

# Improving the EMS Library

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# Chapter 1

## Details and Context

### 1.1 Description of the Current System

Exeter Mathematics School's library contains, as one might expect, books. Some of the books are available to check out of the library, whereas others are not; currently, this is communicated by stickers on the books with a grey sticker on the spine of a book meaning one is not to take that book out of the library. Other colour stickers of books' spines mean one can check them out.

When a student checks out a book, they find the book they are checking out in a large log book containing all the books in the library wherein each book is allotted a page. They write their name on the page, along with the current date. Upon returning the book, they find the entry in the log book corresponding to its checking out and add the date they returned it. If one wishes to find out who has a book or, indeed, whether a book is currently in the library (without visually searching the shelves), one must read through this log book, find the latest entry regarding the book one wishes to know about and see who checked it out and/or whether the book has been returned.

### 1.2 Inefficiencies Arising from the Current System

Under the current system, students checking a book in or out are required to manually search a reasonably large document (the log book) to find the page for the book and then write their name and the date. This can take a long time and is labourious for the student.

Additionally, there exists no means by which someone can remotely search the books in the library to determine which ones are currently being borrowed or whether the library has a book at all meaning that if a person wants to know these data, they must physically go to the library. Even then, searching is completely manual, consisting of finding the right pages in the log book and checking whether each entry has a return date. This process is slow and inconvenient.

A third issue with the current system is that is a student fails to notice that a book has a grey sticker on its spine and proceeds to attempt to record their borrowing of it, they may spend a long time searching for the book in the log book before realising that that book should not be removed from the library.

### **1.3 Potential Solutions to Current Inefficiencies**

### **1.4 Appraisal of Potential Solutions**

# Chapter 2

## Design

### 2.1 Overall System Design

The proposed system involves (as well as the obvious) a daemon, a database and an NFC reader. Upon checking out a book, a student will touch both the book and their identification card to an NFC reader device. This will invoke the daemon which will query the Book and Student tables in the database for the UIDs of the book and the student. After these data have been retrieved, the daemon will query the database again, this time concerning the BookStudent table; the daemon requests the UIDs of any BookStudent records whose BookID and StudentID attributes are the recently retrieved UIDs and whose pending attribute is True. This query will return either nothing or a single UID. If no UID is received, the daemon will create a new record in the BookStudent table. This record will have;

- BookID of the Book's UID
- StudentID of the Student's UID
- OutTime of the current time
- InTime of NULL
- Pending of True

If a UID is received, the record with that UID is updated to have;

- InTime of the current time
- Pending of False

### 2.2 Entity Relationships & Database Structure

The database must encapsulate two entities, Book and Student, the Book entity being an abstraction of a book in the EMS library and the Student entity being an abstraction of a student attending EMS. The Book entity must contain all information one might wish to identify a book by; its

Table	Feild	Type
Book	Author	Int
	UID	Int
	ISBN	String
	Subject	String
	Title	String
BookStudent	BookID	Int
	InTime	Date
	OutTime	Date
	Pending	Bool
	StudentID	Int
Student	UID	Int
	Name	String
	UID	Int

Table 2.1: Tables and the fields they contain

author, isbn, subject and title. However, each instance of this entity must be unique and so a fifth attribute, a UID, is required. The Student entity has attributes name and UID.

A single Student may take out many Books and a single Book may be taken out by many Students, thus these entities have a many-to-many relationship. In order to fully encapsulate these entities in a relational database we must normalise this relationship, creating a third entity; BookStudent. A BookStudent record will be created for every time a Student takes out a Book. This effects a one-to-many relationship between Book and BookStudent and a many-to-one relationship between BookStudent and Student (see figure 2.3).



Figure 2.1: The table structure of the database before normalisation.



Figure 2.2: The table structure of the database after normalisation.

## 2.3 User Interface



## Chapter 3

# Implementation

3.1 Discussion of Language

3.2 Discussion of Platform

3.3 Issues and Resolutions



## Chapter 4

# Testing



## Chapter 5

# Evaluation

### 5.1 Assessment of Features

### 5.2 Known Bugs



## Appendix A

## Source Code





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