

# **CS 4644-DL / 7643-A: LECTURE 17**

## **DANFEI XU**

Generative Models:

PixelCNN / PixelRNN

Variational AutoEncoders (VAEs)

## Administrative

- Milestone Report is due EOD 11/7 NO GRACE PERIOD
- HW3 due EOD 10/24 (grace period ends EOD 10/26)
- HW4 release 10/26, due 11/14

# Recap: Computer Vision Tasks

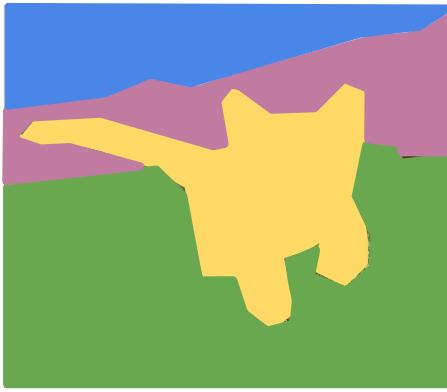
## Classification



CAT

No spatial extent

## Semantic Segmentation



GRASS, CAT,  
TREE, SKY

No objects, just pixels

## Object Detection



DOG, DOG, CAT

Multiple Object

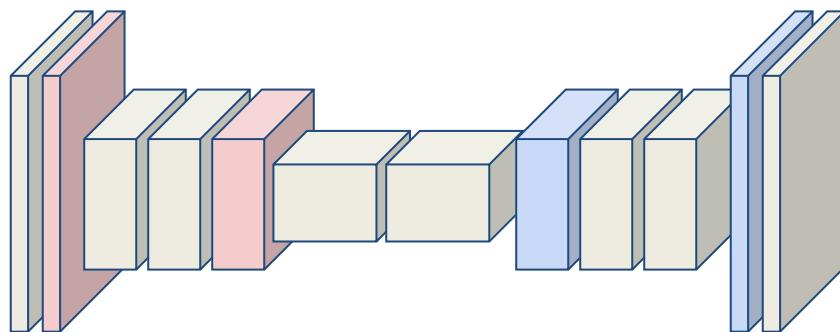
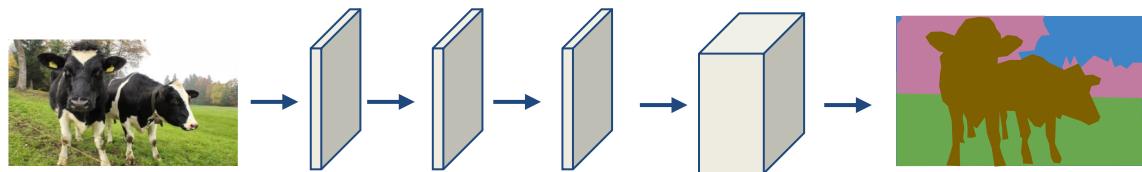
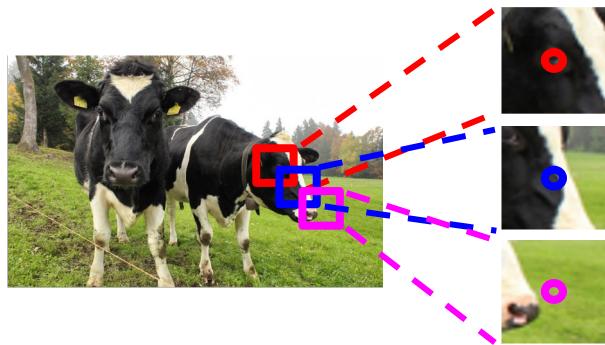
## Instance Segmentation



DOG, DOG, CAT

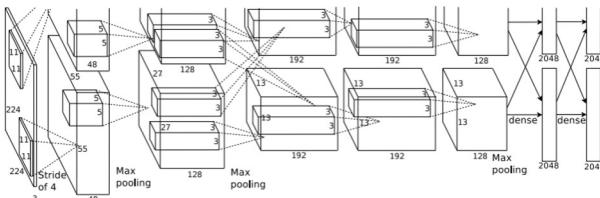
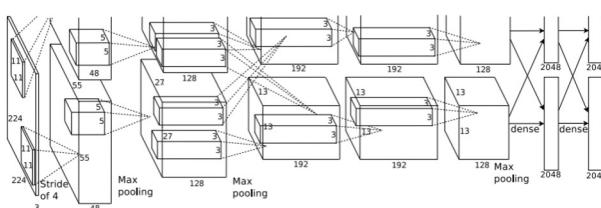
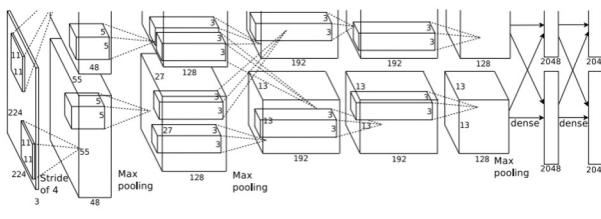
[This image is CC0 public domain](#)

# Semantic Segmentation



# Object Detection: Multiple Objects

Each image needs a different number of outputs!



CAT: (x, y, w, h)

4 numbers

DOG: (x, y, w, h)

12 numbers

CAT: (x, y, w, h)

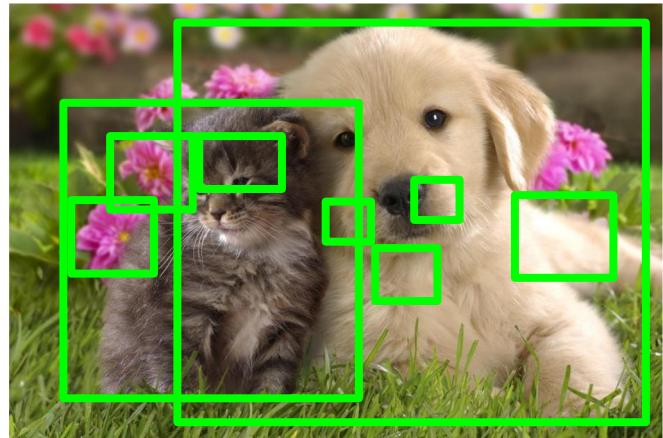
DUCK: (x, y, w, h)

Many numbers!

• • •

# Region Proposals: Selective Search

- Find “blobby” image regions that are likely to contain objects
- Relatively fast to run; e.g. Selective Search gives 2000 region proposals in a few seconds on CPU



Alexe et al, "Measuring the objectness of image windows", TPAMI 2012

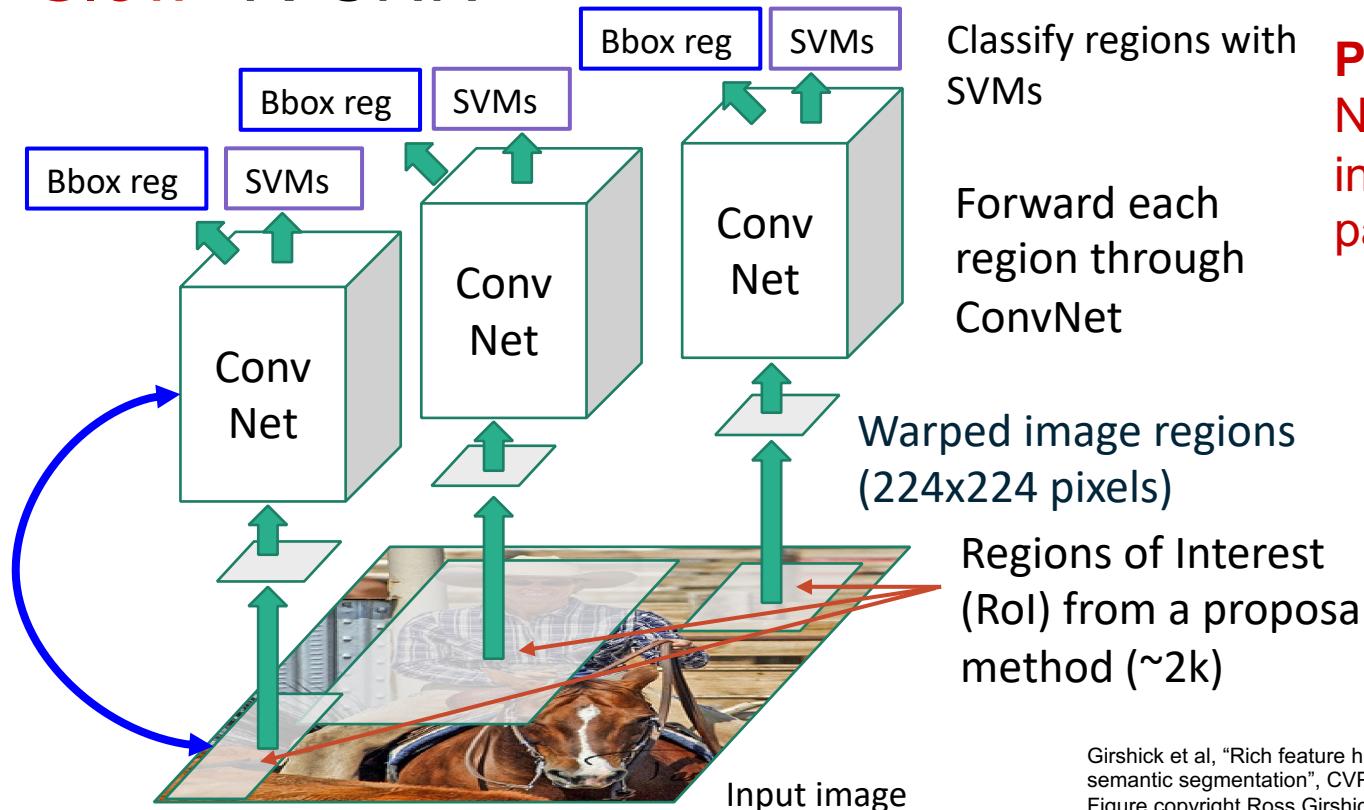
Uijlings et al, "Selective Search for Object Recognition", IJCV 2013

Cheng et al, "BING: Binarized normed gradients for objectness estimation at 300fps", CVPR 2014

Zitnick and Dollar, "Edge boxes: Locating object proposals from edges", ECCV 2014

# “Slow” R-CNN

Predict “corrections” to the RoI: 4 numbers: (dx, dy, dw, dh)



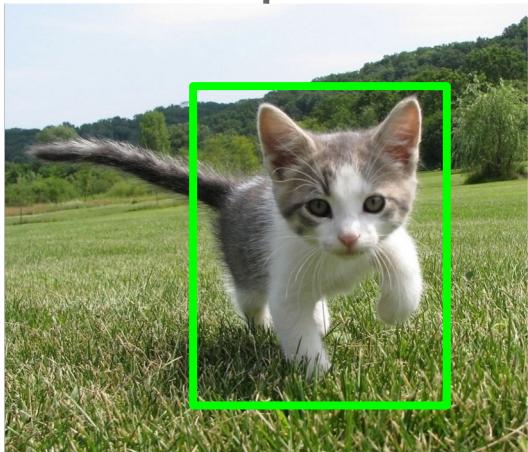
**Problem:** Very slow!  
Need to do ~2k independent forward passes for each image!

**Idea:** Pass the image through convnet before cropping! Crop the conv feature instead!

Girshick et al, “Rich feature hierarchies for accurate object detection and semantic segmentation”, CVPR 2014.

Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

# Cropping Features: RoI Align



Input Image  
(e.g.  $3 \times 640 \times 480$ )

Project proposal  
onto features



No “snapping”!

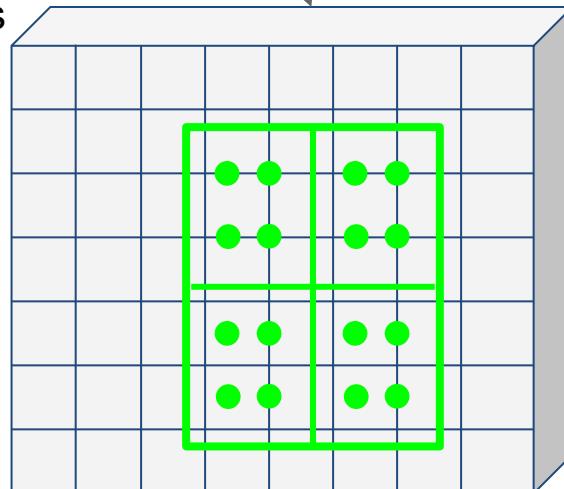
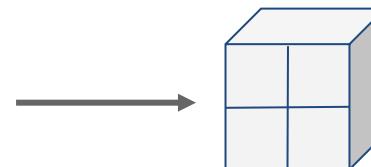


Image features:  $C \times H \times W$   
(e.g.  $512 \times 20 \times 15$ )

Sample at regular points  
in each subregion using  
**bilinear interpolation**

Max-pool within  
each subregion

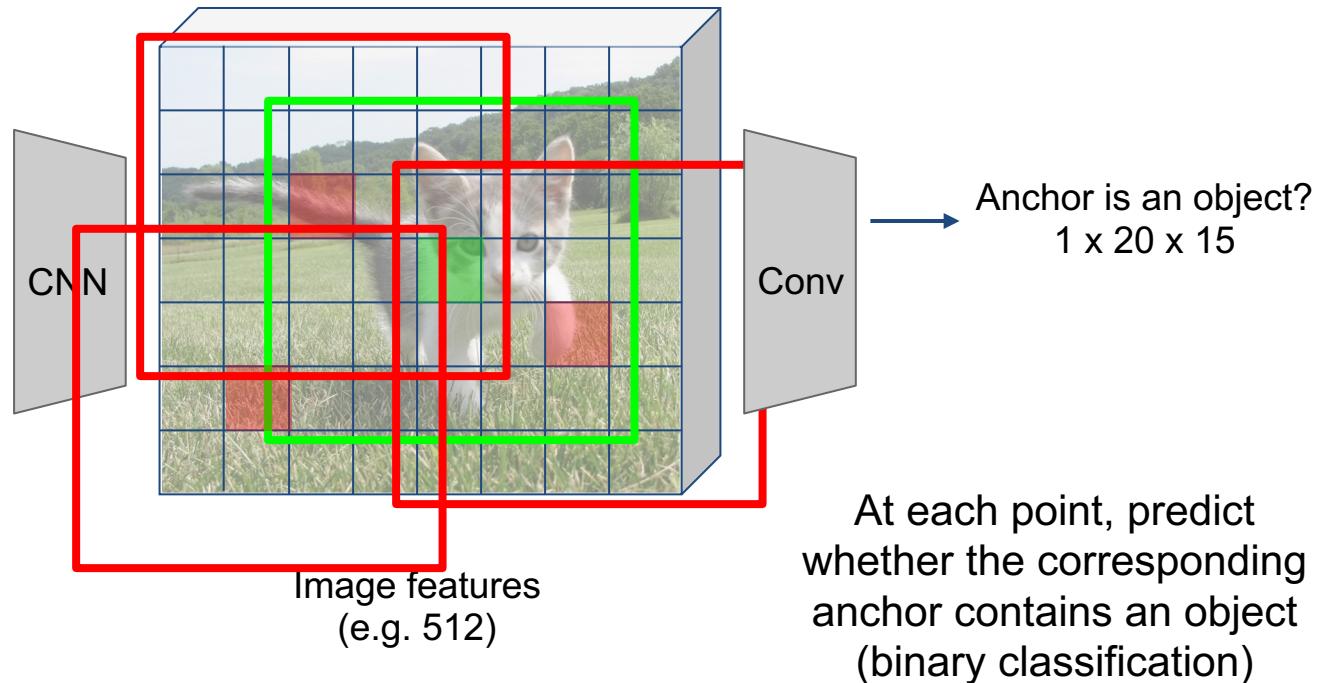


Region features  
(here  $512 \times 2 \times 2$ ;  
In practice e.g.  $512 \times 7 \times 7$ )

