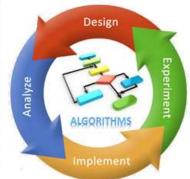
Analysis and Design of Algorithms (ADA) GTU # 3150703



Unit-3: Divide and Conquer Algorithms





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Outline

- Introduction to Recurrence Equation
- Different methods to solve recurrence
- Divide and Conquer Technique
- Multiplying large Integers Problem
- Problem Solving using divide and conquer algorithm
 - ✓ Binary Search
 - ✓ Sorting (Merge Sort, Quick Sort)
 - ✓ Matrix Multiplication
 - ✓ Exponential









Recurrence Equation



Introduction

- Many algorithms (divide and conquer) are recursive in nature.
- ▶ When we analyze them, we get a recurrence relation for time complexity.
- We get running time as a function of n (input size) and we get the running time on inputs of smaller sizes.
- ▶ A recurrence is a recursive description of a function, or a description of a function in terms of itself.
- A recurrence relation recursively defines a sequence where the next term is a function of the previous terms.



Methods to Solve Recurrence

- Substitution
- ► Homogeneous (characteristic equation)
- Inhomogeneous
- Master method
- Recurrence tree
- Intelligent guess work
- Change of variable
- Range transformations



Substitution Method – Example 1

We make a guess for the solution and then we use mathematical induction to prove the guess

is correct or incorrect.

Example 1:

Time to solve the instance of size n-1

$$T(n) = \underline{T(n-1)} + n$$

Replacing n to solve then n-2, we can write following equations.

$$\underline{T(n-1)} = \underline{T(n-2)} + n - 1 \qquad ---- 2$$

$$\underline{T(n-2)} = T(n-3) + n - 2 \qquad ---- \qquad 3$$

▶ Substituting equation 3 in 2 and equation 2 in 1 we have now,

$$T(n) = T(n-3) + n - 2 + n - 1 + n$$
 ---- 4



Substitution Method – Example 1

$$T(n) = T(n-3) + n - 2 + n - 1 + n - 4$$

From above, we can write the general form as,

$$T(n) = T(n-k) + (n-k+1) + (n-k+2) + ... + n$$

ightharpoonup Suppose, if we take k = n then,

$$T(n) = T(n-n) + (n-n+1) + (n-n+2) + ... + n$$

$$T(n) = 0 + 1 + 2 + ... + n$$

$$T(n) = \frac{n(n+1)}{2} = O(n^2)$$



Substitution Method – Example 2

$$t(n) = \begin{cases} c1 & \text{if } n = 0 \\ c2 + t(n-1) & \text{o/w} \end{cases}$$

Rewrite the equation,

- t(n) = c2 + t(n-1)
- Now, replace n by n 1 and n 2

$$t(n-1) = c2 + t(n-2) : t(n-1) = c2 + c2 + t(n-3)$$

$$t(n-2) = c2 + t(n-3)$$

 \triangleright Substitute the values of n-1 and n-2

$$t(n) = c2 + c2 + c2 + t(n-3)$$

In general,

$$t(n) = kc2 + t(n - k)$$

Suppose if we take k = n then,

$$t(n) = nc2 + t(n - n) = nc2 + t(0)$$

 $t(n) = nc2 + c1 = \mathbf{O}(n)$



Substitution Method Exercises

Solve the following recurrences using substitution method.

1.
$$T(n) = \begin{cases} 1 & \text{if } n = 0 \text{ or } 1 \\ T(n-1) + n - 1 \text{ o/w} \end{cases}$$

2.
$$T(n) = T(n-1) + 1$$
 and $T(1) = \theta(1)$.

$$egin{aligned} T(n) &= T(n-1) + n \ &= T(n-2) + (n-1) + n \ &= T(n-3) + (n-2) + (n-1) + n \ &dots \ &= T(0) + 1 + 2 + \ldots + (n-2) + (n-1) + n \ &= T(0) + rac{n(n+1)}{2} = O(n^2) \end{aligned}$$



Homogeneous Recurrence

Recurrence equation

$$a_0t_n + a_1t_{n-1} + a_2t_{n-2} + \dots + a_kt_{n-k} = 0$$

- The equation of degree k in x is called the characteristic equation of the recurrence, $p(x) = a_0 x^k + a_1 x^{k-1} + \dots + a_k x^0$
- Which can be factorized as,

$$p(x) = \prod_{i=1}^{k} (x - r_i)$$

The solution of recurrence is given as,

$$t_n = \sum_{i=1}^k c_i r_i^n$$



Fibonacci series Iterative Algorithm

```
Function fibiter(n)
    i ← 1; j ← 0;
    for k ← 1 to n do
        j ← i + j;
        i ← j - i;
        return j
```

Analysis of Iterative Algorithm: If we count all arithmetic operations at unit cost; the instructions inside for loop take constant time c. The time taken by the for loop is bounded above by n, i. e., $nc = \theta(n)$

Case 1

- ▶ If the value of *n* is large, then time needed to execute addition operation increases linearly with the length of operand.
- At the end of k^{th} iteration, the value of i and j will be f_{k-1} and f_k .
- As per De Moivre's formula the size of f_k is in $\theta(k)$.
- So, k^{th} iteration takes time in $\theta(k)$. let c be some constant such that this time is bounded above by ck for all $k \ge 1$.
- ▶ The time taken by fibiter algorithm is bounded above by,

$$\sum_{k=1}^{n} c. k = c. \sum_{k=1}^{n} k = c. \frac{n(n+1)}{2}$$

$$T(n) = \theta(n^2)$$



Recursive Algorithm for Fibonacci series,

```
Function fibrec(n)
   if n < 2 then return n
   else return fibrec (n - 1) + fibrec (n - 2)</pre>
```

The recurrence equation of above algorithm is given as,

$$T(n) = \begin{cases} n & \text{if } n = 0 \text{ or } 1 \\ T(n-1) + T(n-2) & \text{o/w} \end{cases}$$

