

STAT 771: My notes

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Contents

Intro

Chapter 1

Lecture Notes

Lecture 1: 9/6

Goals for the first few lectures:

1. Develop basic understanding of floating point numbers (*fp* numbers)
2. Develop some basic notions of errors and their consequences

References:

- i. David Goldberg (1991)
- ii. John D. Cook (2009)
- iii. Hingham (2002)

1.1 Positional numeral system

We assume we have a decimal representation of numbers. I.e. that it exists. It is not within the scope of this class to prove this.

Now, this is NOT the optimal way for a computer to represent numbers. For various reasons, there are more desirable ways to store numbers. So we need a different way of representing the numbers.

Ingredients for different representation:

- i. A base, referred to as β . It holds that $\beta \in 2, 3, 4, \dots$
- ii. A significand: a sequence of digits: $d_0.d_1d_2d_3d_4\dots$, where $d_j \in \{0, 1, \dots, \beta - 1\}$
- iii. An exponent: $e \in \mathbb{Z}$.

The representation $d_0.d_1d_2\dots \times \beta^e$ means $(d_0 + d_1 \cdot \beta^{-1} + \dots + d_{p-1}\beta^{-(p-1)}) \cdot \beta^e$.

1.2 Floating Point Format

Definition 1.1. A fp is one that can be represented in a base β with a fixed digit p (precision), and whose exponent is between e_{min} and e_{max} .

Example 1.1. Let $\beta = 10, p = 3, e_{min} = -1, e_{max} = 1$. Want to represent 0.1. Several options:

- i. Let $d_0=0, d_1 = 0, d_2 = 1, e = 1$.
- ii. Let $d_0=0, d_1 = 1, d_2 = 0, e = 0$.
- iii. $d_0 = 1, d_1 = 0, d_2 = 0, e = -1$.

If we fill into the equation above, we get 0.1:

$$\begin{aligned} i &: (0 + 0 \cdot 10^{-1} + 1 \cdot 10^{-2}) \cdot 10^1 \\ ii &: (0 + 1 \cdot 10^{-1} + 1 \cdot 10^{-2}) \cdot 10^0 \\ iii &: (1 + 0 \cdot 10^{-1} + 1 \cdot 10^{-2}) \cdot 10^{-1} \end{aligned}$$

Definition 1.2. A fp number is said to be *normalized* if $d_0 \neq 0$.

Exercise 1.1. What is the total number of values that can be represented in the normalized fp format with base β , p , e_{min} , e_{max} ?

We count the different values each of the elements of a *fp* can take:

- d_0 can be from 1 to $\beta - 1$, so $\beta - 1$ different values.
- d_1, \dots, d_{p-1} each takes a value in $\{0, 1, \dots, \beta - 1\}$. Hence, we can choose the digits d_1, \dots, d_{p-1} in β^{p-1} different ways.
- e can take $e_{max} - e_{min} + 1$ different values (all integers from e_{min} to e_{max} , both included, hence the +1).

So, in total, there are $(\beta - 1) \cdot \beta^{p-1} \cdot (e_{max} - e_{min} + 1)$ different values that can be represented in the normalized fp format with base β , precision p , and e_{min}, e_{max} given.

1.3 IEEE Standards

IEEE have standards for how to deal with approximations and errors.

For our purposes, a bit is a single unit of storage on a computer, which can either be 0 or 1. Hence, we'll be focusing on fp formats where $\beta = 2$.

1.3.1 The 16 bit standard (half precision standard).

The 16 bits of storage are used in the following way, when following the 16 bit standard:

- 1 bit for the sign
 - 0 = positive
 - 1 = negative
- 5 bits for the exponent
 - 00000 is reserved for 0
 - 11111 is reserved for ∞
 - 30 exponents left: $2^5 - 2 = 30$
 - the 16 bit standard dictates that the used exponents are $-14, \dots, 15$.
 - * **Note:** 0 is also included in this list of 30 exponents. This is because the 00000 representation is reserved for integers, while 01111 is used with non-integers.
- 11 bit for the significand.
 - 10 are actually stored – we always work with normalized FP numbers, i.e. $\beta_0 = 1$.

Question: What are smallest and largest positive numbers that can be represented?

Answer: Smallest non-normalized number would be the one with the smallest possible exponent, and all digits of the significand are 0 except the very last one. So, the smallest non-normalized FP number in the 16 bit standard would be

$$(0 + 0 \cdot 2^{-1} + \dots + 0 \cdot 2^{-9} + 1 \cdot 2^{-10}) \cdot 2^{-14} = 2^{-24} \approx 5.96 \cdot 10^{-8}$$

The smallest normalized number is the one with all digits 0 (except for the leading digit, of course, which has to be 1 for it to be normalized), and $e = -14$. So the smallest normalized FP number:

$$(1 + 0 \cdot 2^{-1} + \dots + 0 \cdot 2^{-10}) \cdot 2^{-14} = 2^{-14} \approx 6.10 \cdot 10^{-5}$$

Finally, the largest (finite) FP number in the 16 bit standard is the one where the exponent is as large as possible ($e = 15$), and all digits are 1. So

$$(1 + 1 \cdot 2^{-1} + \dots + 1 \cdot 2^{-10}) \cdot 2^{15} = 65504$$

Lecture 2: 9/11

1.3.2 The 32 bit standard (single precision)

The 32 bits of storage are used in the following way, when following the 32 bit standard:

- 1 bit for the sign
 - 0 = positive
 - 1 = negative
- 8 bits for the exponent
 - 00000000 is reserved for 0
 - 11111111 is reserved for ∞
 - exponents left: $2^8 - 2 = 254$
 - the 32 bit standard dictates that the used exponents are $-126, \dots, 127$.
 - * **Note:** 0 is also included in this list of the 254 exponents. This is because the 00000000 representation is reserved for integers, while 01111111 (I think this is the representation for 0 here...) is used with non-integers.
- 24 bit for the significand.
 - 23 are actually stored – we always work with normalized FP numbers, i.e. $\beta_0 = 1$.