# Region Proposal Network



Input Image  
(e.g.  $3 \times 640 \times 480$ )



# Faster R-CNN: Make CNN do proposals!

Faster R-CNN is a  
**Two-stage object detector**

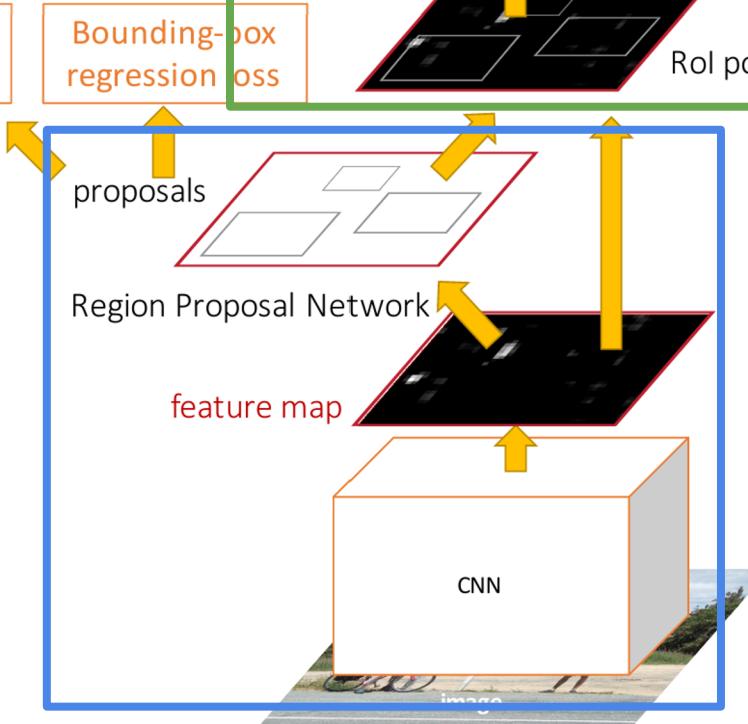
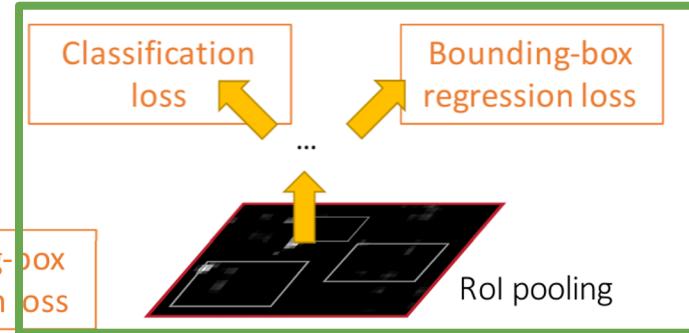
First stage: Run once per image

- Backbone network
- Region proposal network

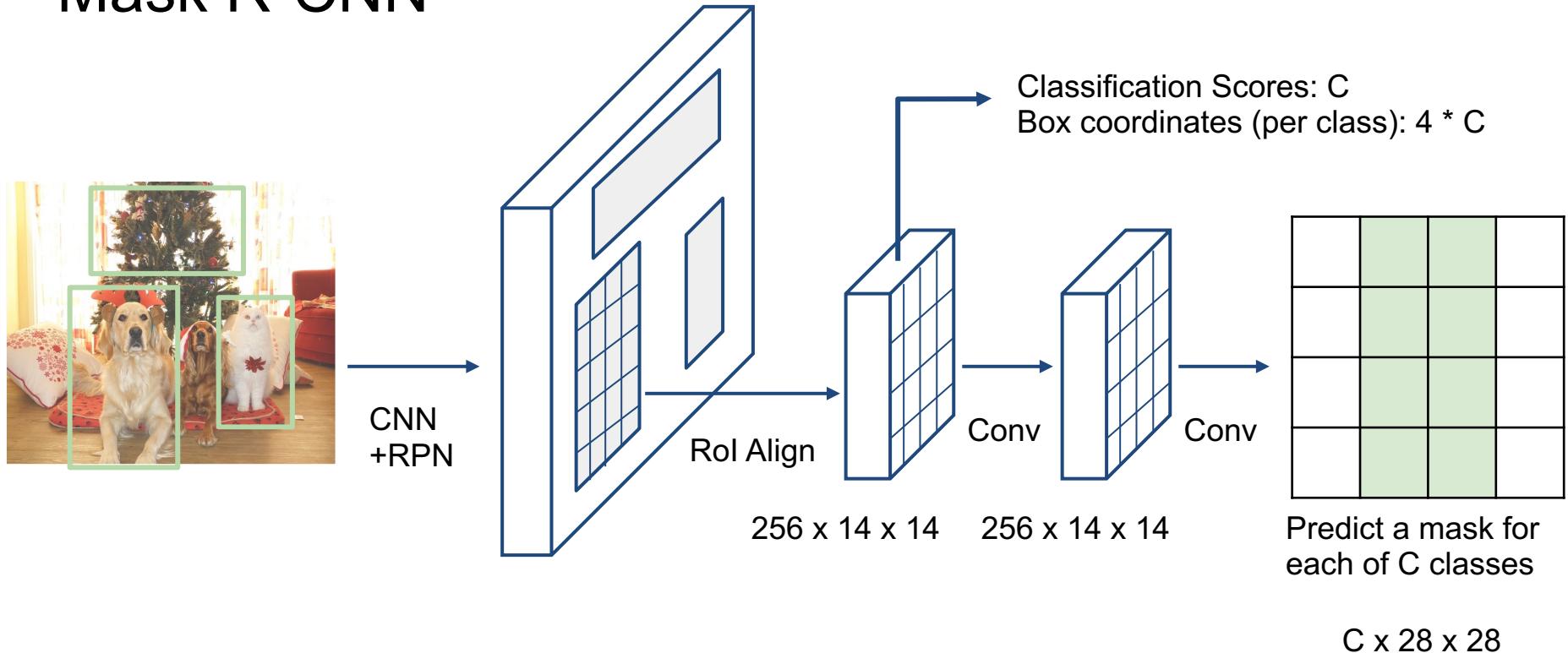
Second stage: Run once per region

- Crop features: RoI pool / align
- Predict object class
- Prediction bbox offset

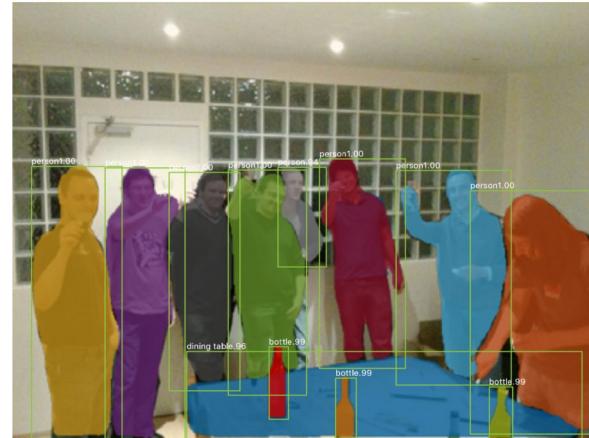
Do we really need  
the second stage?



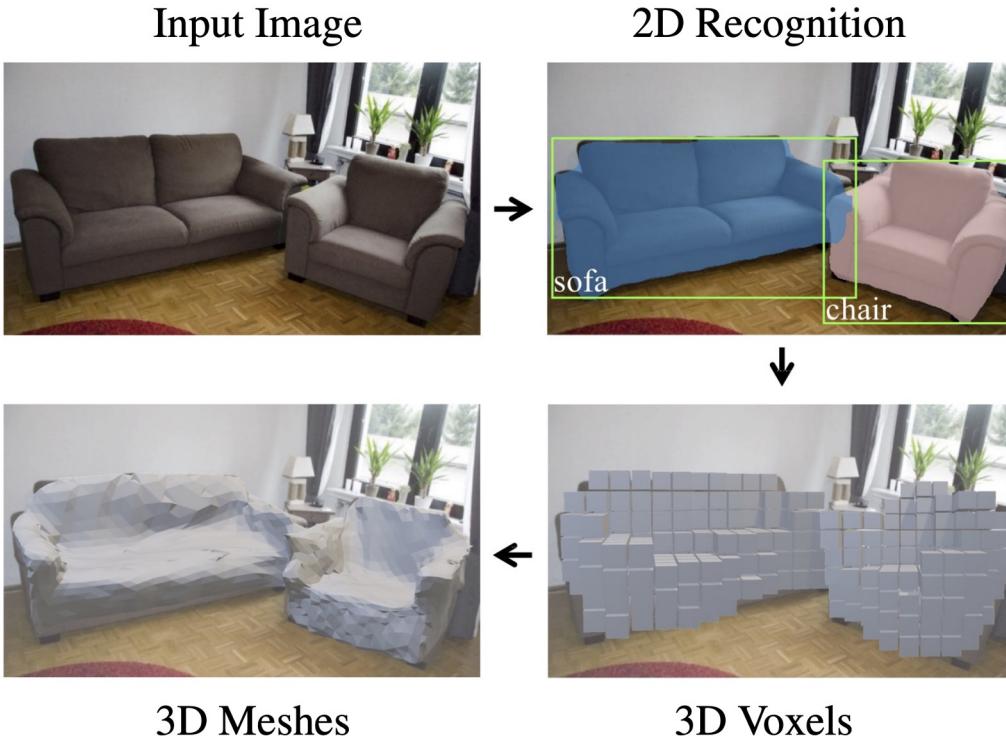
# Mask R-CNN



# Mask R-CNN: Very Good Results!



# 3D Shape Prediction: Mesh R-CNN



Gkioxari et al., Mesh RCNN, ICCV 2019

# What if all we have are data without label?



We have lots of *raw* data (e.g., Internet)!  
Can we still learn useful things without labels?

# Generative Models

# Supervised vs Unsupervised Learning

## Supervised Learning

**Data:**  $(x, y)$

$x$  is data,  $y$  is label

**Goal:** Learn a *function* to map  $x \rightarrow y$

**Examples:** Classification,  
regression, object detection,  
semantic segmentation, image  
captioning, etc.

# Supervised vs Unsupervised Learning

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→ Cat

Classification

[This image](#) is CC0 public domain

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*A cat sitting on a suitcase on the floor*

Image captioning

Caption generated using [neuraltalk2](#).  
[Image](#) is CC0 Public domain.

# Supervised vs Unsupervised Learning

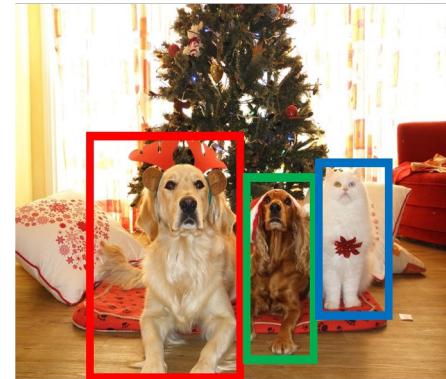
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DOG, DOG, CAT

Object Detection

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# Supervised vs Unsupervised Learning

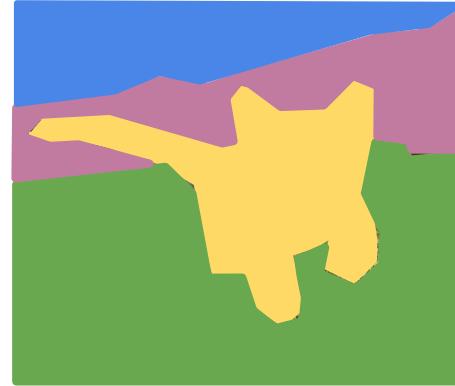
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Semantic Segmentation

# Supervised vs Unsupervised Learning

## Unsupervised Learning

**Data:**  $x$

Just data, **no labels!**

**Goal:** Learn some underlying  
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**Examples:** Clustering,  
dimensionality reduction, density  
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# Supervised vs Unsupervised Learning

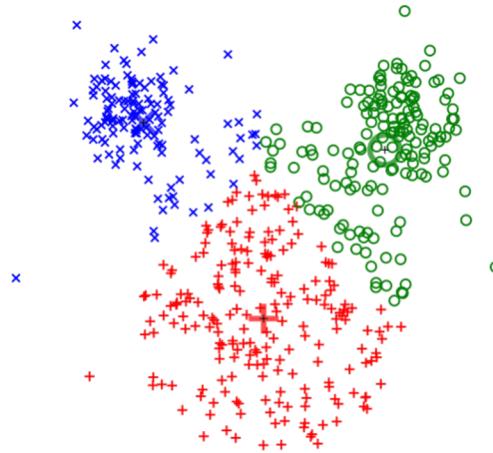
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K-means clustering

# Supervised vs Unsupervised Learning

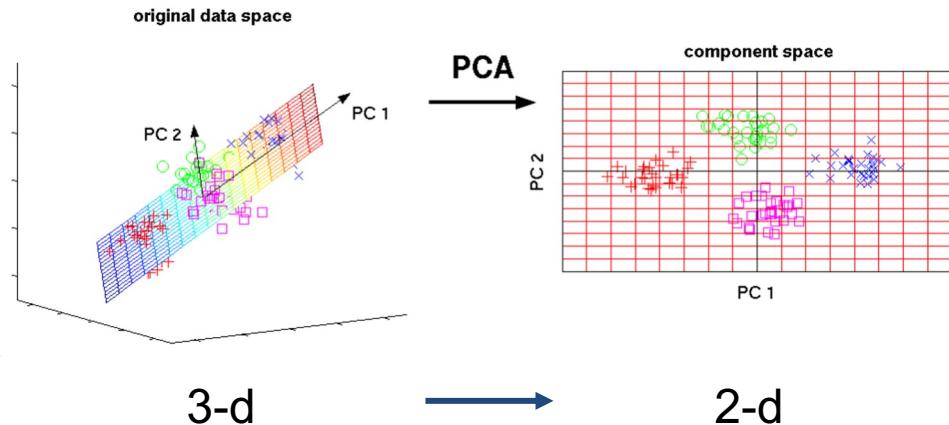
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Principal Component Analysis  
(Dimensionality reduction)

This image from Matthias Scholz  
is CC0 public domain

# Supervised vs Unsupervised Learning

## Unsupervised Learning

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Just data, no labels!

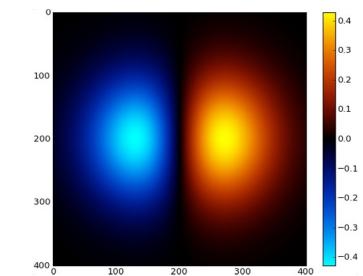
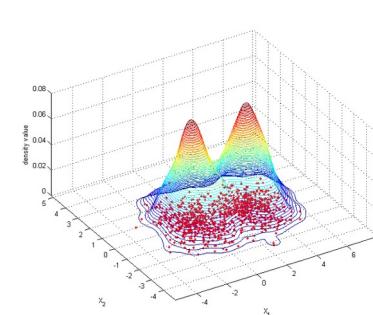
**Goal:** Learn some underlying hidden *structure* of the data

**Examples:** Clustering, dimensionality reduction, density estimation, etc.



Figure copyright Ian Goodfellow, 2016. Reproduced with permission.