The recurrence can be re-written as,

$$T(n) - T(n-1) - T(n-2) = 0$$

The characteristic polynomial is,

$$x^2 - x - 1 = 0$$



Find the roots of characteristic polynomial,

$$x^2 - x - 1 = 0$$

The roots are,

$$r_1 = \frac{1+\sqrt{5}}{2}$$
 and $r_2 = \frac{1-\sqrt{5}}{2}$

$$x=rac{-b\pm\sqrt{b^2-4ac}}{2a}$$

Here, $a=1,b=1$ and $c=1$

▶ The general solution is therefore of the form,

the form,
$$T_n = c_1 r_1^n + c_2 r_2^n$$

$$T_n = \sum_{i=1}^n c_i r_i^n$$

Substituting initial values n = 0 and n = 1

$$T_0 = c_1 + c_2 = 0 (1)$$

$$T_1 = c_1 r_1 + c_2 r_2 = 1$$
 (2)

Solving these equations, we obtain

$$c_1 = \frac{1}{\sqrt{5}}$$
 and $c_2 = -\frac{1}{\sqrt{5}}$



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Substituting the values of roots and constants in general solution,

$$T_n = c_1 r_1^n + c_2 r_2^n$$

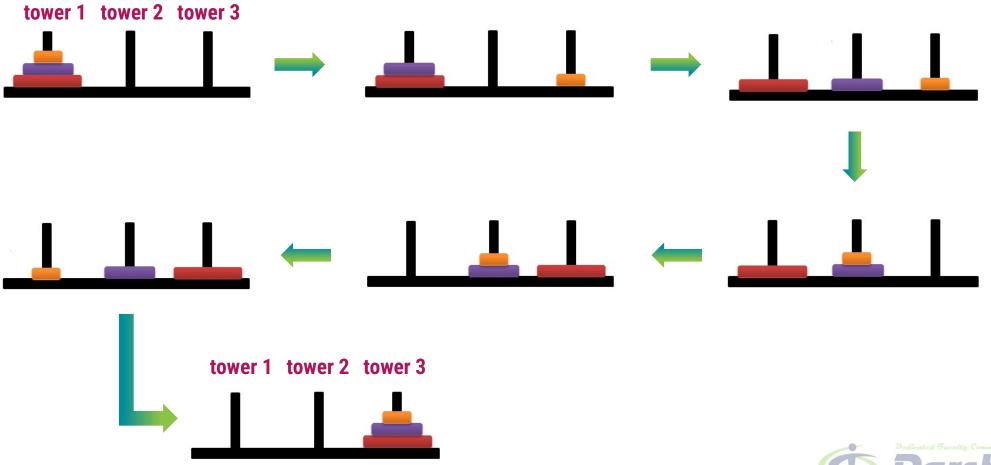
$$T_n = \frac{1}{\sqrt{5}} \left[\left(\frac{1+\sqrt{5}}{2} \right)^n - \left(\frac{1-\sqrt{5}}{2} \right)^n \right] \dots \dots \text{ de Moivre's formula}$$

$$T_n \in \mathcal{O}(\emptyset)^n$$

▶ Time taken for recursive Fibonacci algorithm grows Exponentially.



Example 2 : Tower of Hanoi



Example 2 : Tower of Hanoi

The number of movements of a ring required in the tower of Hanoi problem is given by,

$$t(m) = \begin{cases} 0 & if m = 0 \\ 2t(m-1) + 1 & o/w \end{cases}$$

The equation can be written as,

$$t(m) - 2t(m-1) = 1$$
 (1) Inhomogeneous equation

▶ To convert it into a homogeneous equation, multiply with -1 and replace m by m-1,

$$-t(m-1) + 2t(m-2) = -1$$
 (2)

▶ Solving equations (1) and (2), we have now

$$t(m) - 3t(m-1) + 2t(m-2) = 0$$



Example 2: Tower of Hanoi

The characteristic polynomial is,

$$t(m) - 3t(m-1) + 2t(m-2) = 0$$

$$x^2-3x+2=0$$

Whose roots are,

$$r_1 = 2$$
 and $r_2 = 1$

The general solution is therefore of the form,

$$t_m = c_1 1^m + c_2 2^m$$

ightharpoonup Substituting initial values $oldsymbol{m}=oldsymbol{0}$ and $oldsymbol{m}=oldsymbol{1}$

$$t_0 = c_1 + c_2 = 0 \qquad (1)$$

$$t_1 = c_1 + 2c_2 = 1 \qquad (2)$$

- ▶ Solving these linear equations we get $c_1 = -1$ and $c_2 = 1$.
- ▶ Therefore, time complexity of tower of Hanoi problem is given as,

$$t(m) = 2^m - 1 = O(2^m)$$



Homogeneous Recurrence Exercises

Solve the following recurrences

1.
$$t_n = \begin{cases} n & \text{if } n = 0 \text{ or } 1 \\ 5t_{n-1} - 6t_{n-2} & \text{o/W} \end{cases}$$

2.
$$t_n = \begin{cases} n & \text{if } n = 0, 1 \text{ or } 2 \\ 5t_{n-1} - 8t_{n-2} + 4t_{n-3} & o/w \end{cases}$$



Master Theorem

The master theorem is a cookbook method for solving recurrences.

Suppose you have a recurrence of the form T(n) = aT(n/b) + f(n) Time required to solve a sub-problem

- ▶ This recurrence would arise in the analysis of a recursive algorithm.
- When input size n is large, the problem is divided up into a sub-problems each of size n/b. Sub-problems are solved recursively and results are recombined.
- The work to split the problem into sub-problems and recombine the results is f(n).



Master Theorem – Example 1

$$T(n) = aT(n/b) + f(n)$$



- ▶ There are three cases:
 - 1. case 1: if f(n) is in $O(n^{\log_b a})$ $[f(n) \le n^{\log_b a}]$ then $T(n) = \theta(n^{\log_b a})$
 - 2. case 2: f(n) is in $\theta(n^{\log_b a})[f(n) = n^{\log_b a}]$ then $T(n) = \theta(n^{\log_b a} \lg n)$
 - 3. case 3: f(n) is in $\mathbb{K}(n^{\log_b a})[f(n) \ge n^{\log_b a}]$ then $T(n) = \theta(f(n))$
- Example 1: $T(n) = 2T(n/2) + \theta(n)$ Merge sort
- ▶ Here a = 2, b = 2. So, $n^{log_b a} = n$
- Also, $f(n) = \theta(n) = cn$
- Case 2 applies: $T(n) = \theta(n \ lgn)$

