	Tutorial -	5						
1)	Différence between BFS	and DFS						
	BFS	DFS						
	(Breadth First Search)	(Depth First Search)						
1.		Uses stack data structure						
	for finding the shortest							
2	It is more suitable for	It is more suitable when there						
	searching vertices which are	are solutions away from to						
	Searching vertices which are closer to the given source.	It is more suitable when there are solutions away from the source.						
3	Considers all neighbours frust	In this we make a discision,						
	and therefore not suitable for	In this we make a describe, then explore all paths this descision.						
	Considers all neighbours frust and therefore not suitable for devision making brees,	discision.						
Ч	Siblings are visited before the children.	Children are visited before						
	the children.	the siblings.						
		V						
5	Can be used to find single source	d edges to smark a.						
	shortist path it an unweighte	d edges to mean a.						
	clan be used to find single source shortist path in an unweighte grouph.	destination werden from source						
	Applications of BFS:							
i	1) Path finding algorithm is based on BFS on DFS.  a) Using 6pts navigation system BFS is used to find neighbouring places.  3) In peer-to-peer network, BFS is used to find all neighbouring nodes.							
2	2) Using GPS navigation system BFS is used to Rind							
	neighbouring places.							
2	In peer-to-peer network,	BFS is used to find all						
	neighbouring nodes.	V						

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Applications of DFS.

1) Using DFS we can find path between two given vertices U & V.

- 2) If we perform DFS on unweighted graph, then it will ouate minimum spanning true for all shortest-palks.
- de Queux is used to implement BFS as BFS seauches
  the nodes with respect to their distance from the
  root. It requires to visit the child nodes in order their
  parents were disjoined.

  DFS is implemented using Stack data structure. as
  DFS uses the idea of parktocarking
  - 3. Dense graph is a graph in which the number of edges is close to the maximal number of edges.

    Sporte graph is a graph in which no. of edges is close to the minimal no. of edges.

    If the graph is sparse, we should store it as a list of edges, and if a graph is dense we should store it as an adjacency matrix.

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4. Deterting a cycle using BFS & and BFS

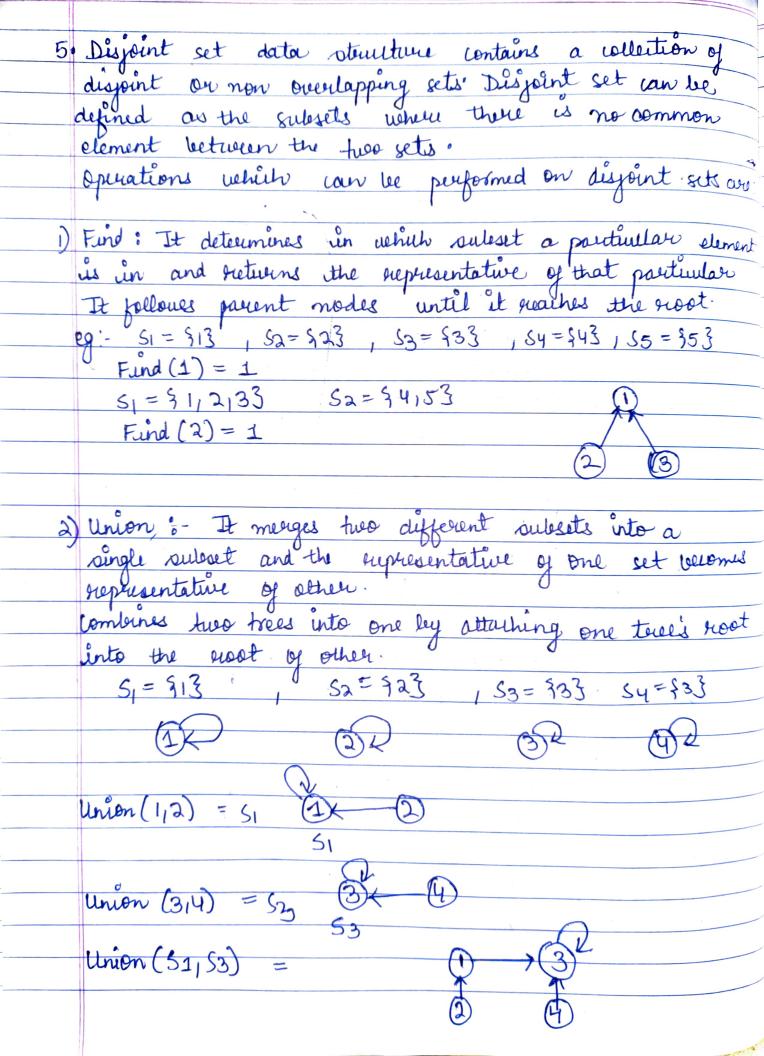
For every visited verter 'v', if there is an adjacent
'u' such that u is already visited and u is not a

parent of v; then there is a cycle in the graph,

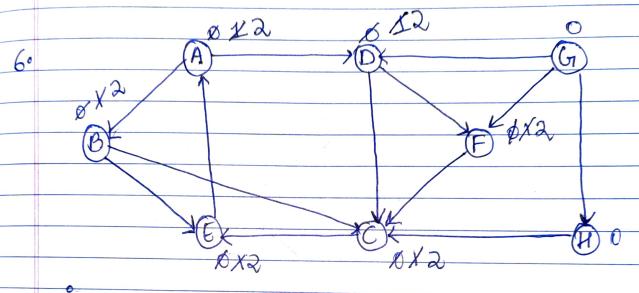
We use a parent array to keep track of the

parent verter so that we do not consider the

visited parent as yelo.



3) Makeset 6- It adds a new element. This element is placed into a new set containing only the new element, which is added to the data structures.



Using BFS,										
Node	(A)	(3)	6	(2)		A	6			
Parent	-	A	A	B	B	Ď				

$$A \rightarrow B \rightarrow D \rightarrow E \rightarrow C \rightarrow F$$

 $A \rightarrow \bigcirc D \rightarrow F$