## **SOURCE CODE:**

```
#include <Adafruit_NeoPixel.h>
int ledPin= 3;
int ledNo= 12;
Adafruit_NeoPixel strip=
Adafruit_NeoPixel(ledNo,ledPin,NEO_RGB+NEO_KHZ800);
int buzzerPin= 2;
int echoPin= 6;
int trigPin= 5;
int minDistance = 100;
int maxDistance = 300;
void setup()
{
 pinMode(buzzerPin, OUTPUT);
 pinMode(trigPin, OUTPUT);
 pinMode(echoPin, INPUT);
 Serial. begin(9600);
 strip.begin();
 for(int i = 0; i < ledNo; i++)
 {
  strip.setPixelColor(i,strip.Color(0,0,0));
 strip.show();
}
void loop()
 int distance = calcDistance();
 //Serial.println(distance);
 int ledsToGlow = map(distance, minDistance, maxDistance, ledNo, 1);
```

```
//Serial.println(ledsToGlow);
 if(ledsToGlow == 12)
 {
   digitalWrite(buzzerPin, HIGH);
 else
   digitalWrite(buzzerPin, LOW);
 for(int i = 0; i < ledsToGlow; i++)
   if(i < 4)
    strip.setPixelColor(i,strip.Color(50,0,0));//green,red,blue }
   else if(i \ge 4 \&\& i < 8)
    strip.setPixelColor(i,strip.Color(50,50,0));//green,red,blue }
   else if(i \ge 8 \& i < 12)
    strip.setPixelColor(i,strip.Color(0,50,0));//green,red,blue }
 for(int i = ledsToGlow; i < ledNo; i++)
   strip.setPixelColor(i,strip.Color(0,0,0));
 strip.show();
 delay(50);
int calcDistance()
{
 long distance, duration;
 digitalWrite(trigPin, LOW);
 delayMicroseconds(2);
 digitalWrite(trigPin, HIGH);
 delayMicroseconds(10);
 digitalWrite(trigPin, LOW);
```