Master Theorem – Example 2

$$T(n) = aT(n/b) + f(n)$$



- There are three cases:
 - 1. case 1: if f(n) is in $O(n^{\log_b a})$ $[f(n) \le n^{\log_b a}]$ then $T(n) = \theta(n^{\log_b a})$
 - 2. case 2: f(n) is in $\theta(n^{\log_b a})[f(n) = n^{\log_b a}]$ then $T(n) = \theta(n^{\log_b a} \lg n)$
 - 3. case 3: f(n) is in $\mathbb{K}(n^{\log_b a})[f(n) \ge n^{\log_b a}]$ then $T(n) = \theta(f(n))$
- Example 2: $T(n) = T(n/2) + \theta(1)$ Binary Search
- \blacktriangleright Here a=1, b=2. So, $n^{\log_b a}=n^{\log_2 1}=n^0=1$
- $f(n) = \theta(1) = 1$
- Case 2 applies: the solution is $\theta(n^{log_ba}logn)$
- $T(n) = \theta(\log n)$

Master Theorem – Example 3

$$T(n) = aT(n/b) + f(n)$$



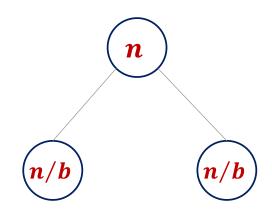
- There are three cases:
 - 1. case 1: if f(n) is in $O(n^{\log_b a})$ $[f(n) \le n^{\log_b a}]$ then $T(n) = \theta(n^{\log_b a})$
 - 2. case 2: f(n) is in $\theta(n^{\log_b a})[f(n) = n^{\log_b a}]$ then $T(n) = \theta(n^{\log_b a} \lg n)$
 - 3. case 3: f(n) is in $\mathbb{K}(n^{\log_b a})[f(n) \ge n^{\log_b a}]$ then $T(n) = \theta(f(n))$
- ▶ Example 3: T(n) = 4T(n/2) + n
- Here a=4, b=2. So, $log_b a=2$ and $n^{log_b a}=n^2$
- f(n) = n,
- So, $f(n) \le n^2 \Rightarrow f(n)$ is in $O(n^{\log_b a})$
- Case 1 applies: $T(n) = \theta(n^2)$

Master Theorem Exercises

- Example 4: $T(n) = 4T(n/2) + n^2$
- Example 5: $T(n) = 4T(n/2) + n^3$
- Example 6: T(n) = 9T(n/3) + n (Summer 17, Summer 19)
- Example 7: T(n) = T(2n/3) + 1 (Summer 17)
- Example 8: $T(n) = 7T(n/2) + n^3$ (Winter 18)
- Example 9: $T(n) = 27T(n^2) + 16n$ (Winter 19)

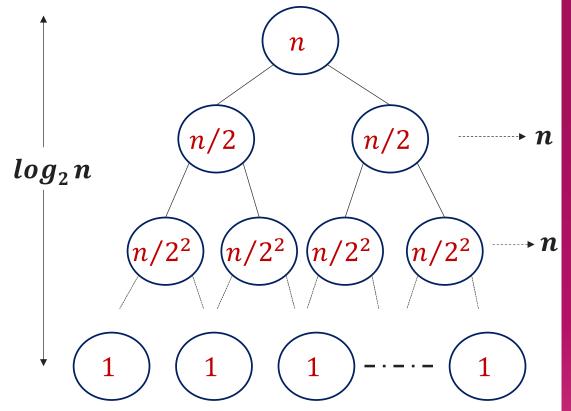


- In recurrence tree, each node represents the **cost of a single sub-problem** in the set of recursive function invocations.
- ▶ We sum the **costs within each level** of the tree to obtain a set of per level costs.
- ▶ Then we sum the all the **per level costs** to determine the total cost of all levels of the recursion.
- ▶ Here while solving recurrences, we **divide the problem** into sub-problems of equal size.
- ▶ E.g., T(n) = a T(n/b) + f(n) where a > 1, b > 1 and f(n) is a given function.
- \blacktriangleright F(n) is the cost of **splitting or combining** the sub problems.





The recursion tree for this recurrence is



Example 1: T(n) = 2T(n/2) + n

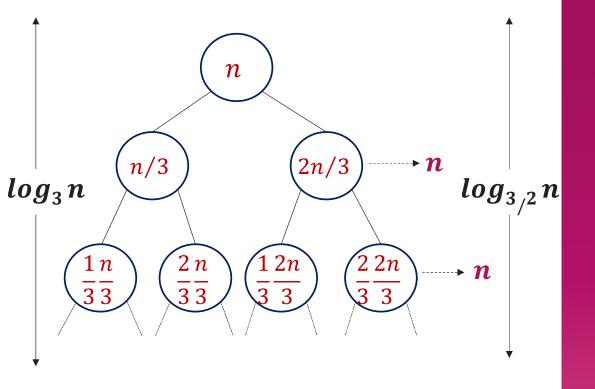
- When we add the values across the levels of the recursion tree, we get a value of n for every level.
- The bottom level has $2^{\log n}$ nodes, each contributing the cost T(1).
- We have $n + n + n + \dots \log n$ times

$$T(n) = \sum_{i=0}^{\log_2 n - 1} n + 2^{\log n} T(1)$$

$$T(n) = n \log n + n$$

$$T(n) = O(n \log n)$$

The recursion tree for this recurrence is



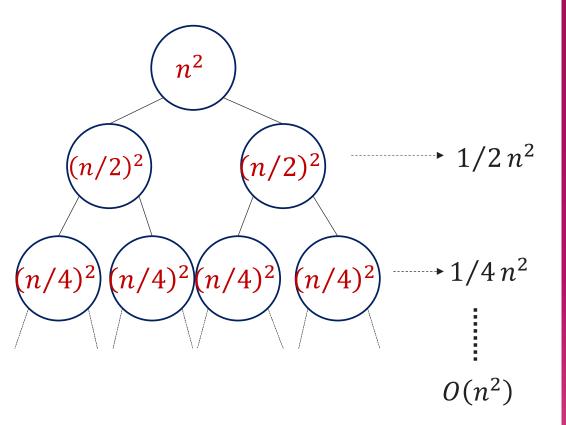
Example 2: T(n) = T(n/3) + T(2n/3) + n

• When we add the values across the levels of the recursion tree, we get a value of n for every level.

