

**SC2008**  
**CE3005:Computer Networks**  
**CZ3006:Netcentric Computing**

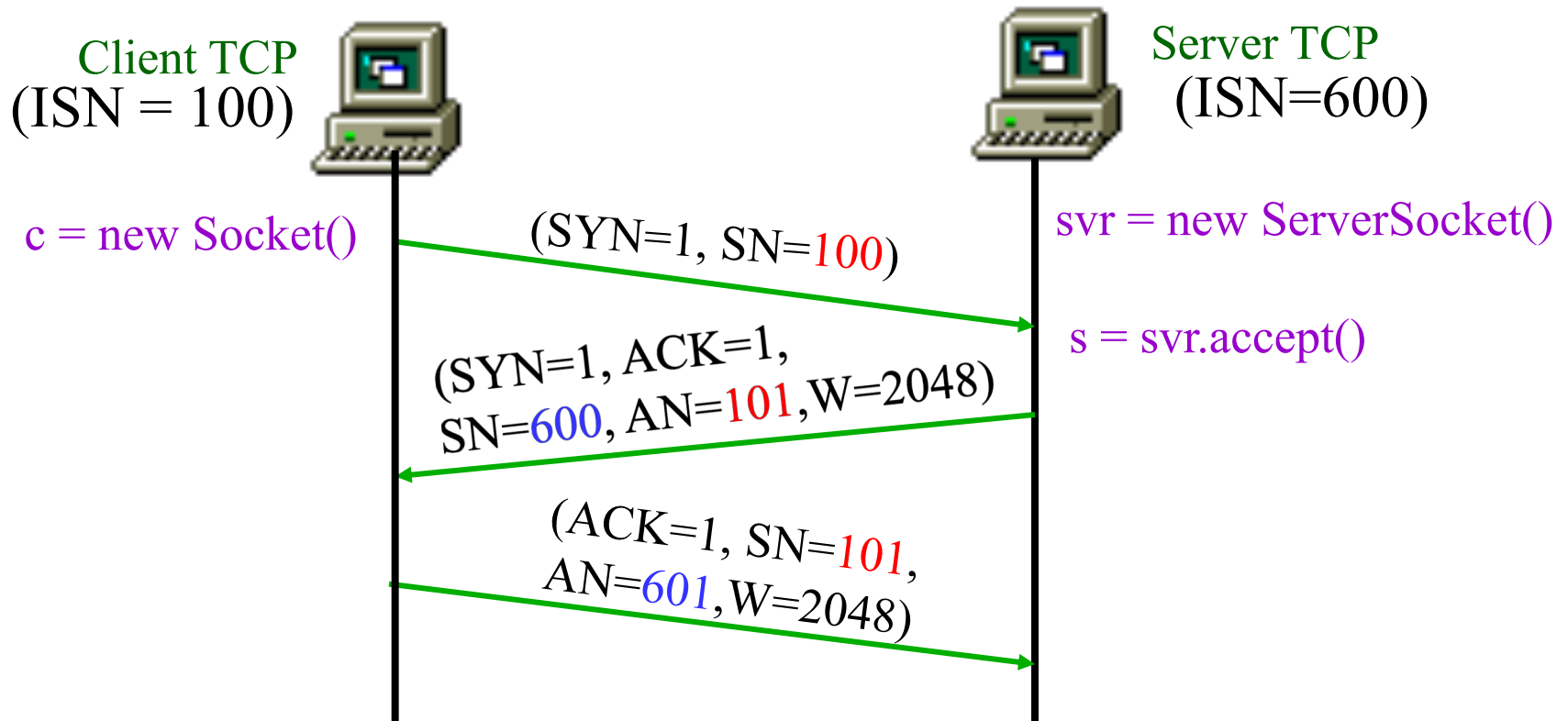
Transport layer

# Q1. Information provided

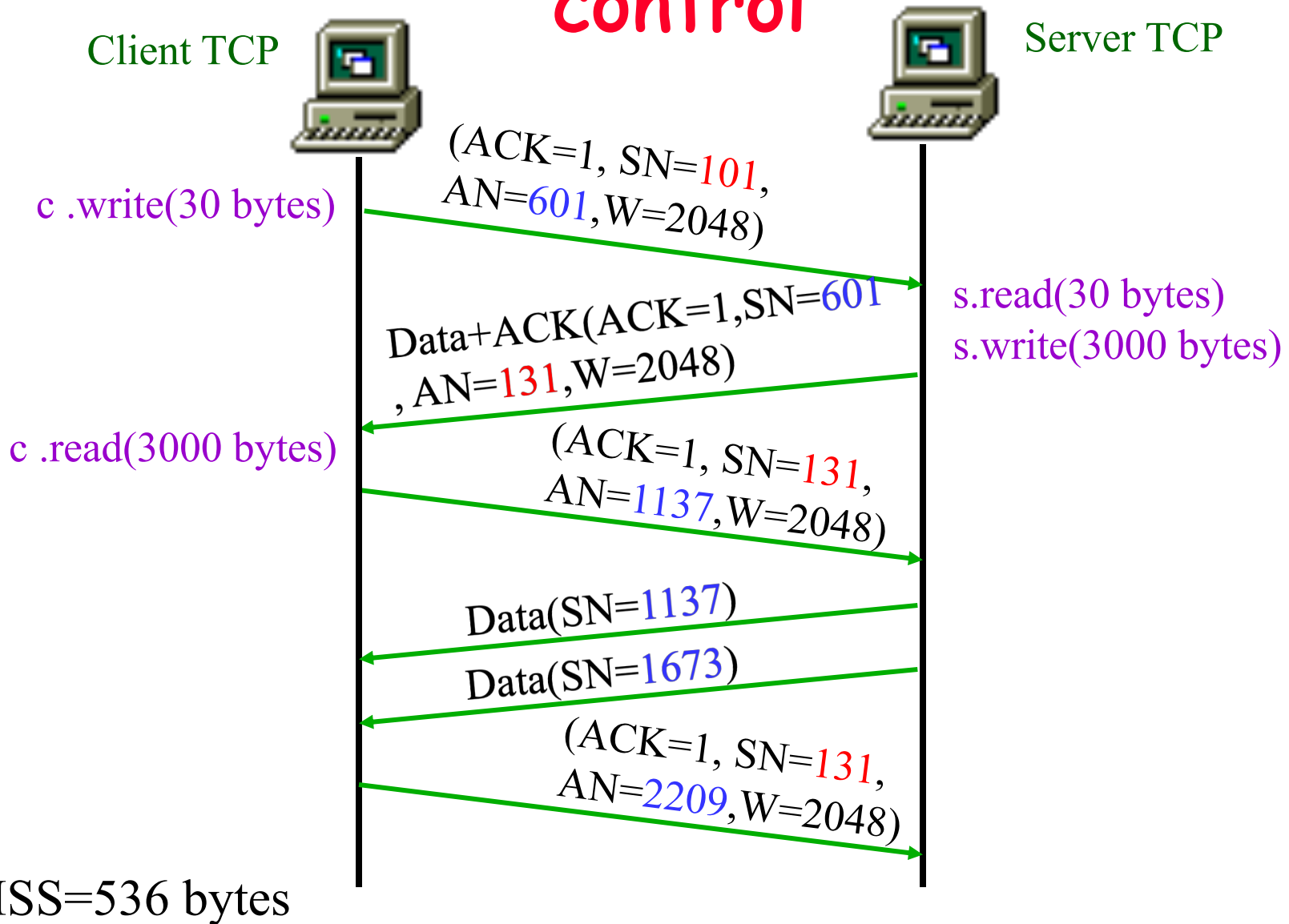
Assume that the Initial Sequence Number (ISN) for the Client TCP is 100 and the ISN for the Server TCP is 600. Both window sizes are fixed at 2048 bytes. The Maximum Segment Size (MSS) is 536 bytes, and the initial congestion window size is 1 MSS.

