PRACTICAL-3

AIM: Implement Huffman Code(HC) to generate binary code when symbol and probabilities are given.

Algorithm :

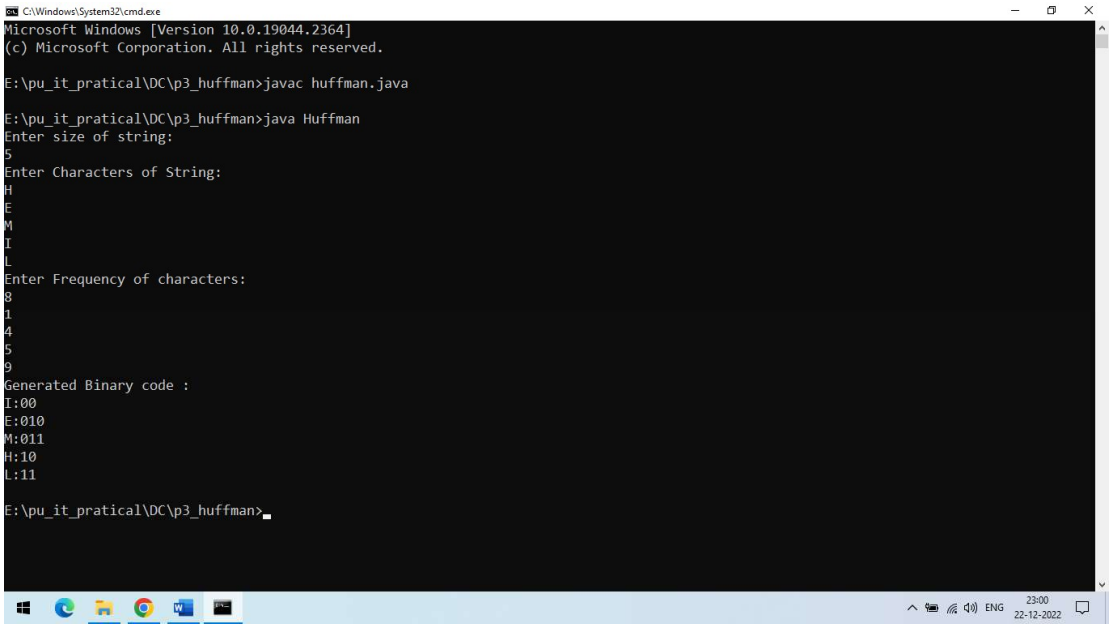
```
Huffman (C)
n=|C|
Q=C
for i=1 to n-1
   do
    z=allocate_Node()
Node()
x=left[z]=Extract_Min(Q)
y=right[z]=Extract_Min(Q)
f[z]=f[x]+f[y]
Insert(Q,z)
return Extract_Min(Q)
```

Code:

```
import java.util.PriorityQueue;
import java.util.Scanner;
import java.util.Comparator;
class Huffman {
   public static void printCode(HuffmanNode root, String s) {
      if (root.left == null && root.right == null && Character.isLetter(root.c)) {
         System.out.println(root.c + ":" + s);
         return;       }
      printCode(root.left, s + "0");
      printCode(root.right, s + "1");    }
   public static void main(String[] args) {
      Scanner sc = new Scanner(System.in);
      System.out.println("Enter size of string:");
      int n = sc.nextInt();
      char charArray[] = new char[n];
      System.out.println("Enter Characters of String:");
      for (int k = 0; k < n; k++) {
         charArray[k] = sc.next().charAt(0);
      }
      int charfreq[] = new int[n];
      System.out.println("Enter Frequency of characters:");
      for (int k = 0; k < n; k++) {           charfreq[k] = sc.nextInt();       }
      PriorityQueue < HuffmanNode > q = new PriorityQueue < HuffmanNode > (n, new
MyComparator());
      for (int i = 0; i < n; i++) {
         HuffmanNode hn = new HuffmanNode();
```

```
            hn.c = charArray[i];
            hn.data = charfreq[i];
            hn.left = null;
            hn.right = null;
            q.add(hn);        }
        HuffmanNode root = null;
        while (q.size() > 1) {
            HuffmanNode x = q.peek();
            q.poll();
            HuffmanNode y = q.peek();
            q.poll();
            HuffmanNode f = new HuffmanNode();
            f.data = x.data + y.data;
            f.c = '-';
            f.left = x;
            f.right = y;
            root = f;
            q.add(f);        }
        System.out.println("Generated Binary code : ");
        printCode(root, "");                    }}
class HuffmanNode {
    int data;
    char c;
    HuffmanNode left;
    HuffmanNode right;        }
class MyComparator implements Comparator < HuffmanNode > {
    public int compare(HuffmanNode x, HuffmanNode y) {
        return x.data - y.data;    }              }
```

