

# SC2001/ CX2101: Algorithm Design and Analysis

**Week 10**

Huang Shell Ying

# Dynamic Programming

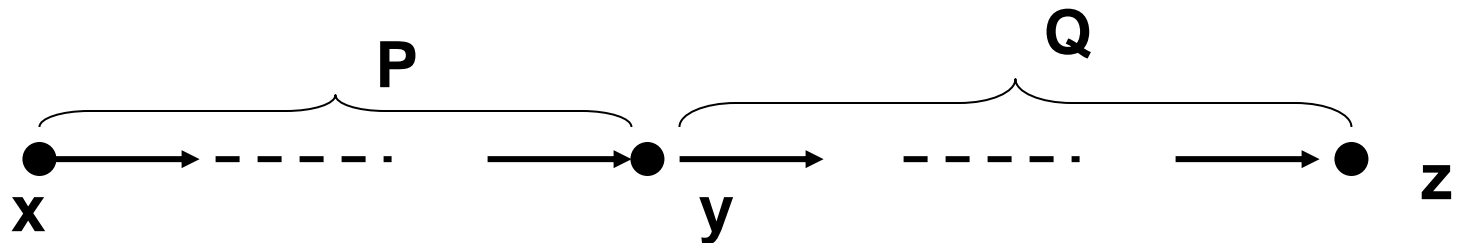
- It is a problem solving paradigm
- Divide a problem into ***overlapping*** subproblems
- Do not compute the answer to the same subproblem more than once
- Dynamic programming is a powerful tool to solve optimization problems that satisfy the ***Principle of Optimality***
- Top-down approach: direct result of the recursive definition of the problem
- Bottom-up approach: compute the smallest problem first and build up the solutions in a table

# Poll on the principle of optimality

- A problem is said to satisfy the principle of optimality if the subsolutions of an optimal solution of the problem are themselves optimal solutions for their subproblems.
- Poll 1:  
Does the shortest path/distance problem satisfy the principle of optimality, yes or no.

- **Property of Shortest Path**

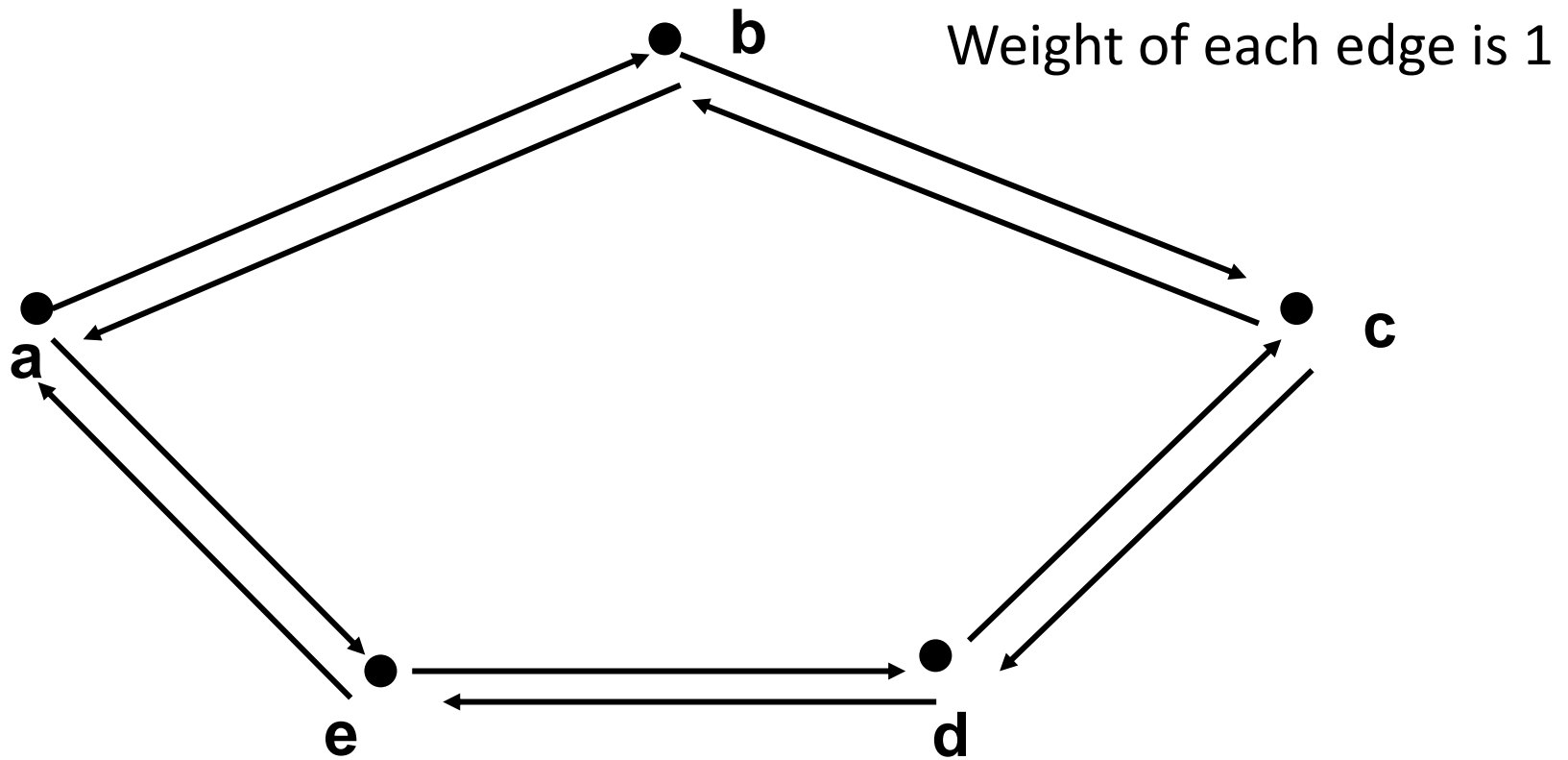
**In a weighted graph  $G$ , suppose that a shortest path from  $x$  to  $z$  consists of a path  $P$  from  $x$  to  $y$  followed by a path  $Q$  from  $y$  to  $z$ . Then  $P$  is a shortest path from  $x$  to  $y$  and  $Q$  is a shortest path from  $y$  to  $z$ .**