Client TCP	Server TCP
<code>c = new Socket()</code>	<code>svr = new ServerSocket()</code>
<code>c.write(30 bytes)</code>	<code>s = svr.accept()</code>
<code>c.read(3000 bytes)</code>	<code>s.read(30 bytes)</code>
<code>c.close()</code>	<code>s.write(3000 bytes)</code>
	<code>s.close()</code>

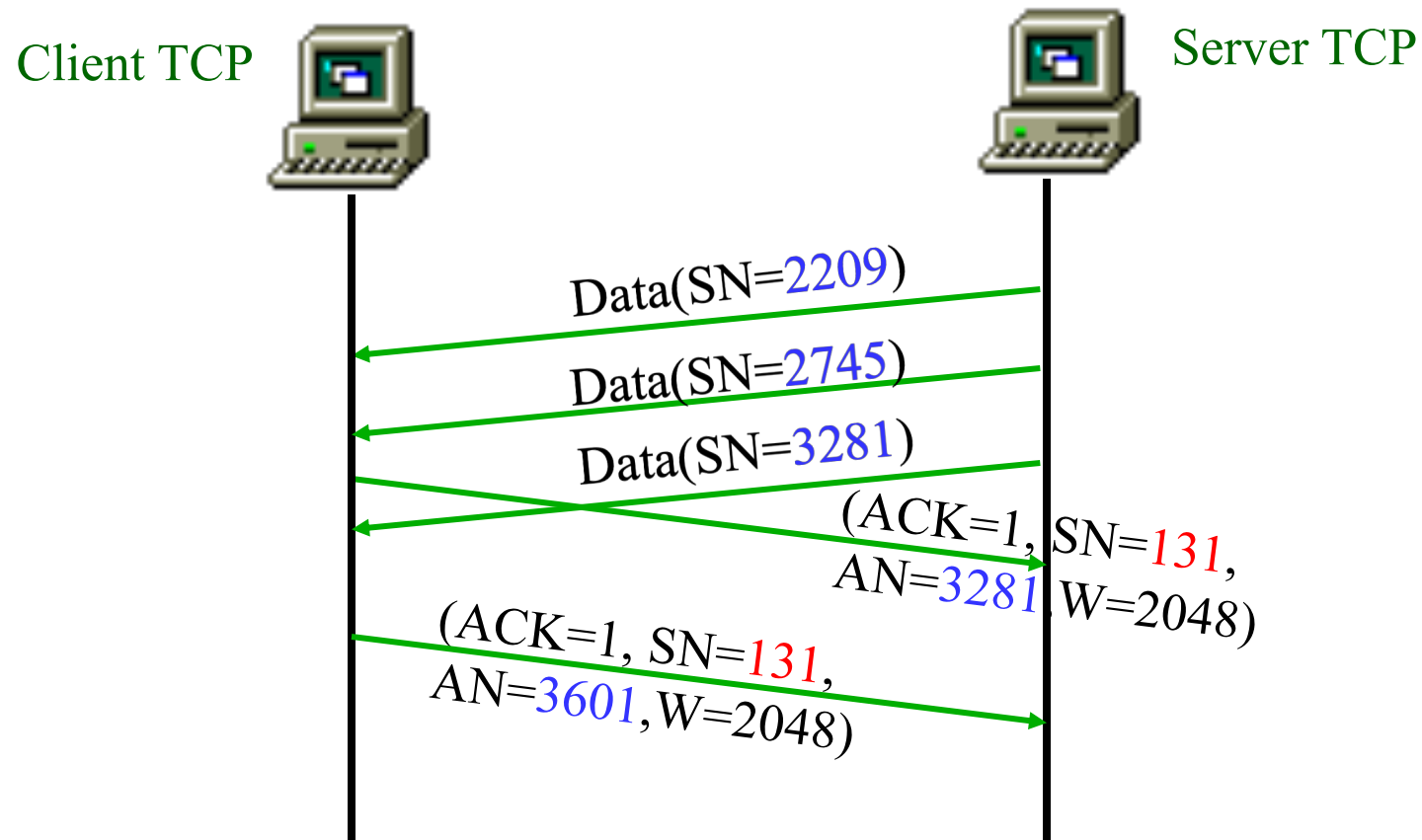
# Q1: TCP - connection establishment



# Q1: TCP - flow and congestion control

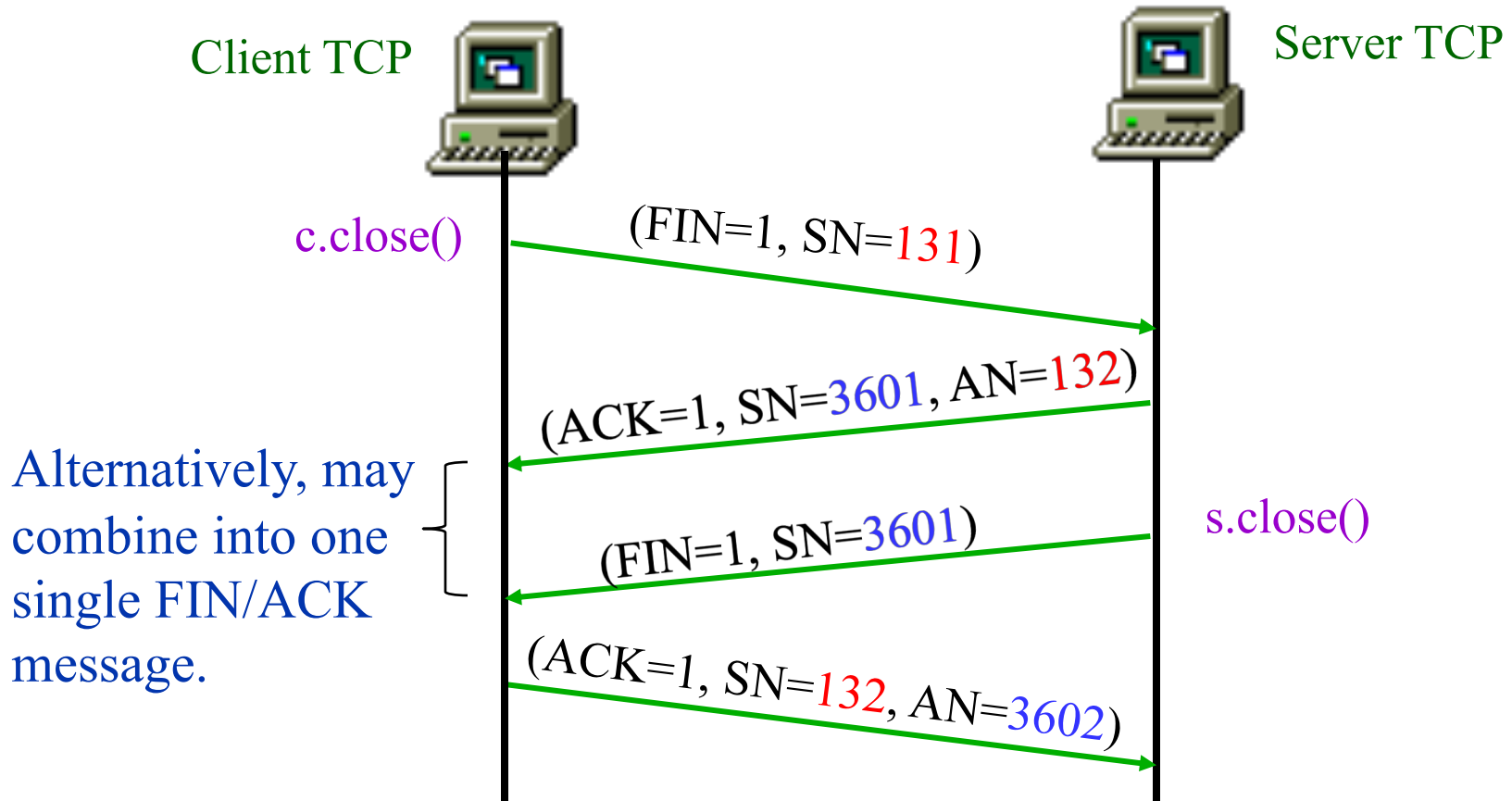