$$T(n) = \sum_{i=0}^{\log_{3/2} n - 1} n + n^{\log_{3/2} 2} T(1)$$

$$T(n) \in n \log_{3/2} n$$

The recursion tree for this recurrence is



Example 3: $T(n) = 2T(n/2) + c.n^2$

- Sub-problem size at level i is n/2i
- Cost of problem at level i Is $\binom{n}{2i}^2$
- Total cost,

$$T(n) \leq n^2 \sum_{i=0}^{\log_2 n-1} \left(\frac{1}{2}\right)^i$$

$$T(n) \leq n^2 \sum_{i=0}^{\infty} \left(\frac{1}{2}\right)^i$$

$$T(n) \leq 2n^2$$

$$T(n) = O(n^2)$$

Recurrence Tree Method - Exercises

- Example 1: T(n) = T(n/4) + T(3n/4) + c.n
- Example 2: $T(n) = 3T(n/4) + c.n^2$
- **Example 3:** $T(n) = T(n/4) + T(n/2) + n^2$
- Example 4: T(n) = T(n/3) + T(2n/3) + n







Divide & Conquer (D&C) Technique



Introduction

- Many useful algorithms are recursive in structure: to solve a given problem, they call themselves recursively one or more times.
- ► These algorithms typically follow a divide-and-conquer approach:
- ▶ The divide-and-conquer approach involves three steps at each level of the recursion:
 - 1. **Divide:** Break the problem into several sub problems that are similar to the original problem but smaller in size.
 - 2. **Conquer:** Solve the sub problems recursively. If the sub problem sizes are small enough, just solve the sub problems in a straightforward manner.
 - 3. **Combine:** Combine these solutions to create a solution to the original problem.



D&C Running Time Analysis

- ▶ The running-time analysis of such divide-and-conquer (D&C) algorithms is almost automatic.
- Let g(n) be the **time required by D&C** on instances of size n.
- lacktriangle The **total time** t(n) taken by this divide-and-conquer algorithm is given by recurrence equation,

$$t(n) = lt(n/b) + g(n) \qquad \mathbf{T(n)} = \mathbf{aT(n/b)} + \mathbf{f(n)}$$

▶ The solution of equation is given as,

$$t(n) = \begin{cases} \theta(n^k) & \text{if } l < b^k \\ \theta(n^k \log n) & \text{if } l = b^k \\ \theta(n^{\log_b l}) & \text{if } l > b^k \end{cases}$$

where k is the power of n in g(n)





Binary Search



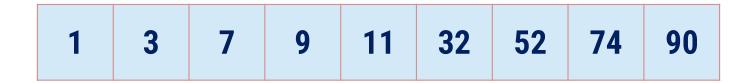
Introduction

- ▶ Binary Search is an extremely well-known instance of **divide-and-conquer** approach.
- Let T[1...n] be an array of increasing sorted order; that is $T[i] \le T[j]$ whenever $1 \le i \le j \le n$.
- Let x be some number. The problem consists of **finding** x in the array T if it is there.
- If x is not in the array, then we want to find **the position** where it might be inserted.

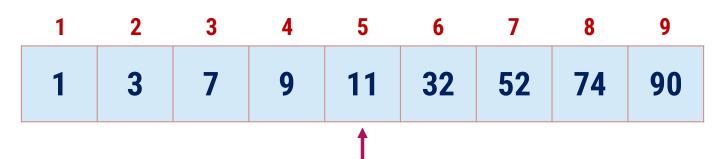


Binary Search Example

Input: sorted array of integer values. x = 7



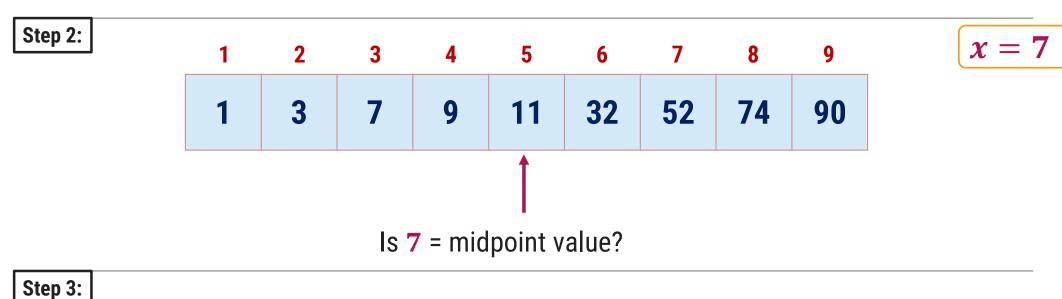




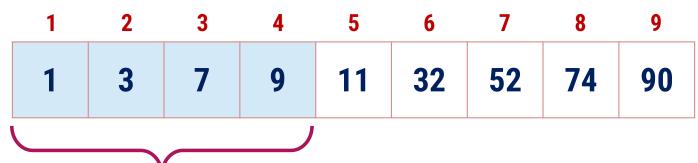
Find approximate midpoint



Binary Search Example







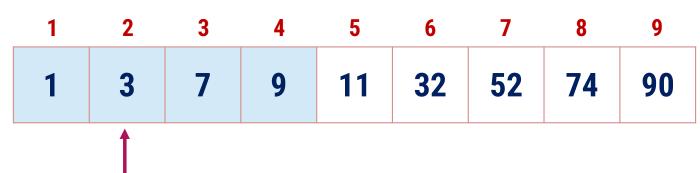
Search for the target in the area before midpoint.



Binary Search Example



Step 5:

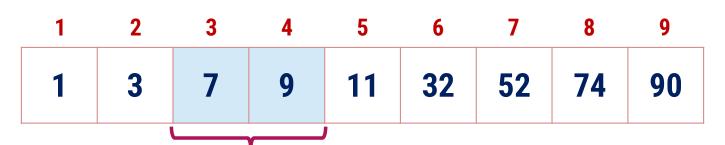


7 > value of midpoint?



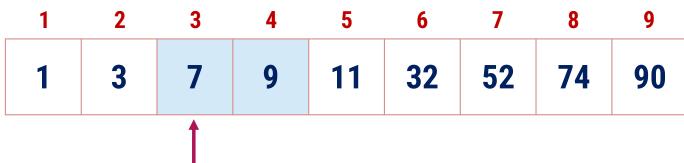
Binary Search Example





Search for the x in the area after midpoint.

