Curriculum Sheet for Catalog Year Fall 2017

<u>DEARBORN DISCOVERY CORE (DDC)</u> Requirements 21

WRITTEN AND ORAL COMM.

(6 credits)

Composition Placement Exam required COMP 105 (3) and COMP 270 (3)

Both required if not taken to fulfill DDC Written and Oral Communication

HUMANITIES AND THE ARTS

(6 credits)

See DDC approved list in Degree Works or HTTPS://APP.SMARTSHEET.COM/B/PUBLISH?EQ BCT=DAFF687F800B4FE89910A9CEA66B1627

SOCIAL AND BEH. ANALYSIS (9 credits) ECON 201 (3 cr) and

OB 354 (3 cr)

Both required if not taken in fulfillment of DDC Soc. and Beh. Analysis

Additional (3 credits) must be chosen from DDC approved list in Degree Works or https://app.smartsheet.com/b/publish?EQ BCT=DAFF687F800B4FE89910A9CEA66B1627

INTERSECTIONS (6 credits)

Choose one course from DDC approved list in Degree Works or

HTTPS://APP.SMARTSHEET.COM/B/PUBLISH?EQ
BCT=DAFF687F800B4FE89910A9CEA66B1627

Choose one of the following courses (3 cr) to satisfy both INTERSECTIONS and TECHNICAL ELECTIVES: CIS 479 (3), ENGR 400 (3), ENT 400 (3).

Important DDC Notes:

- DDC requirements apply to Freshmen admitted fall 2015 and later, and to Transfers admitted fall 2017 and later.
- Many DDC courses fulfill multiple categories. However, a single DDC course may be used for a maximum of three DDC categories
- SWE students MUST graduate with a minimum 120 credits

Beware NO-CREDIT courses

NO-CREDIT listed at end of CECS Handbook:

https://umich.app.box.com/s/6a5c4j9hwlctnpp zy7o2xjmvlrtumvoj

MATHEMATICS, Sciences, Mgmt 36

MATHEMATICS & STATISTICS (21)

MATH 115 (4) Calculus I (Fulfills DDC Quant. Thinking)

MATH 116 (4) Calculus II

CIS 275 (4) Discrete Structures I

CIS 306 (4) Discrete Structures II

IMSE 317 (3) Probability/Statistics

One of the following two (*Matrix/Linear alg*)
MATH 217 (2) [or MATH 227 (3)]

LABORATORY SCIENCE Sequence (8) (Fulfills DDC Natural Sciences)

Two courses, 8 credits, in a sequence from:

BIOL 130 (4) and BIOL 140 (4)

or CHEM 134 (4) and CHEM 136 (4)

or GEOL 118 (4) and GEOL 218 (4)

or PHYS 125 (4) and PHYS 126 (4)

or PHYS 150 (4) and PHYS 151 (4)

ADDITIONAL SCIENCE Course (4)

Four additional science credits from:

ASTR 130/131 [= old PHYS 130/131]

BIOL 130 BIOL 140

CHEM 134 or CHEM 144

CHEM 136 or CHEM 146

CHEM 225 CHEM 226 CHEM 227

GEOL 118 GEOL 218

PHYS 125 or PHYS 150

PHYS 126 or PHYS 151

[Credit for only one of following two courses:

CHEM 144 and CHEM 134,

CHEM 146 and CHEM 136,

PHYS 125 and PHYS 150, and

PHYS 126 and PHYS 151] **

BUSINESS COURSES (3 credits)

OB 354 (3) Organizational Behavior (Fulfills 3 cr. of DDC Soc. and Beh. Analysis)

** Only 1 course from CIS 294, CIS 296 or CIS 297 may be used towards the 120 credits of the degree

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CIS COURSES and ELECTIVES 63

CIS CORE – 7 courses (28 credits)

CIS 150 (4) Computer Science I

CIS 200 (4) Computer Science II

CIS 310 (4) Comp Org & Assembly Lang

CIS 3501 (4) Data Struc & Alg for SE

CIS 375 (4) Software Engineering I

(Fulfills DDC Upper-Level Writing)

CIS 427 (4) Networks & Distrib Systems

CIS 450 (4) Operating Systems

REQUIRED for SOFTWARE ENGR (14)

CIS 285 (3) Software Engineering Tools

CIS 376 (4) Software Engineering II

CIS 476 (3) Softw Arch/Design Patterns

CIS 4961 (2) Design Seminar for SE I

CIS 4962 (2) Design Seminar for SE II

(Senior Design fulfills DDC Capstone

and Critical / Creative Thinking)

ONE APPLICATION AREA SEQUENCE (7-9)

(Appl Area & Tech Electives must total <u>17</u>)

Any courses taken in this sequence cannot
be used for Technical Electives credit.

- a) Information Systems Sequence (7)
 CIS 425 (4) Information Systems
- CIS 447 (3) *Compt & Network Security* b) Computer Game Design Sequence (9)

CIS 297 (3) Introduction to C# [CIS 297 is required. CIS 296

cannot count as Tech Electives below]
CIS 487 (3) Computer Game Design I

CIS 487 (3) Computer Game Design I
CIS 488 (3) Computer Game Design II

c) Web Engineering Sequence (7 credits)
CIS 421 (4) *Database Systems*Take one of the following two courses:

CIS 435 (3) Web Technology CIS 436 (3) Mobile Appl. Des & Imp

TECHNICAL ELECTIVES (8 to 10)

CIS 294, or CIS 296, or CIS 297 (3)**

CIS 381 (4) Industrial Robotics

CIS 387 (4) Digital Forensics I

CIS 400 (4) Programming Languages

CIS 405 (3) Algorithm Analys/Design

CIS 421 (4) Database Systems

CIS 423 (3) Decision Sup & Expert Sys

CIS 425 (4) Information Systems

CIS 435 (3) Web Technology

CIS 436 (3) Mobile App Des & Imp

CIS 437 (3) Advanced Networking

CIS 447 (3) Computer & Network Security

CIS 451 (3) Computer Graphics

CIS 452 (3) Computer Animation

CIS 467 (4) Digital Forensics II

CIS 474 (3) Compiler Design

CIS 474 (3) Computer Design
CIS 479 (3) Artificial Intelligence

CIS 497 (2) Commuter Comm Decision

CIS 487 (3) Computer Game Design

CIS 488 (3) Computer Game Design II

ECE 372 (4) Microprocessors

ECE 473 (4) Embedded System

ENGR 400 (3) Applied Bus Tech

ENT 400 (3) Intro to Entrepreneurship GENERAL ELECTIVES (4 credits)**