Intro: Fibonacci Numbers III

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Data Structures and Algorithms
Algorithmic Toolbox

Learning Objectives

- Compute Fibonacci numbers efficiently.

Definition

$$F_n = \begin{cases} 0, & n = 0\,, \\ 1, & n = 1\,, \\ F_{n-1} + F_{n-2}, & n > 1\,. \end{cases}$$

Algorithm

FibRecurs(n)

```
if  n ≤ 1:
    return n
else:
    return FibRecurs(n − 1) + FibRecurs(n − 2)
```

Too slow!

Another Algorithm

Imitate hand computation:
0, 1

Another Algorithm

Imitate hand computation:

0, 1, 1

$0 + 1 = 1$

Another Algorithm

Imitate hand computation:

0, 1, 1, 2

$0 + 1 = 1$

$1 + 1 = 2$

Another Algorithm

Imitate hand computation:
0, 1, 1, 2, 3

$$0 + 1 = 1$$
$$1 + 1 = 2$$
$$1 + 2 = 3$$

Another Algorithm

Imitate hand computation:

0, 1, 1, 2, 3, 5

$$0 + 1 = 1$$
$$1 + 1 = 2$$
$$1 + 2 = 3$$
$$2 + 3 = 5$$

Another Algorithm

Imitate hand computation:
0, 1, 1, 2, 3, 5, 8

$0 + 1 = 1$
$1 + 1 = 2$
$1 + 2 = 3$
$2 + 3 = 5$
$3 + 5 = 8$

New Algorithm

FibList(n)

```
create an array F[0...n]
F[0] ← 0
F[1] ← 1
for i from 2 to n:
    F[i] ← F[i-1] + F[i-2]
return F[n]
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```

- $T(n) = 2n + 2$. So $T(100) = 202$.
- Easy to compute.

Summary

- Introduced Fibonacci numbers.
- Naive algorithm takes ridiculously long time on small examples.
- Improved algorithm incredibly fast.

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Moral: The right algorithm makes all the difference.