

# CSCE 3110

# Data Structures and Algorithms

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## Priority Queues

Reading: Weiss, chap. 6

# Contents

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- Priority Queues
- Heaps
- Heapsort

# Priority Queue ADT

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- Priority Queue is an extension of queue with following properties:
  - Entries consist of key (priority) and value.
  - Entries in priority queue are ordered by key
  - An entry with high key is dequeued before an element with low key.
  - If two entries have the same key, they are served according to their order in the queue.

# Priority Queue ADT

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- A typical priority queue supports following operations:
  - `insert(key, value)`: Inserts an item with given key.
  - `min/max()`: Returns the smallest/largest key item.
  - `removemin()/removemax()`: Removes the smallest/largest key item.

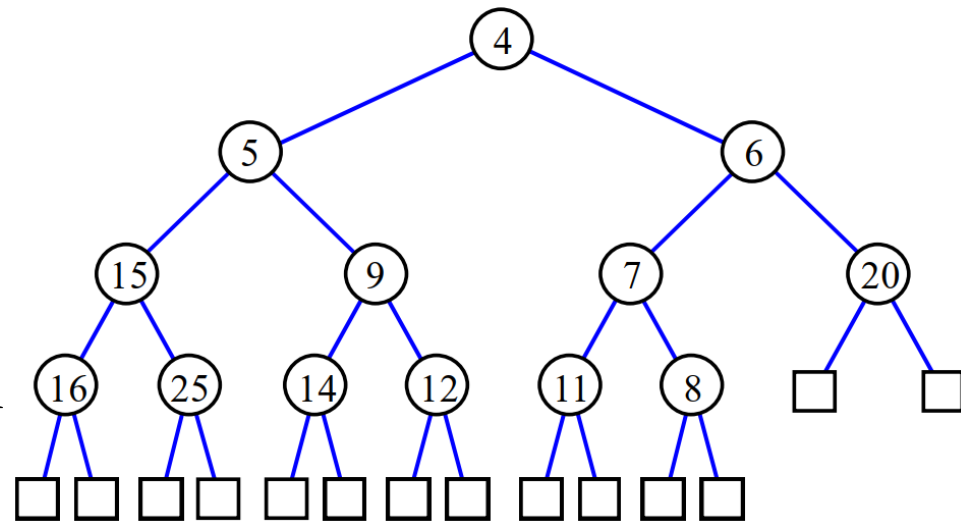
# Applications of Priority Queues

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- Event/job management
  - assigns priority to events/jobs
- In Operating Systems
  - Scheduling jobs
- In Simulators
  - Scheduling the next event (smallest event time)

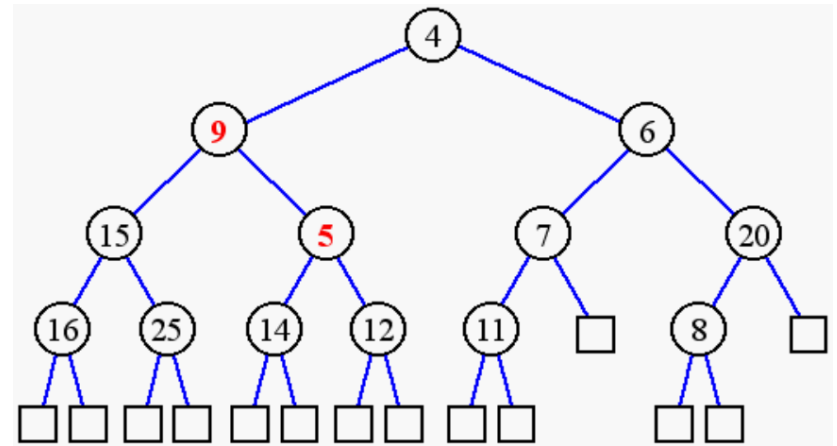
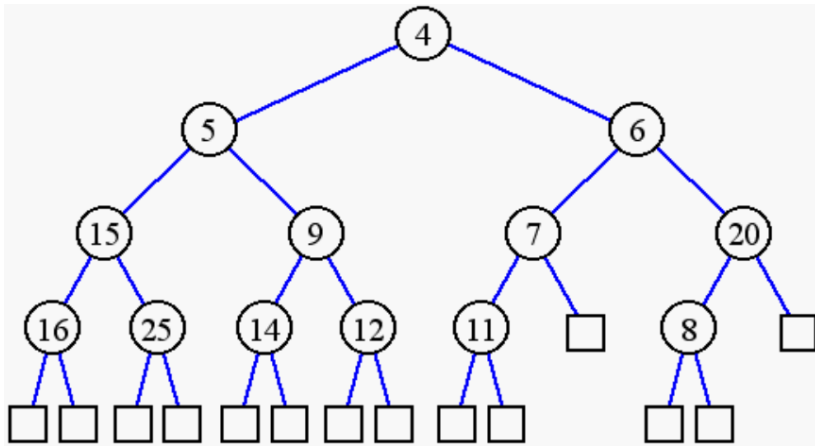
# Heap

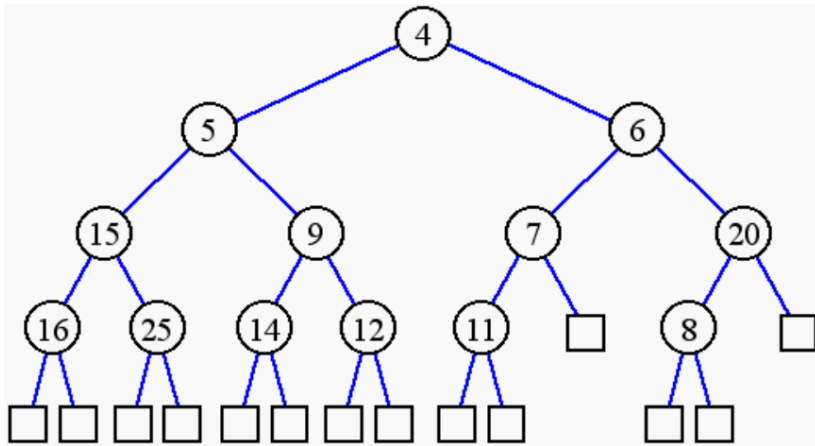
- Tree-based data structure
- A complete tree
  - every level, except possibly the last, is filled, and all nodes are as far left as possible
- Satisfies the heap property:
  - if  $P$  is a parent node of  $C$ , then the key of  $P$  is either greater than or equal to (in a max heap) or less than or equal to (in a min heap) the key of  $C$ .