Question: What are smallest and largest positive numbers that can be represented in the 32 bit standard?

Answer: Smallest non-normalized number would be the one with the smallest possible exponent, and all digits of the significand are 0 except the very last one. So, the smallest non-normalized FP number in the 32 bit standard would be

$$(0 + 0 \cdot 2^{-1} + \dots + 0 \cdot 2^{-22} + 1 \cdot 2^{-23}) \cdot 2^{-126} = 2^{-149} \approx 1.40 \cdot 10^{-45}$$

The smallest normalized number is the one with all digits 0 (except for the leading digit, of course, which has to be 1 for it to be normalized), and $e = -126$. So the smallest normalized FP number:

$$(1 + 0 \cdot 2^{-1} + \dots + 0 \cdot 2^{-23}) \cdot 2^{-126} = 2^{-126} \approx 1.18 \cdot 10^{-38}$$

Finally, the largest (finite) FP number in the 32 bit standard is the one where the exponent is as large as possible ($e = 127$), and all digits are 1. So

$$(1 + 1 \cdot 2^{-1} + \dots + 1 \cdot 2^{-23}) \cdot 2^{127} = 3.40 \cdot 10^{38}$$

1.3.3 The 64 bit standard (double precision)

The 64 bits of storage are used in the following way, when following the 64 bit standard:

- 1 bit for the sign

- 0 = positive
- 1 = negative
- 11 bits for the exponent
 - 00000000 is reserved for 0
 - 11111111 is reserved for ∞
 - exponents left: $2^{11} - 2 = 2046$
 - the 64 bit standard dictates that the used exponents are $-1024, \dots, 1023$.
 - * **Note:** 0 is also included in this list of the 254 exponents. This is because the 00000000 representation is reserved for integers, while 01111111 (I think this is the representation for 0 here...) is used with non-integers.
- 53 bit for the significand.
 - 52 are actually stored – we always work with normalized FP numbers, i.e. $\beta_0 = 1$.

1.4 Errors

1.4.1 Units in the Last Place (ULP)

1.4.2 Absolute and Relative Error

Let $fl : \mathbb{R}_{\geq 0} \rightarrow \mathcal{S}$ be a function that takes a real value and return a FP number. Then we define the absolute and relative error as follows:

Definition 1.3. Let $z \in \mathbb{R}_{\geq 0}$. The *absolute error* is defined as

$$|fl(z) - z|.$$

The *relative error* is defined as

$$\left| \frac{fl(z) - z}{z} \right|$$

Lemma 1.1. If z has exponent e , then the maximum absolute error is $\frac{\beta^{e-p+1}}{2}$.

Proof.

□

Lemma 1.2. If z has exponent e , then the maximum relative error is $\frac{\beta^{1-p}}{2}$.

Proof. If z has exponent e , then $\beta^e \leq z$. Using this with ??, we get that

$$\left| \frac{fl(z) - z}{z} \right| \leq \frac{\beta^{e-p+1}}{2\beta^e} = \frac{\beta^{1-p}}{2}.$$

□

Note: the upper bound of the relative error is called the *machine epsilon*. This can be obtained in Julia using the function `eps`.

1.4.2.1 The Fundamental Axiom

... is that for any of the four arithmetic operations $(+, -, \cdot, /)$, we have the following error bound:

$$fl(x \circ y) = (x \circ y)(1 + \delta),$$

with $|\delta| \leq u$, where u is commonly $2 \cdot \epsilon$. **(NOTE: NEED TO CLARIFY IF THE ABOVE IS CORRECT!)**

****Example:** Matrix storage. Let $A \in \mathbb{R}^{m \times n}$. Then:

$$|fl(A) - A| \leq u |A|$$

Example: Dot product. Let $x, y \in \mathbb{R}^n$. Recall that the dot product of x and y is defined as $x' y = \sum_{i=1}^n x_i \cdot y_i$. This can be calculated in the following way:

```
fl = function(x,y)
  # Get length of x
  n = length(x)
  # Check that length of y is equal to length of x. If not, throw error.
  if(length(y) != n)
    return "ERROR: y does not have same dimension as x"
  end

  # s will be the result of the dot product calculation
  s = 0

  for i = 1:n
    s += x[i]*y[i]
  end

  return(s)
end
```

Next we want to prove the following lemma:

Lemma 1.3. Let $x, y \in \mathbb{R}^n$, and $n \cdot u \leq 0.01$. Then

$$|fl(x' y) - x' y| \leq 1.01 \cdot n \cdot u \cdot |x'| |y|$$

Lecture 3: 9/13

To prove the lemma above, we will need another lemma...

Lemma 1.4. If $|\delta_i| \leq u, \forall i = 1, \dots, n$ s.t. $n \cdot u < 2$. Let $1 + \eta = \prod_{i=1}^n (1 + \delta_i)$. Then

$$|\eta| \leq \frac{n \cdot u}{1 - \frac{n \cdot u}{2}}$$

Proof. Using the definition of ν , we can rewrite it to get

$$|\eta| = \left| \prod_{i=1}^n (1 + \delta_i) - 1 \right|.$$

By induction, we will show that the expression above is less than or equal to $(1 + u)^n - 1$. [TO BE COMPLETED!]

Since $1 + u \leq e^u$ for all $u \in \mathbb{R}$, we have that

$$\begin{aligned}
 |\eta| &\leq e^{n \cdot u} - 1 \\
 &\leq n \cdot u + \frac{(n \cdot u)^2}{2!} + \frac{(n \cdot u)^3}{3!} + \dots \text{(used the Taylor expansion)} \\
 &\leq n \cdot u + \frac{(n \cdot u)^2}{2^1} + \frac{(n \cdot u)^3}{2^2} + \frac{(n \cdot u)^4}{2^3} + \dots \text{(used that } x! > 2^{x-1} \text{ for } x > 1) \\
 &= \sum_{k=0}^{\infty} n \cdot u \left(\frac{n \cdot u}{2} \right)^k \text{ (identify this as a geometric series with } r = \frac{n \cdot u}{2}, \text{ which is less than 1 by assumption)} \\
 &= \frac{n \cdot u}{1 - \frac{n \cdot u}{2}},
 \end{aligned}$$

which is exactly what we wanted. □

With this in hand, we will prove the previously stated lemma.

