

CSCE 2110

Foundations of Data Structures

Introduction and Course Overview

Plan for Today

- Review of Course
 - Organization
 - Content

Instructor Information

- Self-introduction

Instructor: Prof. Heng Fan (please call me Heng)
Ph.D. from Stony Brook University

Email: heng.fan@unt.edu (best way to reach out)

Office: Discover Park F284

Phone: 940-565-3209

Research interest: Computer Vision, Artificial Intelligence

Website: <https://hengfan2010.github.io/>

Course Webpage and Schedule

- Course webpage
 - Canvas or <https://hengfan2010.github.io/teaching/25F-2110/>
 - Course materials, including slides, assignments, quizzes, etc.
- Schedule
 - Time: Monday & Wednesday 1:00-2:20 pm
 - Classroom: LIFE A204
- Office hours
 - Monday 8:30 - 10:30 am or by appointment
- Syllabus
 - https://hengfan2010.github.io/teaching/25F-2110/Syllabus_CSCE_2110.pdf (Check it out on your own)

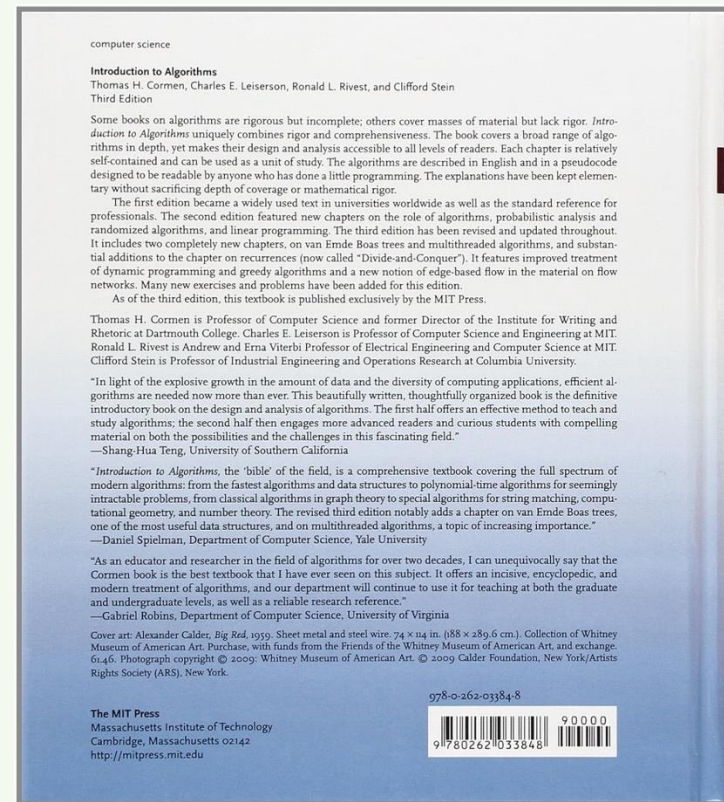
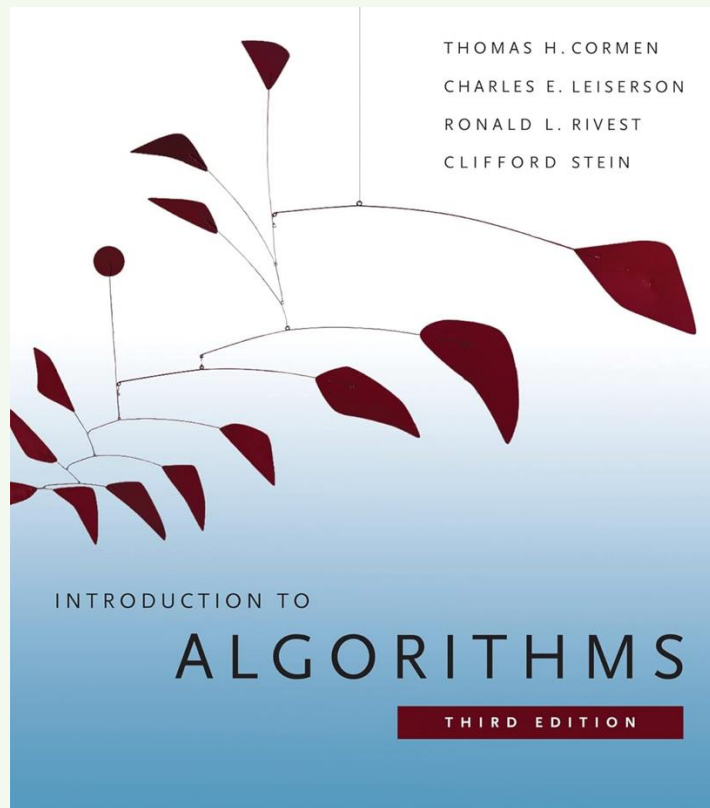
Teaching Assistant (TA)

- Bing Fan: TA for **Section 211**
 - Office hours: 2:00 - 4:00 pm on Monday or by appointment
 - Office: F232
 - E-mail: bingfan@my.unt.edu
- Phongsiri Nirachornkul: TA for **Sections 213 & 215**
 - Office hours: 11:00 - 1:00 pm on Tuesday or by appointment
 - Office: GAB 330
 - E-mail: PhongsiriNirachornkul@my.unt.edu

They will be with us to help you.

