

Our mission is to **educate**, and **empower** anyone to **build healthy habits** in a **fun, easy** way.











# **Nasopharyngeal Cancer Spread to Cranial Nerves**

Amy before StageIV Cancer



Amy during Stage IV Cancer



### Problem: Loneliness and Lack of Physical Activities

Confined at home often, lack of community support



- Compromised Immune System
- Inability to Drive
- Lack of Transporation
- Lack of Motivation
- Lack of Effective Behavior Trigger
- Fatigue & Boredom

### **Solution:**



Al-powered live video platform, empowering anyone access to creative arts therapy.

Building healthy habits in a fun, supportive way.

#### **ECOSYSTEM**

At home care
Pre-recorded videos
and live video
classes



On the Go
(All Platforms)
Visualizations for faster
learning and healing



#### **Community-Driven Social Network**

Buddy Matching & Personalized Recommendations Connecting Therapists/teachers to Patients/caregivers, elders and busy professionals

# **Dance4Healing Stanford Cancer Supportive Care Program:**







### Impact: Our Stanford Program Net Promoter Score

NPS: Would you recommend this to friends and families?

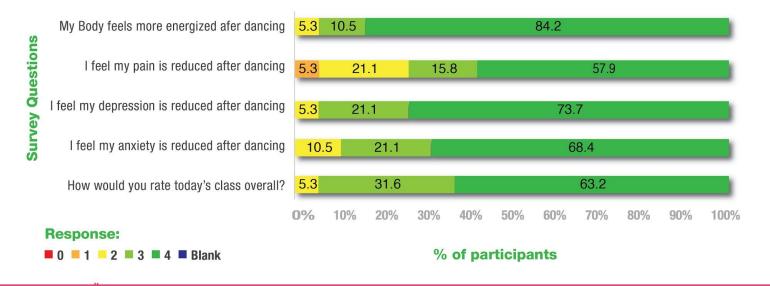
Dance4Healing is



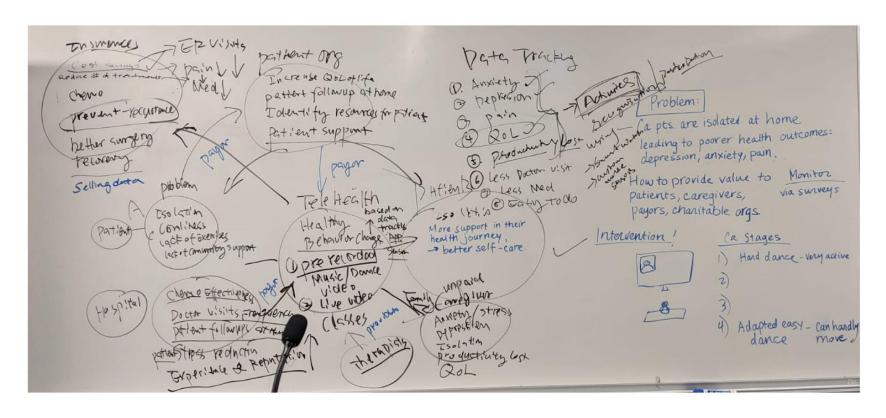
24

for healthcare industry

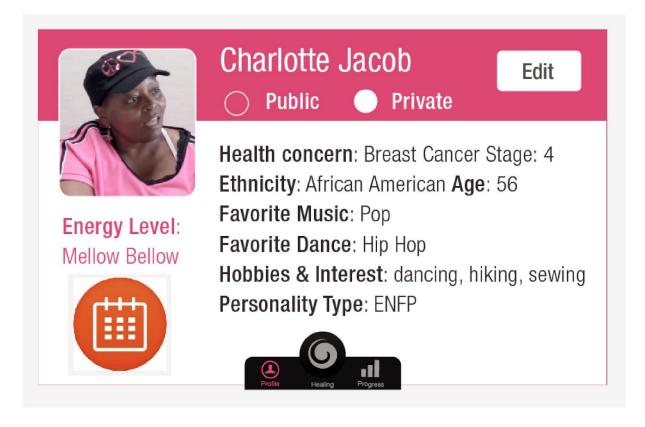
All patients reported improvements. Majority reported 4 (100%) or 3 (80%) on the scale of 0-4.