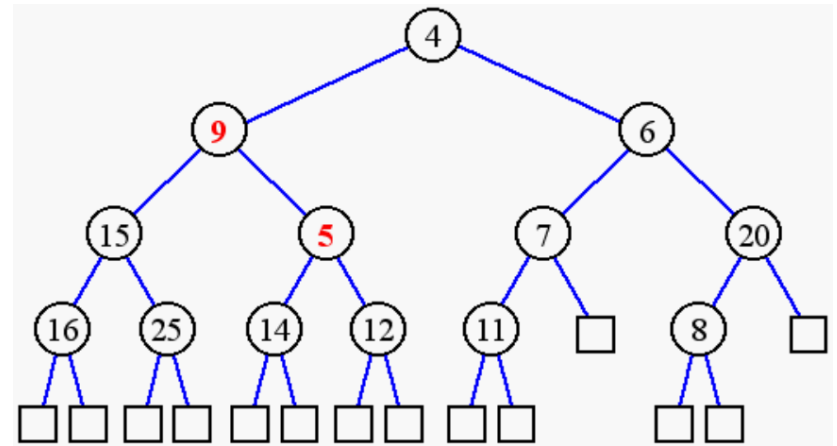
# Heap

(min) Heap or Not a (min) Heap?





## Min heap



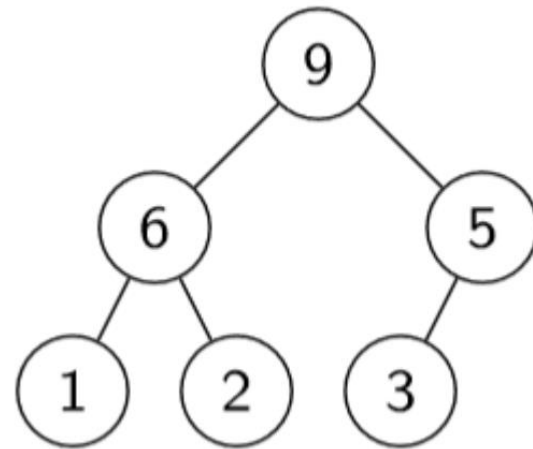
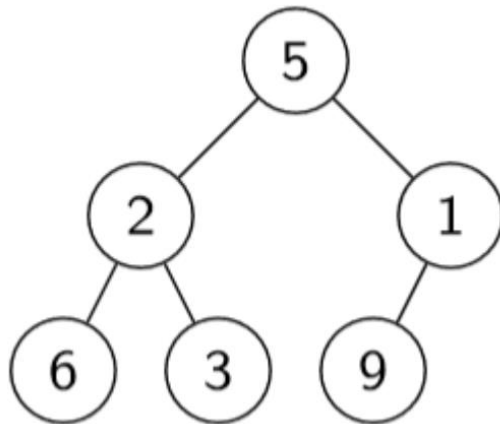
NOT a min heap



# Heaps – Max Heap

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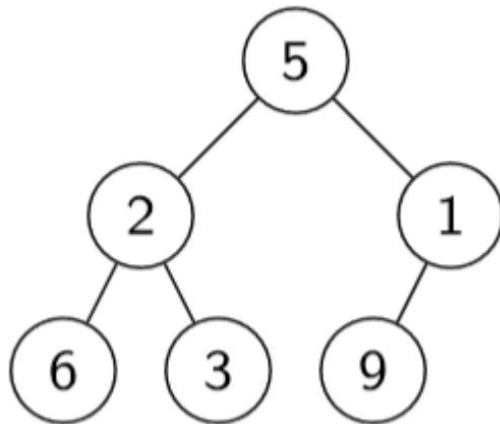
- A max heap is a heap such that for each node except the root, the parent of node  $i$  is greater than or equal to node  $i$  (max-heap property)



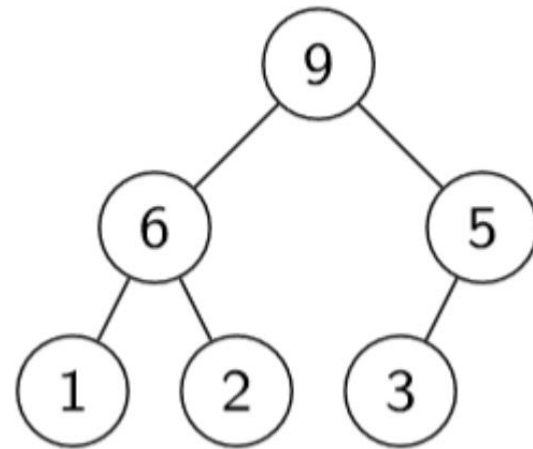
# Heaps – Max Heap

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- A max heap is a heap such that for each node except the root, the parent of node  $i$  is greater than or equal to node  $i$  (max-heap property)



NOT a max heap



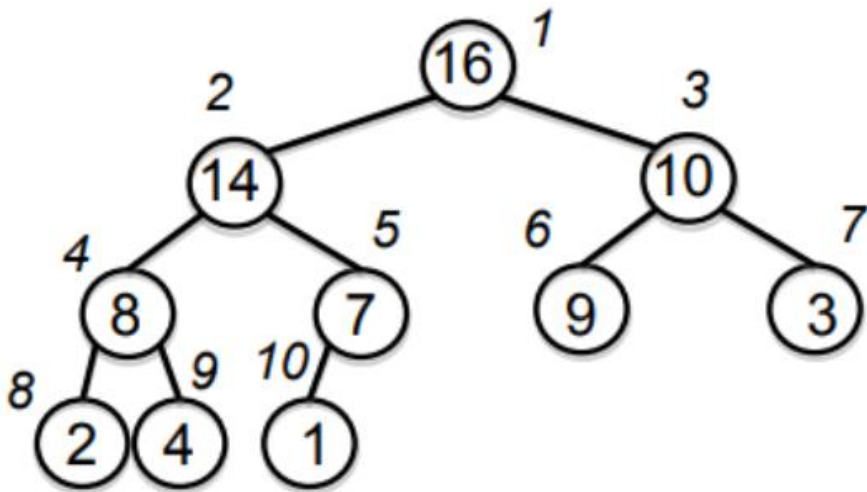
Max heap

For max heap, where is the largest element?  
where is the smallest element?

