

# SC2001/ CX2101: Algorithm Design and Analysis

**Week 9**

Huang Shell Ying

# Solving Recurrences – Substitution method

References for guess:

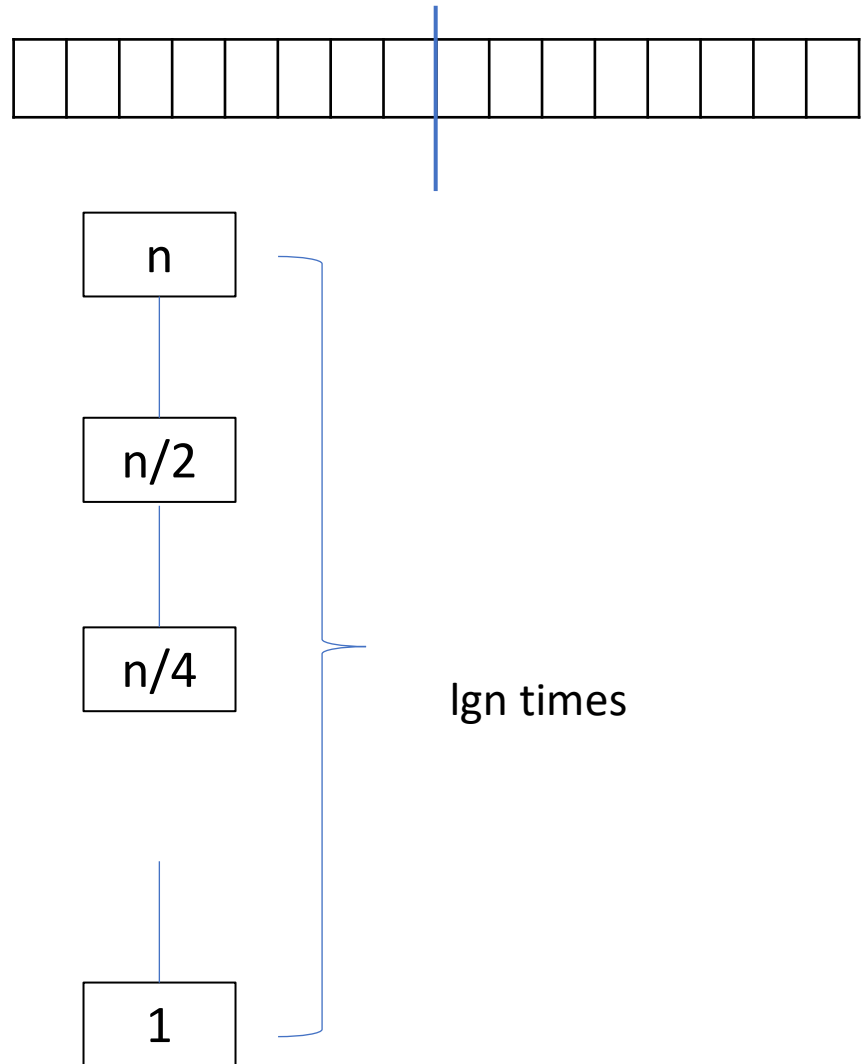
Problem size is reduced by a constant factor .

Binary search:

$$W(n) = W(n/2) + 1,$$

$$W(1) = 1$$

$$W(n) = O(\lg n)$$



# Solving Recurrences – Substitution method

References for guess:

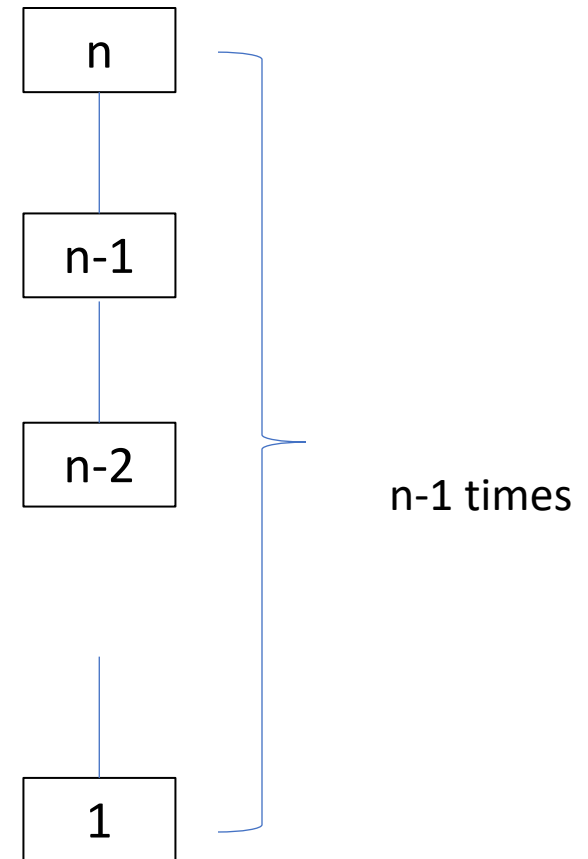
Problem size is reduced by a constant value

Insertion sort (best case)

$$W(n) = W(n-1) + \mathbf{1},$$

$$W(1) = 0$$

$$W(n) = O(n)$$



# Solving Recurrences – Substitution method

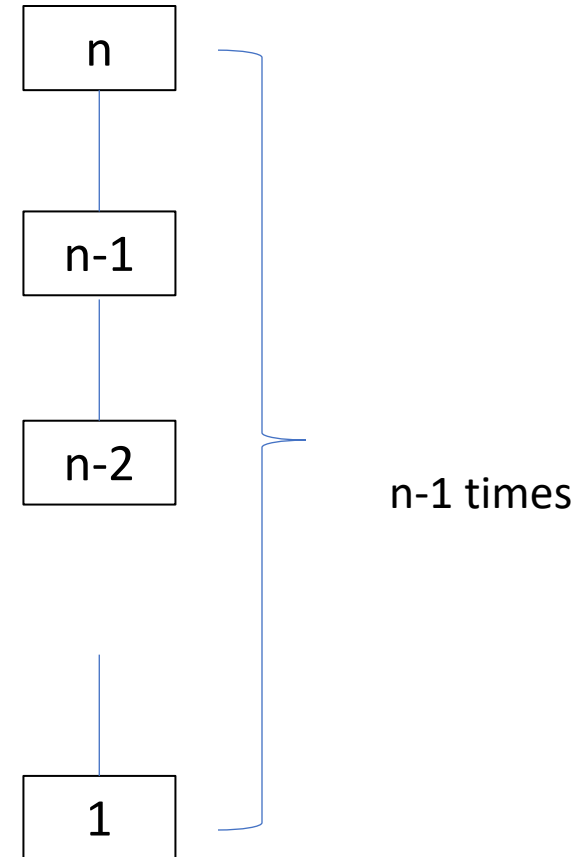
References for guess:

QuickSort (worst case):