# Q1: TCP - flow and congestion control

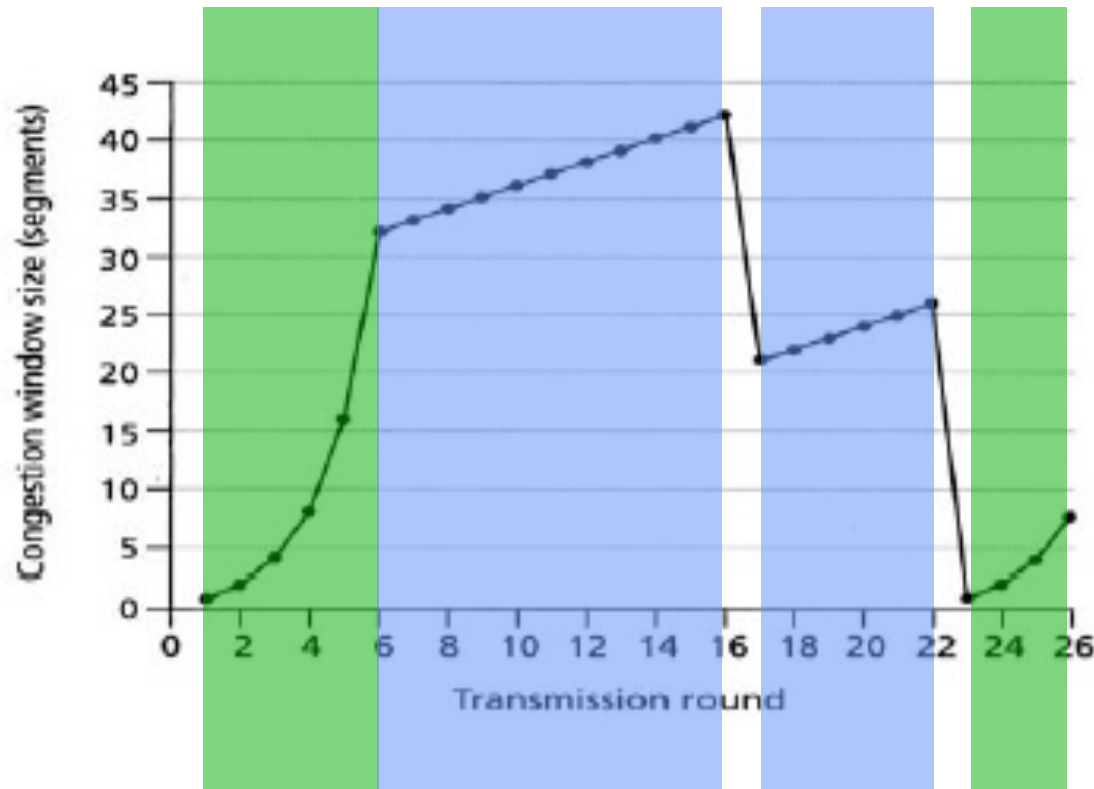


MSS=536 bytes

# Q1: TCP - connection termination



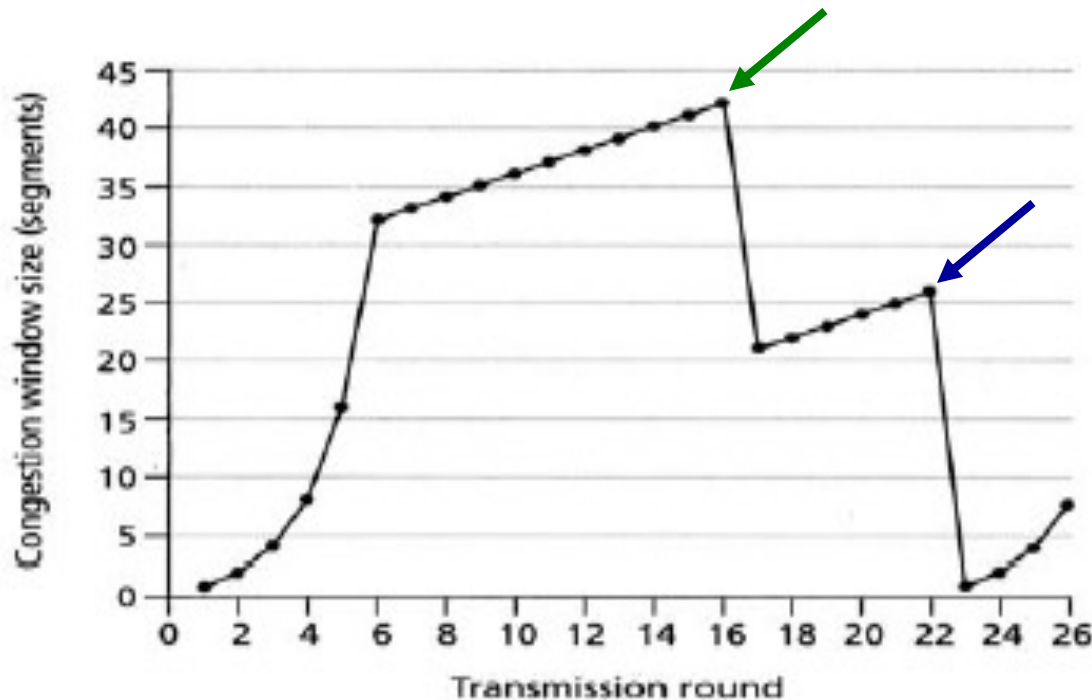
## Q2: TCP Congestion Control



(a) Slow start [1,6] & [23,26]