Textbooks

- Textbook
 - Introduction to Algorithms (3rd edition), by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest and Clifford Stein



Content

- Topics include:
 - Review of C++ and object-oriented programming
 - Analysis of algorithms (Asymptotic notation)
 - Arrays and lists
 - Stacks and queues
 - Basic and advanced tree-based data structures
 - Tree traversal algorithms
 - Hash tables
 - Sorting algorithms
 - Graph-based data structures and algorithms (breadth-first search, depth-first search)
 - Shortest distance path and minimum spanning tree problems and algorithms

ABET Outcomes

- After completing the course satisfactorily, a student is expected to
 - Understand time complexity of algorithms
 - Understand and be able to analyze the performance of data structures for searching, including balanced trees, hash tables, and priority queues
 - Apply graphs in the context of data structures, including different representations, and analyze the usage of different data structures in the implementation of elementary graph algorithms including
 - depth-first search
 - breadth-first search
 - topological ordering
 - Prim's algorithm and Kruskal's algorithm
 - Be able to code the above-listed algorithms (using C++)

Prerequisites

- **CSCE 1040** (Computer Science II) or **CSCE 1045** (Computer Programming II)
 - You should be familiar with algorithms
 - loops, recursivity, C++ function, etc.
 - pseudo-code
 - You should know how to program without help in C++
 - design a program, compile, run experiments, etc.
 - debug a program

Tentative Schedule

- Introduction and Course Overview,
- Review of C++ and object-oriented programming
- Analysis of algorithms, Arrays and lists
- Stacks and queues
- Basic tree-based data structures
- Tree traversal algorithms
- Advanced tree-based data structures
- Hash tables
- Sorting algorithms
- Midterm exam
- Graph-based data structures
- Graph Algorithms
- Final review and final exam

This schedule may be updated in the future. Check Canvas or course webpage!

Grading

- Quizzes: 25%
- Assignments 40%
- Midterm exam (closed book): 15%
- Final exam (closed book): 20%
- Course project (optional): 5% (Bonus)

Grading

- (In-class) Quizzes (25%)
 - During class on TBD
 - Every two or three weeks
 - 20-30 minutes
 - May discuss solutions in office hours with instructor or TA
 - At least 4 quizzes throughout the semester
 - The quiz will be **online** on **Canvas** (bring your laptop or other devices to access Canvas)

Grading

- Assignments (40%)

- There will be 4 or 5 homework assignments
- Assignment is due at the end of the day (11:59 pm)
- Written and programming exercises (C++)
- All programming will be in C/C++ and must compile on the University's server. No credit will be given for programs that do not compile

- Important notes

- All assignments must be turned in electronically using Canvas
- A late penalty of 5% will be applied to all late assignments for up to 5 calendar days. Assignments that are not turned in 5 days after the due date will not be accepted
- All holidays and weekends will be counted as calendar days

Grading

- Exams (35%)
 - Midterm exam (15%)
 - during class on TBD
 - closed book
 - Final exam (20%)
 - comprehensive
 - date and time: TBD
 - closed book

Grading

- Course project (5%)
 - Optional
 - Individual work
 - Coding task using appropriate data structures and algorithms
 - Release time TBD

Grading Scale

- Tentative grading scale (based on 100 points)
 - A 90-100
 - B 80-89
 - C 70-79
 - D 60-69
 - F below 60
- No absolute grading scale; appropriate letter grade cutoffs set by instructor at the end of semester.

Recitation

- Recitation sections
 - Section 211: Wednesday 11:30 - 12:20 pm (room: NTDP F270)
 - Section 213: Thursday 9:30 - 10:20 am (room: NTDP F210)
 - Section 215: Wednesday 11:30 - 12:20 pm (room: NTDP F236)
- Attending recitation is required for all students. The recitation is to let you practice what you have learned (data structures and algorithms) in the lectures. There will be practicing examples provided in recitation to help you better understand the lectures.
- TA will be there for help (Bing Fan for section 211 and Phongsiri Nirachornkul for sections 213 and 215). E-mail them to scheduled meeting for office hours.

Academic Integrity

- Academic Integrity

Academic Integrity is defined in the UNT Policy on Student Standards for Academic Integrity. Any suspected case of Academic Dishonesty will be handled in accordance with the University Policy and procedures. Possible academic penalties range from a verbal or written admonition to a grade of F in the course. Further sanctions may apply to incidents involving major violations. You will find the policy and procedures at: <https://vpaa.unt.edu/ss/integrity>.

- Each topic discussed in class will have associated assignment
- Students may discuss assignment problems and approaches with each other but must write their solutions individually
- Students may not copy assignment from any source (e.g., other students, the Internet)
- No collaboration is allowed in quizzes and exams

Do NOT Cheat!

AI Course Policy

- About AI tools

- AI tools (e.g., ChatGPT, Gemini, Grok, etc) are useful. They can be used for helping you understand the lecture content
- AI tools are NOT allowed for quizzes and home assignments
- AI tools are NOT allowed for exams
- AI tools are NOT allowed for project
- The use of AI tools for quizzes/home assignments/exams/projects will be treated as plagiarism. You will lose all points if your work is identified as AI-generated submission.

Make-up Policy

- About make-up policy for this course
 - For most situations there will be no make-up work for any assessment
 - In the event of an unavoidable absence for one of the reasons below, email the instructor as soon as possible so we can work out a solution
 - Attend a conference in which you are presenting;
 - Being in an athletic or other UNT associated event in which you are an active participant
 - A family emergency
 - A severe illness
 - Other cases
 - Provide your proof (conference registration, event registration, detailed reasons, doctor's note, etc)



Questions?

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