$$W(n) = W(n-1) + n - 1,$$

$$W(1) = 0$$

$$W(n) = O(n^2)$$



# Solving Recurrences – Substitution method

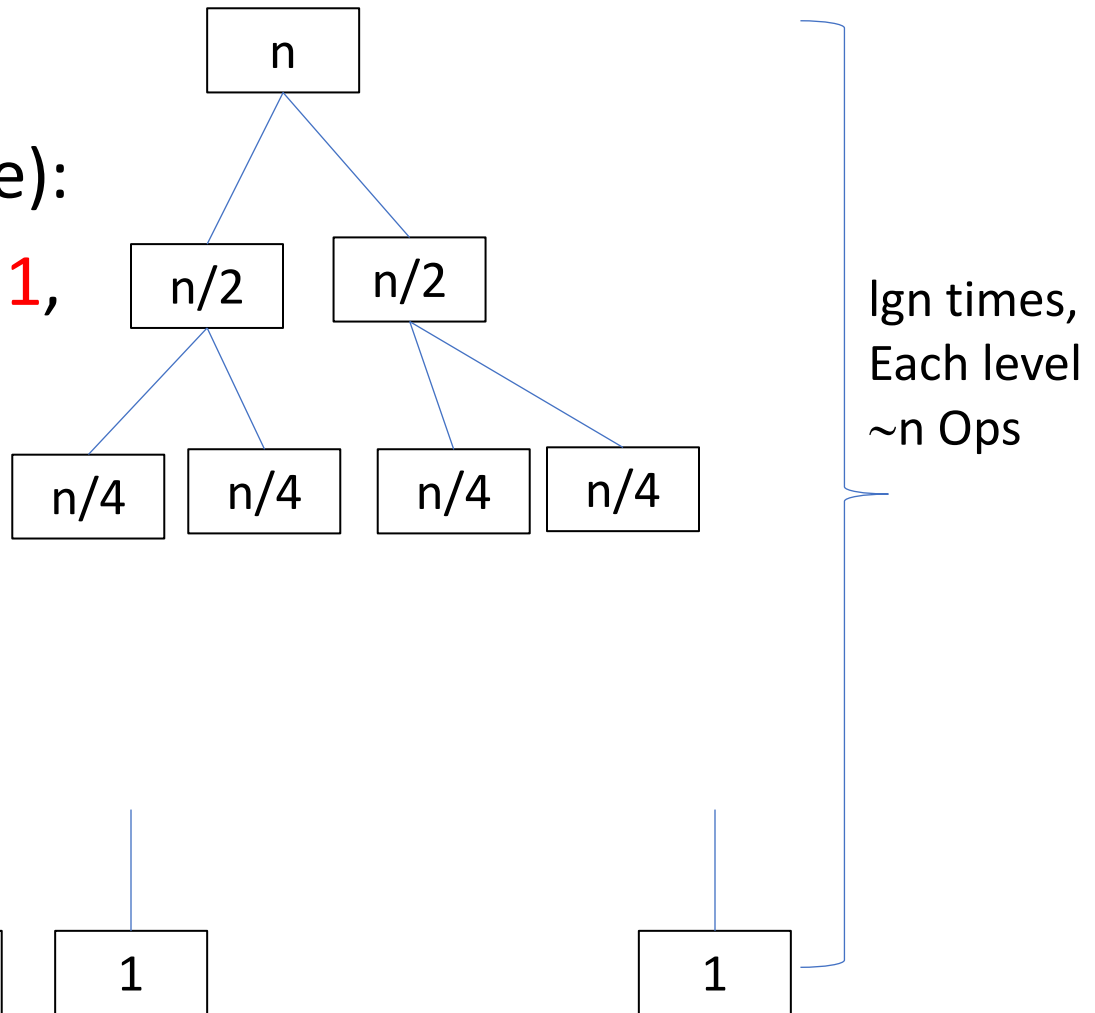
References for guess:

MergeSort (worst case):

