

CSCE 3110 Data Structures and Algorithms

Algorithm Analysis I (cont.)

Reading: Weiss, chap. 2

Asymptotic Notation

- Asymptotic notation
 - Big Oh
 - Big Omega
 - Big Theta
 - Little Oh
 - Little Omega

$$o(g(n)) = \{f(n): \forall c > 0, \exists n_0 \ s. \ t. \ \forall n \ge n_0: 0 \le f(n) < cg(n)\}$$

- In plain English: o(g(n)) are all functions f(n) for which for all c>0, there exists a constant $n_0>0$ such that for all $n \ge n_0$, $0 \le f(n) < cg(n)$
 - -g(n) is an asymptotic <u>upper bound</u> for f(n), but not tight
 - -f(n) becomes insignificantly relative to g(n) as n grows
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• Examples

- $n^{1.999} = o(n^2)?$
- $n^2/\log(n) = o(n^2)?$
- $n^2 = o(n^2)$?
- $n^2/1000 = o(n^2)$?

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- $n^2 \neq o(n^2)$
- $n^2/1000 \neq o(n^2)$

$$\omega(g(n)) = \{f(n): \forall c > 0, \exists n_0 \text{ s.t. } \forall n \ge n_0: 0 \le cg(n) < f(n)\}$$

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Asymptotic Notation

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Asymptotic Notation

- When using asymptotic notations
 - Drop lower-order terms
 - Ignore constant coefficient in the leading term
- Asymptotic notation is a way to compare functions
 - $-0\approx\leq$
 - $-\Omega \approx \geq$
 - _ Θ≈=
 - $-o \approx <$
 - $-\omega \approx >$

Asymptotic Notation Addition

Suppose $f(n) = O(n^2)$ and $g(n) = O(n^2)$.

Q1: What do we know about g'(n) = f(n) + g(n)?

Q2: What do we know about the lower bounds on g?

Asymptotic Notation Addition

Suppose $f(n) = O(n^2)$ and $g(n) = O(n^2)$.

Q1: What do we know about g'(n) = f(n) + g(n)?

A1: Adding the bounding constants shows $g'(n) = O(n^2)$.

Q2: What do we know about the lower bounds on g?

A2: We know nothing about the lower bounds on g' because we know nothing about lower bounds on f and g.

Asymptotic Notation Multiplication by Constant

Multiplication by a constant does not change the asymptotic

```
\begin{array}{ll} - & O(c \cdot f(n)) \to O(f(n)) \\ - & \Omega(c \cdot f(n)) \to \Omega(f(n)) \\ - & \Theta(c \cdot f(n)) \to \Theta(f(n)) \end{array}
```

The "old constant" C from the Big Oh becomes $c \cdot C$.

Asymptotic Notation Multiplication by Function

• When both functions in a product are increasing, both are important

```
\begin{array}{ll} - & O(f(n)) \cdot O(g(n)) \rightarrow O(f(n) \cdot g(n)) \\ - & \Omega(f(n)) \cdot \Omega(g(n)) \rightarrow \Omega(f(n) \cdot g(n)) \\ - & \Theta(f(n)) \cdot \Theta(g(n)) \rightarrow \Theta(f(n) \cdot g(n)) \end{array}
```

This is why the running time of two nested loops is $O(n^2)$.

Selection Sort

```
void selection_sort(item_type s[], int n) {
    int i, j; /* counters */
    int min;  /* index of minimum */
    for (i = 0; i < n; i++) {
        min = i;
        for (j = i + 1; j < n; j++) {
            if (s[j] < s[min]) {
                min = j;
        swap(\&s[i], \&s[min]);
```

Worst Case Analysis

- The outer loop goes around *n* times.
- The inner loop goes around at most *n* times for each iteration of the outer loop
- Thus, selection sort takes at most $n \times n \rightarrow O(n^2)$ time in the worst case.