# Poll on the principle of optimality

- Poll 2:

Does the longest path/distance problem satisfy the principle of optimality, yes or no.



The solution to the problem of longest path from a to d is  $a \rightarrow b \rightarrow c \rightarrow d$ .

A subproblem to this problem is the longest path from a to b.

The longest path from a to b is  $a \rightarrow e \rightarrow d \rightarrow c \rightarrow b$ , not  $a \rightarrow b$ .

## Example: Making Change

**Problem:** A country has coins with denominations

$$1 = d_1 < d_2 < \cdots < d_k.$$

You want to make change for  $n$  cents, using the smallest number of coins.

**Example:** U.S. coins

$$d_1 = 1 \quad d_2 = 5 \quad d_3 = 10 \quad d_4 = 25$$

Change for 37 cents – 1 quarter, 1 dime, 2 pennies.

What is the algorithm?

## Change in another system

Suppose

$$d_1 = 1 \quad d_2 = 4 \quad d_3 = 5 \quad d_4 = 10$$

- Change for 7 cents – 5,1,1
- Change for 8 cents – 4,4

What can we do?



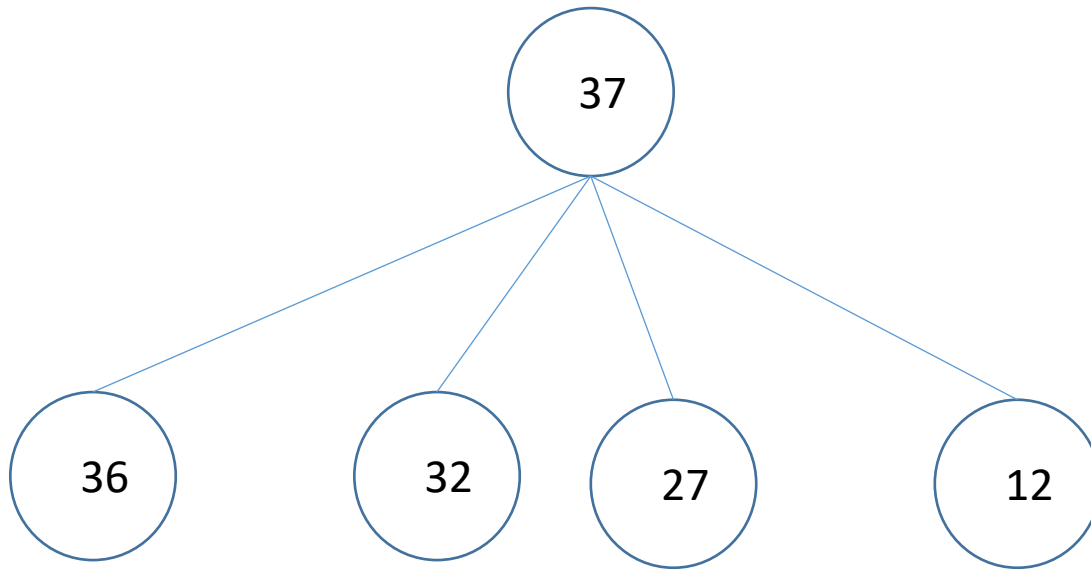
# Solution

- Let  $C[p]$  be the minimum number of coins needed to make change for  $p$  cents.
- Let  $x$  be the value of the first coin used in the optimal solution.
- Then  $C[p] = 1 + C[p - x]$ .

**Problem:** We don't know  $x$ .

We try all coins and take the minimum.