(b) Congestion avoidance [6,16] & [17,22]

## Q2: TCP

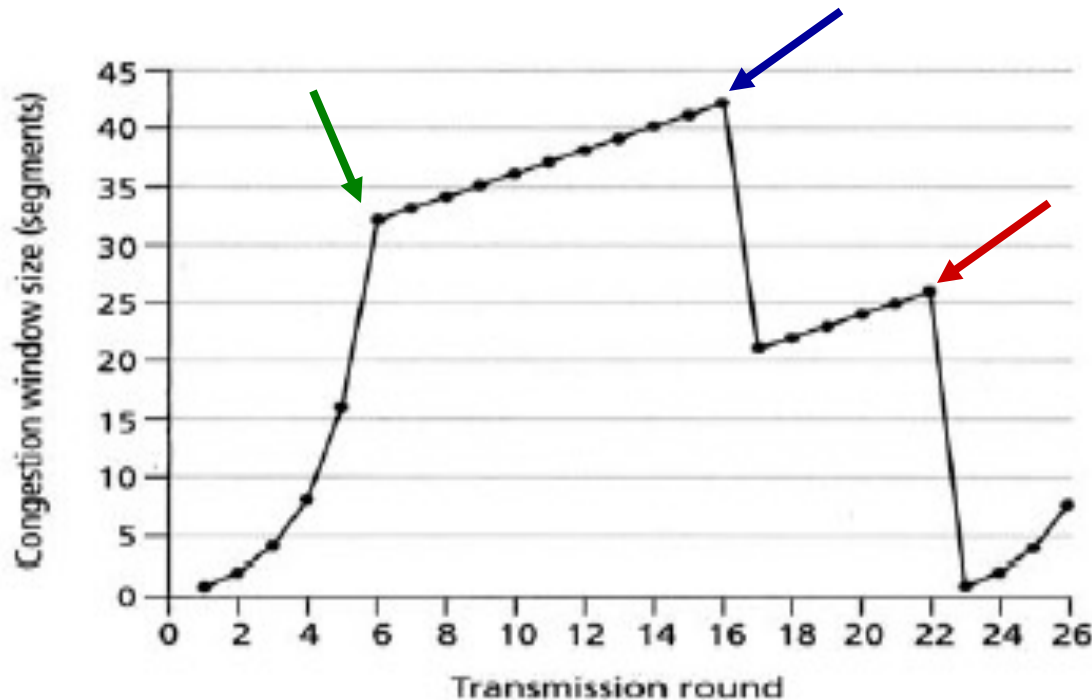


(c) At 16<sup>th</sup> transmission round, the host experienced a triple duplicate ACKs, because otherwise it will drop its cwnd to 1

(d) At 22<sup>nd</sup> transmission round, the host experienced a timeout of ACK, hence it drops its cwnd to 1