# Binary Heap

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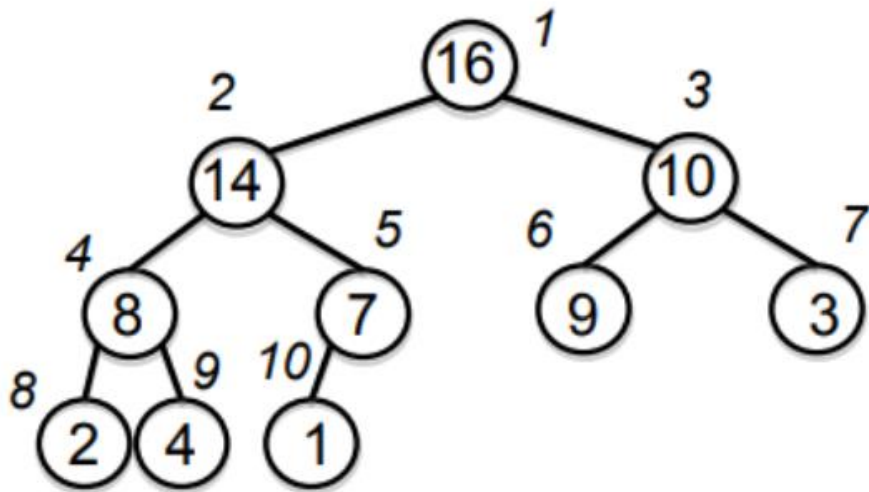
- An array, visualized as a complete binary tree
- often refer as heap
- Height of a binary heap is  $O(\lg n)$



# Heap as a Tree

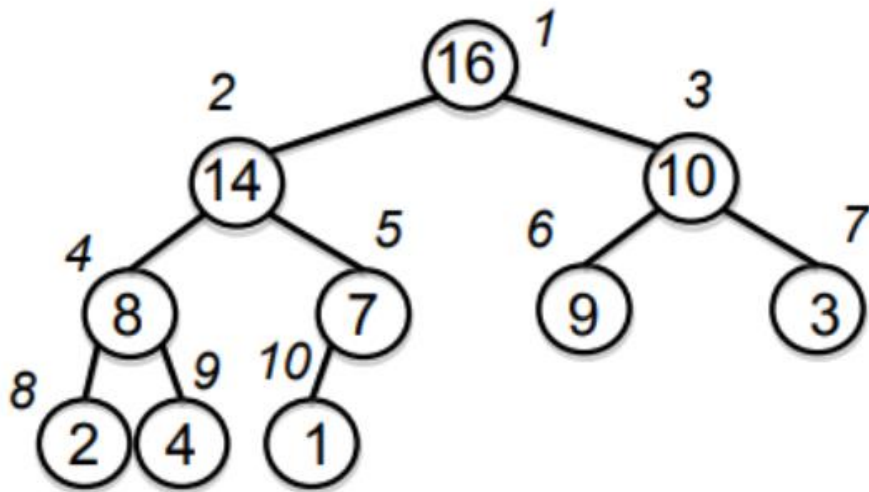
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- **root of tree**: first element in the array, corresponding to  $i = 1$
- **parent( $i$ )** =  $i/2$ : returns the index of node's parent
- **left( $i$ )** =  $2i$ : returns the index of node's left child
- **right( $i$ )** =  $2i + 1$ : returns the index of node's right child



# Heap as a Tree

- **root of tree**: first element in the array, corresponding to  $i = 1$
- **parent( $i$ )** =  $i/2$ : returns the index of node's parent
- **left( $i$ )** =  $2i$ : returns the index of node's left child
- **right( $i$ )** =  $2i + 1$ : returns the index of node's right child



1	2	3	4	5	6	7	8	9	10
16	14	10	8	7	9	3	2	4	1

# Heap Operations

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For max heap:

- **max**: return the maximum item
- **extract\_max**: return and remove the maximum item
- **build\_max\_heap**: produce a max-heap from an unordered array
- **max\_heapify**: correct a single violation of the heap property in a subtree at its root
- **insert**
- **heapsort**

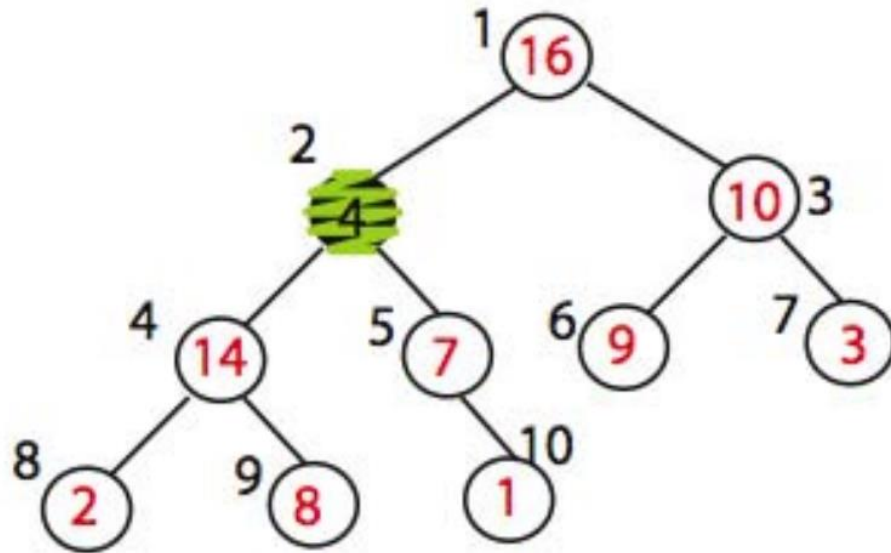
# max\_heapify

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- Assume that the trees/subtrees rooted at  $\text{left}(i)$  and  $\text{right}(i)$  are max-heaps
- If element  $A[i]$  violates the max-heap property, correct violation by “trickling” element  $A[i]$  down the tree, making the subtree rooted at index  $i$  a max-heap

