

How do computers represent + store information?

Binary - base 2

Recall: $435 = 400 + 30 + 5 = 4 \times 100 + 3 \times 10 + 5 \times 1$
 $= 4 \times 10^2 + 3 \times 10^1 + 5 \times 10^0$
base 10.

Binary = same, but we (a) use powers of 2 instead of 10
(b) use only 2 digits (0, 1) instead of 10.

eg. $1101_2 = 1 \times 8 + 1 \times 4 + 0 \times 2 + 1 \times 1 = 13$
base 2.

Handwritten annotations for the example:
Arrows pointing to the digits of 1101:
- 1's place (pointing to the rightmost 1)
- 2's place (pointing to the 0)
- 4's place (pointing to the second 1 from the right)
- 8's place (pointing to the leftmost 1)

- Positive integers are stored in base 2.
- Negative integers? Use a 1 or 0 to indicate positive or negative.

A single 1 or 0 is called a binary digit = bit.

8 bits = byte (1 character)

1 kilobyte = 1024 bytes = 2^{10} bytes. (paragraph)

(1024 bytes = kibibyte = KiB)

1 megabyte (MB) = 1024 kilobytes = 2^{20} (~1 million) (image)

1 gigabyte (GB) = 1024 megabytes = 2^{30} bytes (game, video)

1 terabyte = 2^{40} bytes (hard drive)

1 petabyte 2^{50}

1 exa byte 2^{60}

1 zettabytes

~ Google

~ data on whole internet.

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Text? — every character has a numeric code.

Images? — broken into squares called "picture elements" = "pixels".
each pixel = red + green + blue. (0-255 of each).
hence 1 pixel = 3 bytes.

Audio? — Sequence of numbers — air pressure from 0-255
44,000 times per second.