

Script installation

1. Download the pack from the store, *Your Products* tab.
2. Copy the pack content into your server and unpack it in the *app/Modules/* catalog.
3. You need to provide a symbolic link for proper operation of the module:

```
AdGrid - ln -s ../Module/AdGrid/webroot AdGrid
```

4. Start the module in the script's admin panel in the *Settings - Manage Modules* section

Manual

1. AdGrid Settings tab

- General settings:

- ☐ **Auto approve ads** - is this option is checked, each new advertisement added by users will be accepted automatically. In any other case, an administrator will need to accept the newly added or edited ads.
- ☐ **AdGrid size**, size of the table that the users click. A single unit means a single grid.
- ☐ **Ad timer**, for how long a user must view an advertised website.
- ☐ **Focus setting**, enables or disables the requirement to maintain the window active while watching the paid to click ads.
- ☐ **Start ad timer settings**, allows to control the start of the time counter, needed to count the watched ad. You can decide that the timer starts after a given number of seconds or instantly, if the advertised page is completely loaded, to start the count-down immediately after opening the ad, or when the advertised page is completely loaded.
- ☐ **Where to credit prizes**, select the account (Account or Purchase) that the potential awards in the game will be ascribed to.

- Price & Packages:

Here you set clicks packages to be purchased by the advertisers. You can choose packages of clicks or packages of days, for which the ad will be valid.

- Membership settings:

These are the tabs where you determine principles of the game for each membership in the system:

- ☐ **Max clicks per day**, maximum number of clicks that can be done during one day in the game.
- ☐ **Winning probability**, is related to a single click; determined in number in the scope from 0 to 200, where 0 means no win for each click and 200 means a win for each click.
- ☐ **Prizes** which can be won in the game. You determine the prize and probability that it will be won, in percentage in the scope 0-100.

2. Manage AdGrid tab:

Here you can access a list of current AdGrid ads registered in the system. The table presents the most significant data of the advertisement, i.e. who is an advertiser, how many entries were recorded and how many entries/days are left till expiration. You can realize bulk activities with the list, activate,

deactivate and delete advertisements. You can also carry out single actions on each ad: edit, activate, deactivate or remove it.

1. **Add new advertisement** tab:

Here you add new adds to your AdGrid game:

- ☐ **Advertiser**, is the ads' owner. It must be an existing user name. If you leave this field blank, the ads' owner is a default system administrator.
- ☐ *URL* is the ads address; a full link must be provided, with the http:// prefix
- ☐ *Expiry*, here you select whether the ad will be limited by time or the number of clicks, you select the number of days or clicks for expiration of the ad.