# max\_heapify: example

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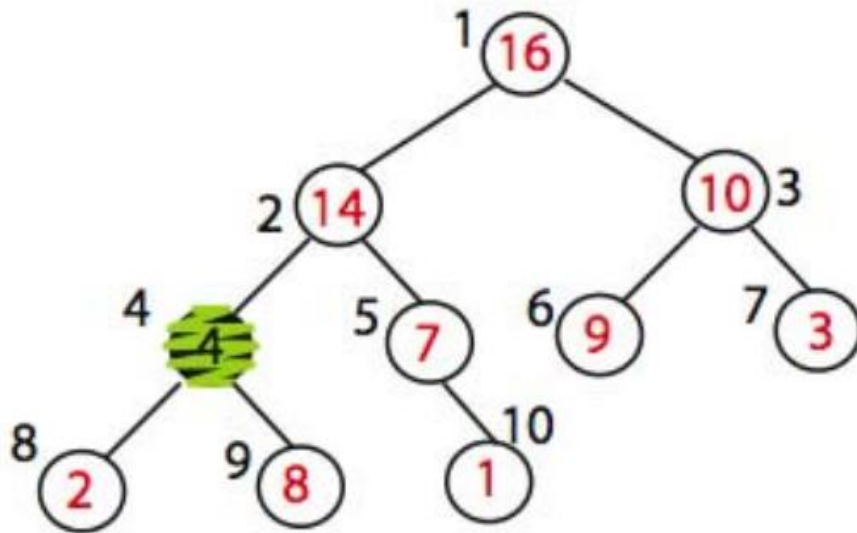


MAX\_HEAPIFY (A,2)  
heap\_size[A] = 10



# max\_heapify: example

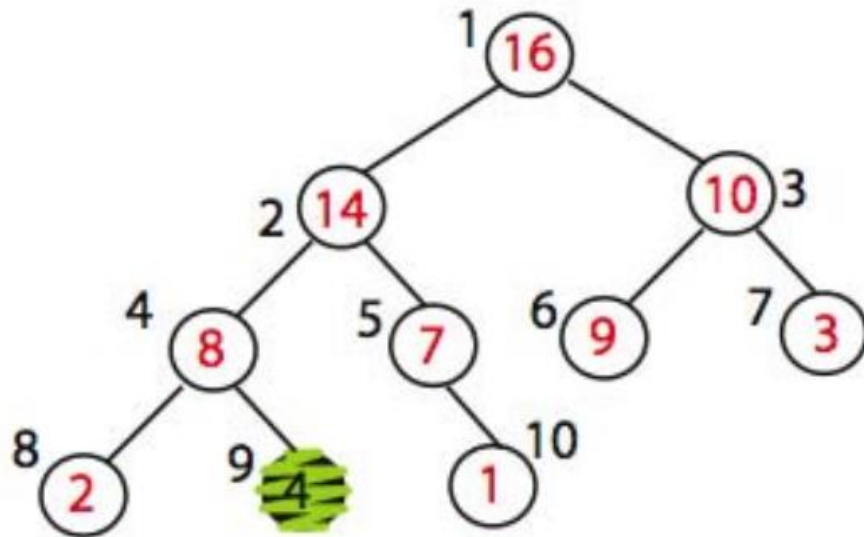
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Exchange A[2] with A[4]  
Call MAX\_HEAPIFY(A,4)  
because max\_heap property  
is violated

# max\_heapify: example

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Exchange A[4] with A[9]  
No more calls

# max\_heapify: pseudocode

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```
max_heapify(A, i):  
    l = left(i)  
    r = right(i)  
  
    if (l <= heap-size(A) and A[l] > A[i])  
        then largest = l else largest = i  
    if (r <= heap-size(A) and A[r] > A[largest])  
        then largest = r  
  