Proof. Let s_p denote the value of s after the p 'th iteration of the algorithm described above. Then, since we're assuming the Fundamental Axiom, we have that $s_1 = fl(x_1 y_1) = x_1 y_1 (1 + \delta_1)$, where $|\delta_1| \leq u$. We can similarly find s_p as

$$\begin{aligned}
 s_p &= fl(s_{p-1} + fl(x_p y_p)) \\
 &= (s_{p-1} + fl(x_p y_p))(1 + \epsilon_p) \text{ (where } |\epsilon_p| \leq u) \\
 &= (s_{p-1} + x_p y_p (1 + \delta_p))(1 + \epsilon_p) \text{ (where } |\delta_p| \leq u).
 \end{aligned}$$

Let $\epsilon_1 = 0$. s_p is a recursive formula, and can be rewritten as follows:

$$s_p = \sum_{i=1}^p x_i y_i (1 + \delta_i) \prod_{j=1}^p (1 + \epsilon_j).$$

So,

$$\begin{aligned}
 |s_n - x' y| &= \left| \sum_{i=1}^n (x_i y_i) (1 + \delta_i) \prod_{j=1}^p (1 + \epsilon_j) - \sum_{i=1}^n x_i y_i \right| \\
 &= \left| \sum_{i=1}^n (x_i y_i) \left((1 + \delta_i) \prod_{j=1}^p (1 + \epsilon_j) - 1 \right) \right| \\
 &\leq \sum_{i=1}^n |x_i y_i| \left| (1 + \delta_i) \prod_{j=1}^p (1 + \epsilon_j) - 1 \right|.
 \end{aligned}$$

We now use ?? to get:

$$\begin{aligned}
\sum_{i=1}^n |x_i y_i| \left| (1 + \delta_i) \prod_{j=1}^p (1 + \epsilon_j) - 1 \right| &\leq \frac{nu}{1 - \frac{nu}{2}} \sum_{i=1}^n |x_i y_i| \\
&\leq \frac{nu}{0.995} \sum_{i=1}^n |x_i| |y_i| \\
&\leq 1.01 \cdot nu \cdot |x'| |y|
\end{aligned}$$

□

1.5 Square Linear Systems

In the following, let $A \in \mathbb{R}^{n \times m}$ be an invertible matrix, and assume $Ax = b$ for a $b \neq 0$. This implies that $x = A^{-1}b$.

Theorem 1.1. Let $\kappa_\infty = \|A\|_\infty \|A^{-1}\|_\infty$. Assume we can store A with precision E (i.e. as $A + E$), where $\|E\|_\infty \leq u \|A\|_\infty$, and b with precision e (i.e. as $b + e$), where $\|e\|_\infty \leq u \|b\|_\infty$.

If $\|A + E\| \hat{x} = b + e$ and $u \cdot \kappa_\infty < 1$, then

$$\frac{\|x - \hat{x}\|_\infty}{\|x\|_\infty} \leq \frac{2 \cdot u \cdot \kappa_\infty}{1 - u \cdot \kappa_\infty}$$

Lemma 1.5. Let $I \in \mathbb{R}^{n \times n}$ be the identity matrix, and $F \in \mathbb{R}^{n \times n}$ s.t. $\|F\|_p < 1$ for some $p \in [1, \infty]$. Then $I - F$ is invertible, and

$$\|(I - F)^{-1}\|_p \leq \frac{1}{1 - \|F\|_p}$$

Proof. **HOMEWORK**

□

Lemma 1.6. Suppose $\exists \epsilon > 0$ s.t. $\|\Delta A\| \leq \epsilon \|A\|$ and $\|\Delta b\| \leq \epsilon \|b\|$, and y s.t. $(A + \Delta A)y = b + \Delta b$.

If $\epsilon \|A\| \|A^{-1}\| = r < 1$, then $A + \Delta A$ is invertible and

$$\frac{\|y\|}{\|x\|} \leq \frac{1 + r}{1 - r}.$$

Proof. Note that $A + \Delta A = A(I + A^{-1}\Delta A) = A(I - (-A^{-1}\Delta A))$. Since $\| -A^{-1}\Delta A \| = \|A^{-1}\Delta A\| \leq \epsilon \|A^{-1}\| \cdot \|A\| < 1$ (by assumptions), Lemma ?? gives us that $I + A^{-1}\Delta A$ is invertible. Since A is also invertible (again, by assumption), $A + \Delta A$ is invertible (product of two invertible matrices is invertible).

Performing some linear algebra:

$$\begin{aligned}
(A + \Delta A) &= b + \Delta b \Leftrightarrow \\
A(I + A^{-1}\Delta A)y &= b + \Delta b \Leftrightarrow \\
(I + A^{-1}\Delta A)y &= A^{-1}b + A^{-1}\Delta b \Leftrightarrow \\
y &= (I + A^{-1}\Delta A)^{-1}A^{-1}b + A^{-1}\Delta b.
\end{aligned}$$

Remember that $A^{-1}b = x$. From the definition of r we have that $\|A^{-1}\| = \frac{r}{\|A\|}$. These two identities with the assumption that $\|\Delta b\| \leq \epsilon b$ gives us

$$\begin{aligned}
\|y\| &\leq \|(I + A^{-1}\Delta A)^{-1}\| (\|x\| + \|A^{-1}\Delta b\|) \\
&\leq \frac{1}{1 - \|A^{-1}\Delta A\|} \left(\|x\| + \frac{r}{\epsilon \|A\|} \cdot \|\Delta b\| \right) \\
&\leq \frac{1}{1 - r} \left(\|x\| + \frac{r}{\epsilon \|A\|} \cdot \epsilon \|b\| \right) \\
&= \frac{1}{1 - r} \left(\|x\| + \frac{r \cdot \|b\|}{\|A\|} \right).
\end{aligned}$$

