

## Project Planning Phase

### Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

|               |   |
|---------------|---|
| Date          | 19 February 2026  |
| Team ID       | LTVIP2026TMIDS60653   |
| Project Name  | IntelliSQL: Intelligent SQL Querying with LLMs Using Gemini Pro |
| Maximum Marks | 5 Marks   |

### Product Backlog, Sprint Schedule, and Estimation

Use the below template to create product backlog and sprint schedule

| Sprint   | Functional Requirement (Epic) | User Story Number | User Story / Task  | Story Points | Priority | Team Members             |
|----------|-------------------------------|-------------------|--|--------------|----------|--------------------------|
| Sprint-1 | Database Integration          | USN-1             | As a user, I can connect the system to a database and load its schema. | 4            | High     | Samudram Hemanth         |
| Sprint-1 | Natural Language Input        | USN-2             | As a user, I can enter a natural language query in the application.    | 3            | High     | Meesala Pavan Kumar      |
| Sprint-2 | SQL Generation (LLM)          | USN-3             | As a user, I can convert natural language into SQL using Gemini Pro.   | 5            | High     | Vardhanapu Surya Prakash |
| Sprint-2 | Query Execution               | USN-4             | As a user, I can execute the generated SQL query on the database.      | 4            | High     | Deepthi Seelam           |

|          |                      |       |   |   |        |                  |
|----------|----------------------|-------|---|---|--------|------------------|
| Sprint-2 | Result Visualization | USN-5 | As a user, I can view query results in a table format on the dashboard. | 4 | Medium | Samudram Hemanth |
|----------|----------------------|-------|---|---|--------|------------------|

#### Project Tracker, Velocity & Burndown Chart:

| Sprint   | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|--------------------|----------|-------------------|---------------------------|---|------------------------------|
| Sprint-1 | 7                  | 5 Days   | 02 Mar 2026       | 07 Oct 2026               | 7   | 07 Mar 2026                  |
| Sprint-2 | 13                 | 6 Days   | 09 Mar 2026       | 14 Nov 2026               | 13  | 14 Mar 2026                  |

#### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$