1-d density estimation



2-d density estimation

Modeling  $p(x)$

2-d density images [left](#) and [right](#) are [CC0 public domain](#)

# Supervised vs Unsupervised Learning

## Supervised Learning

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## Unsupervised Learning

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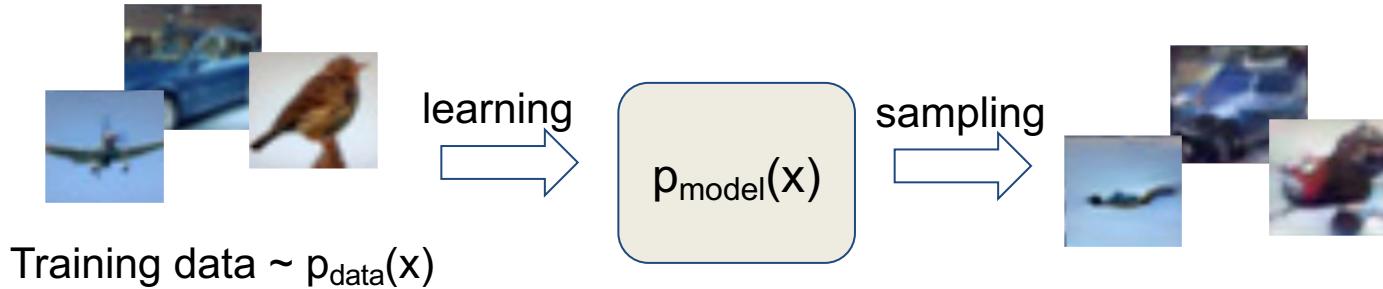
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# Generative Modeling

Given training data, generate new samples from same distribution

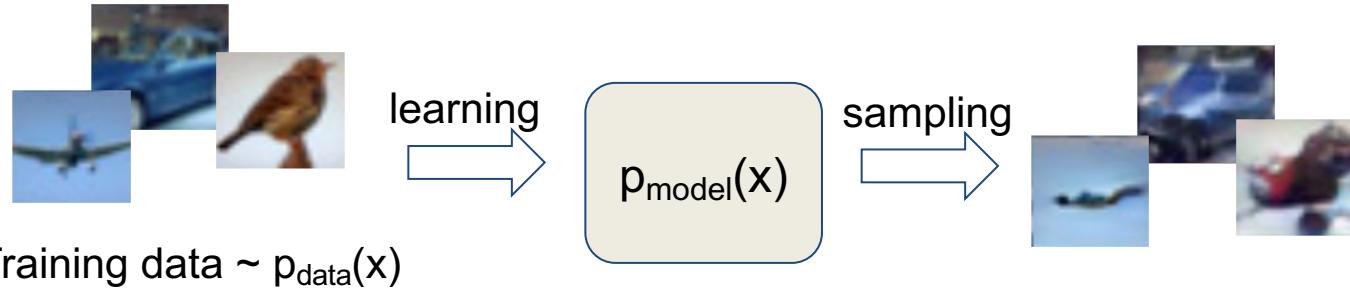


Objectives:

1. Learn  $p_{\text{model}}(x)$  that approximates  $p_{\text{data}}(x)$
2. **Sampling new  $x$  from  $p_{\text{model}}(x)$**

# Generative Modeling

Given training data, generate new samples from same distribution



Formulate as density estimation problems:

- **Explicit density estimation:** explicitly define and solve for  $p_{\text{model}}(x)$ , e.g., a high-dimensional Gaussian Mixture Model (GMM)
- **Implicit density estimation:** learn model that can sample from  $p_{\text{model}}(x)$  without explicitly defining it.

# Why Generative Models?



- Realistic samples for artwork, super-resolution, colorization, etc.
- Learn useful features for downstream tasks such as classification.
- Getting insights from high-dimensional data (physics, medical imaging, etc.)
- Modeling physical world for simulation and planning (robotics and reinforcement learning applications)
- Many more ...

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# Taxonomy of Generative Models

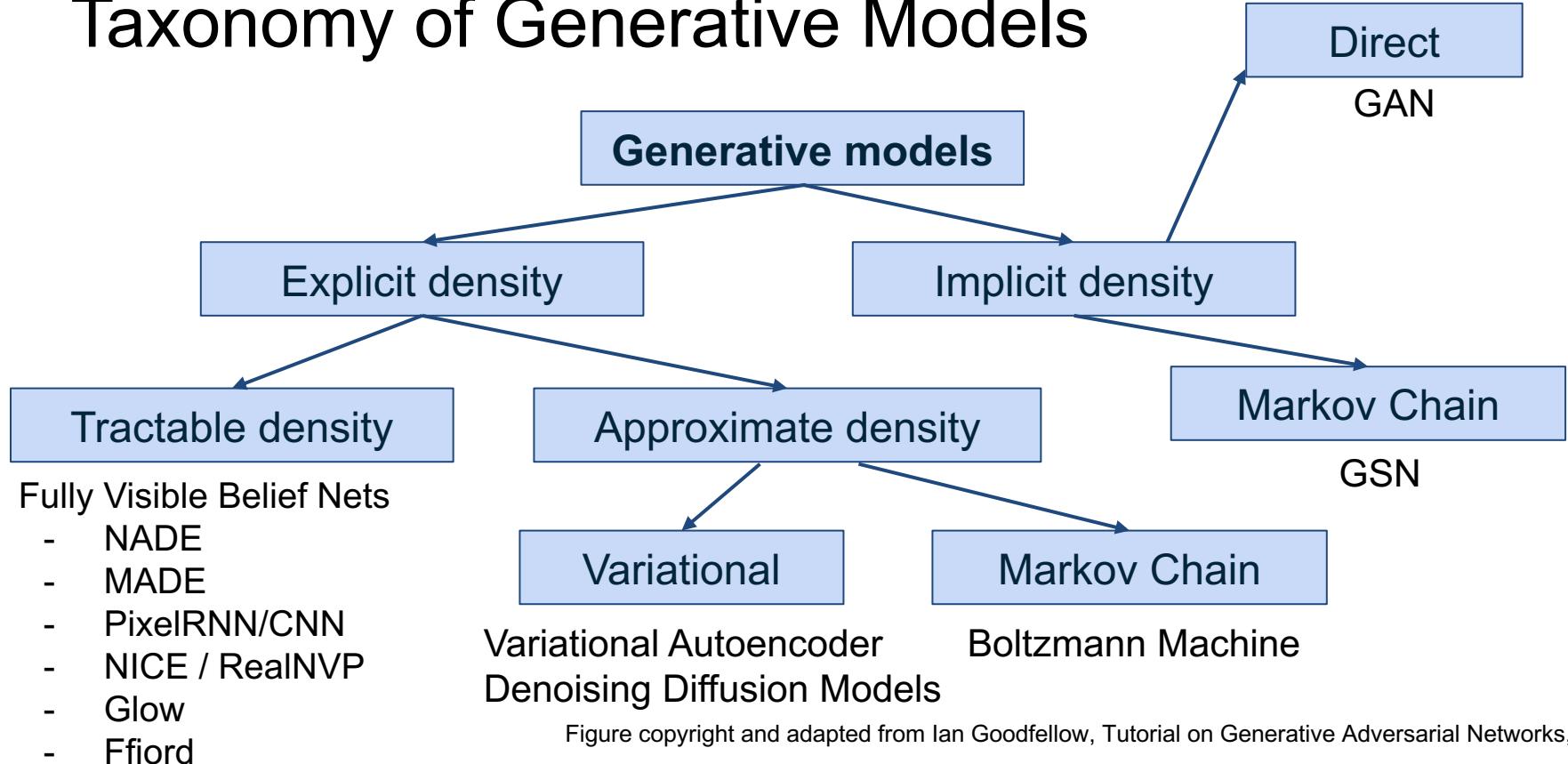


Figure copyright and adapted from Ian Goodfellow, Tutorial on Generative Adversarial Networks, 2017.

# Taxonomy of Generative Models

Today and the next lecture:  
discuss 4 most popular types  
of generative models

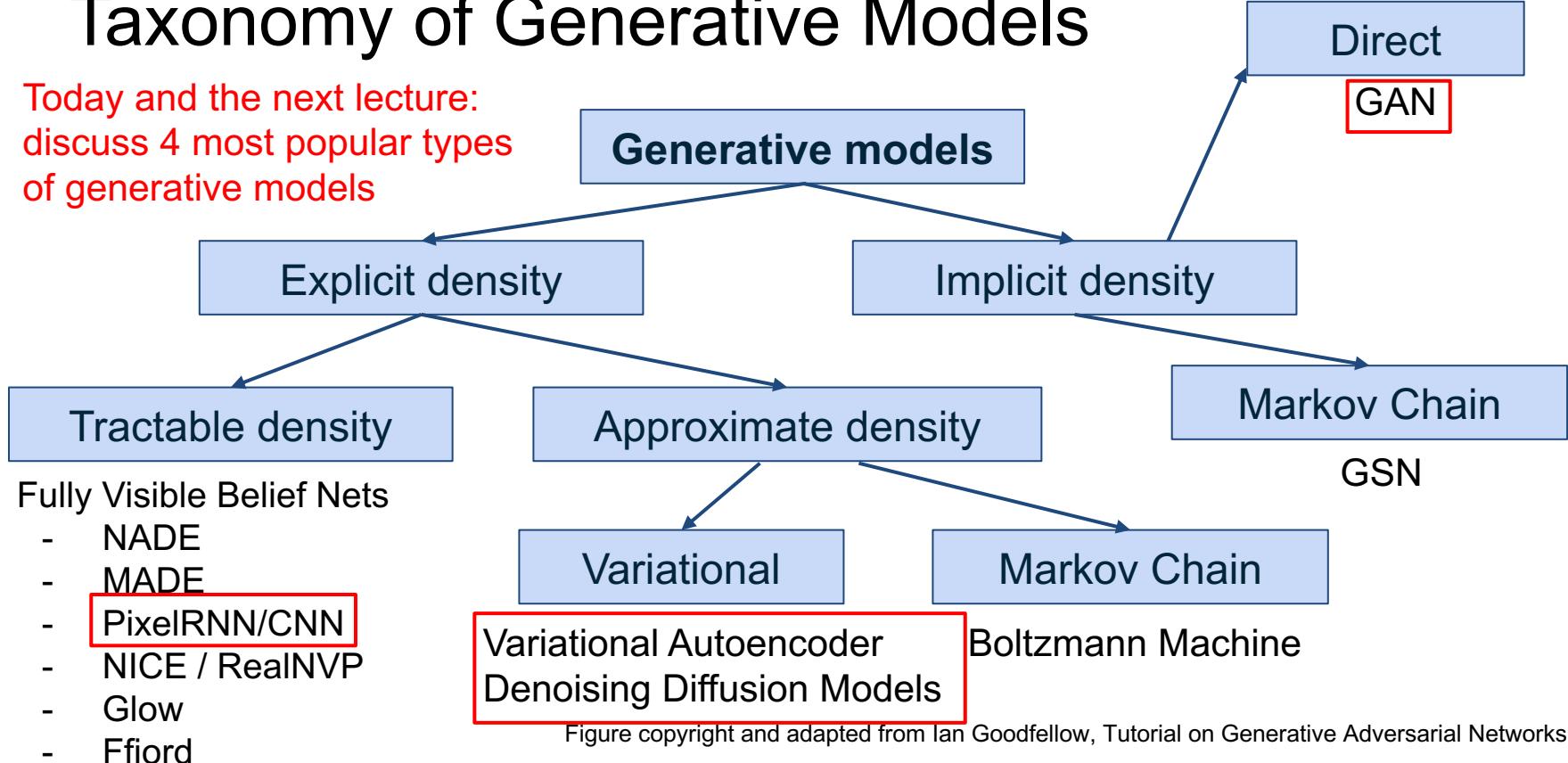


Figure copyright and adapted from Ian Goodfellow, Tutorial on Generative Adversarial Networks, 2017.

# PixelRNN and PixelCNN

(A very brief overview)

# Fully visible belief network (FVBN)

Explicit density model

$$p(x) = p(x_1, x_2, \dots, x_n)$$



Likelihood of  
image x



Joint likelihood of  
each pixel in the  
image

# Fully visible belief network (FVBN)

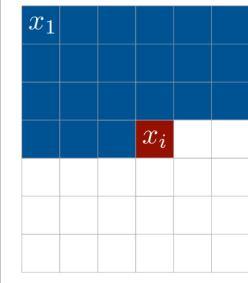
Explicit density model

Use chain rule to decompose likelihood of an image  $x$  into product of 1-d distributions:

$$p(x) = \prod_{i=1}^n p(x_i|x_1, \dots, x_{i-1})$$

↑  
Likelihood of  
image  $x$

↑  
Probability of  $i$ 'th pixel value  
given all previous pixels



Then maximize likelihood of training data

# Fully visible belief network (FVBN)

Explicit density model

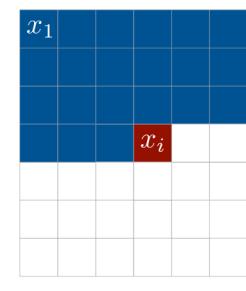
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↑  
Likelihood of  
image  $x$

E.g. softmax over 0-255

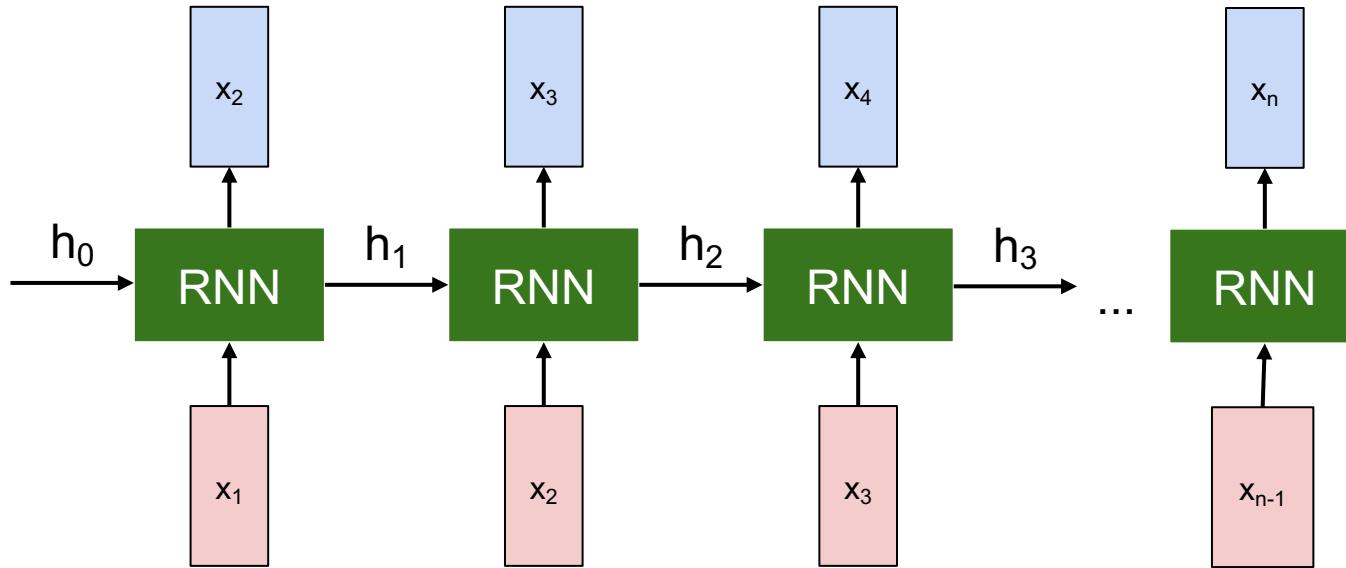
↑  
Probability of  $i$ 'th pixel value  
given all previous pixels



Complex distribution over pixel  
values => Express using a neural  
network!