Finally, recall that $Ax = b$, hence $\|A\| \cdot \|x\| \geq \|b\|$, so $\|x\| \geq \frac{\|b\|}{\|A\|}$. So,

$$\begin{aligned}
\|y\| &\leq \frac{1}{1 - r} (\|x\| + r \cdot \|x\|) \Leftrightarrow \\
\frac{\|y\|}{\|x\|} &\leq \frac{1 + r}{1 - r}.
\end{aligned}$$

□

Lemma 1.7.

$$\frac{\|y - x\|}{\|x\|} \leq \frac{2\epsilon \|A^{-1}\| \cdot \|A\|}{1 - r}.$$

Proof.

$$\begin{aligned}
(A + \Delta A)y &= b + \Delta b \Leftrightarrow \\
Ay - b &= \Delta b - \Delta Ay \Leftrightarrow \\
y - A^{-1}b &= A^{-1}\Delta b - A^{-1}\Delta Ay \Leftrightarrow \\
y - x &= A^{-1}\Delta b - A^{-1}\Delta Ay \Leftrightarrow \\
\|y - x\| &\leq \|A^{-1}\| \|\Delta b\| + \|A^{-1}\| \|\Delta A\| \|y\| \\
&\leq \|A^{-1}\| \epsilon \|b\| + \|A^{-1}\| \epsilon \|A\| \|y\| \\
&\leq \epsilon \|A^{-1}\| \|A\| \|x\| + \epsilon \|A^{-1}\| \|A\| \|y\| \\
&\leq \epsilon \|A^{-1}\| \|A\| (\|x\| + \|y\|) \\
&= \epsilon \|A^{-1}\| \|A\| \left(\|x\| + \frac{1 + r}{1 - r} \|x\| \right) \Leftrightarrow \\
\frac{\|y - x\|}{\|x\|} &\leq \epsilon \|A^{-1}\| \|A\| \left(\frac{1 - r}{1 - r} + \frac{1 + r}{1 - r} \right) \\
&= 2\epsilon \|A^{-1}\| \|A\| \frac{1}{1 - r}
\end{aligned}$$

□

1.6 Orthogonalization

Goals

- 1) Introduce and prove the existence of QR decomposition
- 2) Overview of the algorithm to perform QR decomposition
- 3) Solve least squares problems
- 4) “Large” data problems

Outline

- 1) Motivating problems and solutions with QR
- 2) Gram-Schmidt procedure, existence of QR
- 3) Householder, Givens
- 4) “Large” least squares problems datadown

1.6.1 Motivating problems

Example 1.2 (Motivating Problem 1 (Consistent Linear System)). Assume $A \in \mathbb{R}^{n \times m}$, $n \geq m$, $\text{rank}(A) = m$, and $b \in \text{range}(A) \subset \mathbb{R}^m$. Find $x \in \mathbb{R}^m$ s.t. $Ax = b$.

Example 1.3 (Motivating Problem 2 (Least Squares Regression)). Assume $A \in \mathbb{R}^{n \times m}$, $n \geq m$, $\text{rank}(A) = m$, and $b \in \mathbb{R}^n$. Find $x \in \mathbb{R}^m$ s.t.

$$x \in \operatorname{argmin}_{y \in \mathbb{R}^m} \|Ay - b\|_2.$$

Example 1.4 (Motivating Problem 3 (Underdetermined Linear System)). Assume $A \in \mathbb{R}^{n \times m}$, $n \geq m$, $\text{rank}(A) < m$, and $b \in \text{range}(A)$. Find $x \in \mathbb{R}^m$ s.t.

$$x \in \operatorname{argmin}_{y \in \mathbb{R}^m} \{\|y\|_2 \mid Ay = b\}.$$

Example 1.5 (Motivating Problem 4 (Underdetermined Least Squares Regression)). Assume $A \in \mathbb{R}^{n \times m}$, $n \geq m$, $\text{rank}(A) < m$, and $b \in \mathbb{R}^n$. Find $x \in \mathbb{R}^m$ s.t.

$$x \in \operatorname{argmin}_{z \in \mathbb{R}^m} \left\{ \|z\|_2 \mid \|Az - b\|_2 = \min_{y \in \mathbb{R}^m} \|Ay - b\|_2 \right\}.$$

Example 1.6 (Motivating Problem 5 (Constrained Least Squares Regression)). Assume $A \in \mathbb{R}^{n \times m}$, $n \geq m$, $\text{rank}(A) < m$, and $b \in \mathbb{R}^n$. Let $C \in \mathbb{R}^{p \times m}$, $C = p$, and $d \in \mathbb{R}^p$. Find $x \in \mathbb{R}^m$ s.t.

$$x = \operatorname{argmin}_{y \in \mathbb{R}^m} \|Ay - b\|_2 \quad \text{s.t.} \quad Cy = d.$$

Before we take a crack at solving these problems, we will need to get some definitions down.

Definition 1.4 (Permutation Matrix). A permutation matrix is a square matrix such that each column has exactly one element that is 1, the rest are 0.

Example 1.7. The following is a permutation matrix:

$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

Definition 1.5 (Orthogonal Matrix). A matrix Q is said to be an *orthogonal matrix* if $Q^T Q = Q Q^T = I$.

Note: for an orthogonal matrix $Q \in \mathbb{R}^{n \times m}$, it holds that $\|Q_{i*}\|_2 = 1$ for all $i = 1, \dots, n$, and $\|Q_{*j}\|_2 = 1$ for all $j = 1, \dots, m$.¹

Definition 1.6 (Upper Triangular Matrix). A matrix R is an *upper triangular matrix* if $R_{ij} = 0$ for all $i > j$.

