

UNIVERSITY OF CALOOCAN CITY COLLEGE OF ENGINEERING

Phase 8A Package 11, Block 199, German Village, barangay 176 Bagong Silang, Caloocan City, 1428



Progress F	Report No. 4
Course Code: CPE201L	Program: BSCPE
Course Title: Data Structure and Algorithm	Date Performed: October 21, 2025
Section: 2A	Date Submitted: October 21, 2025
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1.Objectives

Create a cross-platform task scheduler with:

- Intuitive task management (create, edit, complete, snooze)
- Customizable alarms with notifications, vibration, and sounds
- Local SQLite data storage
- Swipe gestures and undo functionality
- Recurring tasks and history tracking
- Android compatibility via plyer

2. Discussion

This Universal Task Scheduler combines **Kivy's flexible UI framework** with **SQLite's reliable local storage** to create a robust cross-platform application. The architecture leverages **plyer for Android-compatible notifications and vibration** while maintaining desktop functionality. Key implementations include:

- Smart Alarm System: Scheduled background checks trigger multi-sensory alerts without blocking the III.
- Threaded Sound Management: Custom audio playback runs separately to maintain interface responsiveness
- Intuitive Gesture Controls: Swipe recognition enables quick task completion and snoozing
- Animated Settings Overlay: Smooth sliding panels provide modern configuration experience
- Dual File Chooser Strategy: Fallback system ensures sound file selection works across all platforms

The application successfully balances sophisticated functionality with clean, maintainable code structure in a single-file implementation.

3. Materials and Equipment

1. Hardware:

- Computer windows
- Android mobile device (for testing mobile features)

2. Software & Platforms:

- o Python pycharm
- Kivy framework (UI development)
- SQLite (database)
- o Plyer library (cross-platform notifications/vibration)
- Text editor/IDE (VS Code, PyCharm, etc.)
- File system (for sound storage)

3. Libraries & Components:

Kivy (core, clock, properties, widgets)

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- SQLite3 (database operations)
- Plyer (notification, vibrator, filechooser)
- Python standard library (os, threading, datetime)

4. Storage:

- Local SQLite database (reminders.db)
- Local sounds directory for custom audio files

4. Procedure

Setup and Execution

1. Prerequisites:

- Ensure Python 3 is installed on your system.
- Install the required Python packages:

bash

pip install kivy[full] plyer

2. Running the Application:

- Save the provided code into a single file, for example, task_scheduler.py.
- Run the application from your terminal or command prompt:

bash

python task_scheduler.py

 On Android, this would require packaging the app with Buildozer, which involves creating a buildozer.spec file and building the APK.

Usage Guide

1. Adding a New Task:

- Click the "+ Add Task" button in the header.
- Fill in the task title.
- o Use the year, month, day, hour, and minute spinners to set the due date and time.
- Select priority, alarm type, and repeat mode.
- Optional) Upload a custom sound for this task using the "Upload Sound" button and preview it with "Preview".
- Click "Save" to create the task.

2. Managing Active Tasks:

- View: All active tasks are listed in the main "Active Tasks" panel.
- Swipe Gestures:
 - Swipe Right on a task to mark it as "Done".
 - Swipe Left on a task to "Snooze" it for the default number of minutes.
- Button Actions:
 - Edit: Opens the task in an edit popup.
 - Done: Manually complete the task.
 - **Snooze:** Manually snooze the task.
 - Cancel: Permanently cancel the task (with confirmation).

3. Using the History Panel:

- Completed tasks appear in the "History" panel on the right.
- Click "Do Again" on any history item to create a new, editable copy of that task.

4. Configuring Settings:

- Click the " 🌣 " (gear) icon in the header to slide in the Settings Overlay.
- Here you can:



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- Toggle between Light and Dark themes.
- Set the default snooze duration.
- Set the default alarm type for new tasks.
- Upload, preview, or delete global default sounds.
- Reset all task sounds to the system default.

5. Handling Alarms:

- When a task is due, a popup will appear with "Snooze" and "Done" buttons.
- The system will also trigger a notification, vibration (if enabled), and play the assigned sound.

5. Output

Screenshot of your outputs based on the procedures.

6. Conclusion

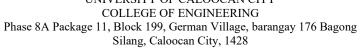
The Universal Task Scheduler project successfully demonstrates the development of a full-featured, practical desktop and mobile application using Python and the Kivy framework. The application meets its core objectives by providing a powerful yet intuitive system for task management, reminder scheduling, and history tracking.

Key successes include the effective integration of a responsive GUI with a persistent SQLite database, the implementation of a non-blocking alarm system with custom sounds, and the creation of a polished user experience with gestures and an undo feature. The use of plyer abstracted platform-specific APIs, making the application a strong candidate for deployment on Android.

This project serves as an excellent foundation. Future work could expand its capabilities by adding features like task categories/filtering, more sophisticated time pickers, web or cloud synchronization for cross-device access, and integration with calendar APIs. Overall, the Universal Task Scheduler is a robust, functional, and well-architected application that effectively solves the problem of personal task and reminder management.



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Criteria	Ratings									Pts	
SO 7 PI 1 Student Outcome 7.1 Acquire and apply new knowledge from outside sources. threshold: 4.8 pts	Excellent Educational interests and pursuits exist and flourish outside classroom requirements,knowledge and/or experiences are pursued independently and applies knowledge		nd pursuits lourish assroom nts,knowledge periences are	4 pts Satisfactory Unsatisfac Look beyond classroom requirements, showing interest in pursuing knowledge independently 4 pts 3 pts Unsatisfac look beyor requireme showing interest in pursuing knowledge independently			ns to peyond oom rements, ing st in ing ledge	to Relies on classroom instruction only		1 pts Very Poor No initiative or interest in acquiring new knowledge	6 pts
Student Outcome 7.2 Learn independently threshold: 4.8 pts	6 pts Excellent Completes an assigned task independently and practices continuous improvement	5 pts Good Completes an assigned task without supervision or guidance	4 pts Satisfactory Requires minimal guidance to complete an assigned task	Un Re or ins	or step-by-step instructions to complete a task 3 pts Unsatisfactory Apply the gathered		2 pts Poor Sho little inter- complete independe	hows ite a task		1 pts Very Poor No interest to complete a task independently	
Student Outcome 7.3 Critical thinking in the broadest context of technological change threshold: 4.8 pts	6 pts Excellent Synthesizes and integrates information from a variety of sources; formulates a clear and precise perspective; draws appropriate conclusions	5 pts Good Evaluate information from a variety of sources; formulates a clear and precise perspective.	4 pts Satisfactory Analyze information from a variet sources; formulates a clear and precise perspective.	y of			and sur the info from a sources failed t	to late the	Gath infor	ery Poor	6 pts
Student Outcome 7.4 Creativity and adaptability to new and emerging technologies threshold: 4.8 pts	6 pts Excellent Ideas are combined in original and creative ways in line with the new and emerging technology trends to solve a problem or address an issue.	5 pts Good Ideas a creative and adapt the new knowledge to solve a proble or address an issue	Ideas are creative in solving a	Shows s creative solve th		ome ways t	Poor initial attender development development to so	2 pts Poor Shows initiative and attempt to develop creative ideas to solve the problem		pts ery Poor eas are ppied or estated from ee sources onsulted	6 pts