Then maximize likelihood of training data

# Recurrent Neural Network



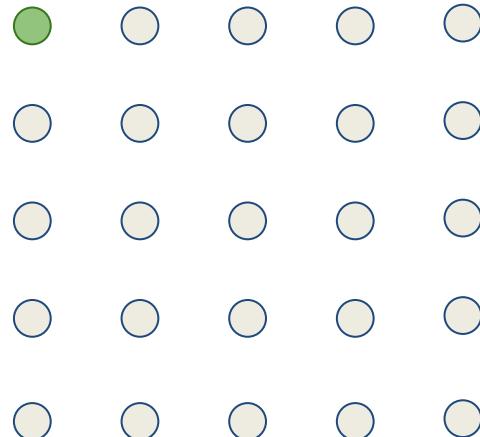
$$p(x_i|x_1, \dots, x_{i-1})$$

# PixelRNN

[van der Oord et al. 2016]

Generate image pixels starting from corner

Dependency on previous pixels modeled  
using an RNN (LSTM)

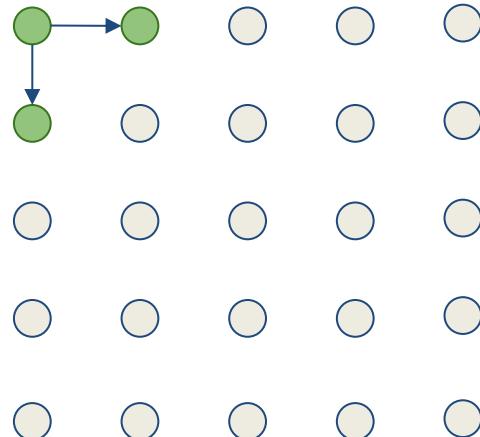


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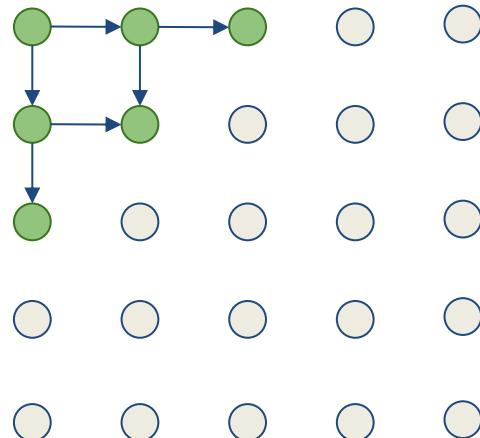


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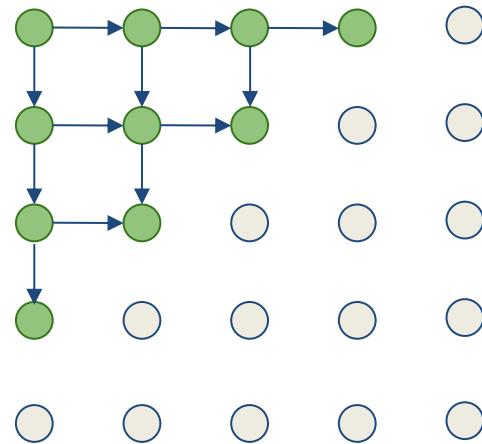
# PixelRNN

[van der Oord et al. 2016]

Generate image pixels starting from corner

Dependency on previous pixels modeled using an RNN (LSTM)

Drawback: sequential generation is slow in both training and inference!



# PixelCNN

[van der Oord et al. 2016]

Still generate image pixels starting from corner

Dependency on previous pixels now modeled using a CNN over context region  
**(masked convolution)**

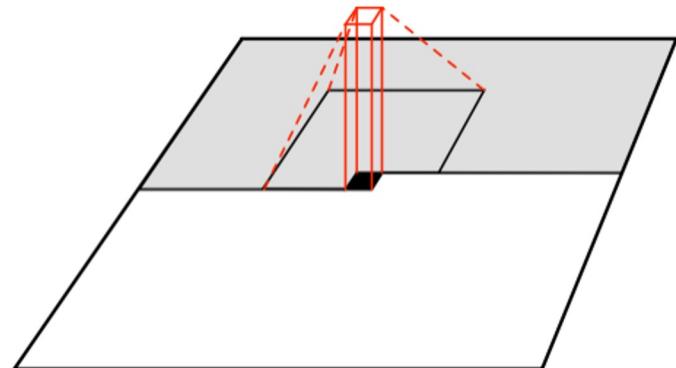


Figure copyright van der Oord et al., 2016. Reproduced with permission.

# PixelCNN

[van der Oord et al. 2016]

Still generate image pixels starting from corner

Dependency on previous pixels now modeled using a CNN over context region (masked convolution)

Training is faster than PixelRNN  
(can parallelize convolutions since context region values known from training images)

Generation is still slow:

For a 32x32 image, we need to do forward passes of the network 1024 times for a single image

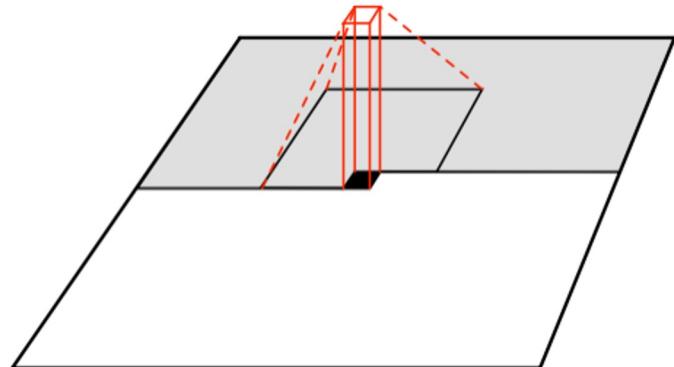
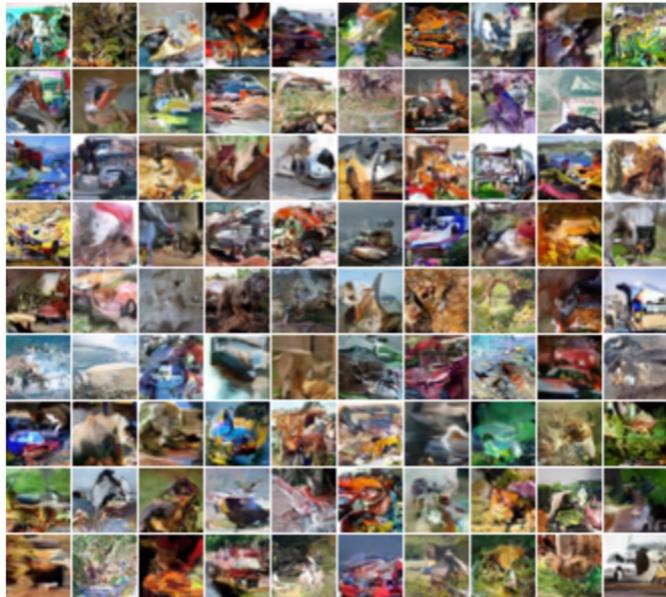
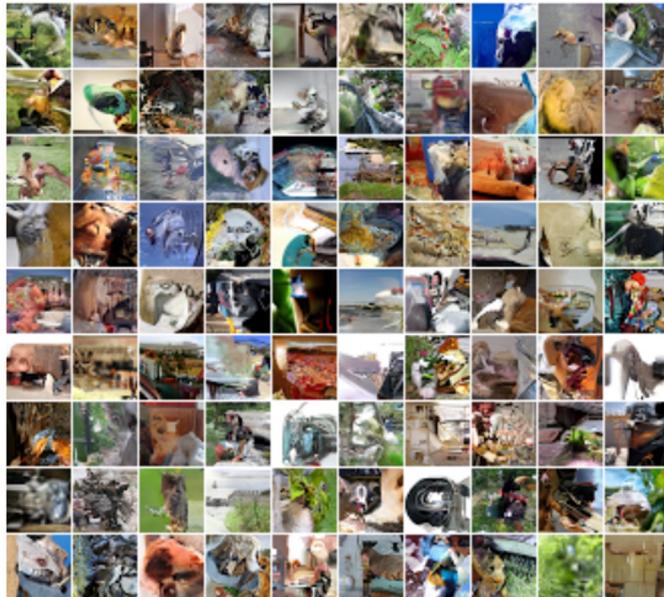


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# Generation Samples



32x32 CIFAR-10



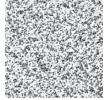
32x32 ImageNet

Figures copyright Aaron van der Oord et al., 2016. Reproduced with permission.

# PixelRNN and PixelCNN



$$\rightarrow P(x) = 0.12$$



$$\rightarrow P(x) = 0.00003$$

## Pros:

- Can explicitly compute likelihood  $p(x)$
- Easy to optimize
- Good samples

## Con:

- Sequential generation => slow

## Improving PixelCNN performance

- Gated convolutional layers
- Short-cut connections
- Discretized logistic loss
- Multi-scale
- Training tricks
- Etc...

## See

- Van der Oord et al. NIPS 2016
- Salimans et al. 2017  
(PixelCNN++)

# Taxonomy of Generative Models

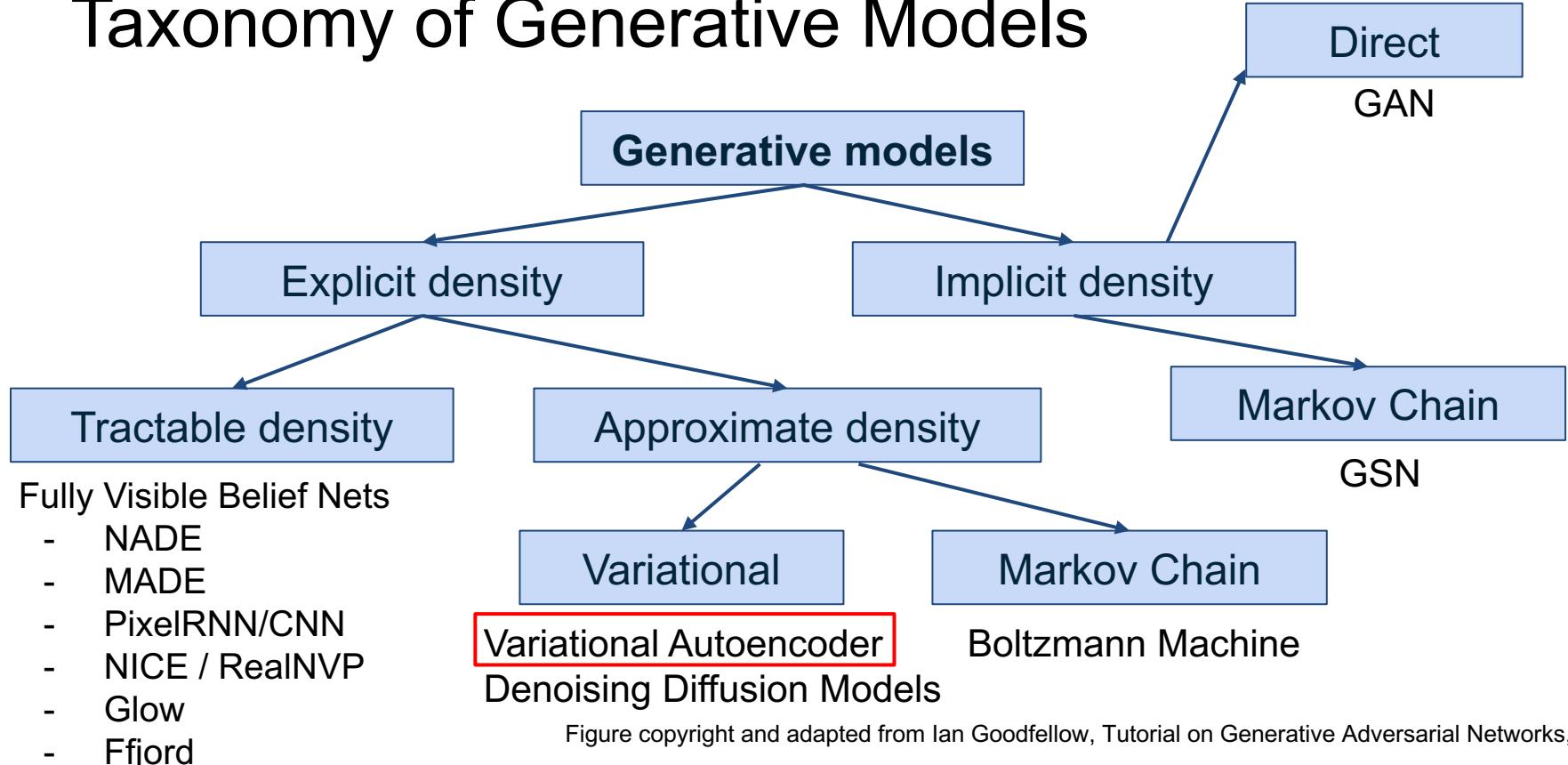


Figure copyright and adapted from Ian Goodfellow, Tutorial on Generative Adversarial Networks, 2017.

# Variational Autoencoders (VAE)

# So far...

PixelR/CNNs define tractable density function, optimize likelihood of training data:

$$p_{\theta}(x) = \prod_{i=1}^n p_{\theta}(x_i|x_1, \dots, x_{i-1})$$

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Variational Autoencoders (VAEs) define intractable density function with latent  $\mathbf{z}$ :

$$p_{\theta}(x) = \int p_{\theta}(z)p_{\theta}(x|z)dz$$

No dependencies among pixels, can generate all pixels at the same time!

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Latent variable  $\mathbf{z}$  that captures important *factors of variations* in dataset

Cannot optimize (maximum likelihood estimation) directly, derive and optimize lower bound on likelihood instead

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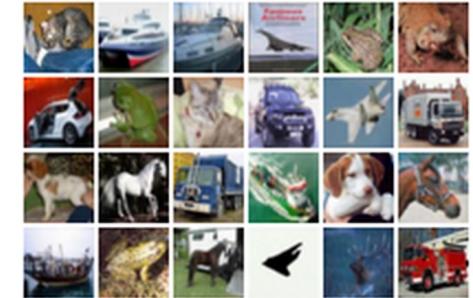
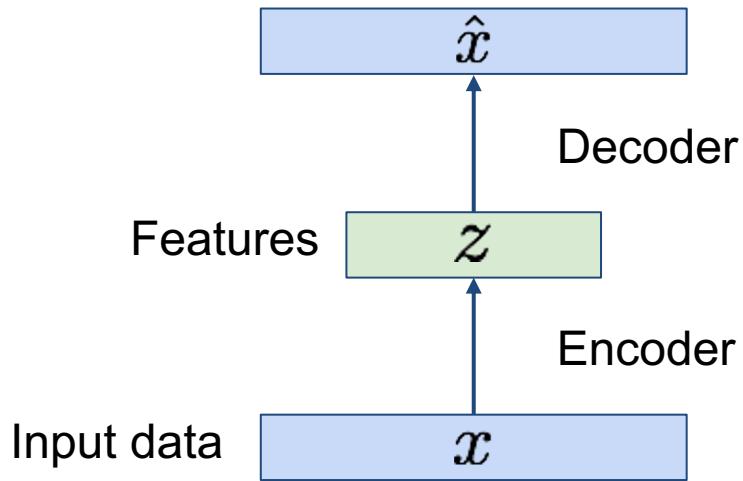
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# Some background first: Autoencoders

Unsupervised approach for learning a lower-dimensional feature representation from unlabeled training data

