

**CE4062/CZ4062**

# **Computer Security**

## **Lecture 3: Memory Safety Vulnerabilities**

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# Outline

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- ▶ **Format String Vulnerabilities**
- ▶ **Integer Overflow Vulnerabilities**
- ▶ **Scripting Vulnerabilities**

# Outline

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- ▶ **Format String Vulnerabilities**
- ▶ Integer Overflow Vulnerabilities
- ▶ Scripting Vulnerabilities

# printf in C

**printf**: prints a format string to the standard output (screen).

- ▶ **Format string**: a string with special format specifiers (escape sequences prefixed with ``%``)
- ▶ **printf** can take more than one argument. The first argument is the format string; the rest consist of values to be substituted for the format specifiers.

## Examples.

- ▶ **printf**("Hello, World");  
Hello, World
- ▶ **printf**("Year %d", 2014);  
Year 2014
- ▶ **printf**("The value of pi: %f", 3.14);  
The value of pi: 3.140000
- ▶ **printf**("The first character in %s is %c", "abc", 'a');  
The first character in abc is a

# Format String

Format	Output	Example
d or i	Signed decimal integer	392
u	Unsigned decimal integer	7235
o	Unsigned octal	610
x	Unsigned hexadecimal integer	7fa
X	Unsigned hexadecimal integer (uppercase)	7FA
f	Decimal floating point, lowercase	392.65
F	Decimal floating point, uppercase	392.65
e	Scientific notation (mantissa/exponent), lowercase	3.9265e+2
E	Scientific notation (mantissa/exponent), uppercase	3.9265E+2
g	Use the shortest representation: %e or %f	392.65
G	Use the shortest representation: %E or %F	392.65
a	Hexadecimal floating point, lowercase	-0xc.90fep-2
A	Hexadecimal floating point, uppercase	-0XC.90FEP-2
c	Character	a
s	String of characters	sample
p	Pointer address	B8000000
n	Nothing printed. The corresponding argument must be a pointer to a signed int. The number of characters written so far is stored in the pointed location.	

# A Main Source of Security Problems

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## Escape sequences are essentially instructions.

- ▶ Attack works by injecting escape sequences into format strings.

## A vulnerable program

- ▶ Attacker controls both escape sequences and arguments in `user_input`.
- ▶ The number of arguments should match the number of escape sequences in the format string.
- ▶ Mismatch can cause vulnerabilities
- ▶ C compiler does not (is not able to) check the mismatch

```
#include <stdio.h>
#include <string.h>

int main(int argc, char* argv[]) {
    char user_input[100];
    scanf("%s", user_input);
    printf(user_input);
}
```

# More Similar Vulnerable Functions

Functions	Descriptions
printf	prints to the 'stdout' stream
fprintf	prints to a FILE stream
sprintf	prints into a string
snprintf	prints into a string with length checking
vprintf	prints to 'stdout' from a va_arg structure
vfprintf	print to a FILE stream from a va_arg structure
vsprintf	prints to a string from a va_arg structure
vsnprintf	prints to a string with length checking from a va_arg structure
syslog	output to the syslog facility
err	output error information
warn	output warning information
verr	output error information with a va_arg structure
vwarn	output warning information with a va_arg structure
.....	

# Attack 1: Leak Information from Stack

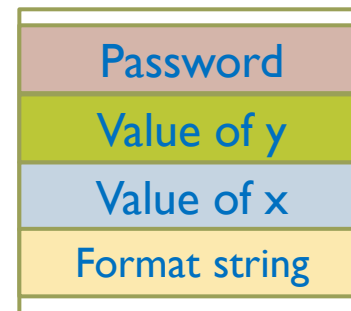
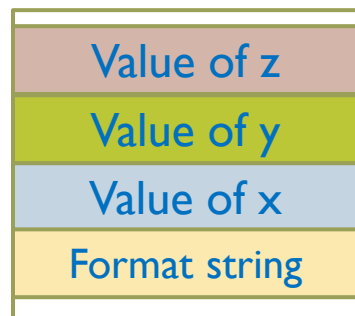
Correct function: `printf("x value: %d, y value: %d, z value: %d", x, y, z);`

