# WEEK 9

### 1.Write a C program to create a message queue with read and Write permissions to Write 3 messages to it with different priority numbers.

### **Program**

```
#include <stdio.h>
#include <sys/ipc.h>
#include <fcntl.h>
#define MAX 255
    struct mesg
        long type;
        char mtext[MAX];
    } *mesg;
    char buff[MAX];
main()
    int mid,fd,n,count=0;;
    if((mid=msgget(1006,IPC_CREAT | 0666))<0)
         printf("\n Can't create Message Q");
         exit(1);
    printf("\n Queue id:%d", mid);
    mesg=(struct mesg *)malloc(sizeof(struct mesg));
    mesg ->type=6;
    fd=open("fact",O_RDONLY);
    while(read(fd,buff,25)>0)
         strcpy(mesg ->mtext,buff);
         if(msgsnd(mid,mesg,strlen(mesg ->mtext),0)== -1)
            printf("\n Message Write Error");
    if((mid=msgget(1006,0))<0)
         printf("\n Can't create Message Q");
         exit(1);
    while((n=msgrcv(mid,&mesg,MAX,6,IPC_NOWAIT))>0)
         write(1,mesg.mtext,n);
         count;
    if((n==-1)&(count==0))
         printf("\n No Message Queue on Queue:%d",mid);
```

### **Output**

```
Student@ubuntu:~$ gcc msgq.c
Student@ubuntu:~$ cat > fact
Hello
Hai
Welcome
^z
Student@ubuntu:~$ ./msgq.out
Queue id :0
Mesgq created
Hello
Hai
welcome
```

### 2.Write a C program that receives the messages(From the above message queue as specified in (21)) and display them.

### **Program**

```
#include <sys/types.h>
#include <sys/ipc.h>
#include <sys/msg.h>
#include <stdio.h>
#define MSGSZ 128
/* * Declare the message structure. */
typedef struct msgbuf {
 long mtype;
 char mtext[MSGSZ];
} message_buf;
main()
 int msqid;
 key_t key;
 message_buf rbuf;
 /* *Get the message queue id for the *"name" 1234, which was created by *the server. */
 key = 1234;
 if ((msqid = msgget(key, 0666)) < 0) {
  perror("msgget");
   exit(1);
 /* *Receive an answer of message type 1. */if (msgrcv(msqid, &rbuf, MSGSZ, 1, 0) < 0) {
  perror("msgrcv");
   exit(1);
  /* * Print the answer. */
 printf("%s\n", rbuf.mtext);
 exit(0);
```

### **Output**

student@gcet ~]\$cc message\_send.c [student@gcet ~]\$ mv a.out msgsend [student@gcet ~]\$ ./msgsend msgget: Calling msgget(0x4d2,01666) msgget: msgget succeeded: msqid = 0 msgget: msgget succeeded: msqid = 0 msgget: msgget succeeded: msqid = 0 Message: "Did you get this?" Sent [student@gcet ~]\$ cc message\_rec.c [student@gcet ~]\$ mv a.out msgrec [student@gcet ~]\$./msgrec

## THANKYOU