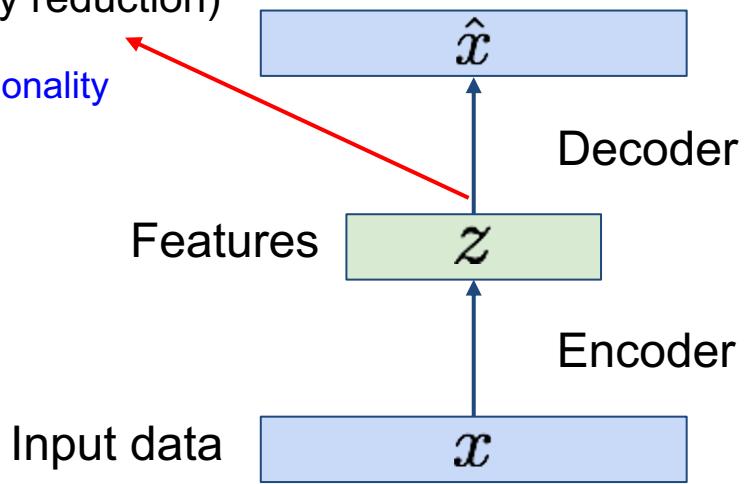


# Some background first: Autoencoders

Unsupervised approach for learning a lower-dimensional feature representation from unlabeled training data

**z** usually smaller than **x**  
(dimensionality reduction)

## Q: Why dimensionality reduction?



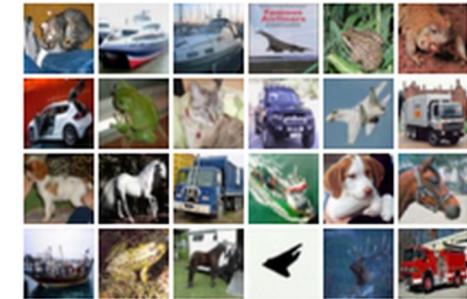
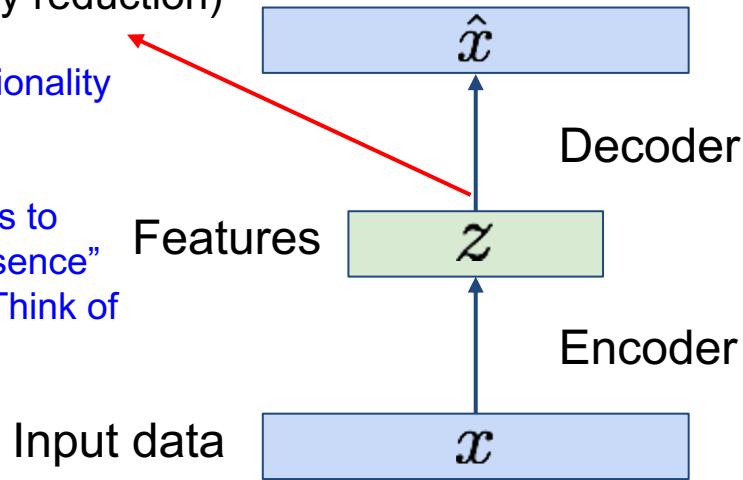
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Q: Why dimensionality reduction?

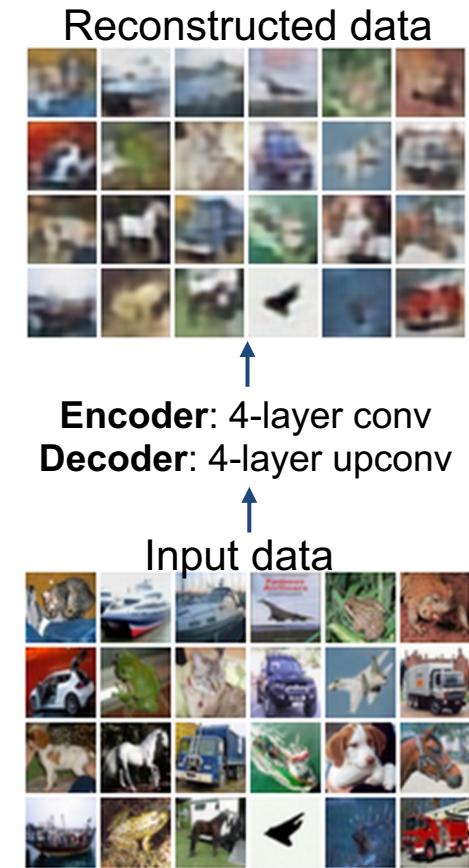
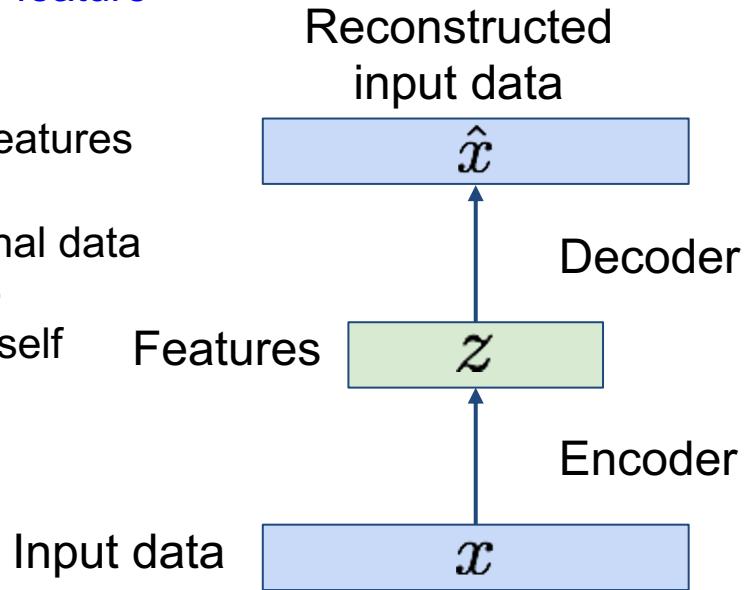
A: Want features to capture the “essence” of the dataset. Think of compression.



# Some background first: Autoencoders

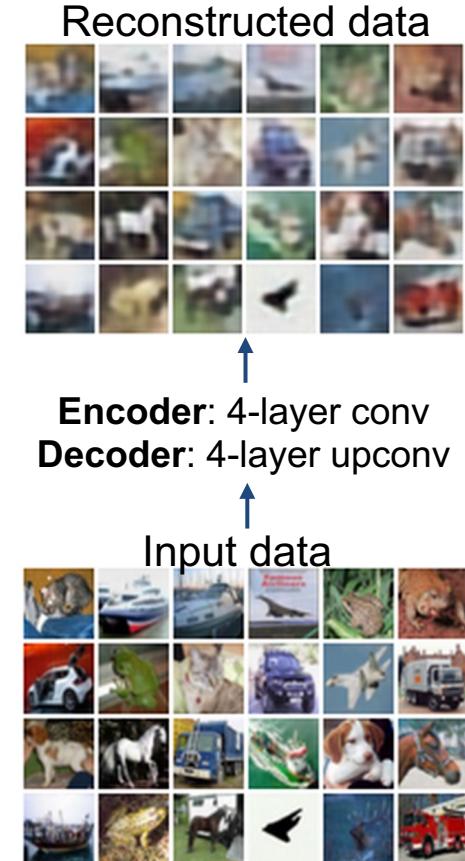
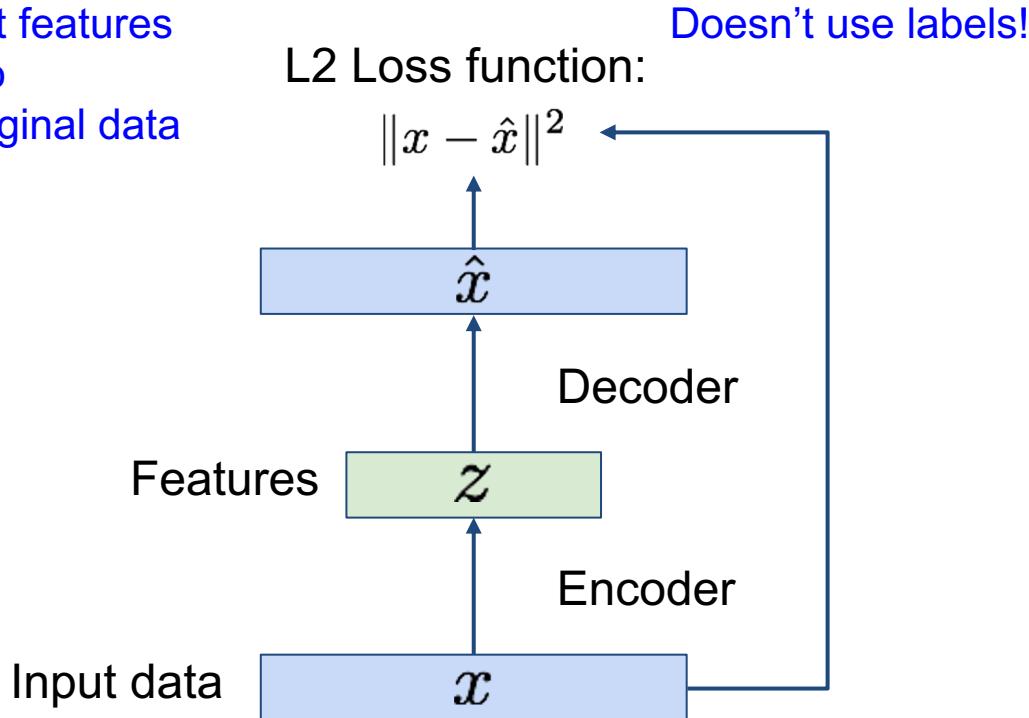
How to learn this feature representation?

Train such that features can be used to reconstruct original data  
“Autoencoding” - encoding input itself

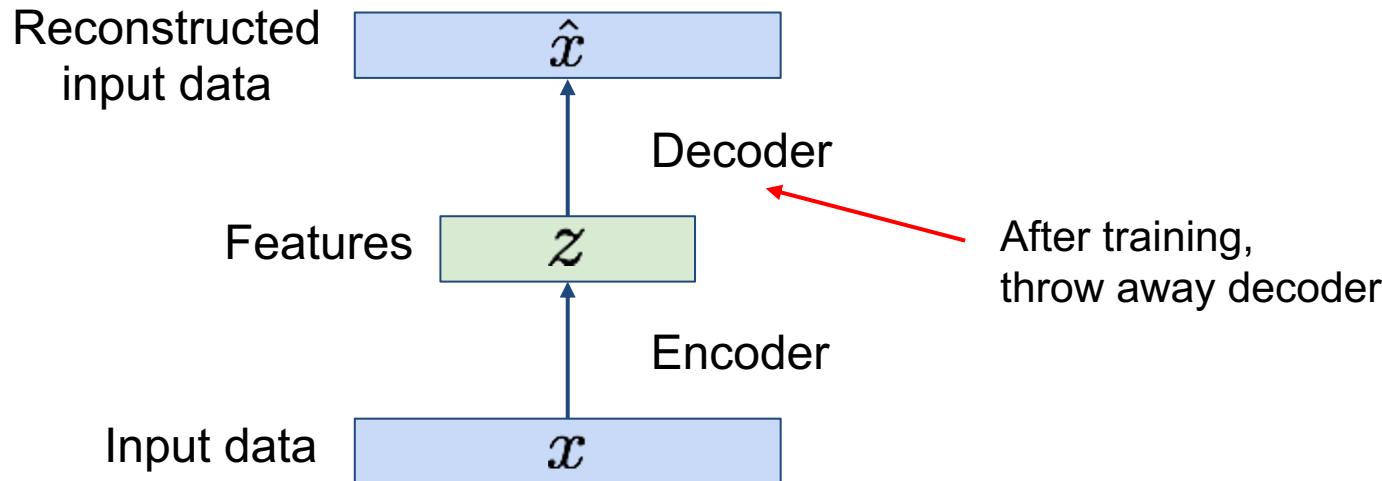


# Some background first: Autoencoders

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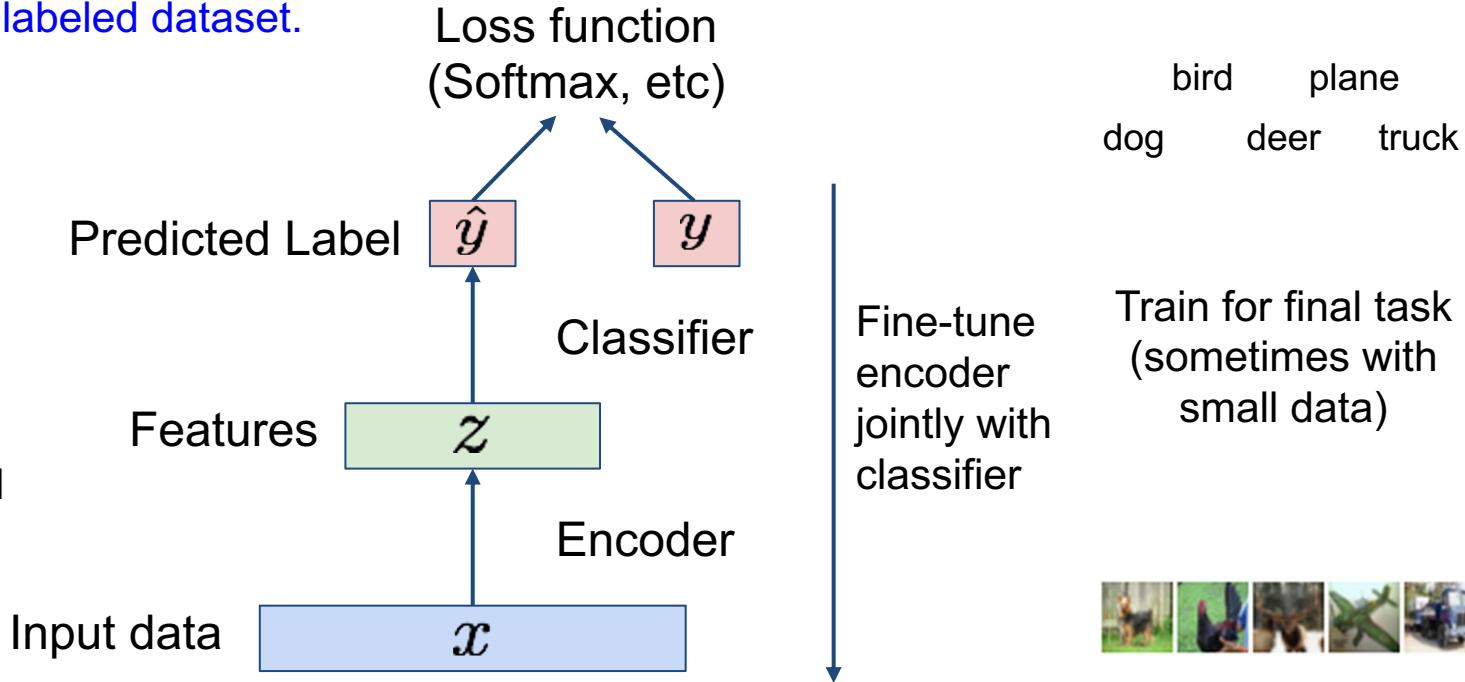


# Some background first: Autoencoders

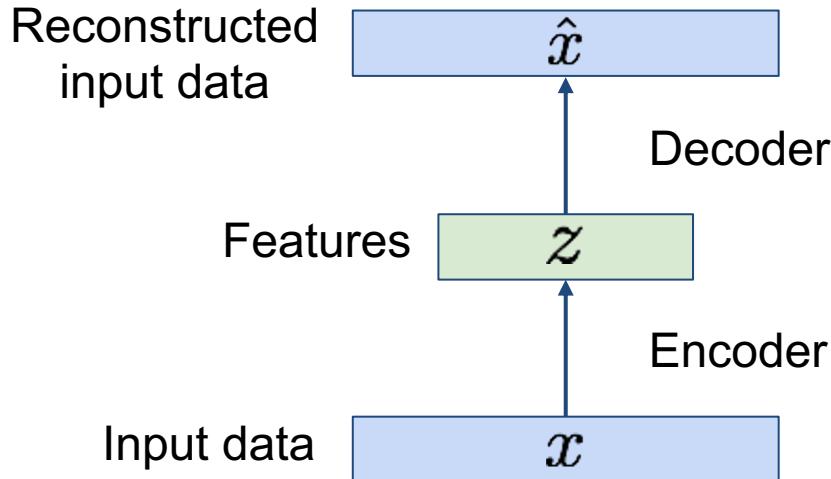


# Some background first: Autoencoders

Transfer from large, unlabeled dataset to small, labeled dataset.