- ▶ Four arguments are pushed into the stack as function parameter

Incorrect function: `printf("x value: %d, y value: %d, z value: %d", x, y);`

- ▶ The stack does not realize an argument is missing, and will retrieve the unauthorized data from the stack as the argument to print out.
- ▶ Data are thus leaked to the attacker

A neat way to view the stack: `printf("%08x %08x %08x %08x %08x");`



← Data that does not belong to the user will be printed out



# Attack 2: Crash the Program

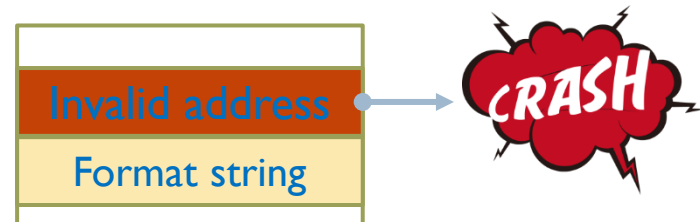
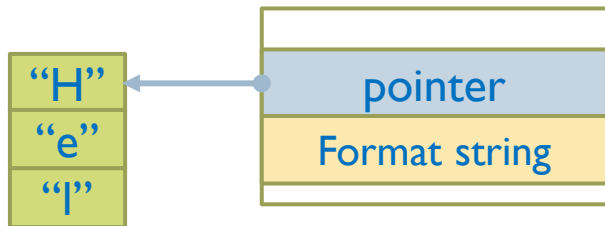
Correct function: `printf("%s", "Hello, World");`

- ▶ The pointer of the string is pushed into the stack as function parameter

Incorrect function: `printf("%s");`

- ▶ The stack does not realize an argument is missing, and will retrieve the data from the stack to print out data at this address.
- ▶ This address can be invalidated and program will crash
  - ▶ No physical address has been assigned to such address
  - ▶ The address is protected (kernel memory)

Increase the crash probability: `printf("%s%s%s%s%s%s%s%s%s%s%s");`



# Attack 3: Modify the Memory

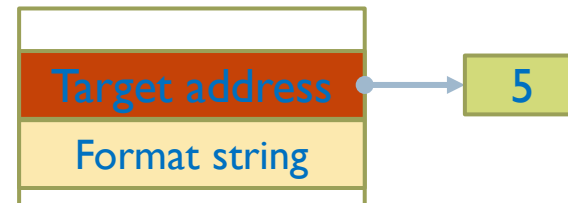
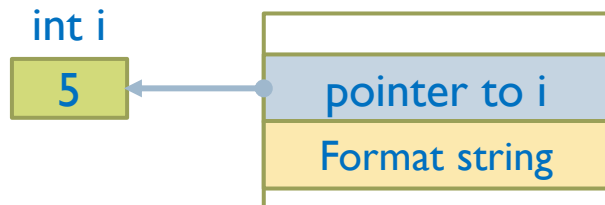
Correct function: `printf("13579%n", &i);`

- ▶ Store the number of characters written so far (5) into an integer (i)

Incorrect function: `printf("13579%n");`

- ▶ The stack does not realize an argument is missing, and will retrieve the data from the stack and write 5 into this address.
- ▶ Attacker can achieve the following goal:
  - ▶ Overwrite important program flags that control access privileges
  - ▶ Overwrite return addresses on the stack, function pointers, etc.

Writing larger values (e.g., 105) to the stack: `printf("13579%100u%n");`



# History of Format String Vulnerabilities

## Originally noted as a software bug (1989)

- ▶ By the fuzz testing work at the University of Wisconsin

## Such bugs can be exploited as an attack vector (September 1999)

- ▶ **snprintf** can accept user-generated data without a format string, making privilege escalation was possible

## Security community became aware of its danger (June 2000)

Since then, a lot of format string vulnerabilities have been discovered in different applications.

<i>Application</i>	<i>Found by</i>	<i>Impact</i>	<i>years</i>
wu-ftpd 2.*	security.is	remote root	> 6
Linux rpc.statd	security.is	remote root	> 4
IRIX telnetd	LSD	remote root	> 8
Qualcomm Popper 2.53	security.is	remote user	> 3
Apache + PHP3	security.is	remote user	> 2
NLS / locale	CORE SDI	local root	?
screen	Jouko Pynnönen	local root	> 5
BSD chpass	TESO	local root	?
OpenBSD fstat	ktwo	local root	?

