

$$\begin{array}{r}
 1) a) (1999)_{10} \div 2 \\
 \textcircled{1} 999 \div 2 \\
 \textcircled{1} 499 \div 2 \\
 \textcircled{1} 249 \div 2 \\
 \textcircled{1} 124 \div 2 \\
 \textcircled{1} 62 \div 2 \\
 \textcircled{1} 31 \div 2 \\
 \textcircled{1} 15 \div 2 \\
 \textcircled{1} 7 \div 2 \\
 \textcircled{1} 3 \div 2 \\
 \textcircled{1} 1
 \end{array}$$

$$R: (11111001111)_2$$

$$1024 + 512 + 256 + 128 + 64 + 8 + 4 + 2 + 1 = 1999$$

$$\begin{array}{r}
 b) (1999)_{10} \div 3 \\
 \textcircled{1} 666 \div 3 \\
 \textcircled{1} 222 \div 3 \\
 \textcircled{1} 74 \div 3 \\
 \textcircled{2} 24 \div 3 \\
 \textcircled{1} 8 \div 3 \\
 \textcircled{2} 2
 \end{array}$$

$$R: (2202001)_3$$

$$1458 + 486 + 54 + 1 = 1999$$

$$c) (1999)_{10} \div 16$$

$$\begin{array}{r} 124 \\ 16 \overline{) 1999} \\ \underline{128} \phantom{00} \\ 719 \\ \underline{640} \phantom{00} \\ 79 \end{array}$$

$$c = (12)_{10}$$

$$f = (15)_{10}$$

$$R.: 71215 \rightsquigarrow (7cf)_{16},$$

$$1,792 + 192 + 15 = 1999$$

$$d) (1999)_{10} \div 32$$

$$\begin{array}{r} 62 \\ 32 \overline{) 1999} \\ \underline{192} \phantom{00} \\ 79 \end{array}$$

$$w = 32$$

$$f = 15$$

$$R.: 4532 \rightsquigarrow wf$$

$$3215 \rightsquigarrow (wf)_{16},$$

$$1984 + 15 \rightsquigarrow 1999$$

$$2) d^k + d^{k-1} + \dots + d^0 = \frac{(d^{k+1}) - 1}{d - 1}$$

$$\text{Ejemplo: } p/d=2 \text{ e } k=4 \rightsquigarrow 1+2+4+8+16 = \frac{32-1}{1} = 31,$$

ou

$$d=3 \text{ e } k=3 \rightsquigarrow 1+3+9+27 = \frac{81-1}{2} \rightsquigarrow 40 = 40,$$

$$\text{podemos } 5 + (d-2) \cdot 5 + 1 = d^k$$



3) - Utilizar valores próximos

$$a) 1.70 \quad 1 \cdot 2^0 + 1 \cdot 2^{-1} + 0 \cdot 2^{-2} + 1 \cdot 2^{-3} + 1 \cdot 2^{-4} + 0 \cdot 2^{-5} + 0 \cdot 2^{-6}$$

$$\begin{array}{ccccccc} \{ & \{ & \{ & \{ & \{ & \{ & \{ \\ 1 & 0.5 & 0 & 0.125 & 0.0625 & 0 & 0 \end{array}$$

$$\begin{array}{cc} 1 \cdot 2^{-7} & + & 1 \cdot 2^{-8} \\ \{ & & \{ \\ 0.0078125 & & 0.00390625 \end{array}$$

$$R.: (1.10110011)_2$$

$$b) 1.70 \quad 1 \cdot 3^0 + 2 \cdot 3^{-1} + 0 \cdot 3^{-2} + 0 \cdot 3^{-3} + 2 \cdot 3^{-4} + 2 \cdot 3^{-5}$$

$$\begin{array}{cccccc} \{ & \{ & & \{ & \{ \\ 1 & 0.66 & & 0.024 & 0.008 \end{array}$$

$$R.: (1.20022)_3$$

$$c) 1.70 \quad 1 \cdot 16^0 + 11 \cdot 16^{-1} + 3 \cdot 16^{-2} + 3 \cdot 16^{-3}$$

$$\begin{array}{cccc} \{ & \{ & \{ & \{ \\ 1 & 0.6875 & 0.0039 & 0.00073 \end{array}$$

$$R.: (1.633)_{16}, \quad b = 11$$

$$d) 1.70 \quad 1 \cdot 64^0 + 43 \cdot 64^{-1}$$

$$\begin{array}{cc} \{ & \{ \\ 1 & 0.671875 \end{array}$$

$$R.: (1.H)_{64}$$

$$H = 43$$

4) a) Os esquemas de representação são muito úteis para realizar a conversão dos números, demonstrando isso para o computador.

b) 42)  $(42)_{10} = 00101010$

$$\begin{array}{r} \text{cd 1} \hookrightarrow 11010101 \\ \text{cd 2} \hookrightarrow 11010110 \end{array}$$

Bitwise and: 2

1)  $(1)_{10} = (00000001)_2$

$$\begin{array}{r} \text{cd 1} \hookrightarrow 11111110 \\ \text{cd 2} \hookrightarrow 11111111 \end{array}$$

Bitwise and: 1

96)  $(96)_{10} = 01100000$

$$\begin{array}{r} \text{cd 1} \hookrightarrow 10011111 \\ \text{cd 2} \hookrightarrow 10100000 \end{array}$$

Bitwise and: 32



$$80) (80)_{10} = (01010000)_2$$

$$\begin{array}{r} \text{cd 1} \swarrow \\ \text{cd 2} \swarrow \end{array} \begin{array}{r} 10101111 \\ \underline{\phantom{10101111}} \\ 10110000 \end{array}$$

Bitwise and: 16,

- Perceba que a operação E Bit a Bit se utiliza do primeiro bit significativo do complemento de 2 para o resultado.

5) #include <stdio.h>

int main(void){

int n,p,k,num,h;

scanf("%d %d %d", &n,&p,&k);

h=n>>(p-1);

n=h>>k;

num=n&h;

printf("%d\n", num);

return 0;

}