# Some background first: Autoencoders

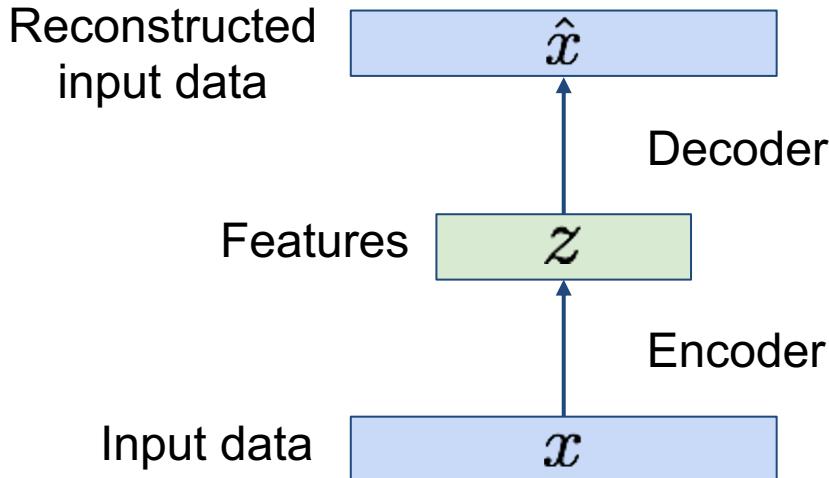


Autoencoders can reconstruct data, and can learn features to initialize a supervised model

Features capture factors of variation in training data.

Ideally, knowing the space of  $Z$  is sufficient to recover the *entire training set* through the decoder.

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Autoencoders can reconstruct data, and can learn features to initialize a supervised model

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VAE: Model data distribution  $p(x)$  through a probabilistic latent space  $p(z)$  and a probabilistic decoder  $p(x|z)$ .

$$p_{\theta}(x) = \int p_{\theta}(z)p_{\theta}(x|z)dz$$

# Variational Autoencoders

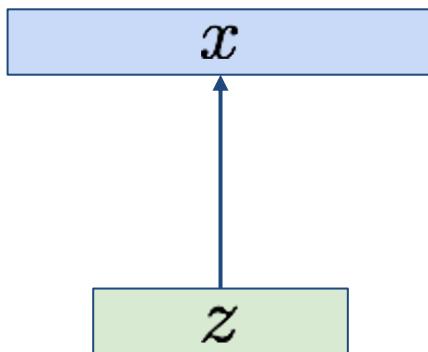
Probabilistic spin on autoencoders - will let us sample from the model to generate data!

# Variational Autoencoders

Probabilistic spin on autoencoders - will let us sample from the model to generate data!

Assume training data  $\{x^{(i)}\}_{i=1}^N$  is generated from the distribution of unobserved (latent) representation  $z$

Sample from  
true conditional  
 $p_{\theta^*}(x \mid z^{(i)})$



Sample from  
true prior  
 $z^{(i)} \sim p_{\theta^*}(z)$

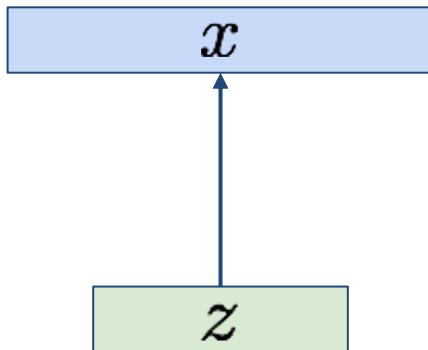
Kingma and Welling, "Auto-Encoding Variational Bayes", ICLR 2014

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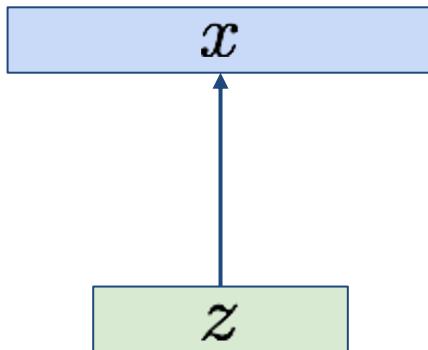


Sample from  
true prior  
 $z^{(i)} \sim p_{\theta^*}(z)$

**Intuition** (remember from autoencoders!):  
 $x$  is an image,  $z$  is latent code used to  
generate  $x$ .

# Variational Autoencoders

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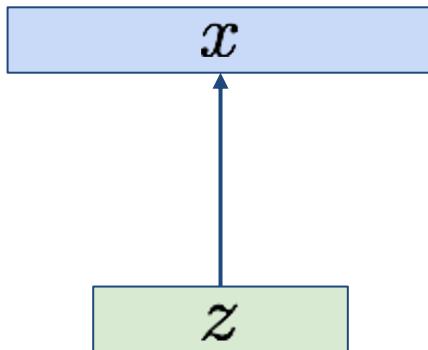
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We want to estimate the true parameters  $\theta^*$  of this generative model given training data  $x$ .

$\theta^*$  includes both the decoder model parameters and the latent distribution

# Variational Autoencoders

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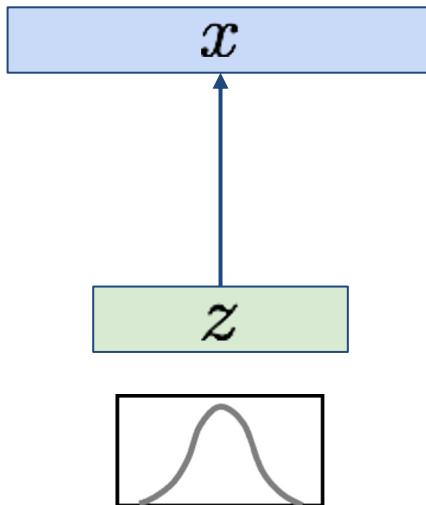
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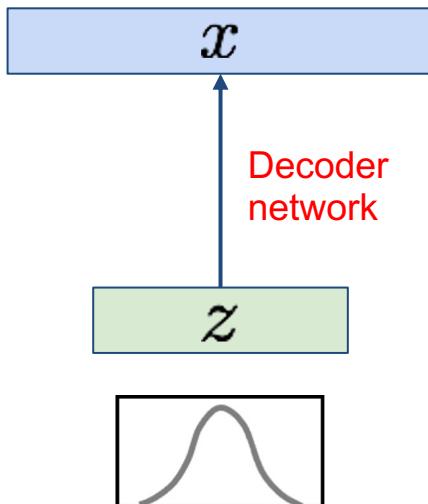
Assume  $p(z)$  is *known* and *simple*, e.g. isotropic Gaussian. Reasonable for latent attributes, e.g. pose, how much smile.

Kingma and Welling, “Auto-Encoding Variational Bayes”, ICLR 2014

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Assume  $p(z)$  is *known* and *simple*, e.g. isotropic Gaussian. Reasonable for latent attributes, e.g. pose, how much smile.

Conditional  $p(x|z)$  is complex (generates image) => represent with neural network

Kingma and Welling, “Auto-Encoding Variational Bayes”, ICLR 2014

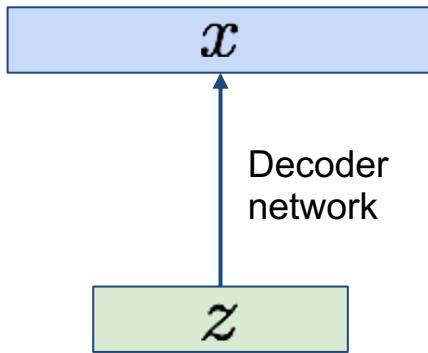
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How to train the model?

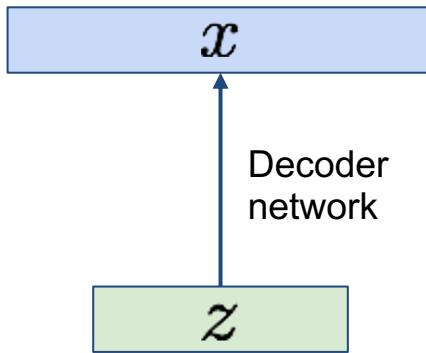
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Learn model parameters to maximize likelihood of training data

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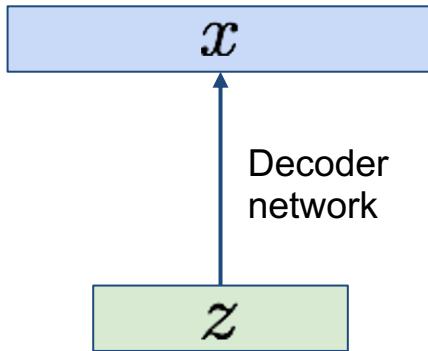
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Q: What is the problem with this?

Intractable!

Kingma and Welling, “Auto-Encoding Variational Bayes”, ICLR 2014

# Variational Autoencoders: Intractability

Data likelihood:  $p_{\theta}(x) = \int p_{\theta}(z)p_{\theta}(x|z)dz$

# Variational Autoencoders: Intractability



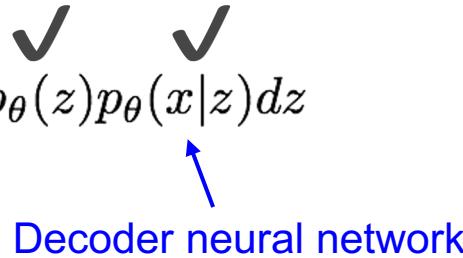
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Simple Gaussian prior

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# Variational Autoencoders: Intractability



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Intractable to compute  $p(x|z)$  for every  $z$ !

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Can we do Monte Carlo sampling?

$\log p(x) \approx \log \frac{1}{k} \sum_{i=1}^k p(x|z^{(i)})$ , where  $z^{(i)} \sim p(z)$

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We don't know which  $z$  corresponds to a sample ( $x$ )!  
Most  $z$ 's will be sampled from where  $p(x|z)$  is zero.

# Variational Autoencoders: Intractability



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$$\log p(x) \approx \log \frac{1}{k} \sum_{i=1}^k p(x|z^{(i)}), \text{ where } z^{(i)} \sim p(z)$$

Can we estimate posterior density?

$$p_\theta(z|x) = p_\theta(x|z)p_\theta(z)/p_\theta(x)$$

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Intractable data likelihood

# Variational Autoencoders: Intractability



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Can we estimate posterior density? Not quite, but ...

$$p_\theta(z|x) = p_\theta(x|z)p_\theta(z)/p_\theta(x)$$

VAE: We can use an approximate posterior (variational distribution) to form a *tractable lower bound* of the data likelihood  $p(x)$ .

# Variational Autoencoders

$$\log p_{\theta}(x^{(i)}) = \mathbf{E}_{z \sim q_{\phi}(z|x^{(i)})} [\log p_{\theta}(x^{(i)})] \quad (p_{\theta}(x^{(i)}) \text{ Does not depend on } z)$$

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Let's assume we can sample from some approximate posterior for now ...

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$$\begin{aligned}\log p_{\theta}(x^{(i)}) &= \mathbf{E}_{z \sim q_{\phi}(z|x^{(i)})} \left[ \log p_{\theta}(x^{(i)}) \right] \quad (p_{\theta}(x^{(i)}) \text{ Does not depend on } z) \\ &= \mathbf{E}_z \left[ \log \frac{p_{\theta}(x^{(i)} | z)p_{\theta}(z)}{p_{\theta}(z | x^{(i)})} \right] \quad (\text{Bayes' Rule}) \quad P(B) = \frac{P(B|A)P(A)}{P(A|B)}\end{aligned}$$

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# Variational Autoencoders

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**Recall:**  $D_{KL}(q||p) = \mathbf{E}_q[\log \frac{q}{p}]$

# Variational Autoencoders

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$\uparrow$   
 $p_{\theta}(z|x)$  intractable (saw earlier), can't compute this KL term :( But we know KL divergence always  $\geq 0$ .

# Variational Autoencoders

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↑  
p<sub>θ</sub>(z|x) intractable (saw earlier), can't compute this KL term :( But we know KL divergence always  $\geq 0$ .

## ELBO: Evidence Lower Bound

Variational inference: Optimize q(z|x) to approximate  $\log[p(x)]$  by raising ELBO.  
Higher ELBO  $\rightarrow$  lower  $D_{KL}(q(z|x)||p(z|x))$

# Variational Autoencoders

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Minimize KL  $\rightarrow$  Make the approximate posterior  
more like the prior!  
Use NN to model the approximate posterior.

# Variational Autoencoders

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Decoder network gives  $p_\theta(x|z)$ , can compute the expectation by sampling from the learned posterior. (need some trick to differentiate through sampling).

This KL term (between Gaussians for encoder and  $z$  prior) has nice closed-form solution!

# Variational Autoencoders

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↗

$$= \mathbf{E}_z \left[ \log \frac{p_{\theta}(x^{(i)} | z)p_{\theta}(z)}{p_{\theta}(z | x^{(i)})} \right] \quad (\text{Bayes' Rule})$$

We want to  
maximize the  
data  
likelihood

$$= \mathbf{E}_z \left[ \log \frac{p_{\theta}(x^{(i)} | z)p_{\theta}(z)}{p_{\theta}(z | x^{(i)})} \frac{q_{\phi}(z | x^{(i)})}{q_{\phi}(z | x^{(i)})} \right] \quad (\text{Multiply by constant})$$

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$$= \mathbf{E}_z [\log p_\theta(x^{(i)} | z)] - \mathbf{E}_z \left[ \log \frac{q_\phi(z | x^{(i)})}{p_\theta(z)} \right] + \mathbf{E}_z \left[ \log \frac{q_\phi(z | x^{(i)})}{p_\theta(z | x^{(i)})} \right] \quad (\text{Logarithms})$$

$$= \underbrace{\mathbf{E}_z [\log p_\theta(x^{(i)} | z)]}_{\mathcal{L}(x^{(i)}, \theta, \phi)} - D_{KL}(q_\phi(z | x^{(i)}) || p_\theta(z))$$

Tractable lower bound which we can take  
gradient of and optimize! ( $p_\theta(x|z)$  differentiable,  
KL term differentiable)

# Variational Autoencoders

$$\log p_\theta(x^{(i)}) = \mathbf{E}_{z \sim q_\phi(z|x^{(i)})} [\log p_\theta(x^{(i)})] \quad (p_\theta(x^{(i)}) \text{ Does not depend on } z)$$

$$= \mathbf{E}_z \left[ \log \frac{p_\theta(x^{(i)} | z)p_\theta(z)}{p_\theta(z | x^{(i)})} \right] \quad (\text{Bayes' Rule})$$

**Decoder:**  
reconstruct  
the input data

$$= \mathbf{E}_z \left[ \log \frac{p_\theta(x^{(i)} | z)p_\theta(z)}{p_\theta(z | x^{(i)})} \frac{q_\phi(z | x^{(i)})}{q_\phi(z | x^{(i)})} \right] \quad (\text{Multiply by constant})$$

$$= \mathbf{E}_z [\log p_\theta(x^{(i)} | z)] - \mathbf{E}_z \left[ \log \frac{q_\phi(z | x^{(i)})}{p_\theta(z)} \right] + \mathbf{E}_z \left[ \log \frac{q_\phi(z | x^{(i)})}{p_\theta(z | x^{(i)})} \right] \quad (\text{Logarithms})$$

$$= \mathbf{E}_z \underbrace{[\log p_\theta(x^{(i)} | z) - D_{KL}(q_\phi(z | x^{(i)}) || p_\theta(z))]}_{\mathcal{L}(x^{(i)}, \theta, \phi)}$$

**Encoder:**  
make approximate  
posterior distribution  
close to prior

Sample  $z$  from the learned posterior (encoder) to train the decoder to reconstruct!