    if largest != i  
        then exchange A[i] and A[largest]  
            max_heapify(A, largest)
```

# build\_max\_heap( $A$ )

---

- Converts  $A[1 \dots n]$  to a max heap

build\_max\_heap( $A$ ) :

for  $i=n/2$  down to 1

do max\_heapify( $A, i$ )

# build\_max\_heap( $A$ )

---

- Converts  $A[1 \dots n]$  to a max heap

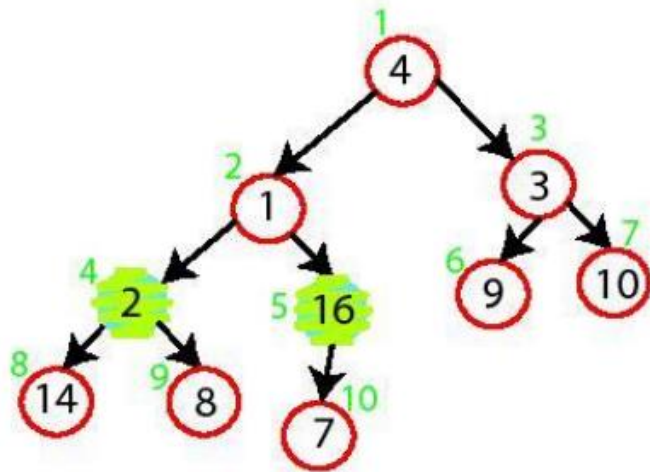
build\_max\_heap( $A$ ) :

for  $i = n/2$  down to 1

do max\_heapify( $A, i$ )

- Why start at  $n/2$ ?

# build\_max\_heap Demo



A

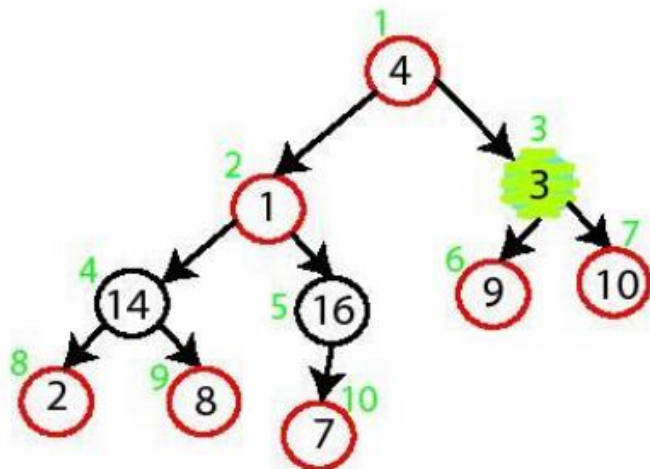
4	1	3	2	16	9	10	14	8	7
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MAX-HEAPIFY (A,5)

no change

MAX-HEAPIFY (A,4)

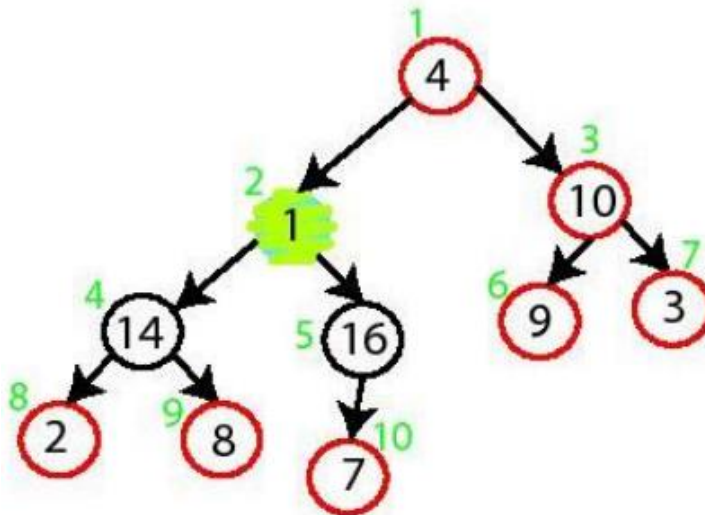
Swap A[4] and A[8]



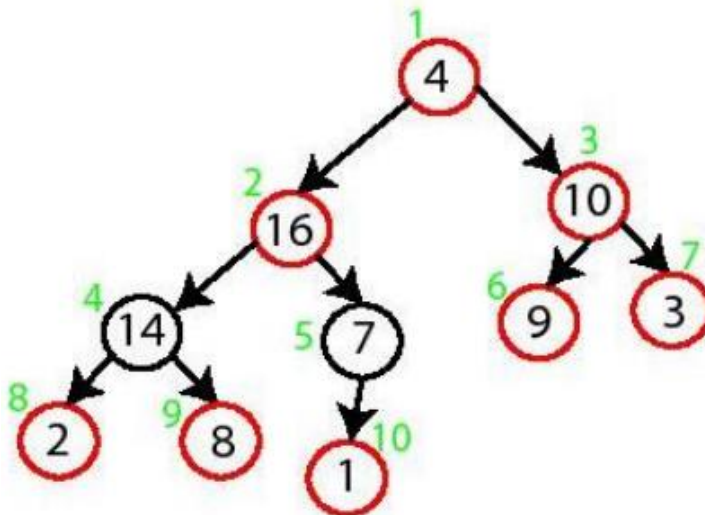
MAX-HEAPIFY (A,3)

Swap A[3] and A[7]

# build\_max\_heap Demo



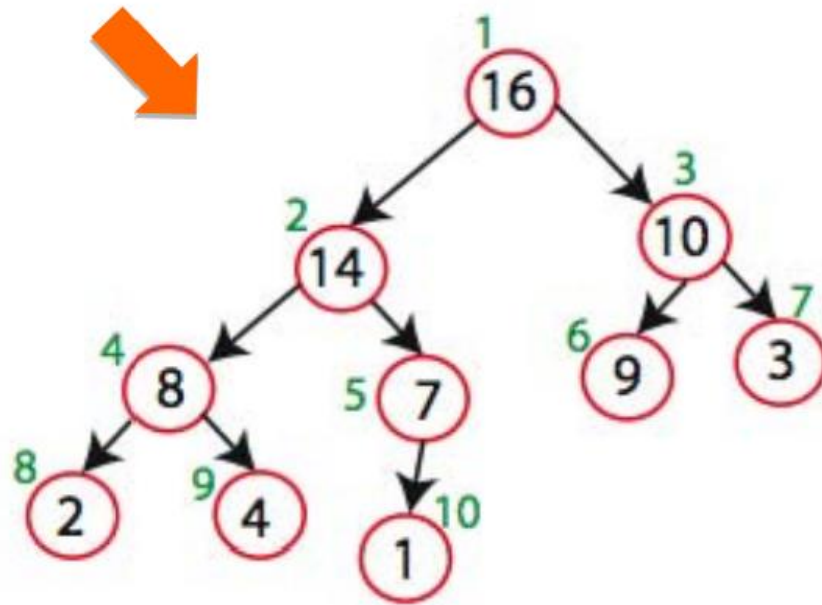
MAX-HEAPIFY (A,2)  
