Tic Tac Toe Game

Code of program:-

```
#include <iostream>
#include <vector>
using namespace std;
void drawBoard(const vector<char>& board) {
  cout << " " << board[0] << " | " << board[1] << " | " << board[2] << endl;
  cout << "----" << endl;
  cout << " " << board[3] << " | " << board[4] << " | " << board[5] << endl;
  cout << "----" << endl;
  cout << " " << board[6] << " | " << board[7] << " | " << board[8] << endl;
}
bool checkWin(const vector<char>& board, char player)
{
  for (int i = 0; i < 3; i++) {
     if (board[i] == player && board[i + 3] == player && board[i + 6] == player)
       return true;
  }
  for (int i = 0; i < 9; i += 3) {
     if (board[i] == player && board[i + 1] == player && board[i + 2] == player)
       return true;
  }
  if (board[0] == player && board[4] == player && board[8] == player)
     return true;
(board[2] == player && board[4] == player && board[6] == player)
     return true;
  return false;
}
```

```
bool checkFull(const vector<char>& board) {
  for (char cell : board) {
     if (cell == ' ')
        return false;
  }
  return true;
}
int main() {
  vector<char> board(9, ''); // Initialize the board with empty cells
  char currentPlayer = 'X';
  int move:
  cout << "Tic Tac Toe" << endl;
  while (true)
     drawBoard(board);
     cout << "Player " << currentPlayer << ", enter your move (1-9): ";
     cin >> move;
     move--;
     if (move < 0 || move >= 9 || board[move] != ' ') {
        cout << "Invalid move! Try again." << endl;
continue;
     }
     board[move] = currentPlayer;
     if (checkWin(board, currentPlayer)) {
       cout << "Player " << currentPlayer << " wins!" << endl;</pre>
        break;
     }
     if (checkFull(board)) {
        cout << "It's a tie!" << endl;
        break;
     }
```

```
currentPlayer = (currentPlayer == 'X') ? 'O' : 'X';
}
drawBoard(board);
return 0;
}
```

Output:-

```
Tic Tac Toe
_____
Player X, enter your move (1-9): 5
 | X |
Player O, enter your move (1-9): 1
0||
 | X |
Player X, enter your move (1-9): 2
0 | X |
 | X |
Player O, enter your move (1-9): 9
```

0 X
X
0
Player X, enter your move (1-9): 8
0 X
X
X O
Player X wins!