**Tractable lower bound** which we can take gradient of and optimize! ( $p_\theta(x|z)$  differentiable, KL term differentiable)

# Variational Autoencoders

Putting it all together: maximizing the likelihood lower bound

$$\underbrace{\mathbf{E}_z \left[ \log p_\theta(x^{(i)} | z) \right] - D_{KL}(q_\phi(z | x^{(i)}) || p_\theta(z))}_{\mathcal{L}(x^{(i)}, \theta, \phi)}$$

# Variational Autoencoders

Putting it all together: maximizing the likelihood lower bound

$$\underbrace{\mathbf{E}_z \left[ \log p_\theta(x^{(i)} | z) \right] - D_{KL}(q_\phi(z | x^{(i)}) || p_\theta(z))}_{\mathcal{L}(x^{(i)}, \theta, \phi)}$$

Let's look at computing the KL divergence between the estimated posterior and the prior given some data

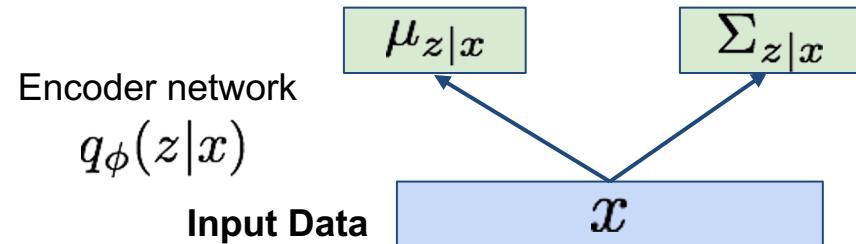
Input Data

$x$

# Variational Autoencoders

Putting it all together: maximizing the likelihood lower bound

$$\underbrace{\mathbf{E}_z \left[ \log p_\theta(x^{(i)} | z) \right] - D_{KL}(q_\phi(z | x^{(i)}) || p_\theta(z))}_{\mathcal{L}(x^{(i)}, \theta, \phi)}$$



# Variational Autoencoders

Putting it all together: maximizing the likelihood lower bound

$$\underbrace{\mathbf{E}_z \left[ \log p_\theta(x^{(i)} | z) \right] - D_{KL}(q_\phi(z | x^{(i)}) || p_\theta(z))}_{\mathcal{L}(x^{(i)}, \theta, \phi)}$$

$$D_{KL}(\mathcal{N}(\mu_{z|x}, \Sigma_{z|x}) || \mathcal{N}(0, I))$$

Have analytical solution

Make approximate posterior distribution close to prior

Encoder network

$$q_\phi(z|x)$$

**Input Data**

$$\mu_{z|x}$$

$$\Sigma_{z|x}$$



# Variational Autoencoders

Putting it all together: maximizing the likelihood lower bound

$$\mathbb{E}_z \left[ \log p_\theta(x^{(i)} | z) \right] - D_{KL}(q_\phi(z | x^{(i)}) || p_\theta(z))$$

$\mathcal{L}(x^{(i)}, \theta, \phi)$

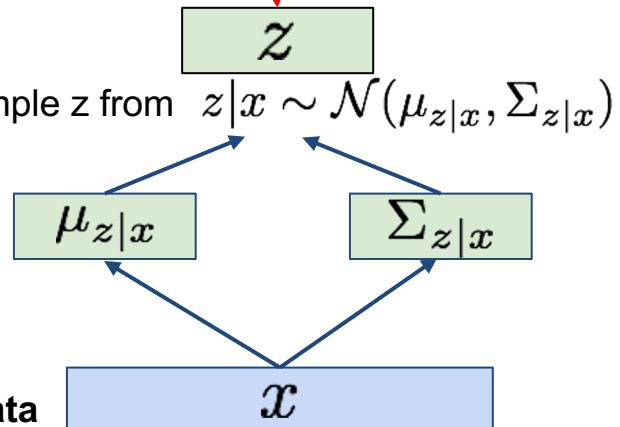
Make approximate posterior distribution close to prior

Encoder network

$$q_\phi(z|x)$$

Input Data

Not part of the computation graph!



# Variational Autoencoders

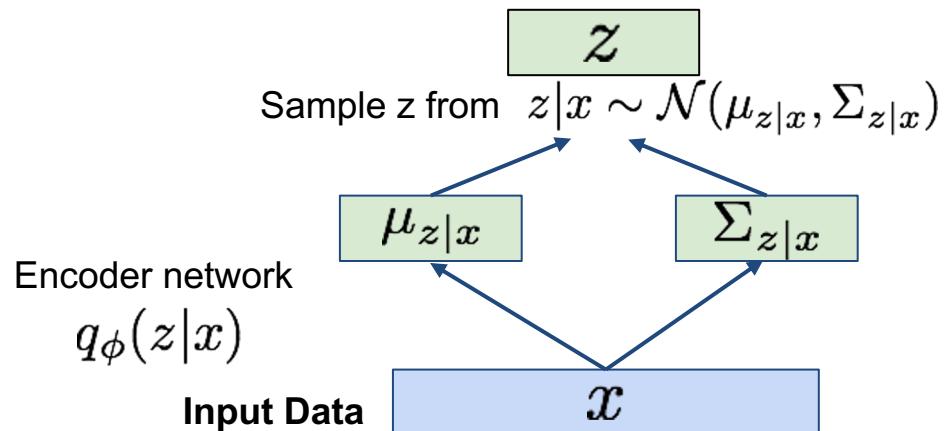
Putting it all together: maximizing the likelihood lower bound

$$\underbrace{\mathbf{E}_z \left[ \log p_\theta(x^{(i)} | z) \right] - D_{KL}(q_\phi(z | x^{(i)}) || p_\theta(z))}_{\mathcal{L}(x^{(i)}, \theta, \phi)}$$

Reparameterization trick to make sampling differentiable:

$$\text{Sample } \epsilon \sim \mathcal{N}(0, I)$$

$$z = \mu_{z|x} + \epsilon \sigma_{z|x}$$



# Variational Autoencoders

Putting it all together: maximizing the likelihood lower bound

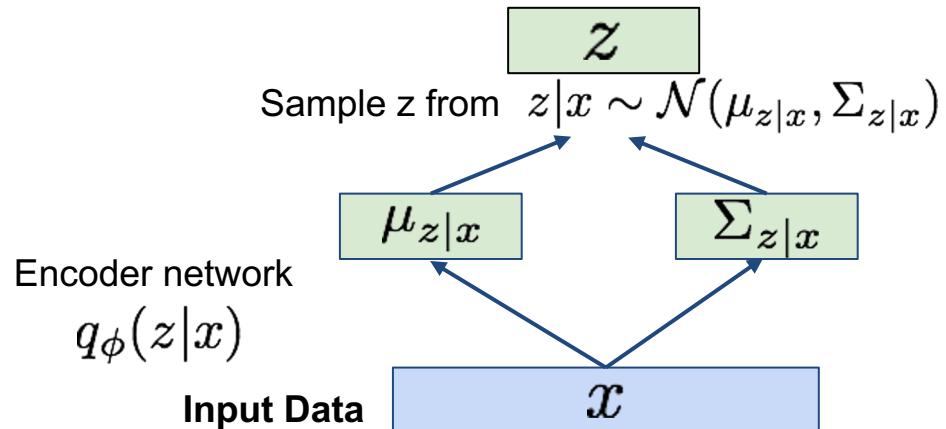
$$\underbrace{\mathbf{E}_z \left[ \log p_\theta(x^{(i)} | z) \right]}_{\mathcal{L}(x^{(i)}, \theta, \phi)} - D_{KL}(q_\phi(z | x^{(i)}) || p_\theta(z))$$

Reparameterization trick to make sampling differentiable:

$$z = \mu_{z|x} + \epsilon \sigma_{z|x}$$

Sample  $\epsilon \sim \mathcal{N}(0, I)$  Input to the graph

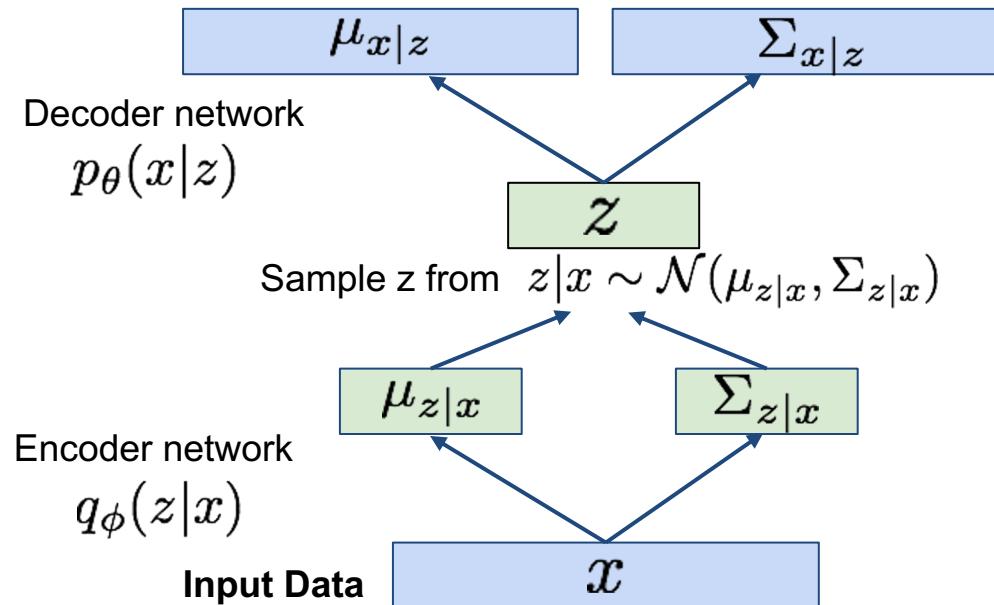
Part of computation graph



# Variational Autoencoders

Putting it all together: maximizing the likelihood lower bound

$$\underbrace{\mathbf{E}_z \left[ \log p_\theta(x^{(i)} | z) \right]}_{\mathcal{L}(x^{(i)}, \theta, \phi)} - D_{KL}(q_\phi(z | x^{(i)}) || p_\theta(z))$$

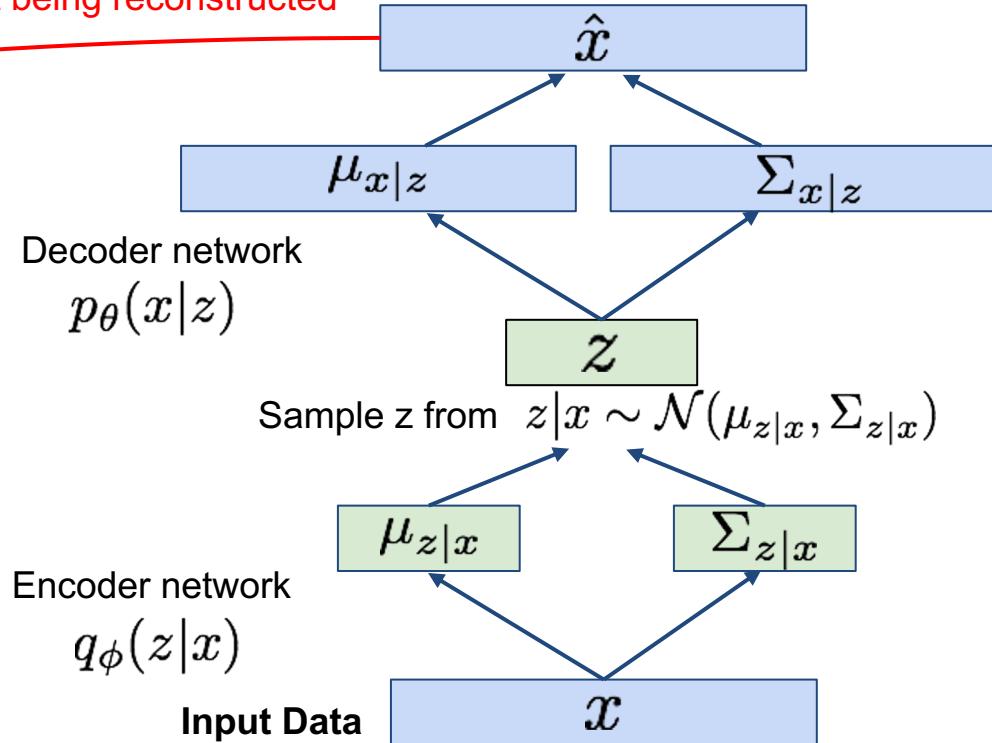


# Variational Autoencoders

Putting it all together: maximizing the likelihood lower bound

$$\mathcal{L}(x^{(i)}, \theta, \phi) = \mathbb{E}_z \left[ \log p_\theta(x^{(i)} | z) \right] - D_{KL}(q_\phi(z | x^{(i)}) || p_\theta(z))$$

Maximize likelihood of original input being reconstructed

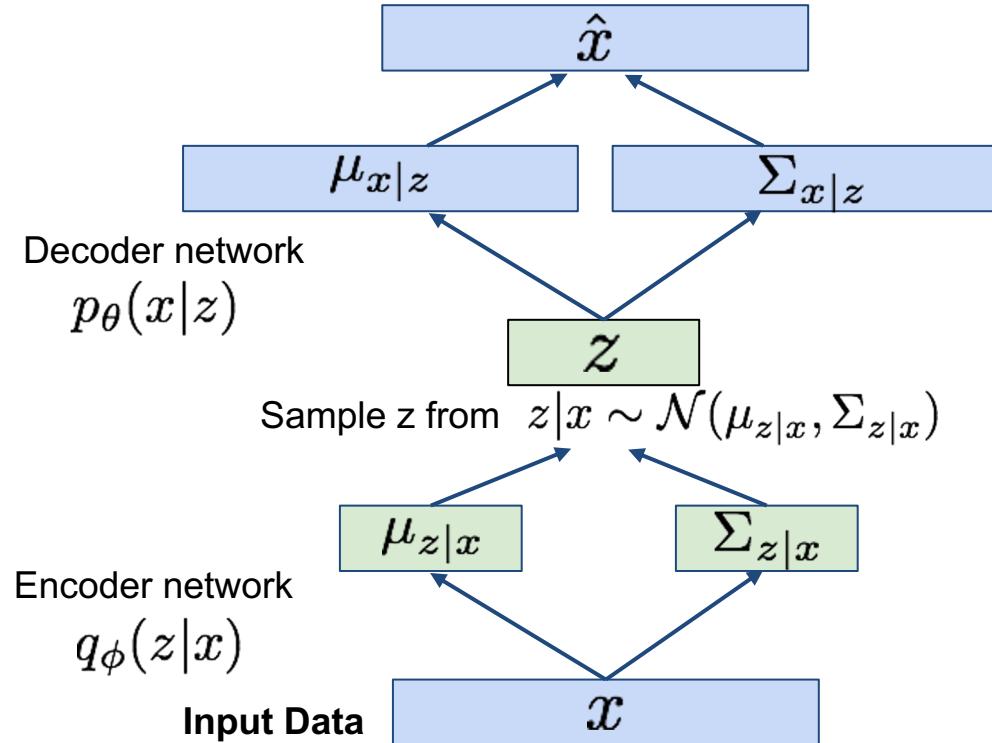


# Variational Autoencoders

Putting it all together: maximizing the likelihood lower bound

$$\underbrace{\mathbb{E}_z[\log p_\theta(x^{(i)}|z)] - \lambda D_{KL}(q_\phi(z|x^{(i)})||p_\theta(z))}_{\mathcal{L}(x^{(i)}, \theta, \phi)}$$

