HEMANTH KUMAR SUNKARI

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in LinkedIn

GitHub

SUMMARY

Passionate computer science undergraduate with hands-on experience in full-cycle software development, predictive modeling, and scalable systems. Skilled in Python and familiar with Java with a strong foundation in data structures, OOP, and collaborative software engineering. Interested in delivering impactful solutions in user-centric environments.

EDUCATION

Percentage: 97.1%

B.Tech in Computer Science (AI/ML), Amrita Sai Institute of Science and Technology 2021 - 2025

CGPA: 8.85/10 AP, India

Intermediate (MPC), Sri Satya Sai Junior College 2019 - 2021

SSC (10th), Sri Sai Surya Public School 2018 - 2019

GPA: 9.8

AP, India

SKILLS

Programming Languages Python, HTML, CSS

Frameworks/Libraries NumPy, Pandas, Scikit-learn, Matplotlib

Software Engineering OOP, Modular Design, Version Control (Git), Agile Development

Databases MySQL

Developer Tools Microsoft Office (Excel, Word, PowerPoint), Google Colab, VS Code, Anaconda

Academic Coursework Data Structures, Operating Systems (Windows), AI, ML, OOP, DBMS

In Progress Azure ML Studio, Databricks, Power BI (Self-Learning)

Certifications Generative AI (Microsoft) | Python (Infosys Springboard) | Python for Data Sci-

ence (NPTEL) | Career Edge: Young Professional (TCS) | SQL (IBM) | Data

Visualization Program (Accenture) (View)

ACADEMIC EXPERIENCE

Team Lead | Heart Disease Prediction System | Academic Project

October 2024 - May 2025

AP, India

- Led a team of 4 to develop a machine learning model in Python using Scikit-learn.
- Achieved a 20% increase in prediction accuracy through feature engineering and data cleaning.
- Employed Agile methodology and Git for version control and collaboration.
- Built visualization dashboards for model transparency and decision-making. (Project Link)

PROJECTS

Food Website: Developed an interactive menu-driven website with clean UI/UX principles. (Project Link)

Portfolio Website: Built a personal portfolio using HTML/CSS/JS, optimized for fast load times. (Project Link)

GameHub:Designed and implemented 6+ modular games using OOP principles in Python. Applied unit testing and state management for user interaction handling. Practiced reusable design for scalability and debugging. (Project Link)

ACHIEVEMENTS

- Top 3 in Andhra Pradesh, National Leadership Competition; presented tech solutions for "Viksit Bharat" at Bharat Mandapam, Delhi.
- 90%+ scorer in Mathematics Olympiad (First & Junior levels).
- Participant in International English Olympiad Strong verbal communication and presentation skills.