Step 7:



Find approximate midpoint.

Is x = midpoint value?



Binary Search – Iterative Algorithm

```
Algorithm: Function biniter(T[1,...,n], x)
                                                               n = 7
                                                                        x = 33
      if x > T[n] then return n+1
      i ← 1;
      j ← n;
      while i < j do
            k \leftarrow (i + j) \div 2
            if x ≤ T [k] then j ← k
                                                                          32
            else i \leftarrow k + 1
                                                                          33
      return i
```

Binary Search – Recursive Algorithm

```
Algorithm: Function binsearch(T[1,...,n], x)
      if n = 0 or x > T[n] then return n + 1
            else return binrec(T[1,...,n], x)
      Function binrec(T[i,...,j], x)
            if i = j then return i
            k \leftarrow (i + j) \div 2
            if x \leq T[k] then
                  return binrec(T[i,...(k),x)
            else return binrec(T[k + 1,...,j], x)
```

Binary Search - Analysis

- Let t(n) be the time required for a call on binrec(T[i, ..., j], x), where n = j i + 1 is the number of elements **still under consideration** in the search.
- ▶ The recurrence equation is given as,

$$t(n) = t(n/2) + \theta(1)$$

$$T(n) = aT(n/b) + f(n)$$

Comparing this to the general template for divide and conquer algorithm, a=1,b=2 and $f(n)=\theta(1)$.

$$\therefore t(n) \in \theta(\log n)$$

The complexity of binary search is $\theta(\log n)$

- ▶ Example 2: $T(n) = T(n/2) + \theta(1)$
- Here a = 1, b = 2. So, $n^{\log_b a} = n^{\log_2 1} = n^0 = 1$
- $f(n) = \theta(1) = 1$
- **Case 2 applies: the solution is** $\theta(n^{log_ba}logn)$
- $T(n) = \theta(logn)$



Binary Search – Examples

1. Demonstrate binary search algorithm and find the element x = 12 in the following array. [3 / 4]

- 2. Explain binary search algorithm and find the element x = 31 in the following array. [7] 10, 15, 18, 26, 27, 31, 38, 45, 59
- 3. Let T[1..n] be a sorted array of distinct integers. Give an algorithm that can find an index i such that $1 \le i \le n$ and T[i] = i, provided such an index exists. Prove that your algorithm takes time in O(logn) in the worst case.





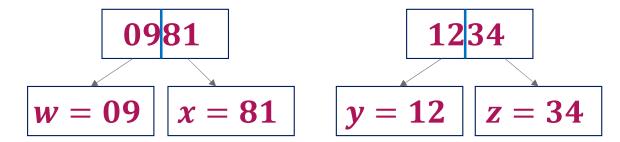


Multiplying Large Integers



Multiplying Large Integers – Introduction

- Multiplying two n digit large integers using divide and conquer method.
- Example: Multiplication of **981** by **1234**.
 - 1. Convert both the numbers into same length nos. and split each operand into two parts:



2. We can write as,

$$10^{2}w + x$$

$$= 10^{2}(09) + 81$$

$$= 900 + 81$$

$$= 981$$

$$0981 = 10^2 w + x$$

$$1234 = 10^2 y + z$$



Multiplying Large Integers – Example 1

Now, the required product can be computed as,

$$0981 \times 1234 = (10^{2}w + x) \times (10^{2}y + z)$$

$$= 10^{4}\underline{w \cdot y} + 10^{2}(\underline{w \cdot z} + \underline{x \cdot y}) + \underline{x \cdot z}$$

$$= 10800000 + 1278000 + 2754$$

$$= 1210554$$

w = 09 x = 81 y = 12z = 34

▶ The above procedure still needs **four half-size multiplications**:

$$(i)w \cdot y (ii)w \cdot z (iii)x \cdot y (iv)x \cdot z$$

The computation of $(w \cdot z + x \cdot y)$ can be done as,

$$r = (w+x)\otimes(y+z) = w\cdot y + (w\cdot z + x\cdot y) + x\cdot z$$

▶ Only **one** multiplication is required instead of two.

Additional terms



Multiplying Large Integers – Example 1

$$10^4w \cdot y + 10^2(w \cdot z + x \cdot y) + x \cdot z$$

Now we can compute the required product as follows:

$$p = w \cdot y = 09 \cdot 12 = 108$$

$$q = x \cdot z = 81 \cdot 34 = 2754$$

$$r = (w + x) \times (y + z) = 90 \cdot 46 = 4140$$

$$r = (w + x) \times (y + z) = w \cdot y + (w \cdot z + x \cdot y) + x \cdot z$$

$$981 \times 1234 = 10^{4}p + 10^{2} (r - p - q) + q$$
$$= 10800000 + 1278000 + 2754$$
$$= 1210554.$$

$$w = 09$$

 $x = 81$
 $y = 12$
 $z = 34$



Multiplying Large Integers – Analysis

- ▶ 981 × 1234 can be reduced to **three multiplications** of two-figure numbers (09.12, 81.34 and 90.46) together with a certain number of shifts, additions and subtractions.
- Reducing four multiplications to three will enable us to cut 25% of the computing time required for large multiplications.
- \blacktriangleright We obtain an algorithm that can multiply two n-figure numbers in a time,

$$T(n)=3t(n/2)+g(n),$$

$$T(n)=aT(n/b)+f(n)$$

Solving it gives,

$$T(n) \in hetaig(n^{lg3}|\ n\ is\ a\ power\ of\ 2ig)$$



Multiplying Large Integers – Example 2

- Example: Multiply **8114** with **7622** using divide & conquer method.
- Solution using D&C

Step 1:

$$w = 81$$

$$x = 14$$

$$y = 76$$

$$z = 22$$

Step 2:

Calculate p, q and r

$$p = w \cdot y = 81 \cdot 76 = 6156$$

$$q = x \cdot z = 14 \cdot 22 = 308$$

$$r = (w + x) \cdot (y + z) = 95 \cdot 98 = 9310$$

$$8114 \times 7622 = \mathbf{10^4}p + \mathbf{10^2}(r - p - q) + q$$

$$= 61560000 + 284600 + 308$$

$$= 61844908$$





Merge Sort



Introduction

- ▶ Merge Sort is an example of divide and conquer algorithm.
- ▶ It is based on the idea of breaking down a list into several sub-lists until each sub list consists of a single element.
- ▶ Merging those sub lists in a manner that results into a sorted list.
- Procedure
 - → Divide the unsorted list into N sub lists, each containing 1 element
 - → Take adjacent pairs of two singleton lists and merge them to form a list of 2 elements. N will now convert into N/2 lists of size 2
 - → Repeat the process till a single sorted list of all the elements is obtained



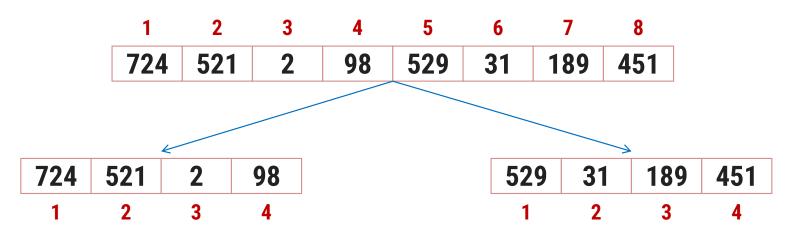
Merge Sort – Example



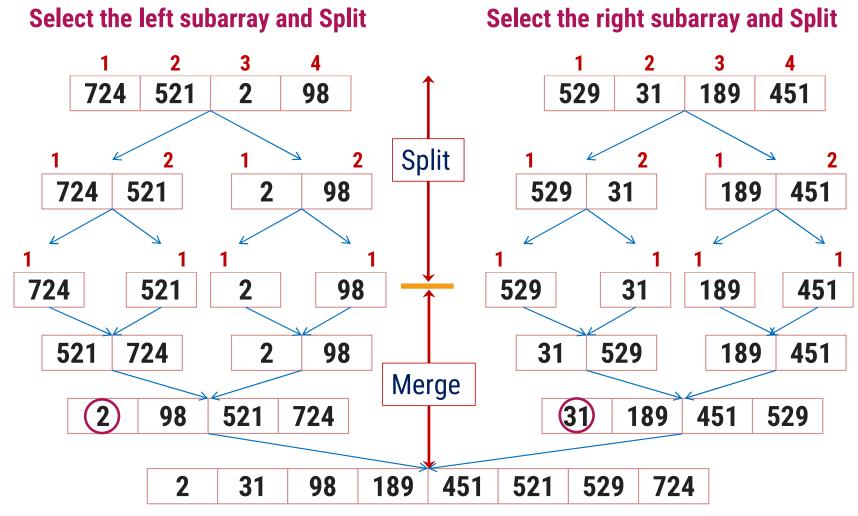
Unsorted Array

724	521	2	98	529	31	189	451
1	2	3	4	5	6	7	8

Step 1: Split the selected array



Merge Sort – Example



Merge Sort – Algorithm

```
Procedure: mergesort(T[1,...,n])
if n is sufficiently small then
insert(T)
else
array U[1,...,1+n/2],V[1,...,1+n/2]
      U[1,...,n/2] \leftarrow T[1,...,n/2]
      V[1,...,n/2] \leftarrow T[n/2+1,...,n]
             mergesort(U[1,...,n/2])
             mergesort(V[1,...,n/2])
             merge(U, V, T)
```

```
Procedure:
merge(U[1,...,m+1],V[1,...,n+1],T[1,...,m+n])
i \leftarrow 1;
j \leftarrow 1;
U[m+1], V[n+1] \leftarrow \infty;
for k \leftarrow 1 to m + n do
        if U[i] < V[j]
                 then T[k] \leftarrow U[i];
                          i \leftarrow i + 1;
        else T[k] \leftarrow V[j];
                 j \leftarrow j + 1;
```

Merge Sort - Analysis

- Let T(n) be the time taken by this algorithm to sort an array of n elements.
- ▶ Separating T into U & V takes **linear time**; merge(U, V, T) also takes **linear time**.

$$T(n) = T(n/2) + T(n/2) + g(n)$$
 where $g(n) \in \theta(n)$.
 $T(n) = 2t(n/2) + \theta(n)$ $t(n) = lt(n/b) + g(n)$

- Applying the general case, l = 2, b = 2, k = 1
- ▶ Since $l = b^k$ the **second case** applies so, $t(n) \in \theta(nlogn)$.
- Time complexity of merge sort is $\theta(nlogn)$.

$$egin{aligned} egin{aligned} egin{aligned} eta(n^k) & if \ l < b^k \ eta(n^k logn) & if \ l = b^k \ eta(n^{log_b l}) & if \ l > b^k \end{aligned}$$







Strassen's Algorithm for Matrix Multiplication



Matrix Multiplication

Multiply following two matrices. Count how many scalar multiplications are required.

$$\begin{bmatrix} 1 & 3 \\ 7 & 5 \end{bmatrix} \cdot \begin{bmatrix} 6 & 8 \\ 4 & 2 \end{bmatrix}$$

$$answer = \begin{bmatrix} 1 \times 6 + 3 \times 4 & 1 \times 8 + 3 \times 2 \\ 7 \times 6 + 5 \times 4 & 7 \times 8 + 5 \times 2 \end{bmatrix}$$

▶ To multiply 2×2 matrices, total $8 (2^3)$ scalar multiplications are required.



Matrix Multiplication

In general, A and B are two 2×2 matrices to be multiplied.

$$A = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{21} \end{bmatrix} \text{ and } B = \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix}$$

$$C = \begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{bmatrix} = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \cdot \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix}$$

$$C_{11} = A_{11} \cdot B_{11} + A_{12} \cdot B_{21}$$

$$C_{12} = A_{11} \cdot B_{12} + A_{12} \cdot B_{22}$$

$$C_{21} = A_{21} \cdot B_{11} + A_{22} \cdot B_{21}$$

$$C_{22} = A_{21} \cdot B_{12} + A_{22} \cdot B_{22}$$

Computing each entry in the product takes n multiplications and there are n^2 entries for a total of $O(n^3)$.



