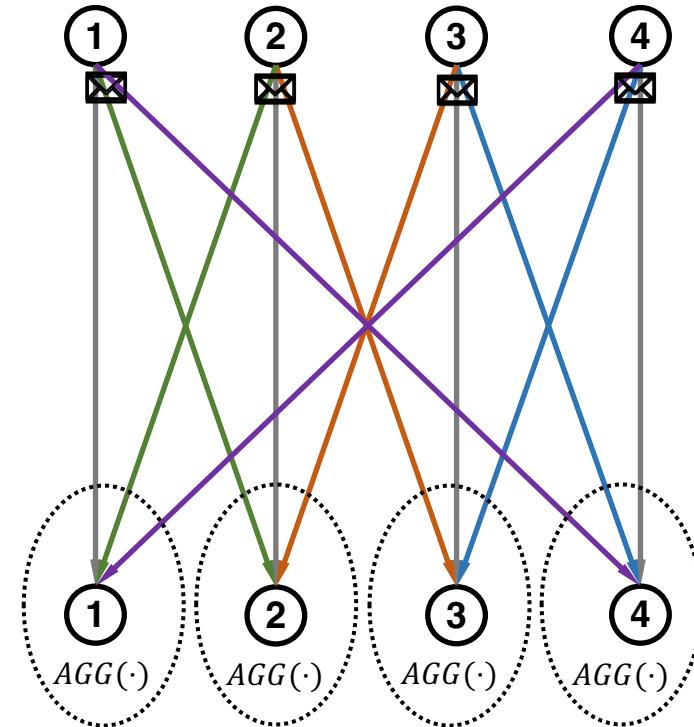
- Study the performance of NNs with **network science tools**
- Bridge deep learning with **neuroscience**

# (2) New NN representation: Relational Graph



**Relational Graph**

- Translate **any graph** → NN
- Computation is defined as **message passing** over the graph



**Neural network layer**  
Directed message  
computation

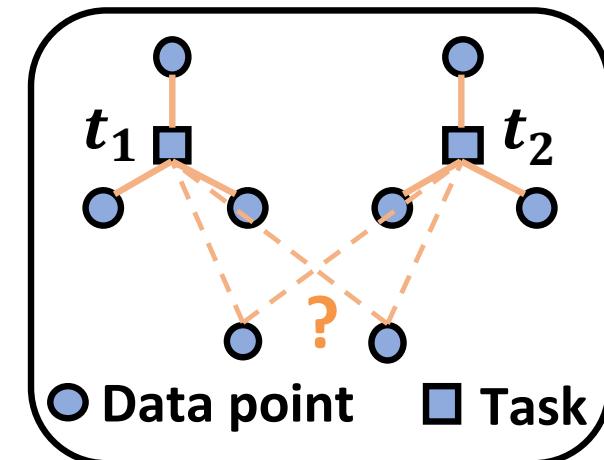
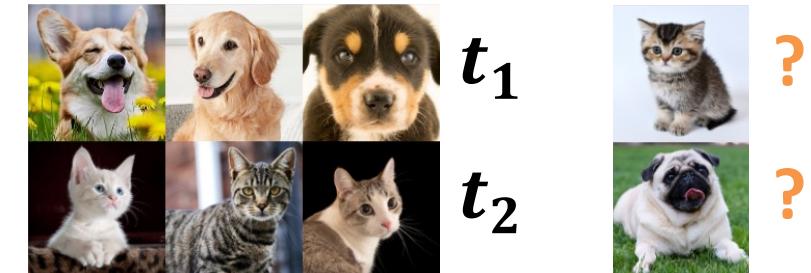
# (3) Graphs in Multi-task Learning Problems

- **Graph representation for multi-task learning (supervised/meta learning)**

- **Nodes:** Data points and ML tasks
- **Edges:** A data point labeled by a task

- **Innovations**

- Solve various multi-task settings via **graph ML**
- Explore **new multi-task learning settings**: Leverage **auxiliary labels** during inference
- **~13% improvement** with auxiliary task info



# Summary

- **Why Graph Deep Learning?**
  - Enable DL for interconnected data
- **What is a GNN**
  - **Key:** iterative node neighborhood aggregation
  - CNN & Transformer can be considered as special GNNs
- **Applications of GNNs**
  - **Different levels:** Node, edge, subgraph, graph
- **Frontiers of Graph ML research**
  - Design more expressive GNNs
  - Empower general ML pipeline with graphs