### **User Journey & Value Proposition to Stake Holders:**



### First Target User: Cancer Patient Charlotte



### Personalized Telehealth Platform Tailored to Patient Needs:

#### **CURATED CONTENT:**

- Physical Therapist,
- Ocupational Therapist
- Recreational Therapist
  - Art Therapist
  - Dance Therapist



#### **PATIENT MATCHING**

- Energy level
- Range of Motion
- Health history
- Exercise history
- Musical Preference
- Personality Type

### Biosensor + Self Report Data Tracking for Effective Intervention







Sync with biotracking devices. Bigger bubble needs attention, Charlotte needs more steps now.







# **Competitive Landscape**

	Target Audience	Note	Clinical Trial	Live Video Interaction	Pre-Recorded videos	Personalized Recommendations	Budd Matchi
Dance4Healing	Chronic patient & Elders	Behavior design & Al	~	~	~	~	~
YouTube	General video sharing	Not Interactive			V	~	
Face Time	General video conferencing	No personalized content for behavior change		~			
SingFit	Elders	Only music Featured at Forbes & ABC					
Silversneakers	Elders	No technology platform	~				
Wello	General fitness	Sold to Weight Watchers		~			
HipShakeFitness	General fitness	Target moms			~		

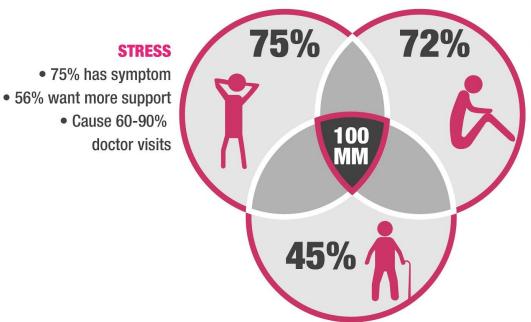
## Team Thanks to MIT Hacking Medicine:



- Design Thinker
- Data Scientist
- Bio-sensor Engineer
- Occputional Therapist
- Business Strategist
- Eldercare Expert

# **Expanded**Market Size: 244 Million Stressed, Behavior Change is Difficult

Even more challenging for 100 million with limited mobility



#### **LONELINESS**

- 72% of Americans
- 43% of seniors
- 62% of teenagers
- more damaging than smoking 15 cigarettes a day

#### **CHRONIC DISEASE & AGING**

- 45% have chronic disease (133 million)
  - By 2030, 1 in 5 will be over age 65

Percentage of Americans impacted, NIH, CDC, APA data, MM=million

### Business Models: B2C + B2B2C

#### Partner with Patient Advocacy Groups to launch "One20ne Match" model



- \$30/month, \$240/year.
- One20ne Match: \$45/month, \$360/year.
- Proven successful model for TOMS shoes and Warby Parker

#### **B2B2C: 8 week Mindful Movement program: In person classes + Telehealth platform**

- Live video classes
- Pre-recorded video anytime, anywhere

- \$250/month: Telehealth platform
- **\$2000-6000**/8 week program
- Licensing the technology platform

# Thank you, dance with us like no one is watching!





# What level of impact will the innovation make?

**Expanded Market Size: Creative Arts Therapy for other diseases** 



- Reduces the risk of dementia by 76%
- Reduces cardiovascular death by 46%
- Reduces risk of diabetes
- Reduces stress, anxiety and depression.
- Improves cancer patients' QoL by 50% and reduces pain by 59%
- Improves balance by 50%, motor, tactile performance, flexibility, strength and gait, and prevents falling
- Improves weight management