Output:



PRACTICAL-4

AIM: Implement Huffman code which can compress given file and decompress compressed file:

Algorithm :

Steps of Huffman Encoding are:

- Create And Initialize A Priorityqueue Queue Consisting Of Each Unique Character.
- Sort In Ascending Order Of Their Frequencies.
- For All The Unique Characters:
- Create A New_Node
- Get Minimum_Value From Queue And Set It To Left Child Of New_Node
- Get Minimum_Value From Queue And Set It To Right Child Of New_Node
- Calculate The Sum Of These Two Minimum Values As Sum_Of_Two_Minimum
- Assign Sum_Of_Two_Minimum To The Value Of New_Node
- Insert New_Node Into The Tree
- Return Root_Node

Code:

```
import java.util.*;
class Node {
   Character ch;
   Integer freq;
   Node left = null;
   Node right = null;
   Node(Character ch, Integer freq) {
      this.ch = ch;
      this.freq = freq;
   }
   public Node(Character ch, Integer freq, Node left, Node right) {
      this.ch = ch;
      this.freq = freq;
      this.left = left;
      this.right = right;
   }
}
public class HuffmanCode {
   public static void createHuffmanTree(String text) {
      if (text == null || text.length() == 0) {
         return;
      }
      Map < Character, Integer > freq = new HashMap < > ();
      for (char c: text.toCharArray()) {
         freq.put(c, freq.getOrDefault(c, 0) + 1);
      }
```

```
    PriorityQueue < Node > pq = new PriorityQueue < > (Comparator.comparingInt(l - > l.freq));
    for (var entry: freq.entrySet()) {
      pq.add(new Node(entry.getKey(), entry.getValue()));
    }
    while (pq.size() != 1) {
      Node left = pq.poll();
      Node right = pq.poll();
      int sum = left.freq + right.freq;
      pq.add(new Node(null, sum, left, right));
    }
    Node root = pq.peek();
    Map < Character, String > huffmanCode = new HashMap < > ();
    encodeData(root, "", huffmanCode);
    System.out.println("Huffman Codes of the characters are: " + huffmanCode);
    System.out.println("The initial string is: " + text);
    StringBuilder sb = new StringBuilder();
    for (char c: text.toCharArray()) {
      sb.append(huffmanCode.get(c));
    }
    System.out.println("The encoded string is: " + sb);
    System.out.print("The decoded string is: ");
    if (isLeaf(root)) {
      while (root.freq-- > 0) {
        System.out.print(root.ch);
      }
    } else {
      int index = -1;
      while (index < sb.length() - 1) {
        index = decodeData(root, index, sb);
      }
    }
  }
  public static void encodeData(Node root, String str, Map < Character, String > huffmanCode) {
    if (root == null) {
      return;
    }
    if (isLeaf(root)) {
      huffmanCode.put(root.ch, str.length() > 0 ? str : "1");
    }
    encodeData(root.left, str + '0', huffmanCode);
    encodeData(root.right, str + '1', huffmanCode);
  }
```

```
    public static int decodeData(Node root, int index, StringBuilder sb) {
        if (root == null) {
            return index;
        }
        if (isLeaf(root)) {
            System.out.print(root.ch);
            return index;
        }
        index++;
        root = (sb.charAt(index) == '0') ? root.left : root.right;
        index = decodeData(root, index, sb);
        return index;
    }
    public static boolean isLeaf(Node root) {
        return root.left == null && root.right == null;
    }
    public static void main(String args[]) {
        Scanner scyy = new Scanner(System.in);
        System.out.println("Enter String : ");
        String text = scyy.nextLine();
        createHuffmanTree(text);
    }
}
```

Output: