USE	R INTERFACE	DESIGN	
[As per Choice I	Based Credit Sys	stem (CBCS) scheme]	
(Effective from the academic year 2017 - 2018)			
SEMESTER – VIII			
Subject Code	17CS832	IA Marks	40
Number of Lecture Hours/Week	3	Exam Marks	60
Total Number of Lecture Hours	40	Exam Hours	03
	CREDITS -	03	
Module – 1			Teaching
			Hours
Introduction-Importance-Human-Computer interface-characteristics of graphics			
interface-Direct manipulation graph	nical system - w	eb user interface-popular	rity-
characteristic & principles.			
Module – 2			
User interface design process- obstacles-usability-human characteristics in design 08 Hours			
- Human interaction speed-business functions-requirement analysis-Direct-			
Indirect methods-basic business functions-Design standards-system timings -			
Human consideration in screen design - structures of menus - functions of			
menus-contents of menu-formatting -phrasing the menu - selecting menu choice-			
navigating menus-graphical menus.			
Module – 3			
Windows: Characteristics-components-presentation styles-types-managements-			
organizations-operations-web system			
Screen -based controls: operate			trol-
combination control-custom control	-presentation cor	itrol.	
Module – 4			
Text for web pages - effective feedback-guidance & assistance- Internationalization-accessibility -Icons-Image-Multimedia-coloring.			nce- 08 Hours
•	ons-Image-Multi	imedia-coloring.	
Module – 5	1 1	T. C	1 00 **
Windows layout-test :prototypes -			ch - 08 Hours
visualization - Hypermedia - www -			
Course outcomes: The students sho			
 Design the user interface, me 	enu creation and	windows creation and con	nnection
between menu and windows			
 Describe and explain the use 	r interface design	n process	
Question paper pattern:			
The question paper will have ten que			
There will be 2 questions from each			
Each question will have questions co	•	•	
The students will have to answer 5 f	full questions, sel	lecting one full question f	rom each
module.			
Text Books:			
1. Wilbent. O. Galitz, "The Ess	ential Guide to L	Iser Interface Design" Io	hn Wilev&

Reference Books:

Sons, 2001.

- 1. Ben Sheiderman, "Design the User Interface", Pearson Education, 1998.
- 2. Alan Cooper, "The Essential of User Interface Design", Wiley Dream Tech Ltd., 2002.

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FUTURE VISION BIE

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ISE 8th Semester - https://hemanthrajhemu.github.io/ISE8/

ECE 8th Semester - https://hemanthrajhemu.github.io/ECE8/

8th Semester CSE - TEXTBOOK - NOTES - QP - SCANNER & MORE

17CS81 IOT - https://hemanthrajhemu.github.io/CSE8/17SCHEME/17CS81/

17CS82 BDA - https://hemanthrajhemu.github.io/CSE8/17SCHEME/17CS82/

17CS832 UID - https://hemanthrajhemu.github.io/CSE8/17SCHEME/17CS832/

17CS834 SMS - https://hemanthrajhemu.github.io/CSE8/17SCHEME/17CS834/

8th Semester Computer Science & Engineering (CSE)

8th Semester CSE Text Books: https://hemanthrajhemu.github.io/CSE8/17SCHEME/Text-Book.html

8th Semester CSE Notes: https://hemanthrajhemu.github.io/CSE8/17SCHEME/Notes.html

8th Semester CSE Question Paper: https://hemanthrajhemu.github.io/CSE8/17SCHEME/Question-Paper.html

8th Semester CSE Scanner: https://hemanthrajhemu.github.io/CSE8/17SCHEME/Scanner.html

8th Semester CSE Question Bank: https://hemanthrajhemu.github.io/CSE8/17SCHEME/Question-Bank.html

8th Semester CSE Answer Script: https://hemanthrajhemu.github.io/CSE8/17SCHEME/Answer-Script.html

Contribution Link:

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