## Q2: TCP

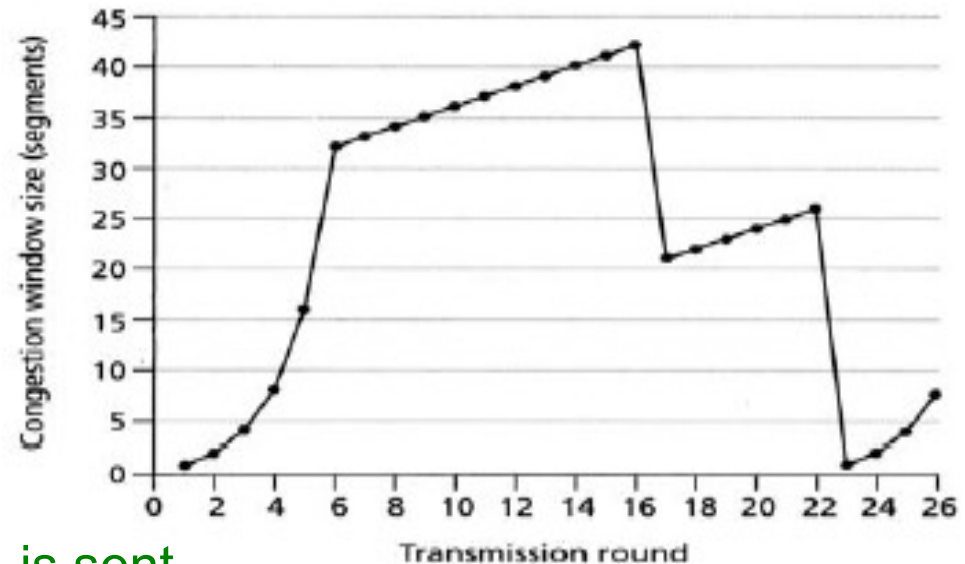


(e) Threshold at 1<sup>st</sup> = 32 (see 6<sup>th</sup> transmission round)

(f) Threshold at 18<sup>th</sup> =  $42/2 = 21$  (see 16<sup>th</sup> transmission round)

(g) Threshold at 24<sup>th</sup> =  $26/2 = 13$  (see 22<sup>nd</sup> transmission round)

## Q2: TCP



(h)

During 1<sup>st</sup>, round, segment 1 is sent

During 2<sup>nd</sup>, round, segment 2-3 are sent

During 3<sup>rd</sup>, round, segment 4-7 are sent

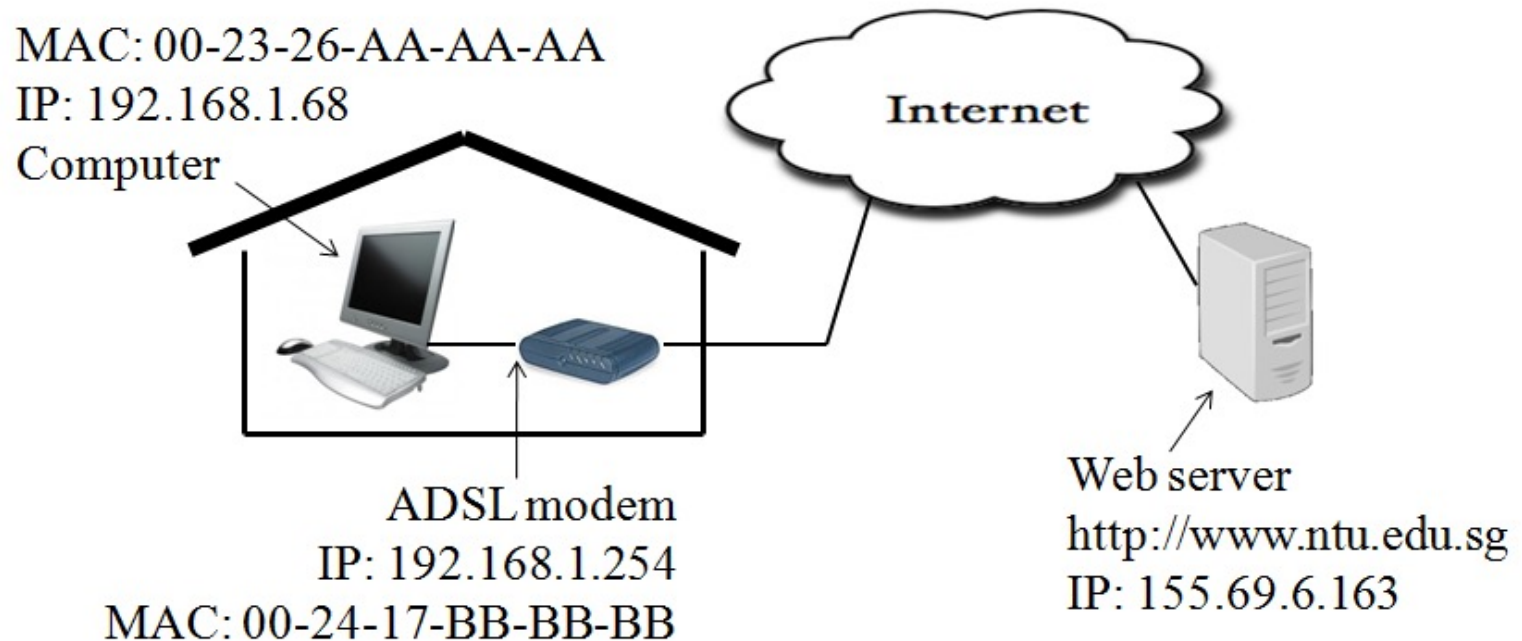
During 4<sup>th</sup>, round, segment 8-15 are sent