Asymptotic Dominance in Action

n f(n)	$\lg n$	n	$n \lg n$	n^2	2^n	n!
10	$0.003~\mu { m s}$	$0.01~\mu \mathrm{s}$	$0.033~\mu { m s}$	$0.1~\mu \mathrm{s}$	$1 \mu s$	3.63 ms
20	$0.004~\mu \mathrm{s}$	$0.02~\mu\mathrm{s}$	$0.086~\mu \mathrm{s}$	$0.4~\mu \mathrm{s}$	1 ms	77.1 years
30	$0.005~\mu { m s}$	$0.03~\mu\mathrm{s}$	$0.147~\mu \mathrm{s}$	$0.9~\mu \mathrm{s}$	1 sec	$8.4 \times 10^{15} \text{ yrs}$
40	$0.005~\mu { m s}$	$0.04~\mu \mathrm{s}$	$0.213~\mu { m s}$	$1.6~\mu s$	18.3 min	
50	$0.006~\mu \mathrm{s}$	$0.05~\mu\mathrm{s}$	$0.282~\mu\mathrm{s}$	$2.5~\mu \mathrm{s}$	13 days	
100	$0.007~\mu \mathrm{s}$	$0.1~\mu s$	$0.644~\mu { m s}$	$10 \mu s$	$4 \times 10^{13} \text{ yrs}$	
1,000	$0.010~\mu { m s}$	$1.00~\mu \mathrm{s}$	9.966 μ s	1 ms		
10,000	$0.013~\mu s$	$10~\mu \mathrm{s}$	$130~\mu s$	100 ms		
100,000	$0.017~\mu { m s}$	0.10 ms	1.67 ms	10 sec		
1,000,000	$0.020~\mu { m s}$	1 ms	19.93 ms	16.7 min		
10,000,000	$0.023~\mu { m s}$	0.01 sec	0.23 sec	1.16 days		
100,000,000	$0.027~\mu { m s}$	0.10 sec	2.66 sec	115.7 days		
1,000,000,000	$0.030~\mu { m s}$	1 sec	29.90 sec	31.7 years		

Implications of Dominance

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- Exponential algorithms get hopeless fast.
- Quadratic algorithms get hopeless at or before 1,000,000.
- $O(n \log n)$ is possible to about one billion.
- $O(\log n)$ never sweats

Testing Dominance

f(n) dominates g(n) if $\lim_{n\to\infty} g(n)/f(n) = 0$, which is the same as saying g(n) = o(f(n)).

Note the little-oh – it means "grows strictly slower than"

Properties of Dominance

• n^a dominates n^b if a > b since

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• $n^a + o(n^a)$ doesn't dominate n^a since

$$\lim_{n \to \infty} n^a / (n^a + o(n^a)) \to 1$$

Dominance Rankings

• You must come to accept the dominance ranking of the basic functions:

$$n! \gg 2^n \gg n^3 \gg n^2 \gg n \log n \gg n \gg \log n \gg 1$$

Advanced Dominance Rankings

• Additional functions arise in more sophisticated analysis than we will do in this course :

$$n! \gg c^n \gg n^3 \gg n^2 \gg n^{1+\epsilon} \gg n \log n \gg n \gg \sqrt{n} \gg \log^2 n \gg \log n \gg \log n / \log \log n \gg \log \log n \gg \alpha(n) \gg 1$$

Logarithms

- It is important to understand deep in your bones what logarithms are and where they come from.
- A logarithm is simply an inverse exponential function.
- Saying $b^x = y$ is equivalent to saying that $x = \log_b y$.
- Logarithms reflect how many times we can double something until we get to *n* or halve something until we get to 1

Logarithms

In binary search we throw away half the possible number of keys after each comparison. Thus twenty comparisons suffice to find any name in the million-name Manhattan phone book! How many time can we halve n before getting to 1? Answer: $\lceil \lg n \rceil$.

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Logarithms and Trees

How tall a binary tree do we need until we have n leaves? The number of potential leaves doubles with each level. How many times can we double 1 until we get to n?

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How tall a binary tree do we need until we have n leaves? The number of potential leaves doubles with each level. How many times can we double 1 until we get to n? Answer: $\lceil \lg n \rceil$.

Next Class

Recurrence Relations