# Outline

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- ▶ Format String Vulnerabilities
- ▶ **Integer Overflow Vulnerabilities**
- ▶ Scripting Vulnerabilities

# Integer Representation

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In mathematics integers form an infinite set.

In a computer system, integers are represented in binary.

- ▶ The representation of an integer is a binary string of fixed length (precision), so there is only a finite number of “integers”.

Signed integers can be represented as 2's complement numbers.

Most Significant Bit (MSB) indicates the sign of the integer

- ▶ MSB is 0: positive integer
- ▶ MSB is 1: negative integer

# Two's Complement

## Positive numbers

- ▶ MSB is 0
- ▶ Rest digits are in normal binary representation  
`0111 1111` (127); `0000 0111` (7)

## Negative numbers

- ▶ MSB is 1
- ▶ Conversion from 2's Complement:
  - ▶ Flip all the bits and add 1:  
`1111 1111` → `0000 0000` → `0000 0001` → -1  
`1000 0000` → `0111 1111` → `1000 0000` → -128
- ▶ Conversion to 2's complement:
  - ▶ Take the binary representation of the positive part, flip all the bits and add 1  
-1 → `0000 0001` → `1111 1110` → `1111 1111`  
-128 → `1000 0000` → `0111 1111` → `1000 0000`

# Integer Overflow

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An integer is increased over its maximal value, or decreased below its minimal value.

- ▶ Unsigned overflow: the binary representation cannot represent an integer value.
- ▶ Signed overflow: a value is carried over to the sign bit

In mathematics:  $a + b > a$  and  $a - b < a$  for  $b > 0$

- ▶ Such obvious facts are no longer true for binary represented integers

Integer overflow is difficult to spot, and can lead to other types of bugs, frequently buffer overflow.

# Arithmetic Overflow

```
#include <stdio.h>
#include <string.h>

int main(int argc, char* argv[]) {

    unsigned int u1 = UINT_MAX;
    u1 ++;
    printf("u1 = %u\n", u1);

    unsigned int u2 = 0;
    u2 --;
    printf("u2 = %u\n", u2);

    signed int s1 = INT_MAX;
    s1 ++;
    printf("s1 = %d\n", s1);

    signed int s2 = INT_MIN;
    s2 --;
    printf("s2 = %d\n", s2);

}
```

➡ 4,294,967,295

➡ 0

➡ 4,294,967,295

➡ 2,147,483,647

➡ -2,147,483,648

➡ -2,147,483,648

➡ 2,147,483,647



# Widthness Overflow

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```
#include <stdio.h>
#include <string.h>

int main(int argc, char* argv[]) {

    unsigned int l = 0xdeadebeef;
    printf("l = 0x%u\n", l);

    unsigned short s = l;
    printf("s = 0x%u\n", s);

    unsigned char c = l;
    printf("c = 0x%u\n", c);

}
```

➡ 0xdeadbeef

➡ 0xbeef

➡ 0xef

# Example 1: Bypass Length Checking

OS kernel system-call handler checks string lengths to defend against buffer overruns.

```
char buf[128];
combine(char *s1, size_t len1, char *s2, size_t len2) {
    if (len1 + len2 + 1 <= sizeof(buf)) {
        strncpy(buf, s1, len1);
        strncat(buf, s2, len2);
    }
}
```

The following condition will pass the checking

- ▶ `len1 < sizeof(buf), len2 = 0xffffffff`
- ▶ `len2 + 1 = 0` so `strncpy` and `strncat` will still be executed.

A better length check