$$W(n) = 2W(n/2) + n - 1,$$

$$W(1) = 0$$

$$W(n) = O(n \lg n)$$



# Solving Recurrences – Substitution method

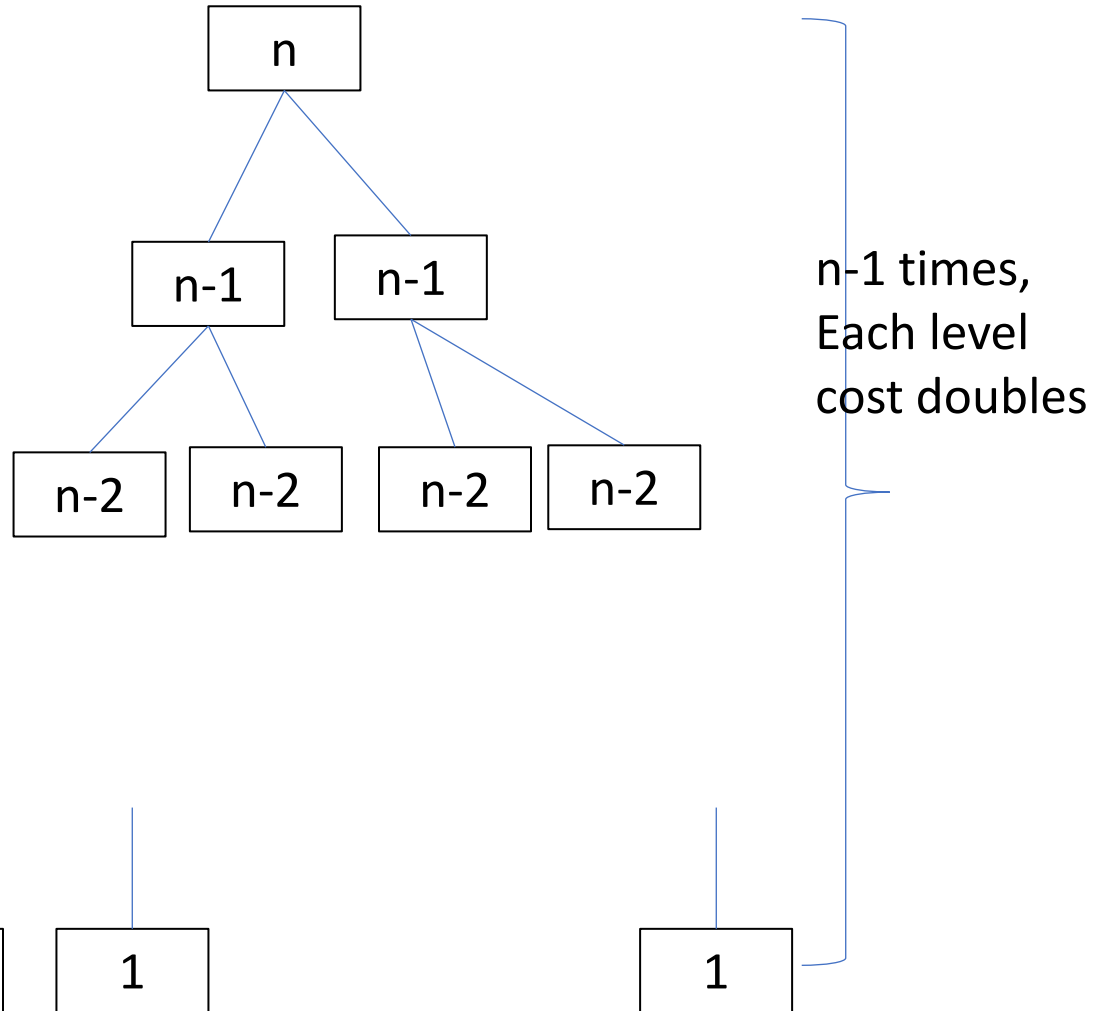
References for guess:

Tower of Hanoi

$$W(n) = 2W(n-1) + 1,$$

$$W(1) = 0$$

$$W(n) = O(2^n)$$



# Dynamic Programming

- What is dynamic programming?
  - Divide a problem into subproblems, but these subproblems are ***overlapping***
  - Solve each subproblem recursively
  - Combine the solutions to subproblems into a solution for the given problem
  - ***Do not compute the answer to the same subproblem more than once***
  - Use a data structure to remember the solutions of subproblems

# Dynamic Programming

Consider the [Virahanka](#) number  $V(n)$  defined by the following equations:

$V(n) = 1$ , when  $n = 0$  or  $1$ ;

$V(n) = V(n-1) + V(\lfloor n/2 \rfloor)$ , when  $n > 1$ ;

