

# Voxelizer Blender Codes

By Matías Gárate

These tutorials and their content were developed with the help (both directly and indirectly) of all these people. Here I include the respective acknowledgements and also links to the websites that can be useful to learn more of scientific data visualization in blender.

## Useful Websites:

Download Blender from: [www.blender.org](http://www.blender.org)  
Learn Blender Basics: <http://gryllus.net/Blender/3D.html>  
To install python and numpy: <http://www.scipy.org/install.html>  
Download Fargo3D simulation code: <http://fargo.in2p3.fr/>

Other scientists which have done scientific visualization using Blender are:

Matthias Meschede : <http://pythology.blogspot.com>  
Dr. Brian Kent: <http://www.cv.nrao.edu/~bkent/blender/>  
Dr. Jill Naiman: <http://www.astroblend.com/>

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