Strassen's Algorithm for Matrix Multiplication

- \blacktriangleright Consider the problem of **multiplying** two $n \times n$ matrices.
- Strassen's devised a better method which has the same basic method as the multiplication of long integers.
- The main idea is to save one multiplication on a small problem and then use recursion.



Strassen's Algorithm for Matrix Multiplication

Step 1

$$S_1 = B_{12} - B_{22}$$
 $S_2 = A_{11} + A_{12}$
 $S_3 = A_{21} + A_{22}$
 $S_4 = B_{21} - B_{11}$
 $S_5 = A_{11} + A_{22}$
 $S_6 = B_{11} + B_{22}$
 $S_7 = A_{12} - A_{22}$
 $S_8 = B_{21} + B_{22}$
 $S_9 = A_{11} - A_{21}$
 $S_{10} = B_{11} + B_{12}$

Step 2

$$P_1 = A_{11} \odot S_1$$
 $P_2 = S_2 \odot B_{22}$
 $P_3 = S_3 \odot B_{11}$
 $P_4 = A_{22} \odot S_4$
 $P_5 = S_5 \odot S_6$
 $P_6 = S_7 \odot S_8$
 $P_7 = S_9 \odot S_{10}$
All above operations involve only one multiplication.

Step 3

$$A = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{21} \end{bmatrix} \text{ and } B = \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix}$$

Final Answer:

$$C = \begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{bmatrix}$$

Where,

$$C_{11} = P_5 + P_4 - P_2 + P_6$$
 $C_{12} = P_1 + P_2$
 $C_{21} = P_3 + P_4$
 $C_{22} = P_5 + P_1 - P_3 - P_7$
No multiplication is required here.



Strassen's Algorithm - Analysis

- It is therefore possible to multiply two 2×2 matrices using only seven scalar multiplications.
- Let t(n) be the time needed to multiply two $n \times n$ matrices by recursive use of equations.

$$t(n) = 7t(n/2) + g(n)$$
 $t(n) = lt(n/b) + g(n)$

Where $g(n) \in O(n^2)$.

- ▶ The general equation applies with l = 7, b = 2 and k = 2.
- ▶ Since $l > b^k$, the **third case** applies and $t(n) \in O(n^{lg7})$.
- Since lg7 > 2.81, it is possible to multiply two $n \times n$ matrices in a time $O(n^{2.81})$.

$$egin{aligned} t(n) &= egin{cases} heta(n^k) & if \ l < b^k \ heta(n^k logn) & if \ l = b^k \ heta(n^{log_b l}) & if \ l > b^k \ \end{cases}$$



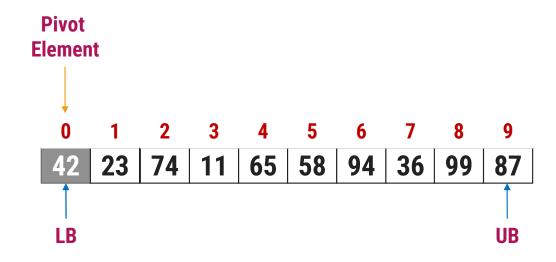


Quick Sort



Introduction

- Quick sort chooses the first element as a pivot element, a lower bound is the first index and an upper bound is the last index.
- ▶ The array is then **partitioned** on either side of the **pivot**.
- ▶ Elements are moved so that, those **greater** than the **pivot** are shifted to its **right** whereas the others are shifted to its **left**.
- Each Partition is internally sorted recursively.





```
Procedure pivot(T[i,...,j]; var 1)
p \leftarrow T[i]
k \leftarrow i; 1 \leftarrow j+1
Repeat
k \leftarrow k+1 \text{ until } T[k] > p \text{ or } k \ge j
Repeat
1 \leftarrow 1-1 \text{ until } T[1] \leq p
While k < 1 do
    Swap T[k] and T[l]
    Repeat k \leftarrow k+1 until
    T[k] > p
    Repeat 1 \leftarrow 1-1 until
    T[1] \leq p
Swap T[i] and T[l]
```

```
65
                            36
                                99
 | 23 | 74 |
                   58
                       94
                 Swap
               65
  23
                   58
                                99
                        94
                                     87
    Swap
               65
                   58
  23
                            74
      36
                        94
                                99
LB = 0, UB = 9
p = 42
k = 0, I = 10
```

```
Procedure pivot(T[i,...,j]; var 1)
p \leftarrow T[i]
k \leftarrow i; 1 \leftarrow j+1
Repeat
k \leftarrow k+1 until T[k] > p or k \ge j
Repeat
1 \leftarrow 1-1 \text{ until } T[1] \leq p
While k < 1 do
    Swap T[k] and T[l]
    Repeat k \leftarrow k+1 until
    T[k] > p
    Repeat 1 \leftarrow 1-1 until
    T[1] \leq p
Swap T[i] and T[l]
```

```
23
       36
           42
              65
                  58
                      94
                              99
LB
       UB
   23
       36
   LB
       UB
   23
       36
              65
                  58
                      94
                          74
                              99
                                  87
       36
   23
                  58
                          74
       36
              65
                      94
                              99
```

```
Procedure pivot(T[i,...,j]; var 1)
p \leftarrow T[i]
k \leftarrow i; 1 \leftarrow j+1
Repeat
k \leftarrow k+1 \text{ until } T[k] > p \text{ or } k \ge j
Repeat
1 \leftarrow 1-1 until T[1] \leq p
While k < 1 do
    Swap T[k] and T[l]
    Repeat k \leftarrow k+1 until
    T[k] > p
    Repeat 1 \leftarrow 1-1 until
    T[1] ≤ p
Swap T[i] and T[l]
```

```
UB
36
            58
                        99
        65
                94
          Swap
                94
                    74
                        99
                            87
        58
                            87
                    74
            65
                94
                        99
                LB
                             UB
36
                94
                    74
        58
            65
                        99
                            87
```

```
Procedure pivot(T[i,...,j]; var 1)
p \leftarrow T[i]
k \leftarrow i; 1 \leftarrow j+1
Repeat
k \leftarrow k+1 \text{ until } T[k] > p \text{ or } k \ge j
Repeat
1 \leftarrow 1-1 until T[1] \leq p
While k < 1 do
    Swap T[k] and T[l]
    Repeat k \leftarrow k+1 until
    T[k] > p
    Repeat 1 \leftarrow 1-1 until
    T[1] ≤ p
Swap T[i] and T[l]
```

```
LB
                                       UB
                                    Swap
                              74
                            Swap
                              74
                         LB
                              UB
                          √ Swap √
                                  94
                          74
                                       99
                              87
        36
            42
                 58
                     65
                          74
                              87
11
    23
                                  94
                                      99
```