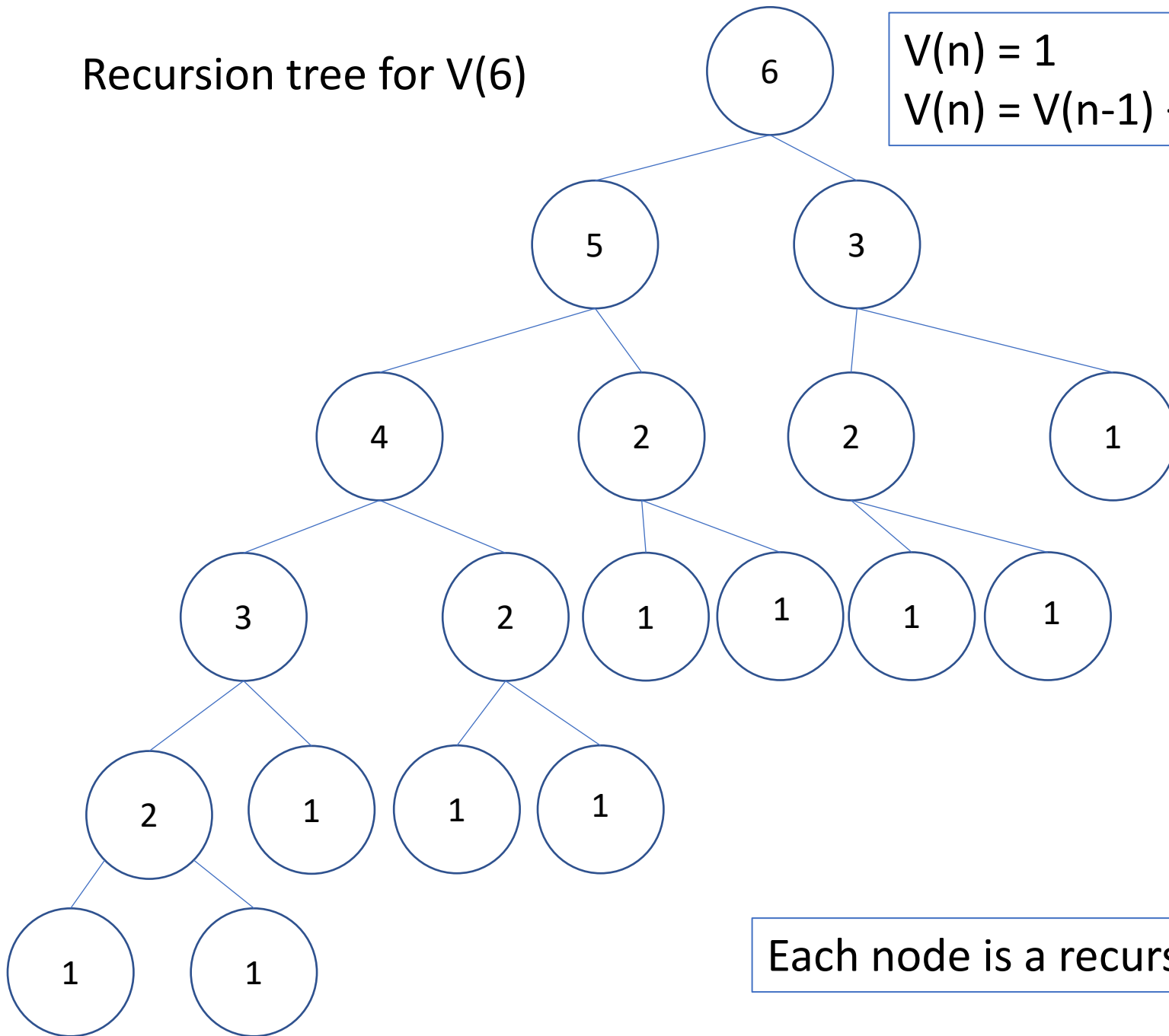
(here  $\lfloor n/2 \rfloor$  is the floor function for  $n/2$ . E.g.  $\lfloor 3/2 \rfloor = \lfloor 2/2 \rfloor = 1$ ).