Lecture 4: 9/18

1.6.2 QR Decomposition

In order to actually solve the problems listed above, we need the QR Decomposition:

Theorem 1.2 (Existence of QR Decomposition). Let $A \in \mathbb{R}^{n \times m}$ and let $r = \text{rank}(A)$. Then there exists:

- 1) an $m \times m$ permutation matrix Π ,

¹Here we use the notion Q_{i*} to mean the i 'th row, and Q_{*j} to mean the j 'th column of Q .

- 2) an $n \times n$ orthogonal matrix Q ,
- 3) an $r \times r$ upper triangular matrix R , with non-zero diagonal elements (i.e. invertible)
- 4) an $r \times (m - r)$ matrix S (if $m > r$),

such that

$$A = Q \begin{bmatrix} R & S \\ 0 & 0 \end{bmatrix} \Pi^T.$$

With this in hand, we can solve the motivating problems stated above.

Solution (Example ref(exm:linear-system)). We want to find x such that $Ax = b$.

We use theorem ?? to rewrite this as $Q \begin{bmatrix} R \\ 0 \end{bmatrix} \Pi^T x = b$. Note that since $\text{rank}(A) = m$, there is no S matrix.

Now, since Q is an orthogonal matrix, we know that $Q^{-1} = Q^T$, so

$$\begin{bmatrix} R \\ 0 \end{bmatrix} \Pi^T x = Q^T b = c = \begin{bmatrix} c_1 \\ 0 \end{bmatrix}. \quad (1.1)$$

So now the equation we are trying to solve becomes

$$R \Pi^T x = c_1.$$

Since R is an upper triangular matrix with non-zero diagonal elements, it is invertible. Since Π is a permutation matrix, $\Pi^{-1} = \Pi^T$. Using this we can find the solution:

$$x = \Pi R^{-1} c_1.$$

Solution (Example ??(exm:least-squares)). We want to find x such that $x \in \text{argmin}_{y \in \mathbb{R}^m} \|Ay - b\|_2$.

Once again, $\text{rank}(A) = m$, so using theorem ??, we can rewrite the expression we are trying to minimize as

$$\min \left\| Q \begin{bmatrix} R \\ 0 \end{bmatrix} \Pi^T y - b \right\|_2.$$

Since $Q^T = Q^{-1}$ is orthogonal, $\|Q^T x\|_2 = \|x\|_2$ for all x (homework exercise ??). So, we get that (??) is the same as

$$\min \left\| \begin{bmatrix} R \\ 0 \end{bmatrix} \Pi^T y - Q^T b \right\|_2.$$

Now let $c = Q^T b$. Then, c is of the form $\begin{bmatrix} c_1 \\ c_2 \end{bmatrix}$, where c_2 is the last $n - r$ rows (i.e. corresponding to the 0 rows of $\begin{bmatrix} R \\ 0 \end{bmatrix}$). Then

$$\min \left\| \begin{bmatrix} R \Pi^T y - c_1 \\ -c_2 \end{bmatrix} \right\|_2 = \min \sqrt{\|R \Pi^T y - c_1\|_2^2 + \|c_2\|_2^2}.$$

Now this is minimized by $\text{argmin}_y \|R \Pi^T y - c_1\|_2^2$. As before, R^{-1} exists since R is upper triangular with non-zero diagonal elements, $\Pi^T = \Pi^{-1}$ since Π is a permutation matrix, so

$$\begin{aligned}
x &= \operatorname{argmin}_y \|R\Pi^T y - c_1\|_2^2 \Leftrightarrow \\
R\Pi^T x &= c_1 \Leftrightarrow \\
x &= \Pi R^{-1} c_1.
\end{aligned}$$

Solution (Example ref(exm:und-linear-system)). In this scenario, $\operatorname{rank}(A) = r < m$. We are looking for $x \in \operatorname{argmin}_y \{\|y\|_2 \mid Ay = b\}$. Using theorem ??, we can rewrite this as $\operatorname{argmin}_y \left\{ \|y\|_2 \mid Q \begin{bmatrix} R & S \\ 0 & 0 \end{bmatrix} y = b \right\}$, and multiplying by Q^T , $\operatorname{argmin}_y \left\{ \|y\|_2 \mid \begin{bmatrix} R & S \\ 0 & 0 \end{bmatrix} y = Q^T b \right\}$. We introduce the vector c such that $Q^T b = [c \ 0]^T$ (0 entries correspond to 0 rows in $\begin{bmatrix} R & S \\ 0 & 0 \end{bmatrix}$). If we furthermore write $\Pi^T y$ as $[z_1 \ z_2]^T$.

Then, since $\|y\|_2 = \|z\|_2$, our problem becomes

$$\begin{aligned}
x &\in \operatorname{argmin}_z \{\|z\|_2 \mid Rz_1 + Sz_2 = c\} \\
x &\in \operatorname{argmin}_z \{\|z\|_2 \mid z_1 = R^{-1}c - R^{-1}Sz_2\} \\
x &\in \operatorname{argmin}_z \sqrt{\|R^{-1}c - R^{-1}Sz_2\|_2^2 + \|z_2\|_2^2} \\
x &\in \operatorname{argmin}_z \left\{ \|R^{-1}c - R^{-1}Sz_2\|_2^2 + \|z_2\|_2^2 \right\},
\end{aligned}$$

where the last equality is a consequence of the result proved in homework @ref{exr:q403}. Now, let $d = R^{-1}c$ and $p = R^{-1}Sz_2$. Then we can find the minimum of the above expression by differentiating and setting equal to zero:

$$0 = -P^T d + (P^T P + I)z_2 \rightarrow z_2 = (P^T P + I)^{-1} P^T d. \quad (1.2)$$