Hyperparameter to weigh the strength of the prior matching objective



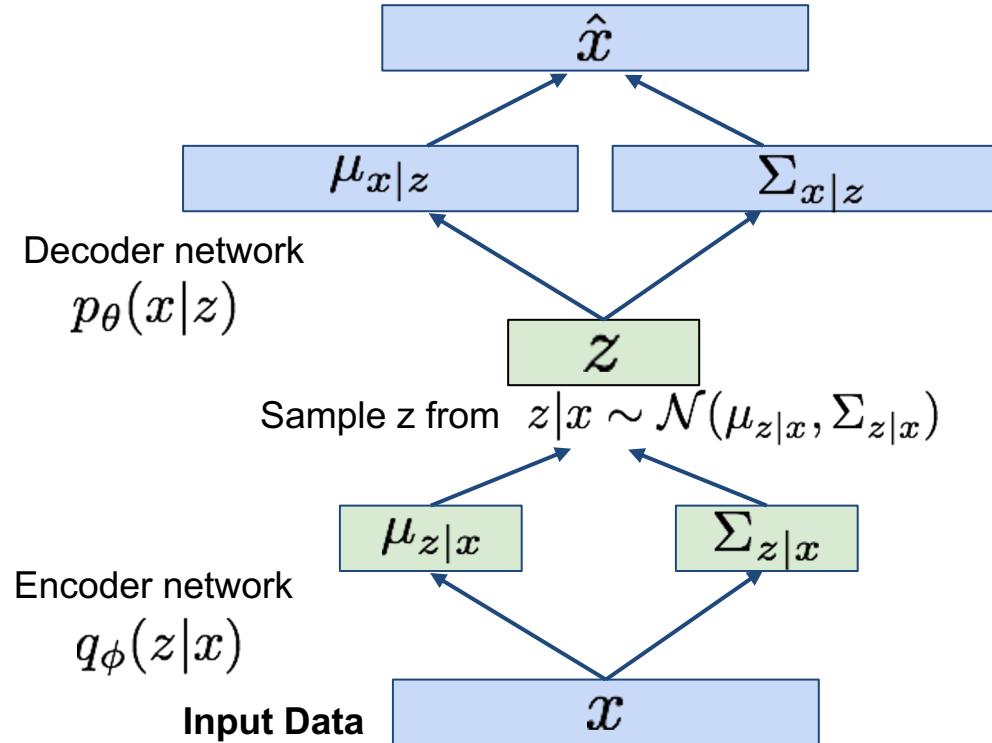
# Variational Autoencoders

Putting it all together: maximizing the likelihood lower bound

$$\mathbb{E}_z[\log p_\theta(x^{(i)}|z)] - \lambda D_{KL}(q_\phi(z|x^{(i)})||p_\theta(z))$$

$\mathcal{L}(x^{(i)}, \theta, \phi)$

For every minibatch of input data: compute this forward pass, and then backprop!



# Variational Autoencoders: Generating Data!

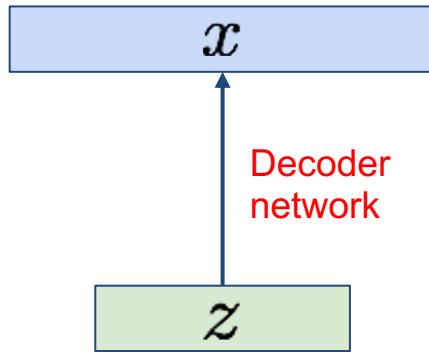
Our assumption about data generation process

Sample from true conditional

$$p_{\theta^*}(x \mid z^{(i)})$$

Sample from true prior

$$z^{(i)} \sim p_{\theta^*}(z)$$

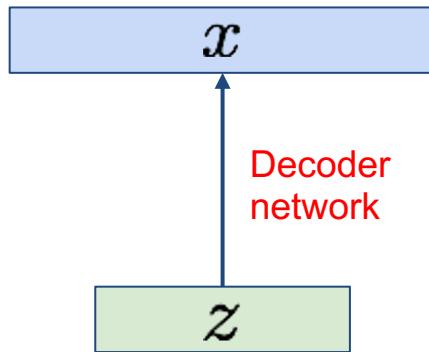


# Variational Autoencoders: Generating Data!

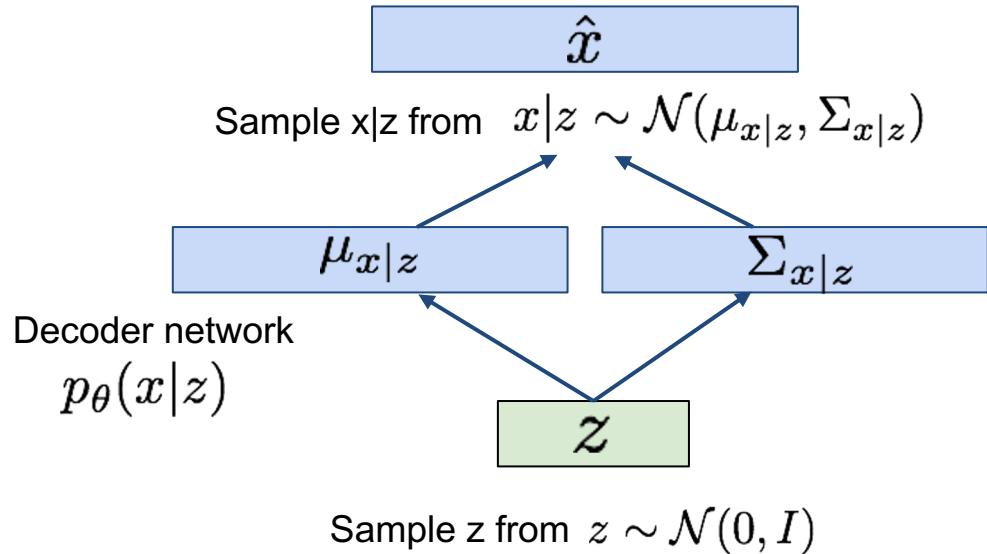
Our assumption about data generation process

Sample from true conditional  
 $p_{\theta^*}(x | z^{(i)})$

Sample from true prior  
 $z^{(i)} \sim p_{\theta^*}(z)$

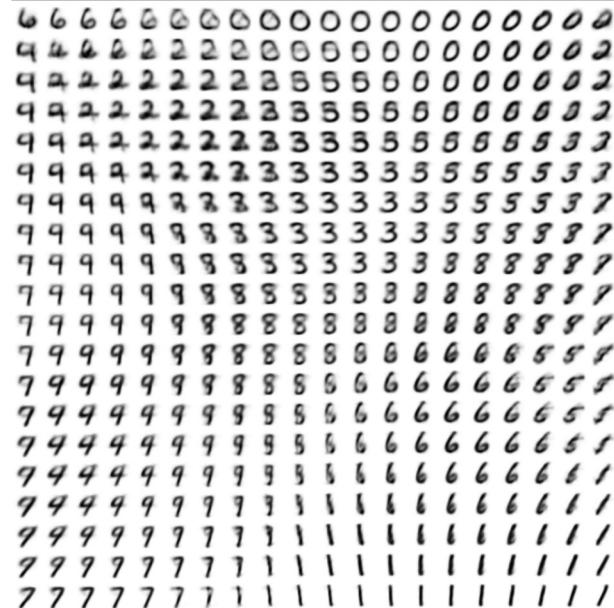
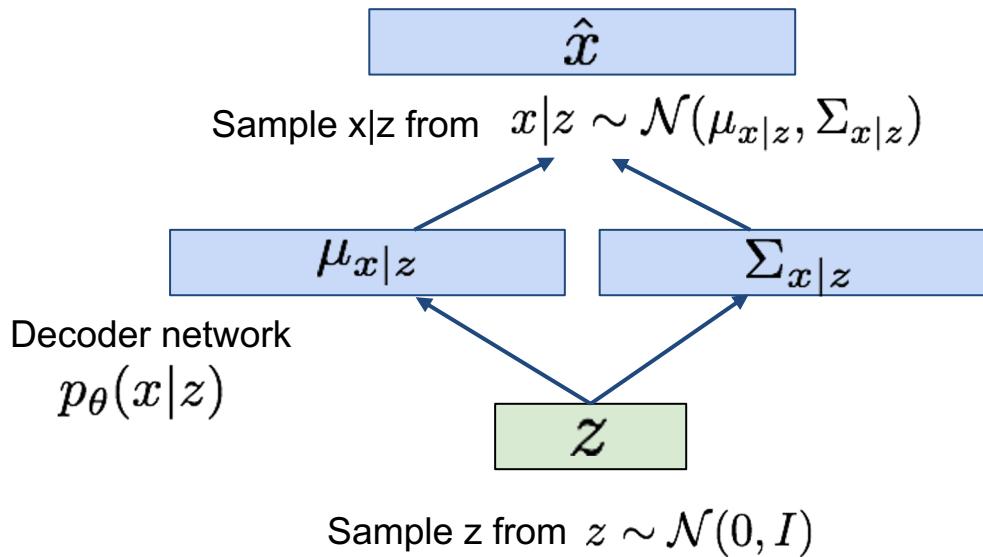


Now given a trained VAE:  
use decoder network & sample  $z$  from prior!



# Variational Autoencoders: Generating Data!

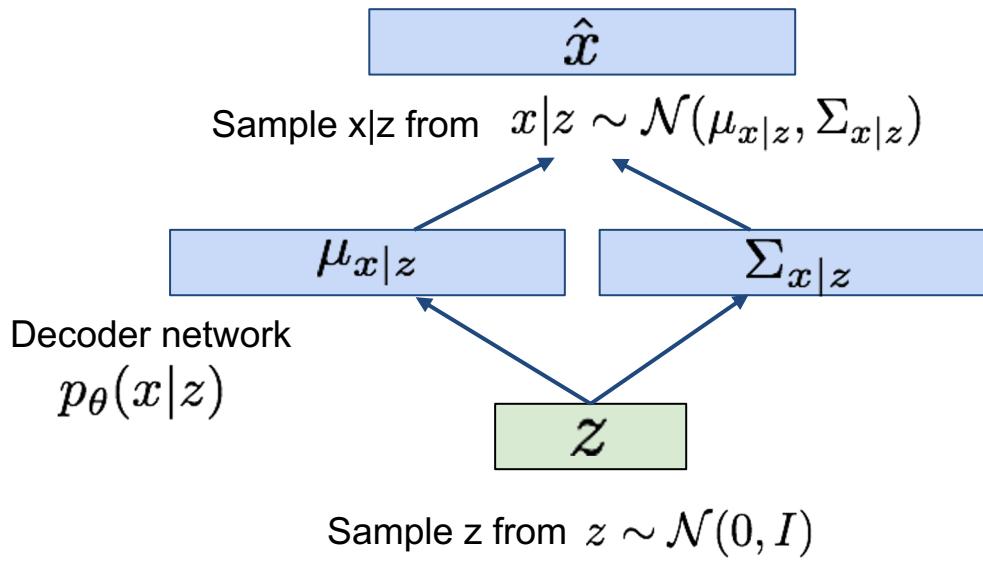
Use decoder network. Now sample z from prior!



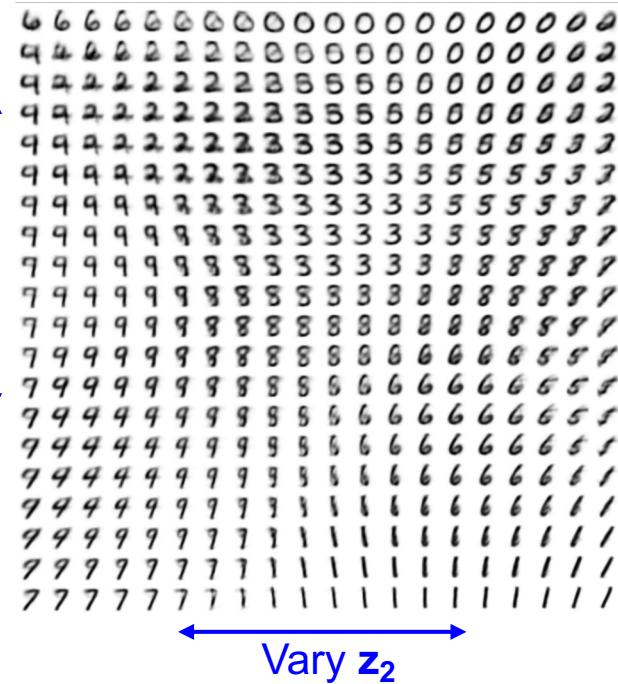
Kingma and Welling, “Auto-Encoding Variational Bayes”, ICLR 2014

# Variational Autoencoders: Generating Data!

Use decoder network. Now sample z from prior!



## Data manifold for 2-d $\mathbf{z}$



Kingma and Welling, "Auto-Encoding Variational Bayes", ICLR 2014

# Variational Autoencoders: Generating Data!

Diagonal prior on  $\mathbf{z}$   
=> independent  
latent variables

Different  
dimensions of  $\mathbf{z}$   
encode  
interpretable factors  
of variation

Degree of smile  
 $\swarrow$   
Vary  $\mathbf{z}_1$   
 $\downarrow$



$\longleftarrow$  Vary  $\mathbf{z}_2$   $\longrightarrow$  Head pose

# Variational Autoencoders: Generating Data!

Diagonal prior on  $\mathbf{z}$   
=> independent  
latent variables

Different  
dimensions of  $\mathbf{z}$   
encode  
interpretable factors  
of variation

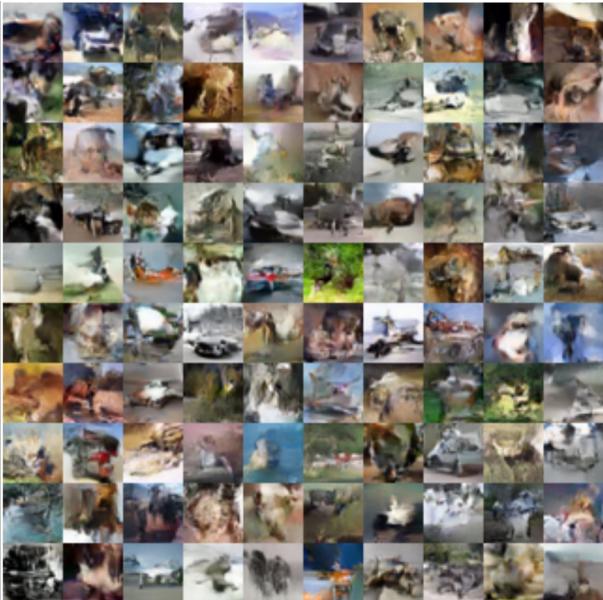
Also good feature representation that  
can be computed using  $q_\phi(\mathbf{z}|\mathbf{x})$ !

Degree of smile  
Vary  $\mathbf{z}_1$



Head pose

# Variational Autoencoders: Generating Data!



32x32 CIFAR-10



Labeled Faces in the Wild

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# Variational Autoencoders

Probabilistic spin to traditional autoencoders => allows generating data

Defines an intractable density => derive and optimize a (variational) lower bound

## Pros:

- Principled approach to generative models
- Latent space  $z$  is interpretable and may be useful for other downstream tasks.

## Cons:

- Samples are blurry
- KL weights are hard to tune
- Latent distributions are aggressive representation bottlenecks that may limit the expressiveness of the model.

Can be made more powerful by making VAE hierarchical (multiple layers of latents).

**Diffusion model (denoising diffusion) can be thought of a type of hierarchical VAE!**

# Next Time: Denoising Diffusion