## Recursion tree for $V(6)$

$$V(n) = 1$$

$$V(n) = V(n-1) + V(\lfloor n/2 \rfloor)$$



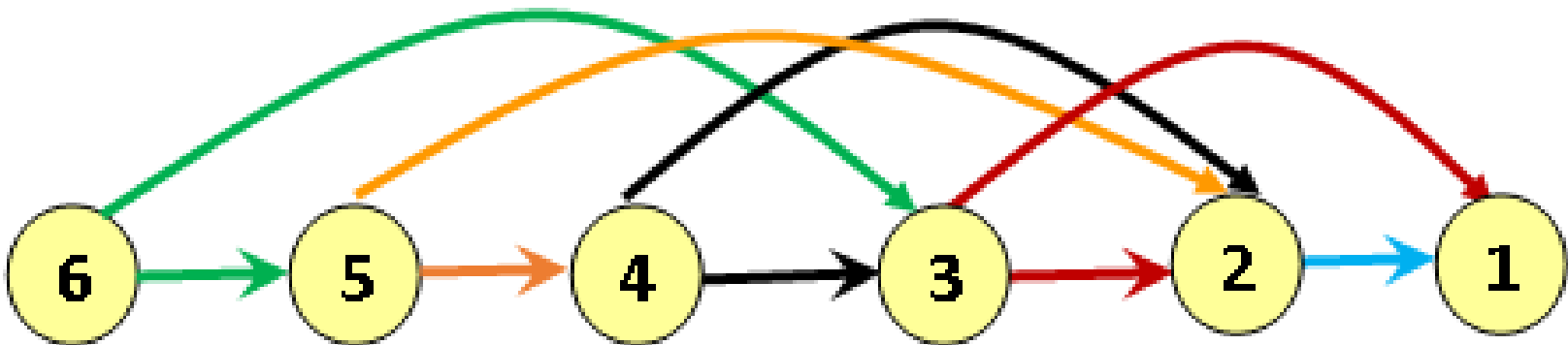
Each node is a recursive call

# Dynamic Programming

$V(n) = 1$ , when  $n = 0$  or  $1$ ;

$V(n) = V(n-1) + V(\lfloor n/2 \rfloor)$ , when  $n > 1$ ;

(i) Draw the subproblem graph for  $V(6)$ .



Each node is a (sub)problem.

# Dynamic Programming

$V(n) = 1$ , when  $n = 0$  or  $1$ ;

$V(n) = V(n-1) + V(\lfloor n/2 \rfloor)$ , when  $n > 1$ ;

(ii) Give dynamic programming algorithm to compute  $V(n)$  using the bottom up approach.

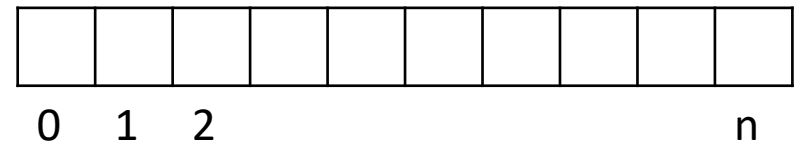
```
v[0] = v[1] = 1
```

```
For (j= 2 to n)
```

```
    v[j] = v[j-1] + v[j/2];
```

```
return v[n];
```

Array V:



# Dynamic Programming

$V(n) = 1$ , when  $n = 0$  or  $1$ ;

$V(n) = V(n-1) + V(\lfloor n/2 \rfloor)$ , when  $n > 1$ ;

(iii) Give dynamic programming algorithm to compute  $V(n)$  using the top down approach.

```
// v array initialized to all -1
int DP_V(n)
{
    If (n == 0 or n == 1) { v[n] = 1; return 1 }
    If (v[n-1] == -1)
        v1 = DP_V(n-1)
    else v1 = v[n-1];
    If (v[n/2] == -1)
        v2 = DP_V(n/2)
    else v2 = v[n/2];
    v[n] = v1 + v2;
    Return v[n];
}
```