Solution (Example ref(exm:und-least-squares)). We want to find $\min_z \{\|z\|_2 \mid z \in \operatorname{argmin}_y \|Ay - b\|_2\}$. Use theorem ??:

$$\begin{aligned}
\min_z \{\|z\|_2 \mid z \in \operatorname{argmin}_y \|Ay - b\|_2\} &= \left\{ \|z\|_2 \mid z \in \operatorname{argmin}_y \left\| \begin{bmatrix} R & S \\ 0 & 0 \end{bmatrix} \Pi^T y - Q^T b \right\|_2 \right\} \\
&= \left\{ \|w\|_2 \mid w \in \operatorname{argmin}_y \left\| \begin{bmatrix} R & S \\ 0 & 0 \end{bmatrix} y - Q^T b \right\|_2 \right\},
\end{aligned}$$

since $\|y\|_2 = \|\Pi^T y\|_2$. This is exactly the problem solved in example ??. In conclusion,

$$w = \begin{bmatrix} R^{-1}(c_1 - Sy_y) \\ y_2 \end{bmatrix}.$$

Solution (Example ref(exm:constrained-least-squares)).

1.6.3 Existence of QR-decomposition.

To prove the existence of the QR-decomposition, we need the Gram-Schmidt process.

Lemma 1.8 (The Gram-Schmidt Process). *Let $r \in \mathbb{N}$. Given a set of linearly independent vectors $\{a_1, \dots, a_r\}$, there exists a set of orthonormal vectors $\{q_1, \dots, q_r\}$ such that $\operatorname{span}\{q_1, \dots, q_r\} = \operatorname{span}\{a_1, \dots, a_r\}$.*

The q_i 's are given by...

Proof. We will prove this by induction. For $i = 1$: let $R_{11} = \|a_1\|_2$, $q_1 = \frac{1}{R_{11}}a_1$. Notice that $\|q_1\| = 1$.

(At this point, it might be beneficial to check out the intuitive side note (??))

Define q^r in the following way: let $R_{ir} = q'_i a_r$, $\tilde{q}_r = a_r - \sum_{i=1}^{r-1} R_{ir} q_i$, and $R_{rr} = \|\tilde{q}_r\|_2$. Then $q_r = \frac{\tilde{q}_r}{R_{rr}}$. (Note: $\tilde{q}_r \neq 0$ since the a_i s are linearly independent, and q_i is given as a linear combination of a_1, \dots, a_i .)

Assume the result holds for $i \leq r-1$. I.e. we have vectors q_1, \dots, q_{r-1} given as above, and that

- i) $\text{span}\{q_1, \dots, q_{r-1}\} = \text{span}\{a_1, \dots, a_{r-1}\}$,
- ii) $q_i \cdot q_j = 0$ for all $i, j = 1, \dots, r-1$ with $i \neq j$,
- iii) $q'_i \cdot q_i = 1$ for all $i = 1, \dots, r-1$.

Now, we want to show that we can construct a q_r such that

- a) $\text{span}\{q_1, \dots, q_r\} = \text{span}\{a_1, \dots, a_r\}$,
- b) $q_r \cdot q_j = 0$ for all $j = 1, \dots, r-1$,
- c) $q'_r \cdot q_r = 1$.

We start from below.

- c) By definition of q_r : $q'_r q_r = \frac{\tilde{q}'_r \tilde{q}_r}{R_{rr}^2} = \frac{\|\tilde{q}_r\|^2}{R_{rr}^2} = 1$.
- d) Let $i < r$. Then

$$\begin{aligned} q'_i \tilde{q}_r &= q'_i a_r - \sum_{j=1}^{r-1} R_{jr} q'_i q_j \\ &= q'_i a_r - R_{ir} q'_i q_i \\ &= q'_i a_r - R_{ir} = 0 \text{ (by definition of } R_{ir}). \end{aligned}$$

- a) We need to show that a_r can be written as a linear combination of q_i s.

$$\begin{aligned} \sum_{i=1}^r R_{ir} q_i &= \sum_{i=1}^{r-1} R_{ir} q_i + R_{rr} q_r \\ &= \sum_{i=1}^{r-1} R_{ir} q_i + R_{rr} \frac{1}{R_{rr}} \tilde{q}_r \\ &= \sum_{i=1}^{r-1} R_{ir} q_i + R_{rr} \frac{1}{R_{rr}} \left(a_r - \sum_{i=1}^{r-1} R_{ir} q_i \right) \\ &= \sum_{i=1}^{r-1} R_{ir} q_i + a_r - \sum_{i=1}^{r-1} R_{ir} q_i \\ &= a_r. \end{aligned}$$

□

Remark 1.1 (Intuitive side note). *It is fairly easy to find q_2 . We want to find it such that $a_2 = R_{12}q_1 + R_{22}q_2$, and $\|q_2\|_2 = 1$ and $q_1 \perp q_2$, i.e. $q_1 \cdot q_2 = 0$. So, if we multiply the equation by q_1 , we get that $q_1 a_2 = R_{12}$. Substituting this into the first equation, $q_2 = \frac{a_2 - R_{12}q_1}{R_{22}}$.*

Note that this is a circular argument, and hence not a formal way of doing this.

Lecture 5: 9/20

(Finished up proof of The Gram-Schmidt Process (??))

Remark 1.2 (Gram-Schmidt in Matrix Form). *If we write up a_1, \dots, a_r in a matrix, we see that*

$$\begin{bmatrix} a_1 & \dots & a_r \end{bmatrix} = \begin{bmatrix} q_1 & \dots & q_r \end{bmatrix} \begin{bmatrix} R_{11} & R_{12} & \dots & R_{1r} \\ 0 & R_{22} & \dots & R_{2r} \\ \vdots & \ddots & \ddots & \vdots \\ 0 & \dots & 0 & R_{rr} \end{bmatrix}$$

This is quite similar to the result we are after (the QR-decomposition ??).