```
if (len1 <= sizeof(buf) && len2 <= sizeof(buf)
    && (len1 + len2 + 1 <= sizeof(buf)))
```

## Example 2: Write to Wrong Mem Location

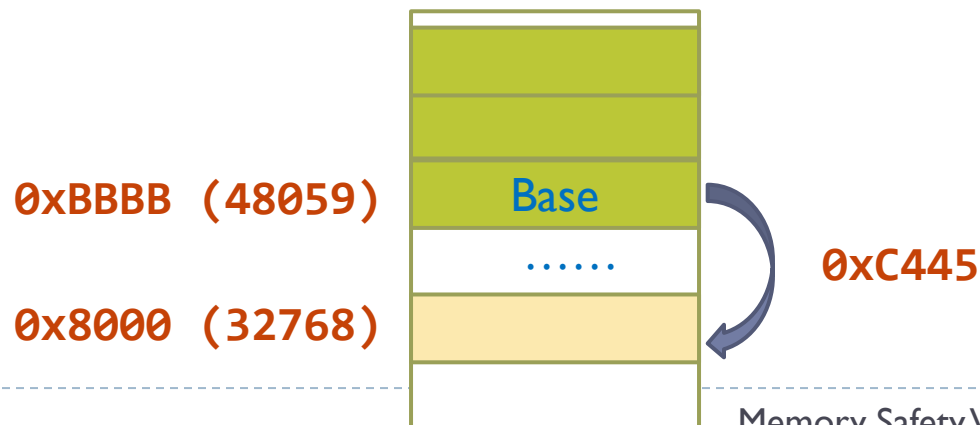
Consider an array starting at memory location **0xB BBB** (on a 16-bit machine)

Write to the element at the index of **0xC445**

► **0xB BBB + 0xC445 = 0x8000**

The memory location at **0x8000** is overwritten!!

Must check lower bounds for array indices.



# Example 3: Truncation Errors

A bad type conversion can cause widthness overflows

```
int func(char *name, long cbBuf) {  
    unsigned int bufSize = cbBuf;  
    char *buf = (char *)malloc(bufSize);  
  
    if (buf) {  
        memcpy(buf, name, cbBuf);  
        .....  
        free(buf);  
        return 0;  
    }  
}
```

Buffer overflow in **memcpy**

- ▶ cbBuf is larger than  $2^{32}-1$

## Example 4: Signed and Unsigned Vulnerability

### Another bad conversion between signed and unsigned integers

```
int func(char *data, int len) {  
    char *buf = (char *)malloc(64);  
  
    if (len > 64)  
        return 0;  
  
    memcpy(buf, data, len);  
}
```

### Vulnerability:

- ▶ **int** is signed, while **memcpy** can only accept unsigned parameter
- ▶ **memcpy** will convert **len** from signed integer to unsigned integer
- ▶ When **len=-1**, it will be converted to 0xFFFFFFFF, causing buffer overflow.

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# Scripting Vulnerabilities

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## Scripting languages

- ▶ Construct commands (scripts) from predefined code fragments and user input at runtime
- ▶ Script is then passed to another software component where it is executed.
- ▶ It is viewed as a domain-specific language for a particular environment.
- ▶ It is referred to as very high-level programming languages
- ▶ Example:
  - ▶ Bash, PowerShell, Perl, PHP, Python, Tcl, Safe-Tcl, JavaScript

## Vulnerabilities

- ▶ An attacker can hide additional commands in the user input.
- ▶ The system will execute the malicious command without any awareness

# Example: CGI Script

## Common Gateway Interface

- ▶ Define a standard way in which information may be passed to and from the browser and server.

Consider a server running the following command

```
cat $file | mail $clientaddress
```

- ▶ `$file` and `$clientaddress` are provided by the client.

Normal case:

- ▶ A client sets `$file=hello.txt`, and `$clientaddress=127.0.0.1`

```
cat hello.txt | mail 127.0.0.1
```

## Compromised Input

- ▶ The attacker sets `$file = hello.txt`, and `$clientaddress=127.0.0.1 | rm -rf /`
- ▶ The command becomes:

```
cat hello.txt | mail 127.0.0.1 | rm -rf /
```

- ▶ After mailing the file, all files the script has permission to delete are deleted!



# SQL Language

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## Structured Query Language

- ▶ A domain-specific language for database
- ▶ Particularly useful for handling structured data

## Example

- ▶ Get a set of records:  
`SELECT * FROM Accounts WHERE Username= 'Alice'`
- ▶ Add data to the table:  
`INSERT INTO Accounts (Username, Password) VALUES ('Alice', '1234')`
- ▶ Update a set of records:  
`UPDATE Accounts SET Password='hello' WHERE Username= 'Alice'`

# SQL Injection Vulnerabilities

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Consider a database that runs the following SQL commands