During 5<sup>th</sup>, round, segment 16-31 are sent

During 6<sup>th</sup>, round, segment 32-63 are sent

During 7<sup>th</sup>, round, segment 64-96 are sent <<< segment 70 sent

# Q3(a): Understanding Internet



```
c:\>ipconfig /all
Ethernet adapter Local Area Connection:
    Physical Address . . . . .: 00-23-26-AA-AA-AA
    DHCP Enabled . . . . .: Yes
    IPv4 Address . . . . .: 192.168.1.68
    Subnet Mask . . . . .: 255.255.255.0
    Default Gateway . . . . .: 192.168.1.254
    DHCP Server . . . . .: 192.168.1.254
    DNS Server . . . . .: 192.168.1.254
```

# Q3(a): Understanding Internet

Roles performed by ADSL modem:

- **DHCP server**: configure host with IP address, subnet mask, etc.
- **DNS server**: resolve domain name to corresponding IP address
- **Default gateway**: forward packets to outside networks not directly reachable by the host
- **NAT**: enable host to use private IP address by translating it to public IP address and vice versa

# Q3(b): Understanding Internet

Visit <http://www.ntu.edu.sg>

Frame	MAC Address		IP Address (if applicable)		Purpose of Frame
	Source	Destination	Source	Destination	
1.	00-23-26-AA-AA-AA	FF-FF-FF-FF-FF-FF	-	-	ARP request for 192.168.1.254
2.	00-24-17-BB-BB-BB	00-23-26-AA-AA-AA	-	-	ARP reply
3.	00-23-26-AA-AA-AA	00-24-17-BB-BB-BB	192.168.1. 68	192.168.1.254	DNS request for www.ntu.edu.sg
4.	00-24-17-BB-BB-BB	00-23-26-AA-AA-AA	192.168.1.254	192.168.1.68	DNS reply 155.69.6.163

# Q3(b): Understanding Internet

Visit <http://www.ntu.edu.sg>

Frame	MAC Address		IP Address (if applicable)		Purpose of Frame
	Source	Destination	Source	Destination	
5.	00-23-26-AA-AA-AA	00-24-17-BB-BB-BB	192.168.1.68	155.69.6.163	TCP 3-way handshake
6.	00-24-17-BB-BB-BB	00-23-26-AA-AA-AA	155.69.6.163	192.168.1.68	TCP 3-way handshake
7.	00-23-26-AA-AA-AA	00-24-17-BB-BB-BB	192.168.1.68	155.69.6.163	TCP 3-way handshake

# Q3(b): Understanding Internet

Visit <http://www.ntu.edu.sg>

Frame	MAC Address		IP Address (if applicable)		Purpose of Frame
	Source	Destination	Source	Destination	
8.	00-23-26-AA-AA-AA	00-24-17-BB-BB-BB	192.168.1.68	155.69.6.163	HTTP request
9.	00-24-17-BB-BB-BB	00-23-26-AA-AA-AA	155.69.6.163	192.168.1.68	HTTP reply

# Q4: TCP throughput

## Information Provided

- Link information:
  - Link speed = 1Gbps,
  - RTT = 100 milliseconds
- File size: 1 GByte
- TCP congestion control configuration:
  - Maximum segment size 1 Kbyte
  - Maximum number of segment 16



## Q4 Solution

- In one RTT, the maximum amount of data that is transmitted is
  - $1\text{KB} \times 16 = 16\text{KB}$
- Since there are 10 RTT in one second, as RTT is 100 millisecond.
  - Throughput =  $16\text{KB} \times 10 = 160\text{KB}$  per second
- Duration of transfer
  - $1,000,000 \text{ KB} / 160\text{KB} = 6,250$  seconds

**In addition to the office hours listed in the previous slide, please feel free to contact Assistant Professor Jun ZHAO as follows to schedule appointments to ask questions. Thanks!**

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