Proof of theorem ref(thm:qr-decomposition). Since $\text{rank}(A) = r$, A has r linearly independent columns. Hence, there exists a permutation matrix Π such that

$$A\Pi = \begin{bmatrix} a_1 & \dots & a_r & a_{r+1} \dots a_m \end{bmatrix},$$

where a_1, \dots, a_r are linearly independent, and a_{r+1}, \dots, a_m are linearly dependent on the first r columns.

Using Gram-Schmidt (lemma ??), we know that there exists $\tilde{Q} \in \mathbb{R}^{n \times r}$, $R \in \mathbb{R}^{r \times r}$ such that $A\Pi = \tilde{Q}R$. Since $\text{span}\{\tilde{q}_1, \dots, \tilde{q}_r\}$ (columns of \tilde{Q}) is equal to $\text{span}\{a_1, \dots, a_r\}$, there exists an $s_{k(j-r+2)}$ for any $j \in \{r+1, \dots, m\}$ and $k \in \{1, \dots, r\}$ such that $a_j = \sum_{k=1}^r s_{k(j-r+2)} q_k$. So,

$$A\Pi = \tilde{Q} \begin{bmatrix} R & S \end{bmatrix}.$$

This is almost the form we want, BUT \tilde{Q} is not orthonormal (it is not square). However, we know that we can pick $n-r$ vectors from \mathbb{R}^n such that adding these as columns to \tilde{Q} we get a set of n linearly independent columns. Now, use Gram-Schmidt to normalize. Since the first r columns are already normalized, these will stay the same. The result is a matrix Q , where the columns are all length 1, and they are all linearly independent. I.e. $Q^T Q = I$. So, $A\Pi = Q \begin{bmatrix} R & S \\ 0 & 0 \end{bmatrix}$, hence

$$A = Q \begin{bmatrix} R & S \\ 0 & 0 \end{bmatrix} \Pi^T.$$

□

Basically, this gives us a way to perform QR decomposition. However, using the Gram-Schmidt procedure is NOT numerical stable. I.e. we might end up with matrices Q, R , and S from which we CANNOT recover A . To overcome this, there is a different method called the *Modified Gram-Schmidt Procedure*.

Lemma 1.9 (The Modified Gram-Schmidt Procedure). **HOMEWORK**

1.6.4 Householder

Definition 1.7 (Householder Reflections). A matrix $H = I - 2vv'$, where $\|v\|_2 = 1$, is called a *Householder Reflection*.

A Householder reflection takes any vector and reflects it over $\{tv : t \in \mathbb{R}\}$.

Lemma 1.10. *Householder reflections are orthogonal matrices.*

Proof. **HOMEWORK**

□

Lemma 1.11. *There exists Householder reflections H_1, \dots, H_r such that $H_r \dots H_1 A \Pi = R$.*

Proof. Let $A\Pi = [a_1 \dots a_r]$. Choose H_1 s.t. $H_1 a_1 = R_{11} e_1 = a_1 - 2v_1 v_1' a_1$ (last equality due to definition of Householder reflections). This is equivalent to $v_1(2v_1' a_1) = a_1 - R_{11} e_1$.

Now, let $v_1 = \frac{a_1 - R_{11} e_1}{\|a_1 - R_{11} e_1\|_2}$. Plug this into the equation for $R_{11} e_1$ above to get

$$R_{11} e_1 = a_1 - \frac{(a_1 - R_{11} e_1)}{\|a_1 - R_{11} e_1\|_2} \frac{a_1' a_1 - R_{11} a_1' e_1}{\|a_1 - R_{11} e_1\|_2}.$$

If we multiply this by e_1' from the right, we get

$$R_{11} = \pm \|a_1\|_2, v_1 = \frac{a_1 - \|a_1\|_2 e_1}{\|a_1 - \|a_1\|_2 e_1\|_2}.$$

$$H_1 = I - \frac{a_1 - \|a_1\|_2 e_1)(a_1 - \|a_1\|_2 e_1)}{\|a_1 - \|a_1\|_2 e_1\|_2^2}$$

□

1.6.5 Givens Rotations

Definition 1.8 (Givens Rotations). A *Givens Rotation* is a matrix $G^{(i,j)}$ with entries (g_{ij}) such that

- i) $g_{ii} = g_{jj} = \lambda$ (the i th and j th elements of the diagonal are λ).
- ii) $g_{kk} = 1$ for all $k \notin \{i, j\}$. (all other diagonal elements are 1)
- iii) $g_{ij} = g_{ji} = \sigma$
- iv) $g_{ij} = 0$ for all other pairs of i, j .

In words: $G^{(i,j)}$ is the identity matrix with the i th and j th diagonal elements made λ , and the entries at (i, j) and (j, i) are σ .

Chapter 2

Homework Assignments

2.1 Homework 1

Exercise 2.1. Can all nonnegative real numbers be represented in such a manner (i.e. as a fp number) for an arbitrary base $\beta \in \{2, 3, \dots\}$?

Solution. No. For any given β and a largest exponent e_{max} , any decimal larger than $\beta \cdot \beta^{e_{max}}$ is larger than the largest number possibly represented.

Exercise 2.2. Suppose $e = -1$, what are the range of numbers that can be represented for an arbitrary base $\beta \in \{2, 3, \dots\}$?

Solution. The smallest number that can be represented for an arbitrary base must be $(0 + 0 \cdot \beta^{-1} + \dots + 0 \cdot \beta^{-(p-1)}) \cdot \beta^{-1}$.

Since $0 \leq d_i < \beta, \forall i$, the largest value must be attained when $d_i = \beta - 1$ for all i . I.e. the largest value must be

$$\begin{aligned} MAX &= (\beta - 1 + (\beta - 1)\beta^{-1} + \dots + (\beta - 1)\beta^{-(p-1)}) \cdot \beta^{-1} \\ &= (1 + \beta^{-1} + \dots + \beta^{-(p-1)})(\beta - 1) \cdot \beta^{-1} \\ &= (1 + \beta^{-1} + \dots + \beta^{-(p-1)}) \cdot (1 - \beta^{-1}) \\ &= (1 + \beta^{-1} + \dots + \beta^{-(p-1)}) \cdot (1 - \beta^{-1}) \end{aligned}$$

Exercise 2.3. Characterize the numbers that have a unique representation in a base $\beta \in \{2, 3, \dots\}$.

