#### **Assignment 5:**

Modify the script to handle errors, such as the directory already existing or lacking permissions to create files.

Add a debugging mode that prints additional information when enabled.

```
Sol:
#!/bin/bash
# Set debugging mode (0 for off, 1 for on)
DEBUG=1
# Function to print debug messages
debug() {
 if [$DEBUG -eq 1]; then
  echo "DEBUG: $1"
 fi
}
# Function to handle errors
handle error() {
 echo "Error: $1"
 exit 1
}
# Create a directory named TestDirNew
if [ -d "TestDirNew" ]; then
 handle_error "Directory 'TestDirNew' already exists."
elif! mkdir TestDirNew 2>/dev/null; then
 handle_error "Unable to create directory 'TestDirNew'. Check permissions."
else
 debug "Directory 'TestDirNew' created."
fi
# Change to the TestDirNew directory
if ! cd TestDirNew; then
 handle_error "Unable to change to directory 'TestDirNew'. Check permissions."
```

```
else
debug "Changed to directory 'TestDirNew'."

fi

# Loop to create 10 files

for i in {1..10}; do

filename="File$i.txt"

if echo "$filename" > "$filename" 2>/dev/null; then

debug "File '$filename' created with content '$filename'."

else

handle_error "Unable to create file '$filename'. Check permissions."

fi

done

echo "Files created successfully in TestDirNew."
```

#### **Explanation:**

## **Debugging Mode:**

• The script starts by setting a debugging mode with a variable DEBUG set to either 0 (off) or 1 (on). When debugging is on (1), debug messages are printed to provide additional information during script execution.

### **Debug Function:**

• The debug function prints debug messages if debugging mode is enabled.

### **Error Handling Function:**

• The handle\_error function prints an error message passed as an argument and exits the script with an exit status of 1.

#### **Creating Directory:**

- The script checks if a directory named "TestDirNew" already exists. If it does, it triggers an error through the handle error function.
- If the directory does not exist, it attempts to create it using mkdir. If it fails to create the directory (likely due to permission issues), it triggers an error.

#### **Changing Directory:**

• If the directory creation is successful, it changes the current working directory to "TestDirNew". If it fails (e.g., due to permission issues), it triggers an error.

# **Creating Files:**

- It then enters a loop to create ten files within the "TestDirNew" directory. Each file is named "File1.txt" through "File10.txt".
- For each iteration, it attempts to create a file with the respective filename. If successful, it prints a debug message. If it fails (e.g., due to permission issues), it triggers an error.

# **Script Completion**:

• After creating all ten files successfully, it prints a success message indicating that the files were created in the "TestDirNew" directory.