Swap A[2] and A[5]  
Swap A[5] and A[10]



MAX-HEAPIFY (A,1)  
Swap A[1] with A[2]  
Swap A[2] with A[4]  
Swap A[4] with A[9]

# build\_max\_heap Demo

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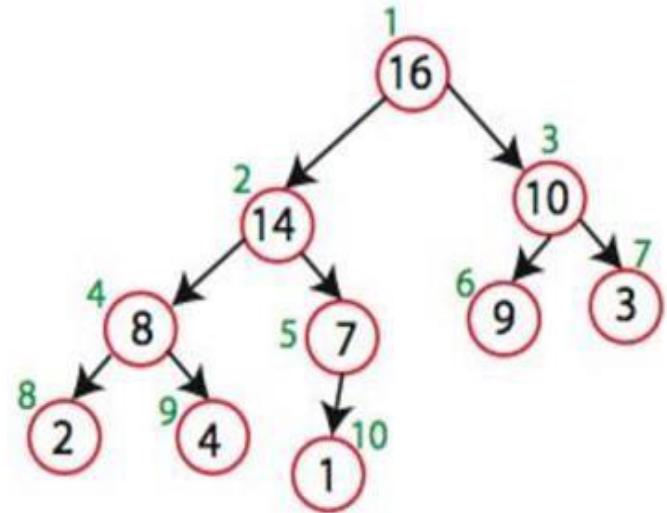




# Insert

## *insert(k)*

- Let X be the new entry k
- Place X at the bottom level of the tree, at first free spot from left; i.e., first free location in array
- Bubbles up tree until heap property is satisfied (max-heapify)
  - Repeat:
    - Compare X's key with its parent's key
    - If X's key is larger, exchange



# True or False

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- A max heap forms, if keys  $2^{k-1}$  to 1 are inserted in order into an initially empty array.

# max

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- ?

# max

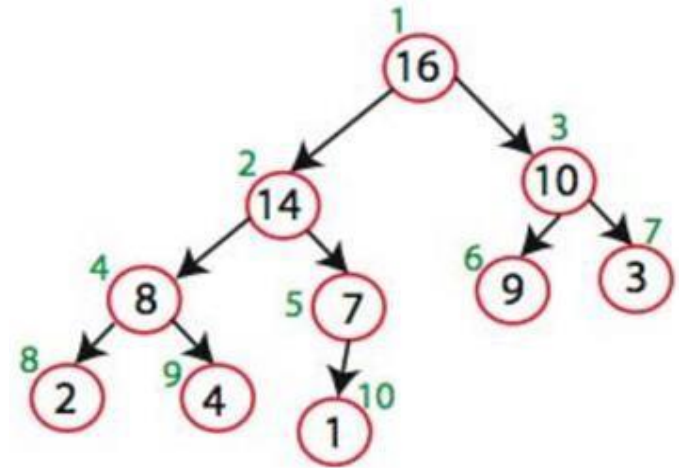
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- Return entry at root