Solution. Let

$$f = (d_1 \cdot \beta^{-1} + \dots + d_{p-1} \cdot \beta^{-(p-1)}) \cdot \beta^e,$$

i.e. f is not normalized. Then,

$$f = (d_1 + d_2\beta^{-1} + \dots + d_{p-1} \cdot \beta^{-p} + 0 \cdot \beta^{-(p-1)}) \cdot \beta^{e-1}.$$

So, non-normalized fp numbers are NOT unique.

Now, let f be a normalized fp number. I.e.

$$f = (d_0 + d_1 \cdot \beta^{-1} + \dots + d_{p-1} \cdot \beta^{-(p-1)}) \cdot \beta^e,$$

where $d_0 \neq 0$. If we let $e_n < e$, then

$$f > \left(d_0 + d_1 \cdot \beta^{-1} + \dots + d_{p-1} \cdot \beta^{-(p-1)} \right) \cdot \beta^{e_n},$$

and if $e_n > e$, then

$$f < \left(d_0 + d_1 \cdot \beta^{-1} + \dots + d_{p-1} \cdot \beta^{-(p-1)} \right) \cdot \beta^{e_n}$$

If we let

$$d'_i \neq d_i$$

for some number of i 's, then

$$f \neq \left(d'_0 + d'_1 \cdot \beta^{-1} + \dots + d'_{p-1} \cdot \beta^{-(p-1)} \right) \cdot \beta^e.$$

Hence, normalized FP numbers are unique.

Exercise 2.4. Write a function that takes a decimal number, base, and precision, and returns the closest normalized FP representation. I.e. a vector of digits and the exponent.

Solution. The function provided in class is actually the solution (?). This is guaranteed to give a normalized FP representation. Using this algorithm gives $d_0 = \lfloor \frac{N}{\beta^{\lfloor \log_\beta(N) \rfloor}} \rfloor$. It holds that $\lfloor \log_\beta(N) \rfloor \leq \log_\beta(N)$, which implies that $\beta^{\lfloor \log_\beta(N) \rfloor} \leq \beta^{\log_\beta(N)} = N$ (remember, $\beta \geq 2$). Hence, $d_0 > 0$.

```
get_normalized_FP = function(number::Float64, base::Int64, prec::Int64)
    #number = 4; base = float(10); prec = 2
    si=sign(number)
    base = float(base)
    e = floor(Int64,log(base,abs(number)))
    d = zeros(Int64,prec)
    num = abs(number)/(base^e)

    for j = 1:prec
        d[j] = floor(Int64,num)
        num = (num - d[j])*base
    end

    return "The sign is $si, the exponent is $e, and the vector with d is $d"
end
```

#11 (generic function with 1 method)

Exercise 2.5. List all normalized fp numbers that can be represented given base, precision, e_{min} , and e_{max} .

```
all_normalized_fp = function(base::Int64, prec::Int64, emin::Int64, emax::Int64)
    ## Number of possible values for each e:
    N = (base-1)*base^(prec-1)**(emax-emin+1)

    out=zeros(Int64, N, prec, emax-emin+1)

    es = emin:emax

    for e=1:length(es)
        for b0=1:(base-1)
            for i=1:(base^(prec-1))
```

```

        out[(b0-1)*(base^(prec-1))+i,1,e] = b0
        for j=1:(prec-1)
            out[(b0-1)*(base^(prec-1))+i,prec-j+1,e] = floor((i-1)/base^(j-1))%base
        end
    end
end
end
end

return(out)
end

## #13 (generic function with 1 method)

```

2.2 Homework 2

Exercise 2.6. Lookup the 64 bit standard to find allowed exponents.

Solution. According to Wikipedia, the allowed exponents for the 64 bit standard are $-1022, \dots, 1023$.

Exercise 2.7. What is the smallest non-normalized positive value for the 64 bit standard?

Solution. The smallest non-normalized positive value is

$$(0 + 0 \cdot 2^{-1} + \dots + 0 \cdot 2^{-51} + 1 \cdot 2^{-52}) \cdot 2^{-1022} = 2^{-1074} \approx 4.94 \cdot 10^{324}$$

Exercise 2.8. What is the smallest normalized positive value?

Solution. The smallest normalized positive value is

$$(1 + 0 \cdot 2^{-1} + \dots + 0 \cdot 2^{-52}) \cdot 2^{-1022} = 2^{-1022} \approx 2.23 \cdot 10^{308}$$

Exercise 2.9. What is the largest normalized positive value?

Solution. The largest normalized finite value is

$$(1 + 1 \cdot 2^{-1} + \dots + 1 \cdot 2^{-52}) \cdot 2^{-1022} \approx 1.80 \cdot 10^{308}.$$

Exercise 2.10. Is there a general formula for determining the largest positive value for a given base β , precision p , and largest exponent e_{max} ?

Solution. The largest positive, finite value is

$$\left(\sum_{i=0}^{p-1} (\beta - 1) \beta^{-i} \right) \cdot \beta^{e_{max}}.$$

Exercise 2.11. Verify the smallest non-normalized, positive number that can be represented.

Solution. See the Julia chunk below.

```
nextfloat(Float64(0)) == 2^(-1074)
```

```
## true
```

Exercise 2.12. Verify the smallest normalized, positive number that can be represented.

Exercise 2.13. Verify the largest, finite number that can be represented.

```
prevfloat(Float64(Inf))
```

```
## 1.7976931348623157e308
```

Exercise 2.14. Proof lemma (??).