To change 37 cents where  $d = \{1, 5, 10, 25\}$



(i) Give a recursive definition of the function  $\text{change}(n)$

$\text{change}(n) = 0$                       if  $n == 0$

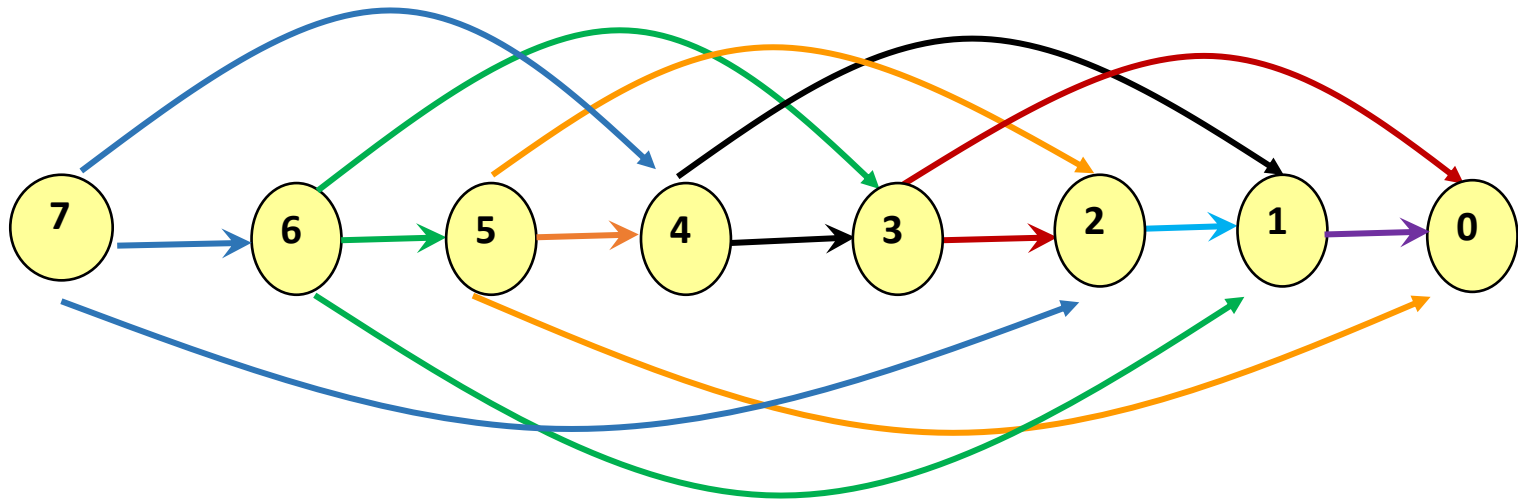
$\text{change}(n) = \infty$                       if  $n < 0$  // no need for this if smallest  $d_i$  is 1

$\text{change}(n) = \min_{i=1..m, d_i \leq n} (1 + \text{change}(n - d_i))$     otherwise

Does this problem satisfy the principle of optimality?

- The subproblems for  $\text{change}(n)$  are  $\text{change}(n - d_i)$ ,  $i = 1..m$ ,  $d_i \leq n$ .
- For the optimal solution of  $\text{change}(n)$ , the solution to  $\text{change}(n - d_i)$  is the optimal solution. Otherwise, the solution to  $\text{change}(n)$  cannot be optimal.

(ii) Draw the subproblem graph for  $\text{change}(7)$  where  $d = \{1, 3, 5\}$ .



(iii) Design a dynamic programming algorithm of  $\text{change}(n)$  using the bottom-up approach

```
Change(n) {  
    C[0] = 0;  
    For j = 1 to n {  
        min = 999999;  
        For k = 1 to m  
            // k = 0 to m-1 if denominations are in d[0..m-1]  
            If (d[k] <= j and min > 1+ C[j-d[k]])  
                min = 1+ C[j-d[k]];   
        C[j] = min;    }  
    Return C[n];  
}
```

Complexity:  $O(mn)$

## Example: Change(7)

d   

1	2	5
---	---	---

   m = 3

C	0	1	1	2	2	1	2	2
	0	1	2	3	4	5	6	7

$$C[0] = 0$$

$$C[1] = 1 + C[0] = 1$$

$$C[2] = \min(1+C[1], 1+C[0]) = 1 \quad // \text{ min between one } 1\text{¢} + C[1] \text{ and one } 2\text{¢} + C[0]$$

$$C[3] = \min(1+C[2], 1+C[1]) = 2 \quad // \text{ min between one } 1\text{¢} + C[2] \text{ and one } 2\text{¢} + C[1]$$

$$C[4] = \min(1+C[3], 1+C[2]) = 2 \quad // \text{ min between one } 1\text{¢} + C[3] \text{ and one } 2\text{¢} + C[2]$$

$$C[5] = \min(1+C[4], 1+C[3], 1+C[0]) = 1$$

// min among one 1¢ + C[4], one 2¢ + C[3] and one 5¢ + C[0]

$$C[6] = \min(1+C[5], 1+C[4], 1+C[1]) = 2$$

// min among one 1¢ + C[5], one 2¢ + C[4] and one 5¢ + C[1]

$$C[7] = \min(1+C[6], 1+C[5], 1+C[2]) = 2$$

// min among one 1¢ + C[6], one 2¢ + C[5] and one 5¢ + C[2]