# extract\_max

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- Return and remove entry at root
- Save item at root for return value
- Fill root with last item “X” in tree
- Bubble “X” down the heap (max-heapify)
  - Repeat: If  $X < \text{one or both of its children}$ , swap  $X$  with its maximum child



# Heapsort

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How does knowing the maximum element of an array  $A$  help in sorting  $A$ ?

- Build a heap for  $A$
- Get the maximum
- Put it in place (exchange with the last item)
- Update the heap accordingly, reduce size, max-heapify
- Get the new maximum
- Put it in place
- Update the heap accordingly, reduce size, max-heapify
- ...

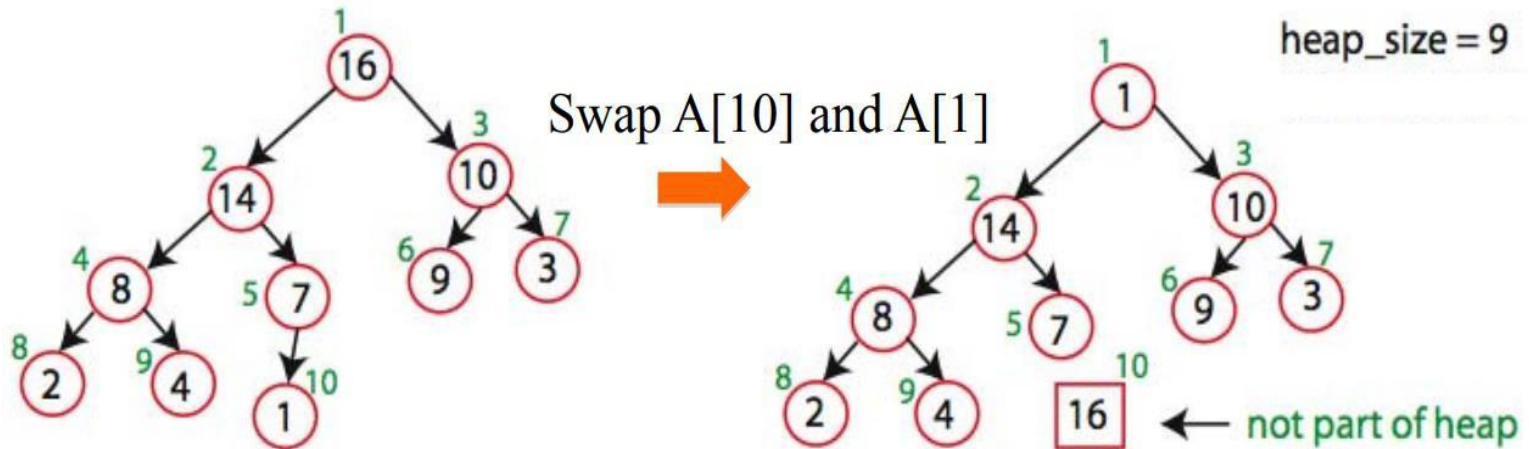
# Heapsort

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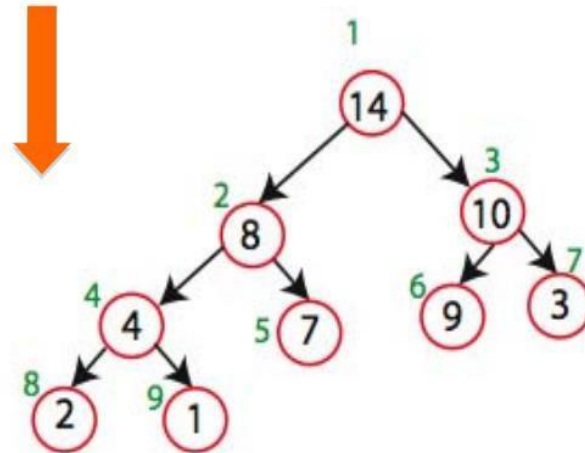
## Sorting Strategy:

- Build Max Heap from unordered array;