```
SELECT * FROM client WHERE name= $name
```

- ▶ Requires the user client to provide the input `$name`

Normal case:

- ▶ A user sets `$name=Bob`:

```
SELECT * FROM client WHERE name= Bob
```

Compromised input

- ▶ The attacker sets `$name = Bob OR 1=1 --`

```
SELECT * FROM client WHERE name= Bob OR 1=1 --
```

- ▶ `1=1` is always true. So the entire client database is selected, and `--` is a comment erasing anything that would follow.

# Real-World SQL Injection Attacks

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## CardSystems (2006)

- ▶ A major credit card processing company. Stealing 263,000 accounts and 43 million credit cards.

## 7-Eleven (2007)

- ▶ Stealing 130 million credit card numbers

## Turkish government (2013)

- ▶ Breach government website and erase debt to government agencies.

## Tesla (2014)

- ▶ Breach the website, gain administrative privileges and steal user data.

## Cisco (2018)

- ▶ Gain shell access.

## Fortnite (2019)

- ▶ An online game with over 350 million users. Attack can access user data

# Cross-Site Scripting (XSS)

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## Targeting the web applications

- ▶ Some websites may require users to provide input, e.g., searching

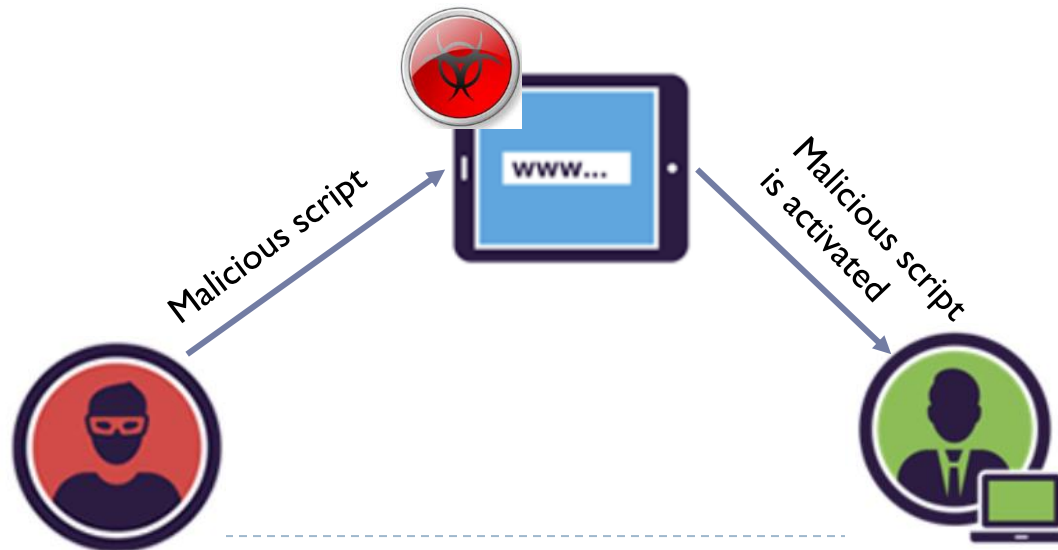
## Vulnerabilities

- ▶ A malicious user may encode executable content in the input, which can be echoed back in a webpage
- ▶ A victim user later visits this web page and his web browser may execute the malicious commands on his computer

# Stored XSS Attack (Persistent)

## Attack steps

- ▶ The attacker discovers a XSS vulnerability in a website
- ▶ The attacker embeds malicious commands inside the input and sends it to the website.
- ▶ Now the command has been injected to the website.
- ▶ A victim browses the website, and the malicious command will run on the victim's computers.



# Reflected XSS Attack (Non-persistent)

## Attack steps

- ▶ The attacker discovers a XSS vulnerability in a website
- ▶ The attacker creates a link with malicious commands inside.
- ▶ The attacker distributes the link to victims, e.g., via emails
- ▶ A victim accidentally clicks the link, which activates the malicious commands.