Quick Sort - Algorithm

```
Procedure: quicksort(T[i,...,j])
{Sorts subarray T[i,...,j] into
ascending order}
if j - i is sufficiently small
then insert (T[i,...,j])
else
    pivot(T[i,...,j],1)
    quicksort(T[i,...,l - 1])
    quicksort(T[l+1,...,j]
```

```
Procedure: pivot(T[i,...,j]; var 1)
p \leftarrow T[i]
k \leftarrow i
1 \leftarrow j + 1
repeat k \leftarrow k+1 until T[k] > p or k \ge j
repeat 1 ← 1-1 until T[1] ≤ p
while k < l do
       Swap T[k] and T[l]
       Repeat k \leftarrow k+1 until T[k] > p
       Repeat 1 \leftarrow 1-1 until T[1] \leq p
Swap T[i] and T[l]
```

Quick Sort Algorithm - Analysis

Worst Case

- → Running time depends on which element is chosen as key or pivot element.
- The worst case behavior for quick sort occurs when the array is partitioned into one sub-array with n-1 elements and the other with 0 element.
- → In this case, the recurrence will be,

$$T(n) = T(n-1) + T(0) + \theta(n)$$

$$T(n) = T(n-1) + \theta(n)$$

$$T(n) = \theta(n^2)$$

Best Case

- → Occurs when partition produces sub-problems each of size n/2.
- Recurrence equation:

$$T(n) = 2T(n/2) + \theta(n)$$

$$l = 2, b = 2, k = 1, so l = b^{k}$$

$$T(n) = \theta(nlogn)$$



Quick Sort Algorithm - Analysis

3. Average Case

- → Average case running time is much closer to the best case.
- → If suppose the partitioning algorithm produces a 9:1 proportional split the recurrence will be,

$$T(n) = T(9n/10) + T(n/10) + \theta(n)$$
$$T(n) = \theta(nlogn)$$



- ▶ Sort the following array in ascending order using quick sort algorithm.
 - 1. 5, 3, 8, 9, 1, 7, 0, 2, 6, 4
 - **2**. 3, 1, 4, 1, 5, 9, 2, 6, 5, 3, 5, 8, 9
 - **3**. 9, 7, 5, 11, 12, 2, 14, 3, 10, 6







Exponentiation



Exponentiation - Sequential

- Let a and n be two integers. We wish to compute the **exponentiation** $x = a^n$.
- Algorithm using Sequential Approach:

```
function exposeq(a, n)
  r ← a
  for i ← 1 to n - 1 do
    r ← a * r
  return r
```

This algorithm takes a time in $\theta(n)$ since the instruction r = a * r is executed exactly n - 1 times, provided the multiplications are counted as elementary operations.



Exponentiation - Sequential

- But to handle larger operands, we must consider the time required for each multiplication.
- Let m is the size of operand a.
- Therefore, the multiplication performed the i^{th} time round the loop concerns an integer of size m and an integer whose size is between im i + 1 and im, which takes a time between

M(m, im - i + 1) and M(m, im)

a=5 so $\underline{m=1}$ and n=25 and suppose $\underline{i=10}$

The body of loop executes 10^{th} time as,

$$r = a * r$$

here 9 times multiplication is already done so $r = 5^9 = 1953125$

The size of r in the 10th iteration will be between im - i + 1 to im, i.e.,

between **1** *to* **10**



10-10+1

Exponentiation - Sequential

▶ The total time T(m,n) spent multiplying when computing an with **exposeq** is therefore,

$$\sum_{i=1}^{n-1} M(m, im - 1 + 1) \le T(m, n) \le \sum_{i=1}^{n-1} M(m, im)$$

$$T(m, n) \le \sum_{i=1}^{n-1} M(m, im) \le \sum_{i=1}^{n-1} cm \ im$$

$$cm^{2} \sum_{i=1}^{n-1} i \le cm^{2}n^{2} = \theta(m^{2}n^{2})$$

▶ If we use the **divide-and-conquer** multiplication algorithm,

$$T(m,n) \in \theta(m^{lg3}n^2)$$



Exponentiation - D & C

- ightharpoonup Suppose, we want to compute a^{10}
- We can write as,

$$a^{10} = (a^5)^2 = (a \cdot a^4)^2 = (a \cdot (a^2)^2)^2$$

In general,

$$a^{n} = \begin{cases} a & \text{if } n = 1\\ \left(a^{n/2}\right)^{2} & \text{if } n \text{ is even}\\ a \times a^{n-1} & \text{otherwise} \end{cases}$$

Algorithm using Divide & Conquer Approach:

```
function expoDC(a, n)
  if n = 1 then return a
  if n is even then return [expoDC(a, n/2)]²
  return a * expoDC(a, n - 1)
```



Exponentiation - D & C

Number of operations performed by the algorithm is given by,

$$N(n) = \begin{cases} 0 & if \ n = 1\\ N(n/2) + 1 & if \ n \ is \ even\\ N(n-1) + 1 & otherwise \end{cases}$$

Time taken by the algorithm is given by,

$$T(m,n) = \begin{cases} 0 & \text{if } n = 1 \\ T(m,n/2) + M(m\,n/2,m\,n/2) & \text{if } n \text{ is even} \\ T(m,n-1) + M(m,(n-1)m) & \text{otherwise} \end{cases}$$
 Solving it gives, $T(m,n) \in \theta \ (m^{lg3}n^{lg3})$

```
function expoDC(a, n)
  if n = 1 then return a
  if n is even then return [expoDC(a, n/2)]²
  return a * expoDC(a, n - 1)
```



Exponentiation – Summary

	Multiplication			
	Classic	D&C		
exposeq	$\theta(m^2n^2)$	$\theta(m^{lg3}n^2)$		
expoDC	$\theta(m^2n^2)$	$\theta(m^{lg3}n^{lg3})$		





Thank You