- Find maximum element  $A[1]$ ;
- Swap elements  $A[n]$  and  $A[1]$ : now max element is at the end of the array!
- Discard node  $n$  from heap (by decrementing heap-size variable)
- New root may violate max heap property, but its children are max heaps. Run `max_heapify` to fix this.
- Go to Step 2 unless heap is empty.

# Heapsort Demo

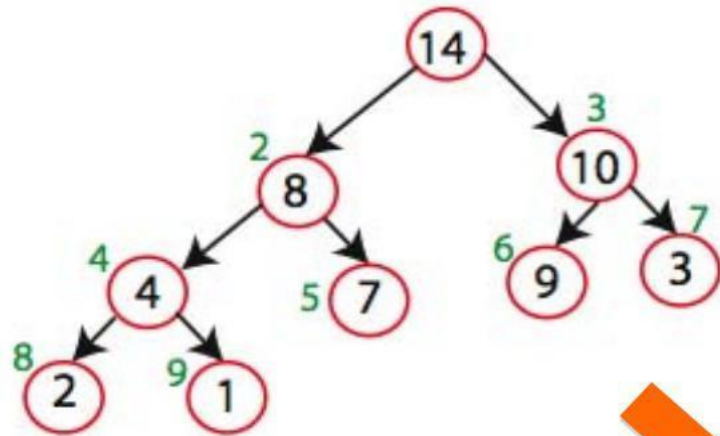


Max\_heapify(A,1)

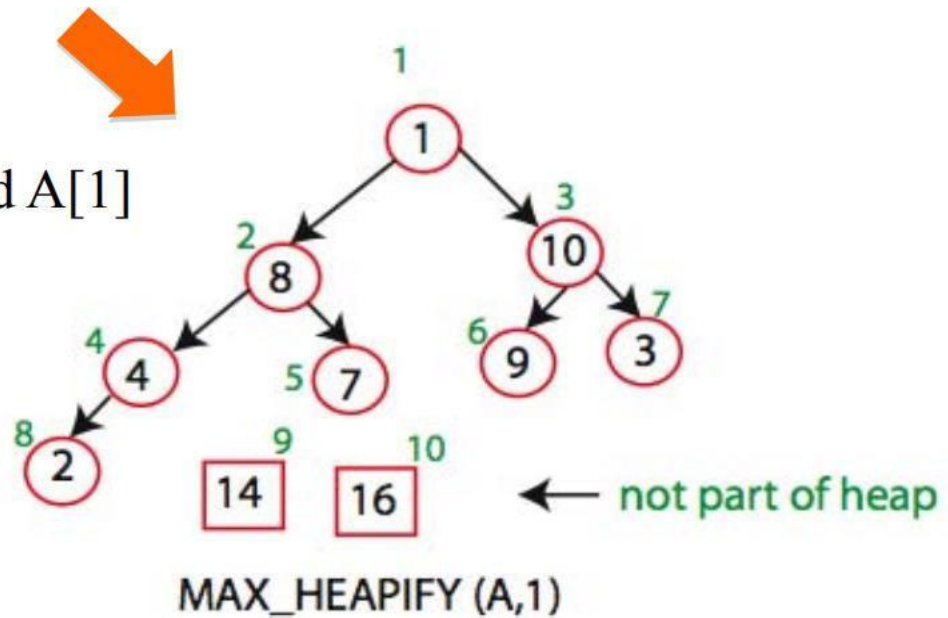




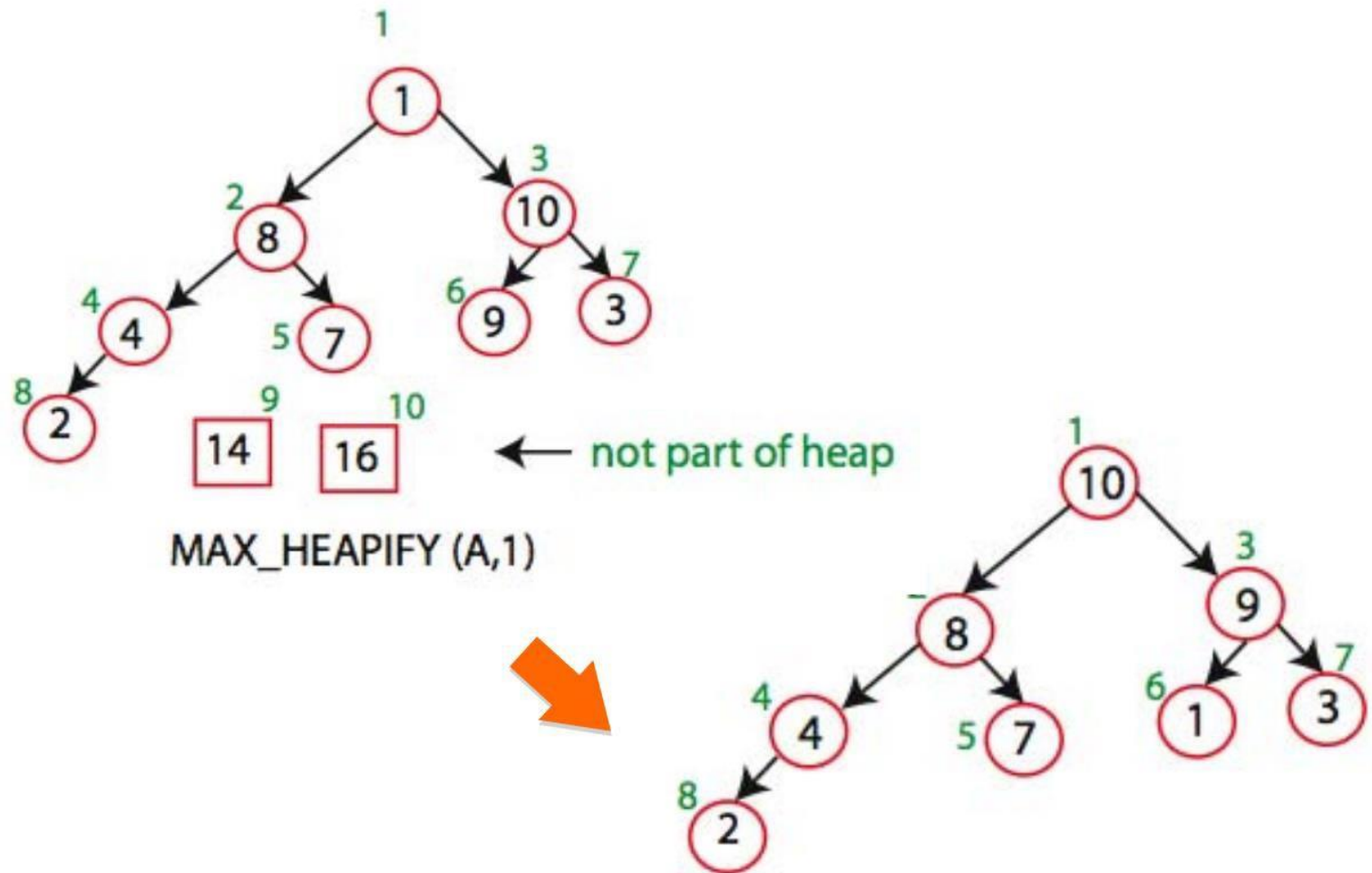
# Heapsort Demo



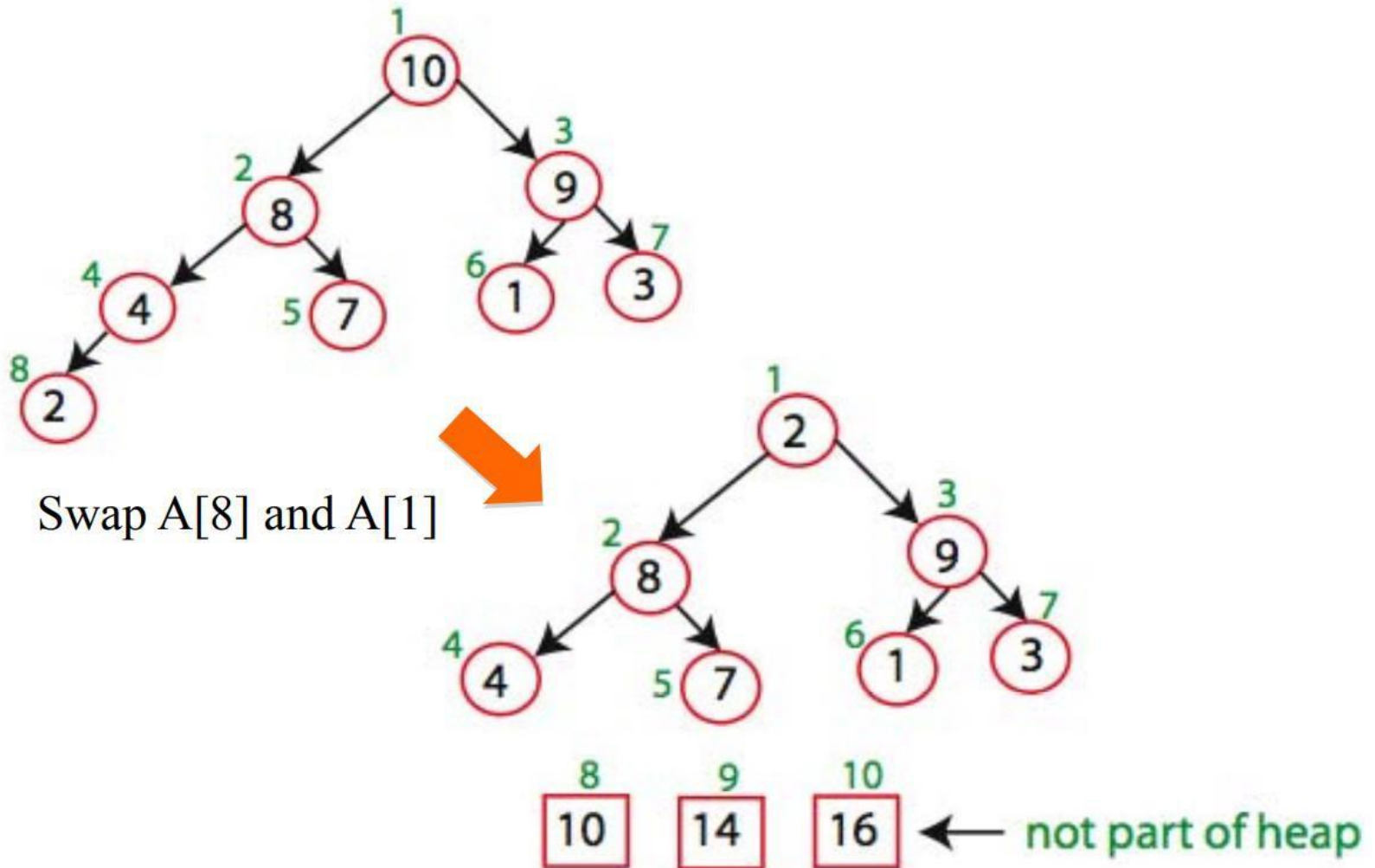
Swap A[9] and A[1]



# Heapsort Demo



# Heapsort Demo



# Heapsort

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- after  $n$  iterations the Heap is empty
- every iteration involves a swap and a max\_heapify operation;

# Next Class

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## Hashing

Reading: Weiss, chap. 5